## **Certificate of Nevada Licensed Attorney Arbitrator Applicant Membership File Review**

TO: The Honorable Supreme Court of the State of Nevada

In accordance with Nevada Arbitration Rule 7 the State Bar of Nevada has conducted a review of the membership file of the individual listed below in conjunction with his application to be appointed as an Arbitrator.

> Richard L. Litt #9105

FEB 222013

- (1) The applicant meets the minimum experience requirements of Nevada Arbitration Rule 7.
- (2) The applicant has not attended the training session required by Nevada Arbitration Rule 7(c).
- (3) The applicant has not been subject to public discipline involving his Nevada Bar license.
- (4) The applicant is an active member of the State Bar of Nevada in good standing.
- (5) The State Bar's review did not reveal any other matter pertinent to the applicant's qualifications or fitness to serve as an arbitrator.

Submitted this  $15^{\text{Hc}}$  day of February, 2013

Meyers Jouef 3 Gould

Admission Director

## **Certificate of Nevada Licensed Attorney** Arbitrator Applicant Membership File Review

TO: The Honorable Supreme Court of the State of Nevada

In accordance with Nevada Arbitration Rule 7 the State Bar of Nevada has conducted a review of the membership file of the individual listed below in conjunction with his application to be appointed as an Arbitrator. FEB 22 2013

> Christine A. Roberts #6472

- (1) The applicant meets the minimum experience requirements of Nevada Arbitration Rule 7.
- (2) The applicant has attended the training session required by Nevada Arbitration Rule 7(c).
- (3) The applicant has not been subject to public discipline involving her Nevada Bar license.
- (4) The applicant is an active member of the State Bar of Nevada in good standing.
- (5) The State Bar's review did not reveal any other matter pertinent to the applicant's qualifications or fitness to serve as an arbitrator.

Submitted this  $\underline{15^{\text{H}}}$  day of February, 2013

a Meyers Lough

Admission Director