

CLARK COUNTY DEPARTMENT OF LAS VEGAS AREA
\$1,000,000 TO \$12,000,000 REVENUE RANGE
Win Amounts are in Thousands (Add 000)

NEVADA STATE GAMING CONTROL BOARD

GAMING REVENUE REPORT

UNIT DESCRIPTION	CURRENT MONTH SUMMARY - DECEMBER, 2012						THREE MONTH SUMMARY - 10/01/12 TO 12/31/12						TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12					
	# OF REPORTING LOCATIONS --			5			# OF REPORTING LOCATIONS --			5			# OF REPORTING LOCATIONS --			5		
	# OF LOC'S	# OF UNITS	WIN AMOUNT	% CHANGE	WIN PERCENT		# OF LOC'S	# OF UNITS	WIN AMOUNT	% CHANGE	WIN PERCENT		# OF LOC'S	# OF UNITS	WIN AMOUNT	% CHANGE	WIN PERCENT	
GAMES AND TABLES:																		
TWENTY-ONE OTHER GAMES	3	30	337	103.03	12.68		3	30	974	39.27	11.78		3	29	3,814	15.30	12.29	
TOTAL GAMES	3	43	729	95.35	14.49		3	43	2,045	30.95	13.40		3	42	7,643	12.82	13.39	
CARD GAMES			0	0.00					0	0.00					3	0.00		
SLOT MACHINES:																		
1 CENT	4	503	513	4.80	8.10		4	509	2,151	2.52	10.25		5	581	9,878	3.07	10.66	
5 CENT	4	70	66	16.36	8.89		4	70	223	-3.60	9.57		4	74	972	-9.53	9.97	
25 CENT	4	194	204	-6.95	7.19		4	194	737	-17.21	7.76		4	204	3,479	-20.16	7.99	
1 DOLLAR	3	42	39	-37.48	3.06		3	42	172	-21.73	4.75		4	46	903	-24.81	5.71	
MULTI DENOMINATION	5	501	285	35.33	4.13		5	501	1,203	4.27	5.72		5	448	5,297	-20.69	6.10	
OTHER SLOT MACHINES		12	32	7.76				12	90	-38.91				12	379	-38.17		
TOTAL SLOT MACHINES	5	1,322	1,139	6.63	6.05		5	1,328	4,577	-3.47	7.63		5	1,365	20,928	-11.14	8.14	
TOTAL GAMING WIN			1,868	29.54					6,622	5.04					28,551	-5.78		

Columns may not foot due to rounding. Unit detail is shown separately only when there are 3 or more locations reporting specific unit information. Otherwise, such information is included in 'OTHER' categories.

CLARK COUNTY DA IN LAS VEGAS AREA
\$12,000,000 ANL -ER REVENUE RANGE
Win Amounts are in Thousands (Add 000)

NEVADA STATE GAMING CONTROL BOARD

SAVING REVENUE REPORT

UNIT DESCRIPTION GAMES AND TABLES:	CURRENT MONTH SUMMARY - DECEMBER, 2012										THREE MONTH SUMMARY - 10/01/12 TO 12/31/12										TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12										
	# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					
	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	
TWENTY-ONE CRAPS	10	197	3,454	2.44	12.39	10	198	9,936	-2.10	-2.45	10	200	39,881	-2.88	12.91	10	200	39,881	-2.88	12.91	10	200	39,881	-2.88	12.91	10	200	39,881	-2.88	12.91	
TRAPS	10	32	2,459	39.77	13.83	10	32	5,960	-17.23	10.62	10	33	24,431	-6.23	11.42	10	33	24,431	-6.23	11.42	10	33	24,431	-6.23	11.42	10	33	24,431	-6.23	11.42	
ROULETTE	10	29	949	28.13	22.72	10	29	2,710	12.56	21.07	10	28	10,233	3.86	19.58	10	28	10,233	3.86	19.58	10	28	10,233	3.86	19.58	10	28	10,233	3.86	19.58	
3-CARD POKER	9	17	756	3.77	25.87	9	17	2,258	-0.73	25.50	10	17	8,551	0.04	26.98	10	17	8,551	0.04	26.98	10	17	8,551	0.04	26.98	10	17	8,551	0.04	26.98	
MINI-BACCARAT	4	5	18	21.03	0.96	4	5	123	-50.14	2.79	5	4	923	6.24	3.05	5	4	923	6.24	3.05	5	4	923	6.24	3.05	5	4	923	6.24	3.05	
KENO	6	7	201	-28.82	18.17	6	7	1,112	-3.81	26.41	6	9	4,357	3.67	27.43	6	9	4,357	3.67	27.43	6	9	4,357	3.67	27.43	6	9	4,357	3.67	27.43	
LET IT RIDE	9	10	431	-1.25	24.60	9	10	1,389	0.39	24.43	9	10	5,322	1.03	24.26	9	10	5,322	1.03	24.26	9	10	5,322	1.03	24.26	9	10	5,322	1.03	24.26	
PAI GOW POKER	9	14	295	-15.47	20.70	9	14	706	-31.61	15.98	9	14	3,699	-4.58	19.95	9	14	3,699	-4.58	19.95	9	14	3,699	-4.58	19.95	9	14	3,699	-4.58	19.95	
RACE BOOK (1)	4	4	80	-7.70	17.73	4	4	304	0.25	16.44	4	4	1,399	-14.34	16.56	4	4	1,399	-14.34	16.56	4	4	1,399	-14.34	16.56	4	4	1,399	-14.34	16.56	
SPORTS POOL (2)	4	4	350	418.13	7.62	4	4	387	-57.13	2.31	4	4	2,404	-2.99	3.63	4	4	2,404	-2.99	3.63	4	4	2,404	-2.99	3.63	4	4	2,404	-2.99	3.63	
OTHER GAMES	21	709	66.68	20.71		20	1,958	9.12	20.81		19	7,014	13.66	20.63		19	7,014	13.66	20.63		19	7,014	13.66	20.63		19	7,014	13.66	20.63		
TOTAL GAMES	10	340	9,702	17.42	14.40	10	340	26,843	-6.93	13.14	10	343	107,935	0.50	12.64	10	343	107,935	0.50	12.64	10	343	107,935	0.50	12.64	10	343	107,935	0.50	12.64	
CARD GAMES	4	34	338	-4.59		4	34	985	-14.33		5	36	4,276	-13.42		5	36	4,276	-13.42		5	36	4,276	-13.42		5	36	4,276	-13.42		
SLOT MACHINES:	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	
1 CENT	10	3,306	9,116	20.20	9.19	10	3,246	33,686	9.03	10.67	10	3,093	134,843	15.49	11.10	10	3,093	134,843	15.49	11.10	10	3,093	134,843	15.49	11.10	10	3,093	134,843	15.49	11.10	
5 CENT	10	346	631	-0.19	7.83	10	365	2,255	-8.35	8.61	10	408	10,344	-13.60	9.15	10	408	10,344	-13.60	9.15	10	408	10,344	-13.60	9.15	10	408	10,344	-13.60	9.15	
25 CENT	10	1,246	3,363	4.66	4.40	10	1,287	12,397	-8.10	5.13	10	1,300	49,474	-6.28	5.14	10	1,300	49,474	-6.28	5.14	10	1,300	49,474	-6.28	5.14	10	1,300	49,474	-6.28	5.14	
1 DOLLAR	10	843	3,295	79.35	4.14	10	856	10,978	15.79	4.65	10	869	42,711	4.89	4.87	10	869	42,711	4.89	4.87	10	869	42,711	4.89	4.87	10	869	42,711	4.89	4.87	
MEGABUCKS	10	52	-415	-159.54	-8.63	10	52	1,169	-49.30	7.15	10	47	6,967	23.12	12.21	10	47	6,967	23.12	12.21	10	47	6,967	23.12	12.21	10	47	6,967	23.12	12.21	
5 DOLLAR	10	92	824	80.12	6.09	10	92	2,280	33.47	5.95	10	94	7,662	15.99	5.65	10	94	7,662	15.99	5.65	10	94	7,662	15.99	5.65	10	94	7,662	15.99	5.65	
MULTI DENOMINATION	10	3,570	6,935	17.63	4.25	10	3,534	23,832	-7.60	4.87	10	3,701	105,340	-0.52	5.37	10	3,701	105,340	-0.52	5.37	10	3,701	105,340	-0.52	5.37	10	3,701	105,340	-0.52	5.37	
OTHER SLOT MACHINES	142	264	255.56			139	1,669	17.94			145	7,187	12.39			145	7,187	12.39			145	7,187	12.39			145	7,187	12.39			
TOTAL SLOT MACHINES	10	9,597	24,033	17.75	5.25	10	9,570	87,966	0.51	6.30	10	9,658	364,523	5.11	6.64	10	9,658	364,523	5.11	6.64	10	9,658	364,523	5.11	6.64	10	9,658	364,523	5.11	6.64	
TOTAL GAMING WTN			34,072	17.38				115,794	-1.46				476,733	3.83				476,733	3.83				476,733	3.83				476,733	3.83		
(1) RACE PARI-MUTUEL	4	4	80	-7.51	17.79	4	4	303	0.29	16.43	4	4	1,161	-16.72	16.67	4	4	1,161	-16.72	16.67	4	4	1,161	-16.72	16.67	4	4	1,161	-16.72	16.67	
(2) SPORTS POOL DETAIL	4	4	294	1046.24	9.02	4	4	231	-74.57	1.02	4	4	1,163	23.28	4.63	4	4	1,163	23.28	4.63	4	4	1,163	23.28	4.63	4	4	1,163	23.28	4.63	
FOOTBALL	4	4	45	437.65	4.16	4	4	138	708.73	6.47	4	4	713	-9.28	3.54	4	4	713	-9.28	3.54	4	4	713	-9.28	3.54	4	4	713	-9.28	3.54	
BASKETBALL	4	4	-31	19.95		4	4	-108	44.74	-11.35	4	4	35	-89.58	0.20	4	4	35	-89.58	0.20	4	4	35	-89.58	0.20	4	4	35	-89.58	0.20	4
BASEBALL	4	4	38	-37.82	18.02	4	4	53	-38.83	7.04	4	4	257	1.43	22.31	4	4	257	1.43	22.31	4	4	257	1.43	22.31	4	4	257	1.43	22.31	
SPORTS PARLAY CARDS			0	0.00				0	0.00				0	0.00				0	0.00				0	0.00				0	0.00		
SPORTS PARI-MUTUEL			5	-58.91	9.50			73	-15.15	29.23			236	46.91	9.37			236	46.91	9.37			236	46.91	9.37			236	46.91	9.37	
OTHER																															

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FIGURES ARE CURRENT AS OF: 02/01/13

CLARK COUNTY REAS STRIP AREA

ALL NONRESTRICTED LOCATIONS

Win Amounts are in Thousands (Add 000)

NEVADA STATE GAMING CONTROL BOARD

GAMING REVENUE REPORT

CURRENT MONTH SUMMARY - DECEMBER, 2012

THREE MONTH SUMMARY - 10/01/12 TO 12/31/12

TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12

UNIT DESCRIPTION GAMES AND TABLES:	# OF REPORTING LOCATIONS -- 41				# OF REPORTING LOCATIONS -- 42				# OF REPORTING LOCATIONS -- 42			
	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT
TWENTY-ONE	37	1,311	69,537	13.42	37	1,317	177,870	-0.62	37	1,346	733,901	-7.32
CRAPS	36	190	24,305	0.04	36	191	62,427	1.36	37	194	276,072	-1.97
ROULETTE	37	261	31,745	23.53	37	263	107,479	62.50	37	266	315,897	15.53
3-CARD POKER	32	146	9,685	6.00	33	148	29,106	-1.90	34	149	114,948	2.78
BACCARAT	18	286	184,714	22.56	18	278	380,666	-4.61	18	267	1,363,192	6.66
MINI-BACCARAT	26	95	8,228	10.16	27	91	23,735	76.47	27	90	79,776	12.12
KENO	9	18	483	-8.79	9	18	1,571	-16.64	11	19	6,439	9.58
BINGO	3	3	-94	-3830.48	3	3	405	-38.67	4	4	-1.19	-21.22
LET IT RIDE	25	47	2,133	-4.87	26	47	6,631	-8.23	28	49	27,872	-6.46
PAI GOW	14	26	1,408	78.13	15	26	3,904	63.50	16	23	15,695	68.19
PAC GOM POKER	30	101	6,377	8.80	30	101	15,970	-2.65	31	104	65,148	1.97
RACE BOOK (1)	32	32	1,545	-17.97	32	25	5,524	-8.87	36	18	23,892	-6.56
SPORTS POOL (2)	37	37	12,973	-67.42	37	37	13,715	-40.85	38	36	85,251	53.13
OTHER GAMES	174	10,223	11.99	26.20	174	20,300	-12.02	24.79	177	114,163	-6.79	24.66
TOTAL GAMES	37	2,727	363,252	20.53	37	2,719	857,322	2.20	37	2,741	3,223,270	3.99
CARD GAMES	26	369	5,866	-5.30	26	370	16,597	-6.70	28	397	75,490	-6.73

UNIT DESCRIPTION SLOT MACHINES:	# OF REPORTING LOCATIONS -- 41				# OF REPORTING LOCATIONS -- 42				# OF REPORTING LOCATIONS -- 42			
	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT
1 CENT	39	14,528	71,941	9.64	39	14,395	243,967	6.52	39	13,797	952,503	7.56
5 CENT	31	822	2,585	-25.47	31	819	8,469	-27.22	35	533	36,068	-31.68
25 CENT	39	3,631	12,368	-14.30	39	3,662	44,536	-15.72	39	3,800	187,991	-19.51
1 DOLLAR	39	3,715	19,360	-5.49	39	3,738	69,989	1.56	39	3,828	283,834	-2.53
MEGABUCKS	36	225	271	-92.38	36	220	7,048	-34.30	36	213	36,159	-1.44
5 DOLLAR	30	701	5,984	14.32	30	697	18,827	16.20	30	717	72,291	0.61
25 DOLLAR	24	114	348	36.10	25	117	3,085	32.84	25	124	16,892	21.37
100 DOLLAR	19	97	2,881	498.18	21	102	7,095	325.85	22	108	18,338	-8.93
MULTI DENOMINATION	41	21,749	99,434	3.07	42	21,811	313,923	-1.34	42	22,393	1,269,148	0.53
OTHER SLOT MACHINES	434	434	4,026	98.31	438	438	10,099	66.94	451	451	35,246	29.75
TOTAL SLOT MACHINES	41	46,016	219,217	3.97	42	45,998	727,028	1.32	42	46,364	2,908,471	0.69
TOTAL GAMING WIN			589,345	13.49			1,600,940	1.70			6,207,230	2.28
(1) RACE PARI-MUTUEL	32	32	1,547	-18.14	32	32	5,527	-9.66	33	33	23,764	-8.30
(2) SPORTS POOL DETAIL												
FOOTBALL	36	36	12,857	345.53	36	36	9,497	-36.10	36	36	35,974	213.94
BASKETBALL	36	36	1,052	-61.00	36	36	1,791	-59.71	36	36	21,365	-7.02
BASEBALL	3	3	-1,003	12.18	3	3	1,259	218.28	3	3	5,916	82.02
SPORTS PARLAY CARDS	31	31	559	7.23	31	31	1,263	-59.30	31	31	4,141	-21.14
SPORTS PARI-MUTUEL												
OTHER			-553	-154.80			-94	-105.10			7,855	8.02

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FIGURES ARE CURRENT AS OF: 02/01/13

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CLARK COUNTY CAS STRIP AREA
\$1,000,000 AND REVENUE RANGE
Win Amounts are in Thousands (Add 000)

NEVADA STATE GAMING CONTROL BOARD

GAMING REVENUE REPORT

UNIT DESCRIPTION GAMES AND TABLES:	CURRENT MONTH SUMMARY - DECEMBER, 2012										THREE MONTH SUMMARY - 10/01/12 TO 12/31/12										TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12									
	# OF REPORTING LOCATIONS -- 36					# OF REPORTING LOCATIONS -- 33					# OF REPORTING LOCATIONS -- 33					# OF REPORTING LOCATIONS -- 39					# OF REPORTING LOCATIONS -- 39					# OF REPORTING LOCATIONS -- 39				
	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
TWENTY-ONE	37	1,311	59,537	13.42	10.09	37	1,317	177,870	-0.62	9.52	37	1,346	733,921	-7.24	9.94	37	1,346	733,921	-7.24	9.94	37	1,346	733,921	-7.24	9.94	37	1,346	733,921	-7.24	9.94
CRAPS	36	190	24,305	8.04	14.82	36	191	62,427	1.36	13.54	36	194	276,070	-1.84	12.92	36	194	276,070	-1.84	12.92	36	194	276,070	-1.84	12.92	36	194	276,070	-1.84	12.92
ROULETTE	37	261	31,745	23.53	21.78	37	263	107,479	62.50	22.44	37	266	315,807	15.74	16.88	37	266	315,807	15.74	16.88	37	266	315,807	15.74	16.88	37	266	315,807	15.74	16.88
3-CARD POKER	32	146	9,685	6.00	33.53	33	148	29,106	-1.90	33.40	33	149	115,948	2.65	32.42	34	149	115,948	2.65	32.42	34	149	115,948	2.65	32.42	34	149	115,948	2.65	32.42
BACCARAT	18	286	134,714	22.56	10.96	18	278	380,666	-4.61	12.23	18	267	1,363,192	8.66	12.12	18	267	1,363,192	8.66	12.12	18	267	1,363,192	8.66	12.12	18	267	1,363,192	8.66	12.12
MINI-BACCARAT	26	95	8,228	21.78	10.16	27	91	23,735	76.47	11.43	27	90	79,776	13.15	9.95	27	90	79,776	13.15	9.95	27	90	79,776	13.15	9.95	27	90	79,776	13.15	9.95
KENO	9	18	483	-8.79	29.58	9	18	1,571	-16.64	29.50	11	19	6,439	-8.62	29.47	11	19	6,439	-8.62	29.47	11	19	6,439	-8.62	29.47	11	19	6,439	-8.62	29.47
BINGO	3	3	-94	-3830.48	-5.55	3	3	405	-38.67	6.86	4	4	-119	-22.22	4.61	4	4	-119	-22.22	4.61	4	4	-119	-22.22	4.61	4	4	-119	-22.22	4.61
LET IT RIDE	25	47	2,133	-4.67	23.65	26	47	6,551	-8.23	23.30	28	49	27,872	-6.46	23.75	28	49	27,872	-6.46	23.75	28	49	27,872	-6.46	23.75	28	49	27,872	-6.46	23.75
PAI GOW	14	26	1,408	78.13	17.43	15	26	3,904	63.50	16.68	16	23	15,695	68.19	17.42	16	23	15,695	68.19	17.42	16	23	15,695	68.19	17.42	16	23	15,695	68.19	17.42
PAI GOW POKER	30	101	6,377	8.80	22.23	30	101	15,970	-2.65	21.61	31	104	65,148	2.10	25.93	31	104	65,148	2.10	25.93	31	104	65,148	2.10	25.93	31	104	65,148	2.10	25.93
RACE BOOK (1)	30	30	1,534	-17.60	16.08	30	23	5,477	-8.89	15.97	31	16	23,619	-8.75	16.20	31	16	23,619	-8.75	16.20	31	16	23,619	-8.75	16.20	31	16	23,619	-8.75	16.20
SPORTS POOL (2)	32	32	12,674	181.03	5.75	32	32	13,213	-38.81	2.01	32	31	83,232	61.20	4.56	32	31	83,232	61.20	4.56	32	31	83,232	61.20	4.56	32	31	83,232	61.20	4.56
OTHER GAMES	174	10,223	11.99	26.20	26.20	174	10,223	28,300	-12.02	24.79	174	10,223	114,163	-6.75	24.06	174	10,223	114,163	-6.75	24.06	174	10,223	114,163	-6.75	24.06	174	10,223	114,163	-6.75	24.06
TOTAL GAMES	37	2,720	382,951	20.57	11.66	37	2,712	856,773	2.33	11.97	37	2,733	3,220,980	4.15	12.02	37	2,733	3,220,980	4.15	12.02	37	2,733	3,220,980	4.15	12.02	37	2,733	3,220,980	4.15	12.02
CARD GAMES	26	369	5,866	-5.30		26	370	16,597	-6.70		28	397	75,430	-6.58		28	397	75,430	-6.58		28	397	75,430	-6.58		28	397	75,430	-6.58	
SLOT MACHINES:	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
1 CENT	38	14,511	71,929	9.64	10.06	38	14,378	243,919	6.52	11.38	38	13,780	952,327	7.55	11.69	38	13,780	952,327	7.55	11.69	38	13,780	952,327	7.55	11.69	38	13,780	952,327	7.55	11.69
5 CENT	30	810	2,583	-25.40	7.93	30	807	8,461	-27.19	8.95	34	920	36,020	-30.59	9.27	34	920	36,020	-30.59	9.27	34	920	36,020	-30.59	9.27	34	920	36,020	-30.59	9.27
25 CENT	38	3,627	12,384	-14.28	7.10	38	3,658	44,515	-15.73	8.17	38	3,796	187,899	-18.73	8.63	38	3,796	187,899	-18.73	8.63	38	3,796	187,899	-18.73	8.63	38	3,796	187,899	-18.73	8.63
1 DOLLAR	38	3,708	19,353	-5.50	4.75	38	3,731	69,966	1.56	6.11	38	3,821	283,751	-2.39	6.61	38	3,821	283,751	-2.39	6.61	38	3,821	283,751	-2.39	6.61	38	3,821	283,751	-2.39	6.61
MEGABUCKS	36	225	271	-92.38	1.10	36	220	7,048	-34.30	9.41	36	213	36,159	-11.25	2.63	36	213	36,159	-11.25	2.63	36	213	36,159	-11.25	2.63	36	213	36,159	-11.25	2.63
5 DOLLAR	30	701	5,984	14.32	4.23	30	697	18,827	16.20	5.13	30	717	72,291	0.62	5.52	30	717	72,291	0.62	5.52	30	717	72,291	0.62	5.52	30	717	72,291	0.62	5.52
25 DOLLAR	24	114	348	30.10	0.55	25	117	3,085	32.84	2.62	25	124	16,892	21.17	3.77	25	124	16,892	21.17	3.77	25	124	16,892	21.17	3.77	25	124	16,892	21.17	3.77
100 DOLLAR	19	97	2,881	499.18	5.19	21	102	7,085	325.85	6.73	22	108	19,339	18.93	4.61	22	108	19,339	18.93	4.61	22	108	19,339	18.93	4.61	22	108	19,339	18.93	4.61
MULTI DENOMINATION	38	21,649	99,337	3.08	5.03	38	21,705	313,576	-1.36	5.74	38	22,292	1,267,846	0.98	6.08	38	22,292	1,267,846	0.98	6.08	38	22,292	1,267,846	0.98	6.08	38	22,292	1,267,846	0.98	6.08
OTHER SLOT MACHINES	431	4,025	99.37			435	4,095	10,095	67.00		448	4,480	35,224	29.52		448	4,480	35,224	29.52		448	4,480	35,224	29.52		448	4,480	35,224	29.52	
TOTAL SLOT MACHINES	38	45,873	219,093	3.98	5.99	38	45,850	726,577	1.31	7.10	38	46,219	2,906,747	3.50	7.47	38	46,219	2,906,747	3.50	7.47	38	46,219	2,906,747	3.50	7.47	38	46,219	2,906,747	3.50	7.47
TOTAL GAMING WIN			587,911	13.51				1,599,947	1.76				5,203,216	2.46				5,203,216	2.46				5,203,216	2.46				5,203,216	2.46	
(1) RACE PARI-MUTUEL	30	30	1,535	-17.79	16.28	30	30	5,480	-9.52	16.12	30	31	23,523	-8.36	16.33	30	31	23,523	-8.36	16.33	30	31	23,523	-8.36	16.33	30	31	23,523	-8.36	16.33
(2) SPORTS POOL DETAIL																														
FOOTBALL	31	31	12,615	416.01	7.94	31	31	9,093	-32.40	1.79	31	31	35,567	238.03	4.09	31	31	35,567	238.03	4.09	31	31	35,567	238.03	4.09	31	31	35,567	238.03	4.09
BASKETBALL	31	31	1,136	-57.29	2.15	31	31	1,800	-57.23	1.85	31	31	20,419	-4.53	4.08	31	31	20,419	-4.53	4.08	31	31	20,419	-4.53	4.08	31	31	20,419	-4.53	4.08
BASEBALL	3	3	-1,000	4.71	32855.56	3	3	1,282	253.10	4.08	3	3	15,454	97.53	4.57	3	3	15,454	97.53	4.57	3	3	15,454	97.53	4.57	3	3	15,454	97.53	4.57
SPORTS PARLAY CARDS	26	26	502	-21.53	22.66	26	26	1,200	-58.81	14.79	26	26	4,115	-25.17	25.88	26	26	4,115	-25.17	25.88	26	26	4,115	-25.17	25.88	26	26	4,115	-25.17	25.88
SPORTS PARI-MUTUEL			0	0.00				0	0.00				0	0.00				0	0.00				0	0.00				0	0.00	
OTHER			-578	-214.79	-8.62			-161	-108.66	-1.29			-161	-108.66	-1.29			-161	-108.66	-1.29			-161	-108.66	-1.29			-161	-108.66	-1.29

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FIGURES ARE CURRENT AS OF: 02/21/13

CLARK COUNTY GAS STRIP AREA
\$1,000,000 TO \$12,000 REVENUE RANGE
Win Amounts are in Thousands (Add 000)

GAMING REVENUE REPORT

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CLARK COUNTY LEGAS STRIP AREA

\$12,000,000 TO \$30,000,000 REVENUE RANGE
Win Amounts are in Thousands (Add 000)

NEVADA STATE GAMING CONTROL BOARD

GAMING REVENUE REPORT

CURRENT MONTH SUMMARY - DECEMBER, 2012

THREE MONTH SUMMARY - 10/01/12 TO 12/31/12

TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12

UNIT DESCRIPTION GAMES AND TABLES:	# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --				
	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
TWENTY-ONE	5	64	1,229	11.46	18.09	5	64	3,470	2.77	17.69	5	62	13,966	-4.21	17.34
CRAPS	5	11	516	-17.96	12.66	5	11	1,699	-2.69	13.55	5	11	6,865	-3.58	12.31
ROULETTE	5	10	381	12.33	20.69	5	10	1,094	2.79	19.42	5	10	4,789	-3.32	19.62
3-CARD POKER	3	9	185	-25.95	27.10	3	9	677	-21.52	29.52	3	9	3,102	-12.79	29.69
OTHER GAMES	14	408	408	8.34	15.53	13	13	943	-3.39	13.44	13	13	3,817	5.67	13.56
TOTAL GAMES	5	108	2,720	0.80	16.97	5	107	7,382	-3.44	16.74	5	106	32,538	-4.30	16.39
CARD GAMES	3	10	119	25.23		3	10	361	18.85		3	10	1,481	8.58	
SLOT MACHINES:	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
1 CENT	5	1,285	3,701	5.65	9.72	5	1,256	12,138	9.34	10.30	5	1,233	48,324	9.80	10.72
25 CENT	5	132	315	-18.49	10.05	5	138	1,230	-10.78	11.22	5	161	5,156	-11.06	10.59
1 DOLLAR	5	62	150	0.11	6.56	5	61	534	1.18	7.82	5	73	2,430	-2.01	9.24
MEGABUCKS	5	26	6	-94.74	0.61	5	27	304	-23.47	10.01	5	25	1,427	47.44	12.35
MULTI DENOMINATION	5	1,519	2,419	-14.38	4.32	5	1,527	7,668	-19.35	4.55	5	1,608	33,573	-13.95	4.74
OTHER SLOT MACHINES	64	53	53	-1.19		55	55	135	-30.73		68	68	62	-47.21	
TOTAL SLOT MACHINES	5	3,088	6,644	-5.47	6.57	5	3,084	22,008	-4.75	7.12	5	3,169	91,532	-2.39	7.15
TOTAL GAMING WIN			9,483	-3.44				30,251	-4.11				125,550	-7.78	

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CLARK COUNTY REGAS STRIP AREA

\$36,000,000 TO \$71,000,000 REVENUE RANGE
Win Amounts are in Thousands (Add 000)

NEVADA STATE GAMING CONTROL BOARD

GAMING REVENUE REPORT

CURRENT MONTH SUMMARY - DECEMBER, 2012

THREE MONTH SUMMARY - 10/01/12 TO 12/31/12

TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12

UNIT DESCRIPTION GAMES AND TABLES:	# OF REPORTING LOCATIONS --				# OF REPORTING LOCATIONS --				# OF REPORTING LOCATIONS --			
	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT
TWENTY-ONE	6	153	2,618	-20.60	6	154	8,669	-13.97	6	164	42,536	-6.16
CRAPS	6	20	1,830	58.75	6	20	4,034	14.01	6	21	13,104	13.67
ROULETTE	6	24	792	-10.03	6	23	2,515	-2.00	6	24	11,713	2.69
3-CARD POKER	6	14	434	-18.39	6	15	1,458	-21.47	6	16	6,676	-10.58
MINI-BACCARAT	4	14	12	-95.33	5	11	576	-54.95	5	10	2,273	-0.61
LET IT RIDE	3	6	70	-53.01	4	6	314	-36.92	5	7	1,926	-29.39
PAI GOW POKER	6	12	266	-30.35	6	11	628	-17.86	6	12	2,826	3.58
RACE BOOK (1)	3	3	179	-5.69	3	2	604	-8.70	3	1	2,350	-13.82
SPORTS POOL (2)	3	3	2,402	175.40	3	3	2,565	-16.32	3	3	8,943	24.63
OTHER GAMES	20	77	-71.51	1.16	20	992	-8.18	5.34	19	5,858	54.11	13.04
TOTAL GAMES	6	269	8,680	8.59	6	266	22,356	-11.94	6	278	98,206	0.54
CARD GAMES	4	22	80	-65.41	4	22	315	-57.71	5	27	2,364	-25.68
SLOT MACHINES:	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT
1 CENT	7	2,231	7,016	17.59	7	2,200	22,002	-5.13	7	2,099	92,709	-3.58
5 CENT	5	183	344	-23.94	5	183	1,098	-36.77	6	216	5,932	-23.49
25 CENT	7	1,113	2,360	-2.39	7	1,115	8,202	-10.64	7	1,122	35,363	-10.53
1 DOLLAR	7	657	2,153	14.98	7	660	6,093	-6.35	7	673	26,923	-8.57
MEGABUCKS	6	24	18	-91.16	6	21	450	-29.07	6	21	2,251	3.59
5 DOLLAR	6	40	231	222.41	6	39	574	26.40	6	43	2,200	-4.37
25 DOLLAR	5	13	11	-82.60	5	13	56	-65.19	5	13	174	-53.96
MULTI DENOMINATION	7	2,556	6,018	12.39	7	2,582	18,448	-13.42	7	2,612	81,371	-5.36
OTHER SLOT MACHINES	33	66	34.57	7.00	32	119	-63.86	7.11	49	864	-67.45	
TOTAL SLOT MACHINES	7	6,350	18,218	10.74	7	6,845	57,041	-10.17	7	6,849	246,837	-6.73
TOTAL GAMING WIN			26,978	9.33			79,712	-11.06			347,378	-4.85
(1) RACE PARI-MUTUEL	3	3	181	-4.56	3	3	602	-6.99	3	3	2,356	-1.36
(2) SPORTS POOL DETAIL												
FOOTBALL	3	3	2,300	204.91	3	3	1,726	-26.11	3	3	4,271	113.39
BASKETBALL	3	3	136	-15.50	3	3	430	-2.30	3	3	2,300	-11.47
BASEBALL			-189	10.36			34	106.00			1,176	102.85
SPORTS PARLAY CARDS	3	3	93	-20.15	3	3	195	-64.16	3	3	261	-67.42
SPORTS PARI-MUTUEL			0	0.00			0	0.00			0	0.00
OTHER			53	22.28			181	-40.88			935	-21.86

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FIGURES ARE CURRENT AS OF: 01/22/13

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PM 14318

RA 03437

NEVADA STATE GAMING CONTROL BOARD

CLARK COUNTY LAS VEGAS STRIP AREA
\$72,000,000 ANNUAL REVENUE RANGE
Win Amounts are in Thousands (Add 000)

CASINO REVENUE REPORT

UNIT DESCRIPTION	CURRENT MONTH SUMMARY - DECEMBER, 2012				THREE MONTH SUMMARY - 10/01/12 TO 12/31/12				TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12			
	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT
GAMES AND TABLES:												
THIRTY-ONE	23	1,080	65,531	15.48	23	1,084	165,207	0.10	23	1,107	675,406	9.72
CRAPS	23	157	21,943	6.02	23	158	56,628	0.67	23	159	255,718	-2.40
ROULETTE	23	224	30,554	24.93	23	227	103,813	66.21	23	229	298,998	16.71
3-CARD POKER	22	122	9,056	8.48	23	123	26,954	0.06	23	123	105,089	4.34
BACCARAT	17	279	184,989	22.71	17	271	380,524	-4.67	17	263	1,361,222	8.51
MINI-BACCARAT	21	80	8,212	26.44	21	79	23,162	90.30	21	79	77,505	12.13
KENO	9	18	483	-8.79	9	18	2,371	-16.35	9	19	6,439	23.32
LET IT RIDE	21	39	2,025	-1.43	21	39	6,204	-5.83	21	39	23,350	-4.12
PAL GOW	13	25	1,402	77.36	14	25	3,886	62.73	14	22	15,632	67.52
PAL GOW POKER	23	88	6,082	11.80	23	89	15,277	-1.47	23	91	62,189	2.79
RACE BOOK (1)	20	20	1,220	-20.94	20	15	4,398	-11.71	20	15	19,259	-12.69
SPORTS POOL (2)	21	21	9,324	414.68	21	21	9,030	-47.31	21	20	55,643	36.46
OTHER GAMES	157	157	9,565	10.69	157	157	27,294	-12.55	157	158	108,947	-7.60
TOTAL GAMES	23	2,310	350,385	21.53	23	2,306	823,948	2.78	23	2,317	3,067,427	3.62
CARD GAMES	19	337	5,667	-3.42	19	338	15,921	-4.90	19	359	71,636	-6.06
SLOT MACHINES:												
1 CENT	23	10,838	60,814	8.76	23	10,764	208,671	7.64	23	10,304	807,304	9.29
5 CENT	21	551	2,202	-24.91	21	547	7,236	-24.94	21	521	29,400	-31.74
25 CENT	23	2,330	9,657	-16.79	23	2,352	34,931	-17.06	23	2,454	146,791	-20.56
1 DOLLAR	23	2,974	17,027	-7.65	23	2,991	63,251	2.47	23	3,048	256,854	-1.76
MEGABUCKS	22	171	226	-92.99	22	167	6,225	-35.79	22	163	32,232	-14.16
5 DOLLAR	22	652	5,708	10.32	22	648	18,200	15.80	22	668	69,946	0.13
25 DOLLAR	19	101	336	85.44	20	104	3,029	40.08	20	110	16,717	23.27
100 DOLLAR	17	92	2,815	507.23	19	99	7,023	331.36	20	105	18,199	18.78
MULTI DENOMINATION	23	17,086	89,887	2.62	23	17,109	284,741	0.04	23	17,579	1,142,726	1.99
OTHER SLOT MACHINES	403	403	4,079	106.97	405	405	10,138	74.21	400	400	35,096	49.51
TOTAL SLOT MACHINES	23	35,198	192,752	3.44	23	35,187	643,148	2.64	23	35,453	2,553,266	1.81
TOTAL GAMING WIN			518,804	14.21			1,483,116	2.63			5,692,329	2.77
(1) RACE PARI-MUTUEL	20	20	1,220	-21.14	20	20	4,393	-12.83	20	21	19,775	-12.83
(2) SPORTS POOL DETAIL												
FOOTBALL	20	20	9,576	413.11	20	20	6,430	-40.88	20	20	25,424	206.47
BASKETBALL	20	20	772	-64.26	20	20	952	-69.20	20	20	12,546	-31.68
BASEBALL	20	20	-679	18.40	20	20	1,517	472.69	20	20	10,220	76.93
SPORTS PARLAY CARDS	20	20	375	-17.45	20	20	931	-56.73	20	20	3,617	-0.59
SPORTS PARI-MUTUEL			0	0.00			0	0.00			0	0.00
OTHER			-720	-264.83			-803	-156.21			3,835	-18.67

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FIGURES ARE CURRENT AS OF: 02/01/13

CLARK COUNTY LAS VEGAS AREA
ALL NONRESIDENT LOCATIONS
Win Amounts are in Thousands (Add 000)

NEVADA STATE GAMING CONTROL BOARD

GAMING REVENUE REPORT

UNIT DESCRIPTION GAMES AND TABLES:	CURRENT MONTH SUMMARY - DECEMBER, 2012					THREE MONTH SUMMARY - 10/01/12 TO 12/31/12					TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12				
	# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --				
	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
TWENTY-ONE CENTS	9	85	929	-1.78	19.00	9	85	2,556	3.82	19.24	9	84	11,291	7.61	19.11
CRAPS	6	12	368	-10.27	18.43	6	12	1,221	-0.85	21.12	6	12	4,847	-2.54	23.19
ROULETTE	5	8	116	6.37	25.25	5	8	364	-2.24	25.43	5	8	1,594	7.18	24.02
3-CARD POKER	3	3	28	-9.30	38.40	3	3	87	-16.91	32.37	3	3	386	4.78	30.31
KENO	3	5	107	29.06	27.85	3	5	337	17.89	30.77	3	5	1,239	-0.08	25.87
BINGO	8	8	-308	-78.04	-9.89	8	8	-964	-181.76	-10.55	8	8	-2,552	-28.55	16.53
PAI GOW POKER	3	10	116	-22.26	26.16	3	10	41	-84.94	2.83	3	11	1,038	-28.55	16.53
RACE BOOK (1)	6	6	139	-5.84	17.82	9	6	435	-6.67	17.51	9	5	1,944	-5.08	17.75
SPORTS POOL (2)	10	10	737	-20.56	10.12	10	10	-2,048	-61.82	4.74	10	10	6,200	-5.79	9.41
OTHER GAMES	7	93	-22.99	26.28	-	7	769	-17.11	25.65	-	7	8	1,067	-23.06	24.93
TOTAL GAMES	10	154	2,325	-15.48	11.76	10	155	5,495	-31.51	9.37	10	152	27,053	-2.65	22.31
CARD GAMES	3	18	94	-44.23	-	4	21	303	-33.45	-	4	25	1,635	-16.07	-
SLOT MACHINES:	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
1 CENT	10	2,446	6,512	21.19	8.16	10	2,436	19,444	-2.41	8.63	10	2,612	88,582	1.58	9.11
5 CENT	10	406	391	-17.36	3.03	10	408	1,592	-15.39	4.27	10	425	7,624	13.23	4.66
25 CENT	9	350	623	-4.82	3.25	9	402	1,879	-11.59	3.30	9	409	8,818	-0.01	3.43
1 DOLLAR	8	270	190	-47.22	1.35	8	278	1,275	-17.31	3.08	8	290	7,046	8.44	3.67
MEGABUCKS	6	32	210	-16.41	9.88	6	31	825	-2.84	13.42	6	30	3,598	13.53	13.89
5 DOLLAR	3	8	14	-80.68	3.94	3	10	80	-29.99	5.78	3	10	424	-23.25	6.76
MULTI DENOMINATION	12	5,431	8,986	32.76	4.50	12	5,523	28,824	3.43	4.98	12	5,413	127,990	2.33	5.50
OTHER SLOT MACHINES	22	39	-58.82	-	-	21	198	54.02	-	-	25	775	1083.79	-	-
TOTAL SLOT MACHINES	12	9,005	16,974	20.77	5.15	12	9,109	54,117	-0.58	5.69	12	9,213	244,856	2.56	6.18
TOTAL GAMING WIN	10	135	135	-8.27	17.68	10	135	435	-5.10	17.78	10	135	1,875	-7.57	17.62
(1) RACE PARI-MUTUEL	10	10	425	28.92	11.22	10	10	388	-72.32	2.85	10	10	1,917	11.45	8.46
(2) SPORTS POOL DETAIL	10	10	134	-52.18	4.84	10	10	388	-18.22	7.09	10	10	2,453	4.76	10.48
FOOTBALL	3	3	2	54.17	619.41	3	3	13	141.92	1.63	3	3	813	-12.74	5.64
BASKETBALL	10	10	229	-28.98	36.47	10	10	301	-62.95	14.73	10	10	899	-26.52	26.38
BASEBALL	3	3	0	0.00	-	3	3	0	0.00	-	3	3	0	0.00	-
SPORTS PARLAY CARDS	10	10	-49	-6098.77	-47.86	10	10	-41	-146.96	-22.31	10	10	117	-67.18	5.27
SPORTS PARI-MUTUEL	10	10	-49	-6098.77	-47.86	10	10	-41	-146.96	-22.31	10	10	117	-67.18	5.27
OTHER	10	10	-49	-6098.77	-47.86	10	10	-41	-146.96	-22.31	10	10	117	-67.18	5.27

Columns may not foot due to rounding. Unit detail is shown separately only when there are 3 or more locations reporting specific unit information. Otherwise, such information is included in 'OTHER' categories.

NEVADA STATE GAMING CONTROL BOARD

CLARK COUNTY HIGHLAND AREA
ALL NONRESTRICTED LOCATIONS
Win Amounts are in Thousands (Add 000)

GAMING REVENUE REPORT

UNIT DESCRIPTION GAMES AND TABLES:	CURRENT MONTH SUMMARY - DECEMBER, 2012					THREE MONTH SUMMARY - 10/01/12 TO 12/31/12					TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12				
	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
TWENTY-ONE	9	102	671	-25.13	14.11	9	98	2,994	-18.32	15.15	9	98	15,200	-4.36	16.46
CRAPS	9	15	373	-12.06	15.02	9	15	1,282	-18.17	22.71	9	15	6,609	-13.74	16.95
ROULETTE	9	20	266	65.45	24.25	9	20	921	9.22	22.58	9	20	3,929	-2.46	21.43
3-CARD POKER	9	17	438	-11.30	33.83	9	18	1,410	-9.07	32.08	9	19	6,424	-9.26	31.68
KENO	5	10	128	-7.99	20.59	5	10	453	-8.49	31.90	5	10	1,695	-16.60	28.33
LET IT RIDE	7	10	236	-2.22	29.59	8	11	692	-8.90	28.58	7	7	2,818	-7.17	25.47
PAI GOW POKER	5	6	65	-46.36	18.67	5	6	229	-43.89	20.62	3	7	1,163	-61.61	22.61
RACE BOOK (1)	6	6	120	-8.94	15.83	6	5	392	-2.34	16.17	3	6	1,861	-4.79	18.67
SPORTS POOL (2)	9	9	305	47.72	9.96	9	9	246	-70.50	2.50	3	9	1,864	6.34	18.67
OTHER GAMES	17	17	632	40.39	29.87	17	17	1,947	52.14	29.11	17	15	6,532	34.16	27.10
TOTAL GAMES	9	212	3,434	-2.78	18.17	9	238	10,466	-10.64	17.48	9	220	47,893	-4.75	18.78
CARD GAMES	4	30	219	-15.43		4	30	659	-16.88		5	35	2,947	-15.15	
SLOT MACHINES:	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
1 CENT	10	2,789	11,930	11.82	10.58	10	2,755	39,654	4.88	11.07	10	2,701	165,301	3.49	11.17
5 CENT	8	115	216	-3.16	6.10	8	124	754	-15.56	6.78	8	144	3,460	-21.77	6.70
25 CENT	10	604	1,900	-11.06	4.56	10	613	6,617	-9.35	5.17	10	652	29,661	-5.03	5.30
1 DOLLAR	9	420	1,591	-3.08	4.23	9	442	5,327	-4.21	4.53	9	465	24,047	-2.74	4.72
MEGABUCKS	7	17	166	-34.66	9.43	7	17	717	-10.32	11.99	7	17	3,388	18.48	13.63
5 DOLLAR	6	52	333	65.99	5.83	6	53	987	15.92	5.64	7	58	3,865	4.48	5.15
25 DOLLAR	3	10	58	315.72	9.96	3	10	72	-37.81	4.34	3	9	676	24.65	7.09
MULTI DENOMINATION	10	4,100	13,312	-2.19	6.24	10	4,100	42,371	0.28	6.39	10	4,137	178,934	-0.57	6.43
OTHER SLOT MACHINES	24	69	69	-53.37		29	408	408	-19.17		40	40	1,890	-22.06	
TOTAL SLOT MACHINES	10	8,131	29,574	2.49	7.07	10	8,144	96,908	0.85	7.40	10	8,223	411,221	0.66	7.44
TOTAL GAMING WIN			33,227	1.78				108,032	-0.51				462,061	-0.57	
(1) RACE PARI-MUTUEL	5	5	119	-7.17	15.91	5	5	385	-2.05	16.18	5	5	1,623	-4.61	16.69
(2) SPORTS POOL DETAIL															
FOOTBALL	9	9	204	424.25	9.36	9	9	86	-78.24	1.24	9	9	810	70.36	6.21
BASKETBALL	9	9	53	-18.69	5.42	9	9	132	49.21	8.17	9	9	426	-16.11	5.35
BASEBALL	9	9	5	63.43	-1031.52	9	9	-3	84.60	-0.82	9	9	324	-10.52	6.58
SPORTS PARLAY CARDS	9	9	56	-10.74	25.79	9	9	39	-84.55	5.39	9	9	156	-63.32	13.91
SPORTS PARI-MUTUEL			0	0.00				0	0.00				0	0.00	
OTHER			-2	-104.40	-6.69			-8	-107.23	-6.87			-49	-29.16	-10.28

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FIGURES ARE CURRENT AS OF: 02/01/13

CLARK COUNTY AIR STRIP AREA
ALL NONRESIDENT LOCATIONS
Win Amounts are in Thousands (Add 000)

NEVADA STATE GAMING CONTROL BOARD

GAMING REVENUE REPORT

UNIT DESCRIPTION GAMES AND TABLES:	CURRENT MONTH SUMMARY - DECEMBER, 2012										THREE MONTH SUMMARY - 10/01/12 TO 12/31/12										TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12									
	# OF REPORTING LOCATIONS -- 33					# OF REPORTING LOCATIONS -- 33					# OF REPORTING LOCATIONS -- 33					# OF REPORTING LOCATIONS -- 33					# OF REPORTING LOCATIONS -- 34					# OF REPORTING LOCATIONS -- 34				
	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
TWENTY-ONE	13	157	1,829	-12.01	10.10	13	153	6,311	17.75	12.09	13	153	6,311	17.75	12.09	13	159	24,212	-4.23	10.84	13	159	24,212	-4.23	10.84	13	159	24,212	-4.23	10.84
CRAPS	12	30	1,311	243.49	14.58	12	28	3,930	107.65	16.59	12	28	3,930	107.65	16.59	12	28	18,559	27.64	17.91	12	28	18,559	27.64	17.91	12	28	18,559	27.64	17.91
ROULETTE	13	26	350	-26.86	18.70	13	25	1,032	10.91	19.42	13	25	1,032	10.91	19.42	13	26	4,872	19.61	21.26	13	26	4,872	19.61	21.26	13	26	4,872	19.61	21.26
3-CARD POKER	9	10	228	30.66	32.64	9	10	630	22.66	30.07	9	10	630	22.66	30.07	9	10	2,313	6.33	29.63	9	10	2,313	6.33	29.63	9	10	2,313	6.33	29.63
MINT-BACCARAT	4	8	-23	-106.15	-1.89	4	8	355	97.01	9.26	4	8	355	97.01	9.26	4	8	1,343	-63.55	7.63	4	8	1,343	-63.55	7.63	4	8	1,343	-63.55	7.63
KENO	6	8	165	-4.13	19.36	6	8	661	-4.69	27.00	6	8	661	-4.69	27.00	6	8	2,811	4.78	26.73	6	8	2,811	4.78	26.73	6	8	2,811	4.78	26.73
BINGO	7	7	30	119.14	0.43	7	7	-141	-100.70	-1.02	7	7	-141	-100.70	-1.02	7	7	-795	-124.93	-1.46	7	7	-795	-124.93	-1.46	7	7	-795	-124.93	-1.46
LET IT RIDE	4	4	70	-15.12	20.33	4	4	287	6.91	26.29	4	4	287	6.91	26.29	4	4	1,955	-2.42	27.62	4	4	1,955	-2.42	27.62	4	4	1,955	-2.42	27.62
FAI COW POKER	7	25	561	13.03	26.85	7	26	1,404	-1.55	24.10	7	26	1,404	-1.55	24.10	7	22	4,765	-11.32	22.85	7	22	4,765	-11.32	22.85	7	22	4,765	-11.32	22.85
RACE BOOK (1)	9	9	600	-26.93	9.22	10	9	2,506	-1.80	10.85	14	8	8,752	-6.42	9.29	14	8	8,752	-6.42	9.29	14	8	8,752	-6.42	9.29	14	8	8,752	-6.42	9.29
SPORTS POOL (2)	23	23	6,206	90.51	8.89	23	23	4,309	-74.99	1.78	23	23	4,309	-74.99	1.78	23	24	26,417	-0.23	4.02	23	24	26,417	-0.23	4.02	23	24	26,417	-0.23	4.02
OTHER GAMES	21	21	204	-54.60	9.61	20	20	814	-24.53	14.03	20	20	814	-24.53	14.03	20	23	5,472	5.01	19.15	20	23	5,472	5.01	19.15	20	23	5,472	5.01	19.15
TOTAL GAMES	18	328	11,522	32.83	9.83	18	321	22,099	-31.24	5.79	18	321	22,099	-31.24	5.79	18	328	99,266	-0.35	7.94	18	328	99,266	-0.35	7.94	18	328	99,266	-0.35	7.94
CARD GAMES	7	60	639	-12.67		8	60	1,889	-9.85		8	60	1,889	-9.85		8	64	7,824	-5.81		8	64	7,824	-5.81		8	64	7,824	-5.81	
SLOT MACHINES:	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
1 CENT	26	6,298	15,884	17.97	7.38	26	6,202	54,632	11.65	8.97	26	6,202	54,632	11.65	8.97	26	5,871	226,590	9.52	9.42	26	5,871	226,590	9.52	9.42	26	5,871	226,590	9.52	9.42
5 CENT	20	554	858	-44.18	3.96	20	580	2,589	-69.19	4.04	20	580	2,589	-69.19	4.04	20	865	19,199	-45.51	4.17	20	865	19,199	-45.51	4.17	20	865	19,199	-45.51	4.17
25 CENT	18	974	1,956	-41.29	2.64	18	986	6,806	-44.37	3.19	18	986	6,806	-44.37	3.19	23	1,254	36,140	-31.75	3.17	23	1,254	36,140	-31.75	3.17	23	1,254	36,140	-31.75	3.17
1 DOLLAR	16	678	87	-106.46	-0.16	16	688	4,550	-26.52	2.96	16	688	4,550	-26.52	2.96	16	729	25,484	-16.97	1.70	16	729	25,484	-16.97	1.70	16	729	25,484	-16.97	1.70
MEGABUCKS	3	52	459	-10.36	9.55	3	52	1,812	-0.49	12.37	3	52	1,812	-0.49	12.37	3	50	7,073	24.08	13.23	3	50	7,073	24.08	13.23	3	50	7,073	24.08	13.23
5 DOLLAR	31	12,051	26,463	34.92	3.68	31	12,145	89,725	17.73	4.39	31	12,145	89,725	17.73	4.39	31	11,849	368,352	-1.38	4.72	31	11,849	368,352	-1.38	4.72	31	11,849	368,352	-1.38	4.72
MULTI DENOMINATION	3	48	364	92.18	8.04	3	51	785	-4.38	6.39	3	51	785	-4.38	6.39	3	60	2,899	-5.97	5.08	3	60	2,899	-5.97	5.08	3	60	2,899	-5.97	5.08
OTHER SLOT MACHINES	32	20,764	46,186	14.64	4.19	32	20,808	161,687	3.59	5.15	32	20,808	161,687	3.59	5.15	32	20,795	589,581	2.77	5.62	32	20,795	589,581	2.77	5.62	32	20,795	589,581	2.77	5.62
TOTAL SLOT MACHINES	8	8	752	8.32	16.77	8	8	2,642	4.17	16.65	8	8	2,642	4.17	16.65	8	8	10,680	5.59	16.62	8	8	10,680	5.59	16.62	8	8	10,680	5.59	16.62
(1)RACE PARI-MUTUEL	23	23	6,679	108.38	13.48	23	23	1,520	-90.93	0.83	23	23	1,520	-90.93	0.83	23	23	11,214	-28.96	3.75	23	23	11,214	-28.96	3.75	23	23	11,214	-28.96	3.75
(2)SPORTS POOL DETAIL	23	23	-697	-207.98	-3.82	23	23	-296	-192.33	-0.73	23	23	-296	-192.33	-0.73	23	23	7,119	19.56	4.09	23	23	7,119	19.56	4.09	23	23	7,119	19.56	4.09
FOOTBALL	10	10	-50	-81.27	3498.72	10	10	2,968	271.15	24.85	10	10	2,968	271.15	24.85	10	10	6,428	139.20	4.25	10	10	6,428	139.20	4.25	10	10	6,428	139.20	4.25
BASKETBALL	21	21	410	-1.24	33.21	21	21	646	-50.61	15.77	21	21	646	-50.61	15.77	21	21	1,824	-0.58	29.30	21	21	1,824	-0.58	29.30	21	21	1,824	-0.58	29.30
BASEBALL			0	0.00				0	0.00				0	0.00				0	0.00				0	0.00				0	0.00	
SPORTS PARLAY CARDS			-156	-29.94	-19.88			-537	-212.73	-21.27			-537	-212.73	-21.27			-169	-1733.32	-7.63			-169	-1733.32	-7.63			-169	-1733.32	-7.63
OTHER																														

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NEVADA STATE GAMING CONTROL BOARD

CLARK COUNTY MESQUITE AREA

ALL NONRESIDENT LOCATIONS

Win Amounts are in Thousands (Add 000)

GAMING REVENUE REPORT

UNIT DESCRIPTION GAMES AND TABLES:	CURRENT MONTH SUMMARY - DECEMBER, 2012						THREE MONTH SUMMARY - 10/01/12 TO 12/31/12						TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12							
	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
TWENTY-ONE	3	39	371	-12.55	14.32	3	39	1,142	-15.22	13.28	3	39	4,706	-6.22	13.40	3	39	4,706	-6.22	13.40
CRAPS	3	3	119	-16.83	21.58	3	3	377	-4.74	17.63	3	3	1,565	-0.48	18.10	3	3	1,565	-0.48	18.10
ROULETTE	3	4	76	-15.94	26.46	3	4	207	-21.26	23.06	3	4	997	3.81	25.31	3	4	997	3.81	25.31
3-CARD POKER	3	3	98	-5.41	33.58	3	3	307	-12.90	31.35	3	3	1,284	-1.97	31.29	3	3	1,284	-1.97	31.29
PAT GOM POKER	3	4	71	-38.26	25.95	3	4	228	-26.92	25.58	3	4	1,036	-4.06	25.39	3	4	1,036	-4.06	25.39
SPORTS POOL (2)	3	3	124	4.79	9.09	3	3	143	-71.78	3.32	3	3	1,058	-3.96	9.70	3	3	1,058	-3.96	9.70
OTHER GAMES	11	282	26.53		19.65	11	282	879	24.76	20.25	11	282	3,462	19.46	19.70	11	282	3,462	19.46	19.70
TOTAL GAMES	3	67	1,141	-6.27	16.79	3	67	3,283	-15.41	14.82	3	67	14,107	1.02	16.19	3	67	14,107	1.02	16.19
CARD GAMES			65	-5.34				200	-9.35				824	-13.50				824	-13.50	
SLOT MACHINES:	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
1 CENT	4	1,157	3,514	-8.80	8.73	4	1,162	11,214	-8.35	8.86	4	1,145	45,489	-2.71	8.79	4	1,145	45,489	-2.71	8.79
5 CENT	4	70	154	-26.90	3.36	4	71	552	-14.67	3.91	4	78	2,525	9.54	4.18	4	78	2,525	9.54	4.18
25 CENT	5	199	459	-0.65	3.90	5	199	1,509	-8.01	4.08	5	204	6,473	5.11	4.23	5	204	6,473	5.11	4.23
1 DOLLAR	3	158	348	-46.29	2.84	3	159	1,461	-22.30	3.86	3	165	6,792	-7.01	4.30	3	165	6,792	-7.01	4.30
MEGABUCKS	3	8	85	96.15	23.46	3	8	132	31.51	10.80	3	8	618	-9.55	12.33	3	8	618	-9.55	12.33
5 DOLLAR	3	23	132	-18.75	9.84	3	23	322	12.00	7.16	3	23	1,162	-3.65	6.37	3	23	1,162	-3.65	6.37
MULTI DENOMINATION	6	1,282	3,247	7.26	4.46	6	1,279	9,821	8.69	4.45	6	1,270	39,161	5.31	4.66	6	1,270	39,161	5.31	4.66
OTHER SLOT MACHINES	3	19	182.08			3	19	88	314.85		3	19	364	57.73		3	19	364	57.73	
TOTAL SLOT MACHINES	6	2,900	7,957	-5.42	5.54	6	2,904	25,099	-2.66	5.66	6	2,895	102,585	0.54	5.72	6	2,895	102,585	0.54	5.72
TOTAL GAMING WIN			9,163	-5.53				28,583	-4.37				117,515	9.48				117,515	9.48	
(2)SPORTS POOL DETAIL																				
FOOTBALL	3	3	52	-23.60	6.19	3	3	27	-82.26	0.91	3	3	306	-40.17	3.98	3	3	306	-40.17	3.98
BASKETBALL	3	3	55	82.80	12.84	3	3	74	22.13	9.22	3	3	442	30.59	10.54	3	3	442	30.59	10.54
BASEBALL	3	3	-1	39.61	-120.19	3	3	12	252.61	6.46	3	3	145	8.52	6.60	3	3	145	8.52	6.60
SPORTS PARLAY CARDS	3	3	22	27.82	26.08	3	3	33	-54.92	11.67	3	3	101	75.58	24.41	3	3	101	75.58	24.41
SPORTS PARTI-MUTUEL			0	0.00				0	0.00				0	0.00				0	0.00	
OTHER			-5	-225.36	-87.41			-2	-109.00	-13.18			61	7.20	-16.36			61	7.20	-16.36

Columns may not foot due to rounding. Unit detail is shown separately only when there are 3 or more locations reporting specific unit information. Otherwise, such information is included in 'OTHER' categories.

NEVADA STATE GAMING CONTROL BOARD

CLARK COUNTY OFFICE OF COUNTY
ALL NONRESIDENT LOCATIONS
Win Amounts are in Thousands (Add 000)

GAMING REVENUE REPORT

UNIT DESCRIPTION GAMES AND TABLES:	CURRENT MONTH SUMMARY - DECEMBER, 2012					THREE MONTH SUMMARY - 10/01/12 TO 12/31/12					TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12				
	# OF REPORTING LOCATIONS -- 50					# OF REPORTING LOCATIONS -- 50					# OF REPORTING LOCATIONS -- 52				
	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE \$	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE \$	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE \$	WIN PERCENT
TWENTY-ONE	14	235	4,786	19.90	14.02	14	236	13,160	10.03	13.49	14	233	49,316	5.46	13.22
CRAWS	12	34	1,941	-12.16	15.43	12	34	5,680	-1.01	15.23	12	34	22,959	-5.58	16.17
ROULETTE	12	33	900	11.60	22.36	12	33	2,466	-4.35	21.48	12	33	16,170	-3.73	21.53
3-CARD POKER	10	16	481	4.98	26.22	10	15	1,403	-3.21	25.87	10	14	5,476	-3.91	26.03
MINT-BACCARAT	5	17	752	-5.03	11.95	5	17	1,936	-14.30	10.17	6	15	9,728	-1.02	11.85
KENO	5	8	189	-37.91	16.77	5	8	872	-6.07	25.49	5	9	3,339	-6.56	25.44
BINGO	5	5	231	-28.74	5.40	5	6	779	3.04	5.84	6	5	3,935	2.14	7.44
LET IT RIDE	5	5	136	23.20	30.30	5	5	407	25.71	28.32	5	4	1,435	13.70	27.93
PAI GOW POKER	10	33	1,132	93.72	26.65	10	33	2,834	23.90	23.83	10	35	10,604	3.58	22.19
RACE BOOK (1)	9	9	744	-5.69	16.74	10	9	2,376	-8.26	16.71	12	9	12,488	-9.94	16.32
SPORTS POOL (2)	14	14	4,676	58.21	9.09	15	14	5,289	-51.05	3.54	16	13	25,444	-2.56	6.42
OTHER GAMES	25	703	703	-16.15	21.23	25	25	2,235	-2.59	21.69	24	24	9,999	0.32	21.86
TOTAL GAMES	15	434	16,690	17.76	13.01	15	435	39,438	-10.31	10.52	15	430	160,912	-0.50	12.61
CARD GAMES	8	94	1,366	-6.30		9	95	3,899	-7.06		10	95	16,274	1.02	
SLOT MACHINES:	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE \$	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE \$	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE \$	WIN PERCENT
1 CENT	24	6,551	24,276	1.21	9.04	24	6,522	75,979	3.85	9.79	24	6,288	303,000	8.17	5.90
5 CENT	17	579	1,319	-46.86	4.64	18	581	3,902	-54.15	4.59	19	733	22,308	-28.45	4.65
25 CENT	18	1,285	3,185	-27.75	3.66	18	1,308	10,254	-28.34	4.05	18	1,457	47,704	-16.13	4.17
1 DOLLAR	15	819	2,238	19.57	3.06	15	824	3,001	6.26	3.72	15	858	37,557	8.96	4.40
MEGABUCKS	15	60	432	-42.33	6.54	15	60	2,385	-4.54	11.69	15	58	9,189	28.22	13.37
5 DOLLAR	9	67	45	-88.71	0.94	10	71	719	0.06	5.05	13	73	3,195	8.97	5.55
MULTI DENOMINATION	48	11,900	30,179	-10.86	3.24	48	11,965	103,903	1.45	3.83	51	12,073	428,201	0.22	4.02
OTHER SLOT MACHINES	206	423	423	-24.19		209	209	1,407	-20.36		215	215	6,345	-14.89	
TOTAL SLOT MACHINES	50	21,467	62,098	-9.10	4.40	50	21,541	206,550	-2.07	5.03	52	21,756	856,509	0.75	5.22
TOTAL GAMING WIN			80,154	-4.51				249,887	-3.55				1,033,635	0.55	
(1) RACE PARI-MUTUEL	8	8	739	-5.68	16.94	9	9	2,355	-8.35	16.87	9	9	10,359	-20.14	16.94
(2) SPORTS POOL DETAIL	14	14	3,228	154.64	10.73	14	14	2,482	-61.38	2.48	14	14	9,367	23.52	5.76
FOOTBALL	13	13	919	-18.13	5.15	13	13	2,010	6.90	6.00	13	13	8,556	-14.53	6.77
BASKETBALL	4	4	51	6.85	-3.23	4	4	35	115.33	0.46	4	4	4,050	2.85	4.90
BASEBALL	12	12	572	5.66	27.38	12	12	731	-67.83	10.24	12	12	2,581	-27.83	23.22
SPORTS PARLAY CARDS			0	0.00				0	0.00				0	0.00	
SPORTS PARI-MUTUEL			-12	-121.63	-2.60			31	-93.20	3.42			980	-16.52	7.34
OTHER															

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NEVADA STATE GAMING CONTROL BOARD

CLARK COUNTY JAILANCE OF COUNTY
\$1,000,000 ANNUAL REVENUE RANGE
Win Amounts are in Thousands (Add 000)

CANING REVENUE REPORT

UNIT DESCRIPTION GAMES AND TABLES:	CURRENT MONTH SUMMARY - DECEMBER, 2012										THREE MONTH SUMMARY - 10/01/12 TO 12/31/12										TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12									
	# OF REPORTING LOCATIONS --					34					# OF REPORTING LOCATIONS --					34					# OF REPORTING LOCATIONS --					34				
	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
TWENTY-ONE	13	233	4,786	19.95	14.02	13	234	13,155	10.03	13.49	13	234	13,155	10.03	13.49	13	234	49,285	5.44	13.31	13	234	49,285	5.44	13.31	13	234	49,285	5.44	13.31
CRAPS	12	34	1,941	-12.16	15.43	12	34	5,680	-1.01	15.23	12	34	5,680	-1.01	15.23	12	34	22,969	-5.58	15.17	12	34	22,969	-5.58	15.17	12	34	22,969	-5.58	15.17
ROULETTE	12	33	900	11.60	22.36	12	33	2,466	-4.35	21.48	12	33	2,466	-4.35	21.48	12	33	10,170	-3.73	21.30	12	33	10,170	-3.73	21.30	12	33	10,170	-3.73	21.30
3-CARD POKER	10	16	481	4.98	26.22	10	15	1,403	-3.21	25.87	10	15	1,403	-3.21	25.87	10	14	5,476	-3.91	26.53	10	14	5,476	-3.91	26.53	10	14	5,476	-3.91	26.53
MINI-BACCARAT	5	17	752	-5.03	11.95	5	17	1,936	-14.30	10.17	5	16	8,728	-1.02	11.85	5	16	8,728	-1.02	11.85	5	16	8,728	-1.02	11.85	5	16	8,728	-1.02	11.85
KENO	5	8	189	-37.91	16.77	5	8	872	-6.07	25.49	5	8	872	-6.07	25.49	5	8	3,339	-6.56	25.46	5	8	3,339	-6.56	25.46	5	8	3,339	-6.56	25.46
BINGO	5	5	231	-28.74	5.40	5	5	779	3.04	5.84	5	5	779	3.04	5.84	5	5	3,935	2.14	7.44	5	5	3,935	2.14	7.44	5	5	3,935	2.14	7.44
LET IT RIDE	5	5	136	23.20	30.30	5	5	407	25.71	28.32	5	5	407	25.71	28.32	5	5	1,485	13.70	27.03	5	5	1,485	13.70	27.03	5	5	1,485	13.70	27.03
PAI GOW POKER	10	33	1,132	53.72	26.65	10	33	2,834	23.90	23.80	10	33	2,834	23.90	23.80	10	33	10,634	3.08	22.59	10	33	10,634	3.08	22.59	10	33	10,634	3.08	22.59
RACE BOOK (1)	8	8	741	-5.56	16.68	8	8	2,355	-8.23	16.67	8	8	2,355	-8.23	16.67	8	8	10,411	-9.57	16.87	8	8	10,411	-9.57	16.87	8	8	10,411	-9.57	16.87
SPORTS POOL (2)	9	9	4,527	56.05	9.34	9	9	5,255	-49.52	3.66	9	9	5,255	-49.52	3.66	9	9	24,556	-2.11	9.41	9	9	24,556	-2.11	9.41	9	9	24,556	-2.11	9.41
OTHER GAMES	25	25	703	-16.15	21.23	25	25	2,235	-2.59	21.69	25	25	2,235	-2.59	21.69	25	25	8,998	0.02	21.86	25	25	8,998	0.02	21.86	25	25	8,998	0.02	21.86
TOTAL GAMES	14	426	16,538	17.19	13.20	14	427	39,379	-9.57	10.68	14	427	39,379	-9.57	10.68	14	421	159,915	-3.39	12.67	14	421	159,915	-3.39	12.67	14	421	159,915	-3.39	12.67
CARD GAMES	7	93	1,364	-6.35		8	94	3,893	-7.11		8	94	3,893	-7.11		8	95	16,250	-1.02		8	95	16,250	-1.02		8	95	16,250	-1.02	
SLOT MACHINES:	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
1 CENT	19	6,502	24,227	1.10	9.05	19	6,475	75,799	3.73	9.83	19	6,259	302,535	8.18	9.90	19	6,259	302,535	8.18	9.90	19	6,259	302,535	8.18	9.90	19	6,259	302,535	8.18	9.90
5 CENT	12	546	1,279	-47.89	4.61	13	548	3,782	-55.01	4.59	14	639	19,865	-38.97	4.65	14	639	19,865	-38.97	4.65	14	639	19,865	-38.97	4.65	14	639	19,865	-38.97	4.65
25 CENT	14	1,248	3,172	-27.80	3.65	14	1,272	10,223	-28.32	4.04	14	1,420	47,534	-16.28	4.17	14	1,420	47,534	-16.28	4.17	14	1,420	47,534	-16.28	4.17	14	1,420	47,534	-16.28	4.17
1 DOLLAR	14	806	2,237	19.99	3.06	14	811	7,990	6.36	3.72	14	845	37,538	9.25	4.40	14	845	37,538	9.25	4.40	14	845	37,538	9.25	4.40	14	845	37,538	9.25	4.40
MEGABUCKS	14	59	431	-42.35	6.53	14	53	2,382	-4.59	11.69	14	57	10,130	28.27	11.17	14	57	10,130	28.27	11.17	14	57	10,130	28.27	11.17	14	57	10,130	28.27	11.17
5 DOLLAR	9	67	45	-88.71	0.94	10	71	719	0.06	5.05	10	73	3,135	8.97	5.55	10	73	3,135	8.97	5.55	10	73	3,135	8.97	5.55	10	73	3,135	8.97	5.55
MULTI DENOMINATION	33	11,494	29,400	-11.08	3.20	33	11,556	101,459	1.69	3.85	33	11,663	419,439	0.76	3.99	33	11,663	419,439	0.76	3.99	33	11,663	419,439	0.76	3.99	33	11,663	419,439	0.76	3.99
OTHER SLOT MACHINES	206	206	443	-21.60		209	209	1,451	-18.81		215	215	6,497	-13.98		215	215	6,497	-13.98		215	215	6,497	-13.98		215	215	6,497	-13.98	
TOTAL SLOT MACHINES	34	20,928	61,235	-9.22	4.38	34	21,002	203,805	-2.03	5.07	34	21,235	846,793	-1.04	5.22	34	21,235	846,793	-1.04	5.22	34	21,235	846,793	-1.04	5.22	34	21,235	846,793	-1.04	5.22
TOTAL GAMING WIN			79,137	-4.68				247,077	-3.40				1,022,959	0.82				1,022,959	0.82				1,022,959	0.82				1,022,959	0.82	
(1) RACE PARI-MUTUEL	8	8	736	-5.56	16.87	8	8	2,336	-8.26	16.83	8	8	10,250	-10.13	16.94	8	8	10,250	-10.13	16.94	8	8	10,250	-10.13	16.94	8	8	10,250	-10.13	16.94
(2) SPORTS POOL DETAIL	9	9	3,155	151.15	11.16	9	9	2,570	-58.55	2.67	9	9	9,064	25.57	5.80	9	9	9,064	25.57	5.80	9	9	9,064	25.57	5.80	9	9	9,064	25.57	5.80
FOOTBALL	9	9	839	-22.92	5.02	9	9	1,916	5.20	6.00	9	9	8,211	-14.93	5.63	9	9	8,211	-14.93	5.63	9	9	8,211	-14.93	5.63	9	9	8,211	-14.93	5.63
BASKETBALL	4	4	-29	9.72	-3.01	4	4	32	113.92	0.44	4	4	3,979	5.29	4.96	4	4	3,979	5.29	4.96	4	4	3,979	5.29	4.96	4	4	3,979	5.29	4.96
BASEBALL	9	9	569	6.04	27.49	9	9	711	-67.78	10.12	9	9	2,475	-28.52	22.72	9	9	2,475	-28.52	22.72	9	9	2,475	-28.52	22.72	9	9	2,475	-28.52	22.72
SPORTS PARLAY CARDS			0	0.00				0	0.00				0	0.00				0	0.00				0	0.00				0	0.00	
SPORTS PARI-MUTUEL			-7	-113.19	-1.54			27	-93.48	3.18			827	-15.51	7.12			827	-15.51	7.12			827	-15.51	7.12			827	-15.51	7.12
OTHER																														

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NEVADA STATE GAMING CONTROL BOARD

DOUGLAS COUNTY SPORTS MORE LAKE TAHOE AREA
ALL NONRESTRICTED LOCATIONS
Win Amounts are in Thousands (Add 000)

GAMING REVENUE REPORT

UNIT DESCRIPTION GAMES AND TABLES:	CURRENT MONTH SUMMARY - DECEMBER, 2012										THREE MONTH SUMMARY - 10/01/12 TO 12/31/12										TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12									
	# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --				
	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
TWENTY-ONE	3	89	5,592	47.70	28.85	3	87	3,129	30.14	21.33	3	89	32,413	19.74	28.68	3	89	32,413	19.74	28.68	3	89	32,413	19.74	28.68	3	89	32,413	19.74	28.68
CRAPS	3	14	484	-41.93	8.05	3	14	1,162	-48.78	9.01	3	14	7,479	-21.36	11.32	3	14	7,479	-21.36	11.32	3	14	7,479	-21.36	11.32	3	14	7,479	-21.36	11.32
ROULETTE	3	19	727	-11.87	23.11	3	19	3,327	105.43	29.15	3	19	7,054	10.12	17.86	3	19	7,054	10.12	17.86	3	19	7,054	10.12	17.86	3	19	7,054	10.12	17.86
RACE POOL (1)	3	3	107	16.82	17.45	3	2	274	0.37	16.57	3	2	1,200	11.60	16.50	3	2	1,200	11.60	16.50	3	2	1,200	11.60	16.50	3	2	1,200	11.60	16.50
SPORTS POOL (2)	3	4	774	255.21	8.95	3	4	136	-82.50	0.51	3	4	2,752	32.31	4.31	3	4	2,752	32.31	4.31	3	4	2,752	32.31	4.31	3	4	2,752	32.31	4.31
OTHER GAMES	40	5,846	345.41	43.88		39	12,341	328.93	32.79		38	22,752	5.44	15.62		3	166	73,670	8.76	15.99	3	166	73,670	8.76	15.99	3	166	73,670	8.76	15.99
TOTAL GAMES	3	169	13,531	91.45	25.96	3	165	25,368	80.43	19.73	3	166	73,670	8.76	15.99	3	166	73,670	8.76	15.99	3	166	73,670	8.76	15.99	3	166	73,670	8.76	15.99
CARD GAMES	3	21	171	-3.45		3	21	541	6.02		3	21	2,039	-3.65		3	21	2,039	-3.65		3	21	2,039	-3.65		3	21	2,039	-3.65	
SLOT MACHINES:																														
1 CENT	4	984	11,249	10.51	11.61	4	984	11,249	10.51	11.61	4	954	52,676	9.65	11.49	4	954	52,676	9.65	11.49	4	954	52,676	9.65	11.49	4	954	52,676	9.65	11.49
25 CENT	4	156	1,476	2.61	8.41	4	156	1,476	2.61	8.41	4	156	7,113	-9.21	8.80	4	156	7,113	-9.21	8.80	4	156	7,113	-9.21	8.80	4	156	7,113	-9.21	8.80
1 DOLLAR	4	189	764	-10.19	3.78	4	189	2,954	-17.44	5.65	4	217	14,442	-9.88	6.18	4	217	14,442	-9.88	6.18	4	217	14,442	-9.88	6.18	4	217	14,442	-9.88	6.18
MULTI DENOMINATION	5	1,221	10,516	-4.91	3.79	5	1,221	10,516	-4.91	3.79	5	1,192	53,308	-5.54	4.42	5	1,192	53,308	-5.54	4.42	5	1,192	53,308	-5.54	4.42	5	1,192	53,308	-5.54	4.42
OTHER SLOT MACHINES	134	1,085	145.06			134	2,443	7.88			134	9,677	-14.32			5	2,664	137,214	-1.77	6.44	5	2,664	137,214	-1.77	6.44	5	2,664	137,214	-1.77	6.44
TOTAL SLOT MACHINES	5	2,693	7,251	18.86	4.34	5	2,693	28,639	0.42	6.00	5	2,664	137,214	-1.77	6.44	5	2,664	137,214	-1.77	6.44	5	2,664	137,214	-1.77	6.44	5	2,664	137,214	-1.77	6.44
TOTAL GAMING WIN																														
(1) RACE PARI-MUTUEL																														
(2) SPORTS POOL DETAIL:																														
FOOTBALL	3	3	675	283.13	11.06	3	3	249	192.04	5.80	3	3	1,272	64.11	3.98	3	3	1,272	64.11	3.98	3	3	1,272	64.11	3.98	3	3	1,272	64.11	3.98
BASKETBALL	3	3	107	111.15	5.09	3	3	-76	-118.75	-32.64	3	3	855	50.20	5.92	3	3	855	50.20	5.92	3	3	855	50.20	5.92	3	3	855	50.20	5.92
BASEBALL	3	3	47	202.75	13.39	3	3	92	39.19	7.35	3	3	406	52.90	23.33	3	3	406	52.90	23.33	3	3	406	52.90	23.33	3	3	406	52.90	23.33
SPORTS PARLAY CARDS	3	3	0	0.00		3	3	0	0.00		3	3	0	0.00		3	3	0	0.00		3	3	0	0.00		3	3	0	0.00	
SPORTS PARI-MUTUEL	23	-68.37	19.97			23	-68.37	19.97			23	-68.37	19.97			23	-68.37	19.97			23	-68.37	19.97			23	-68.37	19.97		
OTHER	0	0	0	0.00		0	0	0	0.00		0	0	0	0.00		0	0	0	0.00		0	0	0	0.00		0	0	0	0.00	

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NEVADA STATE GAMING CONTROL BOARD

GAMING REVENUE REPORT

UNIT DESCRIPTION GAMES AND TABLES:	CURRENT MONTH SUMMARY - DECEMBER, 2012					THREE MONTH SUMMARY - 10/01/12 TO 12/31/12					TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12				
	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
TWENTY-ONE	10	127	2,253	12.40	21.94	10	128	6,679	4.41	21.97	11	128	25,645	-0.38	23.40
CRAPS	9	13	333	-6.75	20.16	9	13	1,170	19.30	24.15	9	13	4,750	4.65	23.29
ROULETTE	8	13	270	15.32	29.23	8	13	768	-2.09	29.02	8	13	3,343	3.65	28.22
3-CARD POKER	10	16	343	-12.20	24.49	10	15	1,120	3.64	26.96	10	13	4,577	-5.20	28.70
KENO	4	5	37	-13.18	20.37	4	5	154	-17.08	25.48	4	5	732	-14.84	27.93
LET IT RIDE	5	5	119	-11.76	32.93	5	5	334	-5.83	29.56	5	5	1,424	-0.87	29.92
PAI GOW POKER	4	5	123	-12.40	21.90	4	5	354	-15.86	21.93	4	5	1,549	-1.94	22.29
RACE BOOK (1)	3	3	21	11.32	17.76	6	4	63	-14.78	17.80	9	2	293	-26.25	15.11
SPORTS POOL (2)	11	11	432	125.28	13.37	11	11	493	-49.02	14.62	12	12	2,424	13.11	15.71
OTHER GAMES	3	3	119	-12.08	33.58	4	4	309	3.81	29.59	5	5	1,293	-2.81	26.77
TOTAL GAMES	10	201	4,051	10.94	21.26	10	203	11,443	-0.85	19.91	12	202	46,038	0.08	20.52
CARD GAMES	5	31	270	-4.89		5	31	757	-8.06		5	32	3,119	-9.27	
SLOT MACHINES:	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
1 CENT	19	2,319	6,625	2.43	6.77	19	2,292	21,504	5.00	7.24	19	2,256	89,533	3.30	7.11
5 CENT	15	292	215	207.60	4.97	15	292	756	45.03	5.38	16	285	2,796	5.72	5.62
25 CENT	19	357	510	-25.76	4.65	19	377	1,923	-18.95	5.43	19	400	9,302	-1.62	5.86
1 DOLLAR	18	514	1,256	-13.32	3.73	18	531	4,210	-1.51	4.23	18	542	18,920	-0.50	4.44
MEGABUCKS	3	5	49	46.63	15.09	3	5	138	53.84	12.87	4	5	459	16.74	11.54
5 DOLLAR	8	110	526	63.94	5.35	8	108	1,377	5.41	4.64	8	107	5,152	2.45	4.18
25 DOLLAR	4	25	3	-98.91	0.10	4	25	435	-22.41	4.74	4	25	1,783	-9.31	4.53
MULTI DENOMINATION	22	3,100	6,280	-10.10	4.92	22	3,130	20,723	-3.46	5.34	22	3,129	87,256	-3.45	5.43
OTHER SLOT MACHINES	59	145		6.61		59	145	435	25.31		59	145	1,755	21.41	
TOTAL SLOT MACHINES	22	6,781	15,608	-4.94	5.36	22	6,820	51,501	0.17	5.82	22	6,807	215,950	-0.64	5.92
TOTAL GAMING WIN			19,929	-2.09				63,702	-0.12				255,078	-0.63	
(1) RACE PARI-MUTUEL	3	3	21	8.58	17.76	3	3	61	-15.34	17.62	3	3	252	-25.48	17.72
(2) SPORTS POOL DETAIL															
FOOTBALL	11	11	239	248.64	12.97	11	11	121	-74.95	1.69	11	11	1,027	92.09	9.49
BASKETBALL	11	11	56	-0.47	6.03	11	11	170	87.80	9.11	11	11	678	-3.64	7.30
BASEBALL			-2	-32.86				32	750.54	-2.56			142	-40.20	3.97
SPORTS PARLAY CARDS	11	11	158	121.80	37.84	11	11	177	-51.65	13.57	11	11	492	-12.37	24.49
SPORTS PARI-MUTUEL			0	0.00				0	0.00				0	0.00	
OTHER			-18	-754.96	-34.13			-6	-119.34	-6.94			75	-23.29	-1.51

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NEVADA STATE GAMING CONTROL BOARD

ELKO COUNTY OVER AREA
ALL NONRESTRICTED LOCATIONS
Win Amounts are in Thousands (Add 000)

GAMING REVENUE REPORT

UNIT DESCRIPTION GAMES AND TABLES:	CURRENT MONTH SUMMARY - DECEMBER, 2012						THREE MONTH SUMMARY - 10/01/12 TO 12/31/12						TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12					
	# OF REPORTING LOCATIONS --			#			# OF REPORTING LOCATIONS --			#			# OF REPORTING LOCATIONS --			#		
	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	\$	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	\$	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	\$
TWENTY-ONE	5	92	1,732	7.53	20.49		5	93	5,119	4.87	21.06		5	93	19,676	-0.02	18.76	
CRAPS	5	8	292	7.42	21.62		5	8	948	24.95	24.81		5	8	3,720	6.20	21.95	
ROULETTE	5	10	250	15.61	29.78		5	10	701	0.32	29.73		5	10	3,036	7.47	28.27	
3-CARD POKER	5	10	283	-7.27	25.79		5	9	940	8.85	29.32		5	9	3,680	-5.02	27.99	
LET IT RIDE	3	3	72	-24.97	30.00		3	3	214	-6.77	28.91		3	3	933	-1.53	28.64	
PAI GOW POKER	4	5	123	-12.40	21.90		4	5	354	-15.86	21.93		4	5	1,549	1.94	22.29	
RACE BOOK (1)	3	3	31	6.58	17.76		3	3	61	-15.32	17.62		4	1	281	-20.22	17.71	
SPORTS POOL (2)	5	5	339	133.87	13.73		5	5	465	-35.39	5.63		5	5	1,945	-8.99	9.23	
OTHER GAMES	3	68	32.23		27.42		4	200	13.96	25.33			3	3	854	-0.51	25.44	
TOTAL GAMES	5	139	3,179	11.34	20.68		5	140	9,001	2.07	19.81		5	138	35,645	1.36	20.17	
CARD GAMES	3	21	212	-3.87			3	21	585	-6.81			3	21	2,370	-8.20		
SLOT MACHINES:	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	\$	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	\$	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	\$
1 CENT	6	1,123	3,333	1.74	6.02		6	1,111	10,581	2.41	6.44		6	1,114	45,249	3.96	6.50	
5 CENT	4	174	114	325.51	7.62		4	73	329	325.00	6.43		5	61	731	91.14	6.85	
25 CENT	6	163	319	-32.41	5.40		6	191	1,119	-26.20	5.63		6	196	5,731	-0.13	6.17	
1 DOLLAR	6	361	868	-25.65	3.10		6	376	2,926	-7.87	3.61		6	388	13,742	-0.62	3.93	
5 DOLLAR	5	78	363	15.86	4.52		5	78	1,049	-0.29	4.17		5	78	3,910	-0.10	3.62	
25 DOLLAR	4	25	3	-98.91	0.10		4	25	435	-22.41	4.74		4	25	1,780	-19.31	4.53	
MULTI DENOMINATION	6	1,992	4,101	-12.37	4.94		6	2,013	13,416	-4.36	5.34		6	1,997	56,684	-2.42	5.45	
OTHER SLOT MACHINES	49	192		22.80			49	483	23.23				49	49	1,918	15.13		
TOTAL SLOT MACHINES	6	3,865	9,292	-10.32	4.93		6	3,905	30,339	-2.56	5.35		6	3,909	129,644	-0.19	5.44	
TOTAL GAMING WIN			12,683	-5.62					39,924	-1.62					167,659	0.21		
(1) RACE PARI-MUTUEL	3	3	21	8.58	17.76		3	3	61	-15.34	17.62		3	3	262	-25.48	17.72	
(2) SPORTS POOL DETAIL	5	5	166	245.18	12.37		5	5	144	-60.30	2.68		5	5	787	98.90	8.68	
FOOTBALL	5	5	55	2.00	7.44		5	5	147	85.31	9.58		5	5	606	-1.47	8.20	
BASKETBALL	5	5	-2	-58.56			5	5	35	650.02	18.74		5	5	89	-46.41	3.41	
BASEBALL	5	5	126	145.00	36.65		5	5	139	-49.43	12.73		5	5	412	-5.99	24.92	
SPORTS PARLAY CARDS			0	0.00					0	0.00					0	0.00		
SPORTS PARI-MUTUEL			-8	1.04	-20.05				0	-101.96	-0.27				50	36.47	12.31	
OTHER																		

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FIGURES ARE CURRENT AS OF: 02/01/13

ELKO COUNTY
ALL NONRESTRICTED LOCATIONS
Win Amounts are in Thousands (Add 000)

NEVADA STATE GAMING CONTROL BOARD

GAMING REVENUE REPORT

UNIT DESCRIPTION GAMES AND TABLES:	CURRENT MONTH SUMMARY - DECEMBER, 2012						THREE MONTH SUMMARY - 10/01/12 TO 12/31/12						TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12					
	# OF REPORTING LOCATIONS --			# OF REPORTING LOCATIONS --			# OF REPORTING LOCATIONS --			# OF REPORTING LOCATIONS --			# OF REPORTING LOCATIONS --			# OF REPORTING LOCATIONS --		
	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	WIN	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	WIN	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	WIN
TWENTY-ONE	5	35	521	32.31	28.72		5	35	1,560	2.94	25.62		6	35	5,958	-1.58	22.46	
CRAPS	4	5	41	-51.76	13.65		4	5	222	-0.03	21.67		4	5	1,030	-0.62	22.42	
ROULETTE	3	3	21	11.79	23.91		3	3	67	-21.78	22.80		3	3	335	-2.42	26.46	
3-CARD POKER	5	6	60	-29.78	19.81		5	6	180	-17.08	18.97		5	6	837	-5.92	22.99	
SPORTS POOL (2)	6	6	93	98.61	12.20		6	6	28	-88.56	3.17		7	7	439	-6.47	7.12	
OTHER GAMES	7	7	136	-18.16	32.93		8	8	385	-11.40	30.64		9	9	1,674	-8.92	30.51	
TOTAL GAMES	5	62	872	9.50	23.69		5	63	2,442	-10.30	20.29		7	65	15,353	-4.10	21.89	
CARD GAMES			58	-8.48					172	-12.07					749	-12.50		
SLOT MACHINES:																		
1 CENT	13	1,196	3,292	3.15	7.74		13	1,181	10,923	7.64	8.22		13	1,141	43,285	2.62	9.45	
5 CENT	11	218	101	134.07	3.56		11	219	428	-3.71	4.79		11	224	2,056	-8.72	5.28	
25 CENT	13	194	191	-11.14	3.78		13	196	804	-6.10	5.13		13	204	3,559	-13.92	5.42	
1 DOLLAR	12	153	388	37.67	6.82		12	156	1,284	16.88	6.92		12	154	5,178	-0.19	6.78	
5 DOLLAR	3	32	184	1891.08	9.06		3	30	328	29.00	7.19		3	29	1,342	10.44	7.36	
MULTI DENOMINATION	16	1,108	2,179	-5.47	4.89		16	1,117	7,307	-1.74	5.36		16	1,131	30,572	-5.29	5.57	
OTHER SLOT MACHINES	15	15	2	-85.35			15	15	90	100.08			14	14	295	71.62		
TOTAL SLOT MACHINES	16	2,916	6,316	4.27	6.13		16	2,915	21,163	4.35	6.61		16	2,898	86,307	-1.30	6.82	
TOTAL GAMING WIN			7,246	4.77					23,777	2.49					97,419	-1.70		
(2) SPORTS POOL DETAIL																		
FOOTBALL	6	6	73	256.76	14.56		6	6	-23	-119.20	-1.23		6	6	239	72.64	7.92	
BASKETBALL	6	6	0	-71.25	0.30		6	6	23	105.43	6.95		6	6	71	-32.52	3.76	
BASKETBALL			0	62.79					-3	-325.71	-5.24				53	-25.63	5.51	
SPORTS PARLAY CARDS	6	6	29	56.86	44.12		6	6	38	-58.30	17.90		6	6	70	-38.31	22.26	
SPORTS PARL-MUTUEL			0	0.00					0	0.00					0	0.00		
OTHER			-10	-261.32	-81.13				-6	-126.00	-24.34				25	-59.54	10.19	

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NEVADA STATE GAMING CONTROL BOARD

HUMBoldt COUNTY

ALL MONETARIZED LOCATIONS
Win Amounts are in Thousands (Add 000)

GAMING REVENUE REPORT

UNIT DESCRIPTION	CURRENT MONTH SUMMARY - DECEMBER, 2012						THREE MONTH SUMMARY - 10/01/12 TO 12/31/12						TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12					
	# OF REPORTING LOCATIONS --			# OF REPORTING LOCATIONS --			# OF REPORTING LOCATIONS --			# OF REPORTING LOCATIONS --			# OF REPORTING LOCATIONS --			# OF REPORTING LOCATIONS --		
GAMES AND TABLES:	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT		# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT		# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	
SPORTS POOL (2)	3	3	-8	-140.32	-6.14		3	3	-23	-145.97	-5.59		3	3	123	70.13	9.30	
OTHER GAMES	14	63	63	-38.39	24.80		14	224	224	-21.84	23.94		14	988	988	-17.36	24.34	
TOTAL GAMES	17	54	54	-55.76	13.92		17	201	201	-40.46	14.06		17	1,112	1,112	-12.35	20.63	
CARD GAMES	4	4	4	38.16			10	28.78					42	4.36				
SLOT MACHINES:	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT		# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT		# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	
1 CENT	6	372	745	1.98	7.65		6	372	2,370	7.55	8.19		7	363	9,479	-2.78	5.24	
5 CENT	3	11	7	-31.64	5.86		3	11	28	-17.61	7.55		4	16	162	-45.50	7.32	
25 CENT	7	52	69	-16.82	5.83		7	53	230	-15.69	6.50		8	65	1,011	-30.37	5.82	
1 DOLLAR	7	54	88	-10.61	4.80		7	53	336	9.26	6.16		8	58	1,257	-13.59	5.95	
MULTI DENOMINATION	8	436	632	-8.41	5.42		8	436	2,047	9.95	5.74		9	444	8,393	13.32	5.9	
OTHER SLOT MACHINES	2	2	-17	-1569.75			2	2	-21	-299.36			2	2	32	12.13		
TOTAL SLOT MACHINES	8	927	1,523	-5.55	6.18		8	927	4,990	6.38	6.72		9	955	20,335	-0.27	6.80	
TOTAL GAMING WIN			1,580	-9.04					5,201	3.28					21,489	-0.37		
(2) SPORTS POOL DETAIL	3	3	3	-65.94	3.16		3	3	-26	-233.18	-7.97		3	3	31	476.04	5.94	
FOOTBALL	3	3	4	-43.18	15.88		3	3	12	-4.75	23.93		3	3	91	265.27	14.9	
BASKETBALL	3	3	0	0.00			3	3	1	-48.91	8.76		3	3	20	7.28	5.86	
SPORTS PARLAY CARDS	3	3	-15	-466.04	-242.18		3	3	-9	-155.37	-35.07		3	3	-1	-102.45	-1.53	
SPORTS PARI-MUTUEL			0	0.00					0	0.00					0	0.00		
OTHER			-1	-65.55	-80.32				-2	-639.67	-57.52				-8	-332.95	-43.62	

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NEVADA STATE GAMING CONTROL BOARD

LY COUNTY

ALL NONRESTRICTED LOCATIONS
Win Amounts are in Thousands (Add 000)

GAMING REVENUE REPORT

UNIT DESCRIPTION GAMES AND TABLES:	CURRENT MONTH SUMMARY - DECEMBER, 2012					THREE MONTH SUMMARY - 10/01/12 TO 12/31/12					TWELVE MONTH SUMMARY - 07/01/12 TO 12/31/12				
	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
SPORTS POOL (2)	7	7	39	-22.11	10.54	7	6	-33	-122.45	-3.10	7	7	229	-40.33	3.27
OTHER GAMES	4	4	6	442.72	17.57	4	4	15	-0.30	18.40	3	3	57	-16.59	19.38
TOTAL GAMES	11	11	45	-6.97	11.13	10	10	-19	-111.41	-1.61	10	10	266	-36.55	5.18
CARD GAMES			3	168.37					4	28.40			18	-21.52	
SLOT MACHINES:	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
1 CENT	11	512	1,053	4.98	6.14	11	501	2,869	-2.00	5.96	11	479	11,196	2.52	6.06
5 CENT	5	44	39	6.24	5.27	5	44	104	-3.37	4.52	7	49	431	-21.55	4.13
25 CENT	7	32	17	-52.29	2.28	7	32	92	-26.72	3.56	7	30	414	-2.20	3.54
1 DOLLAR	6	133	295	33.49	6.27	7	135	833	13.37	5.97	7	132	3,061	9.05	5.83
MEGABUCKS	5	6	14	-45.51	8.78	5	6	67	-18.35	12.26	5	6	295	-5.23	12.78
MULTI DENOMINATION	17	1,459	1,923	-0.37	5.41	17	1,463	5,978	1.25	5.59	17	1,443	24,221	-1.57	5.48
OTHER SLOT MACHINES	2	50	50	-27.85		4	200	3.43			5	950	43.56		
TOTAL SLOT MACHINES	17	2,188	3,390	2.08	5.73	17	2,185	10,143	0.67	5.80	17	2,143	42,558	1.89	5.75
TOTAL GAMING WIN			3,439	2.02				10,128	-1.11				42,853	1.47	
(2)SPORTS POOL DETAIL															
FOOTBALL	7	7	32	10.36	14.19	7	7	12	-82.22	1.87	7	7	111	18.07	9.95
BASKETBALL	7	7	1	-80.45	1.39	7	7	6	-21.89	3.96	7	7	63	-41.47	7.71
BASEBALL			0	-79.79				-8	-153.17	-16.19			26	-46.31	4.19
SPORTS PARLAY CARDS	7	7	9	-58.09	12.75	7	7	-43	-170.09	-22.00	7	7	-8	-109.34	-2.70
SPORTS PARL-MUTUEL			0	0.00				0	0.00				0	0.00	
OTHER			-2	57.01	-57.33			-1	55.41	-10.95			18	26.95	13.52

Columns may not foot due to rounding. Unit detail is shown separately only when there are 3 or more locations reporting specific unit information. Otherwise, such information is included in 'OTHER' categories.

NEVADA STATE GAMING CONTROL BOARD

NYC CITY

ALL NONRESTRICTED LOCATIONS

Win Amounts are in Thousands (Add 000)

GAMING REVENUE REPORT

UNIT DESCRIPTION	CURRENT MONTH SUMMARY - DECEMBER, 2012										THREE MONTH SUMMARY - 10/01/12 TO 12/31/12										TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12									
	# OF REPORTING LOCATIONS --- 11					# OF REPORTING LOCATIONS --- 11					# OF REPORTING LOCATIONS --- 11					# OF REPORTING LOCATIONS --- 11														
GAMES AND TABLES:	# OF LOC'S	# OF UNITS	WIN AMOUNT	% CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	% CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	% CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	% CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	% CHANGE	WIN PERCENT					
3INGO	3	3	-31	37.96	-6.38	3	3	-130	43.28	-8.43	3	3	-525	34.78	-8.40	3	3	-525	34.78	-8.40	3	3	-525	34.78	-8.40					
SPORTS POOL (2)	6	6	52	6.52	10.93	6	6	119	-34.46	8.36	6	6	119	-34.46	8.36	6	6	375	2.20	9.74	6	6	375	2.20	9.74					
OTHER GAMES	14	14	132	48.27	21.71	14	14	321	7.34	17.64	14	14	321	7.34	17.64	14	14	1,298	-1.59	16.59	14	14	1,298	-1.59	16.59					
TOTAL GAMES	4	23	153	73.97	9.78	4	23	310	23.61	6.47	4	23	310	23.61	6.47	4	27	1,149	1.40	6.53	4	27	1,149	1.40	6.53					
CARD GAMES			21	2.98				62	20.86				62	20.86				258	8.75				258	8.75						
SLOT MACHINES:	# OF LOC'S	# OF UNITS	WIN AMOUNT	% CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	% CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	% CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	% CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	% CHANGE	WIN PERCENT					
1 CENT	10	528	1,294	-10.62	8.79	10	527	3,670	-17.25	8.58	10	534	-4,718	-13.35	8.50	10	534	-4,718	-13.35	8.50	10	534	-4,718	-13.35	8.50					
5 CENT	6	165	344	9.14	5.05	6	167	944	-9.97	4.73	6	180	4,091	12.43	4.74	6	180	4,091	12.43	4.74	6	180	4,091	12.43	4.74					
25 CENT	5	76	127	-8.09	3.29	5	76	432	13.93	3.90	5	84	1,784	24.97	4.12	5	84	1,784	24.97	4.12	5	84	1,784	24.97	4.12					
1 DOLLAR	6	57	66	41.38	4.55	6	57	140	-12.64	3.09	6	57	631	-2.51	3.40	6	57	631	-2.51	3.40	6	57	631	-2.51	3.40					
MULTI DENOMINATION	10	1,213	2,336	7.66	6.40	10	1,218	6,866	8.19	6.73	10	1,210	26,675	2.84	6.42	10	1,210	26,675	2.84	6.42	10	1,210	26,675	2.84	6.42					
OTHER SLOT MACHINES	6	32	-21.78			6	6	130	-1.03		6	6	529	12.28		6	6	529	12.28		6	6	529	12.28						
TOTAL SLOT MACHINES	11	2,045	4,199	0.97	6.59	11	2,050	12,181	-2.55	6.72	11	2,071	48,428	-1.39	6.53	11	2,071	48,428	-1.39	6.53	11	2,071	48,428	-1.39	6.53					
TOTAL GAMING WIN			4,373	2.48				12,552	-1.95				49,835	-1.59				49,835	-1.59				49,835	-1.59						
(2)SPORTS POOL DETAIL:																														
FOOTBALL	6	6	24	-22.73	9.12	6	6	51	-48.64	5.81	6	6	129	-4.76	9.36	6	6	129	-4.76	9.36	6	6	129	-4.76	9.36					
BASKETBALL	6	6	15	381.44	10.24	6	6	26	98.01	8.96	6	6	92	0.57	9.07	6	6	92	0.57	9.07	6	6	92	0.57	9.07					
BASERAIL	5	5	0	-172.50		5	5	9	-5.79	10.87	5	5	79	-0.30	9.99	5	5	79	-0.30	9.99	5	5	79	-0.30	9.99					
SPORTS PARLAY CARDS			13	5.32	23.62			28	-44.67	18.02			61	41.83	23.39			61	41.83	23.39			61	41.83	23.39					
SPORTS PARTI-MUTUEL			0	0.00				0	0.00				0	0.00				0	0.00				0	0.00						
OTHER			-1	-158.44	-38.91			4	-40.99	43.34			15	-20.17	9.54			15	-20.17	9.54			15	-20.17	9.54					

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NEVADA STATE GAMING CONTROL BOARD

WAS COUNTY

ALL NONRESTRICTED LOCATIONS

Win Amounts are in Thousands (Add 000)

GAMING REVENUE REPORT

UNIT DESCRIPTION GAMES AND TABLES:	CURRENT MONTH SUMMARY - DECEMBER, 2012										THREE MONTH SUMMARY - 10/01/12 TO 12/31/12										TWELVE MONTH SUMMARY - 11/01/12 TO 12/31/12									
	# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --				
	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
20 277	6,432	1,47	15.32			20 277	11,844	0.03	15.10		20 275	50,992	2.77	15.56		20 275	50,992	2.77	15.56		20 275	50,992	2.77	15.56		20 275	50,992	2.77	15.56	
18 33	1,390	28.76	15.98			18 33	3,514	-11.25	15.18		18 33	3,514	-11.25	15.18		18 33	3,514	-11.25	15.18		18 33	3,514	-11.25	15.18		18 33	3,514	-11.25	15.18	
16 35	842	-0.34	24.44			16 35	2,027	-4.10	22.69		16 35	2,027	-4.10	22.69		16 35	2,027	-4.10	22.69		16 35	2,027	-4.10	22.69		16 35	2,027	-4.10	22.69	
12 23	549	-14.93	26.71			12 23	1,613	-6.37	27.12		12 23	1,613	-6.37	27.12		12 23	1,613	-6.37	27.12		12 23	1,613	-6.37	27.12		12 23	1,613	-6.37	27.12	
5 8	472	-16.75	18.30			5 8	1,154	19.98	17.26		5 8	1,154	19.98	17.26		5 8	1,154	19.98	17.26		5 8	1,154	19.98	17.26		5 8	1,154	19.98	17.26	
12 21	592	-10.39	30.00			12 21	1,855	30.40	27.92		12 21	1,855	30.40	27.92		12 21	1,855	30.40	27.92		12 21	1,855	30.40	27.92		12 21	1,855	30.40	27.92	
3 3	45	148.53	12.43			3 3	154	-33.80	12.15		3 3	154	-33.80	12.15		3 3	154	-33.80	12.15		3 3	154	-33.80	12.15		3 3	154	-33.80	12.15	
10 11	212	1.27	31.66			10 11	614	-6.85	29.80		10 11	614	-6.85	29.80		10 11	614	-6.85	29.80		10 11	614	-6.85	29.80		10 11	614	-6.85	29.80	
6 7	157	-31.78	13.79			6 7	556	-5.10	20.25		6 7	556	-5.10	20.25		6 7	556	-5.10	20.25		6 7	556	-5.10	20.25		6 7	556	-5.10	20.25	
12 55	1,297	-15.09	25.02			12 55	3,099	-15.05	20.62		12 55	3,099	-15.05	20.62		12 55	3,099	-15.05	20.62		12 55	3,099	-15.05	20.62		12 55	3,099	-15.05	20.62	
10 10	242	-10.74	17.22			10 10	748	-9.86	16.79		10 10	748	-9.86	16.79		10 10	748	-9.86	16.79		10 10	748	-9.86	16.79		10 10	748	-9.86	16.79	
28 28	2,460	103.99	11.90			28 28	1,427	-72.55	2.24		28 28	1,427	-72.55	2.24		28 28	1,427	-72.55	2.24		28 28	1,427	-72.55	2.24		28 28	1,427	-72.55	2.24	
27 27	392	-11.20	12.65			27 27	1,287	11.30	16.24		27 27	1,287	11.30	16.24		27 27	1,287	11.30	16.24		27 27	1,287	11.30	16.24		27 27	1,287	11.30	16.24	
21 538	13,081	8.39	16.31			21 538	29,892	-12.93	13.19		21 538	29,892	-12.93	13.19		21 538	29,892	-12.93	13.19		21 538	29,892	-12.93	13.19		21 538	29,892	-12.93	13.19	
12 70	664	-9.84				12 69	1,876	-9.00			12 69	1,876	-9.00			12 69	1,876	-9.00			12 69	1,876	-9.00			12 69	1,876	-9.00		
TOTAL GAMES																														
30 5,201	12,796	-14.13	6.32			30 5,213	43,901	-3.22	7.14		30 5,202	191,176	-0.94	7.38		30 5,202	191,176	-0.94	7.38		30 5,202	191,176	-0.94	7.38		30 5,202	191,176	-0.94	7.38	
1 CENT	23 244	249	-35.97	4.10		24 246	856	-21.90	4.62		26 267	3,694	-22.78	4.55		26 267	3,694	-22.78	4.55		26 267	3,694	-22.78	4.55		26 267	3,694	-22.78	4.55	
25 CENT	30 722	1,286	-31.43	5.33		31 722	4,665	-14.53	6.16		31 763	22,612	-11.59	6.30		31 763	22,612	-11.59	6.30		31 763	22,612	-11.59	6.30		31 763	22,612	-11.59	6.30	
1 DOLLAR	33 1,026	1,981	-29.55	2.88		33 1,032	7,644	-11.45	3.78		33 1,092	36,769	-10.49	4.09		33 1,092	36,769	-10.49	4.09		33 1,092	36,769	-10.49	4.09		33 1,092	36,769	-10.49	4.09	
MEGABUCKS	16 45	95	-58.67	7.36		16 47	580	-23.44	12.98		17 49	2,994	4.25	13.21		17 49	2,994	4.25	13.21		17 49	2,994	4.25	13.21		17 49	2,994	4.25	13.21	
5 DOLLAR	18 164	480	7.40	3.96		18 166	1,412	-2.91	4.27		18 165	5,350	-17.45	3.77		18 165	5,350	-17.45	3.77		18 165	5,350	-17.45	3.77		18 165	5,350	-17.45	3.77	
25 DOLLAR	8 40	235	235.72	9.17		8 40	455	59.96	6.91		8 37	1,871	50.83	5.71		8 37	1,871	50.83	5.71		8 37	1,871	50.83	5.71		8 37	1,871	50.83	5.71	
100 DOLLAR	6 17	35	137.35	3.04		6 17	-31	-111.95	-1.21		7 22	697	-47.99	3.65		7 22	697	-47.99	3.65		7 22	697	-47.99	3.65		7 22	697	-47.99	3.65	
MULTI DENOMINATION	39 10,250	24,529	-0.73	4.02		39 10,263	76,424	1.63	4.21		40 10,249	319,056	-0.40	4.44		40 10,249	319,056	-0.40	4.44		40 10,249	319,056	-0.40	4.44		40 10,249	319,056	-0.40	4.44	
OTHER SLOT MACHINES	54 461	39.58				54 461	-1,212	-294.88			56 533				56 533					56 533					56 533					
TOTAL SLOT MACHINES	40 17,763	42,146	-7.71	4.52		41 17,803	134,694	-3.18	4.84		42 17,886	584,521	-2.42	4.92		42 17,886	584,521	-2.42	4.92		42 17,886	584,521	-2.42	4.92		42 17,886	584,521	-2.42	4.92	
TOTAL GAMING WIN		55,892	-4.42				166,462	-5.16				727,036	-2.51				727,036	-2.51				727,036	-2.51				727,036	-2.51		
(1) RACE PARI-MUTUEL	6 6	231	-12.72	16.99		6 6	717	-9.91	16.66		6 6	717	-9.91	16.66		6 6	717	-9.91	16.66		6 6	717	-9.91	16.66		6 6	717	-9.91	16.66	
(2) SPORTS POOL DETAIL	28 28	1,664	144.36	13.17		28 28	513	-79.02	1.22		28 28	513	-79.02	1.22		28 28	513	-79.02	1.22		28 28	513	-79.02	1.22		28 28	513	-79.02	1.22	
FOOTBALL	28 28	299	-1.60	5.66		28 28	603	6.14	5.93		28 28	603	6.14	5.93		28 28	603	6.14	5.93		28 28	603	6.14	5.93		28 28	603	6.14	5.93	
BASKETBALL	28 28	-93	-230.08			28 28	-205	-311.41	-6.48		28 28	-205	-311.41	-6.48		28 28	-205	-311.41	-6.48		28 28	-205	-311.41	-6.48		28 28	-205	-311.41	-6.48	
BASEBALL	28 28	624	137.24	25.30		28 28	480	-74.73	6.17		28 28	480	-74.73	6.17		28 28	480	-74.73	6.17		28 28	480	-74.73	6.17		28 28	480	-74.73	6.17	
SPORTS PARLAY CARDS	0 0	0.00				0 0	0	0.00			0 0	0	0.00			0 0	0	0.00			0 0	0	0.00			0 0	0	0.00		
SPORTS PARI-MUTUEL	-34	-127.33	-11.42			35	-81.24	4.76			35	-81.24	4.76			35	-81.24	4.76			35	-81.24	4.76			35	-81.24	4.76		
OTHER																														

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NEVADA STATE GAMING CONTROL BOARD

WASCO COUNTY
\$1,000,000 AND CASH REVENUE RANGE
Win Amounts are in Thousands (Add 000)

GAMING REVENUE REPORT

UNIT DESCRIPTION	CURRENT MONTH SUMMARY - DECEMBER, 2012										THREE MONTH SUMMARY - 10/01/12 TO 12/31/12										TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12									
	# OF REPORTING LOCATIONS --					30					# OF REPORTING LOCATIONS --					30					# OF REPORTING LOCATIONS --					30				
	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
GAMES AND TABLES:																														
20 TWENTY-ONE	20	277	4,432	1,47	15.32	20	277	11,844	0.03	15.18	20	277	11,844	0.03	15.18	20	275	50,992	2.77	15.55	20	275	50,992	2.77	15.55	20	275	50,992	2.77	15.55
18 CHAOS	18	33	1,390	28.76	15.98	18	33	3,514	-11.25	15.18	18	33	3,514	-11.25	15.18	18	33	15,571	-12.58	14.95	18	33	15,571	-12.58	14.95	18	33	15,571	-12.58	14.95
16 ROULETTE	16	25	842	-0.34	24.44	16	25	2,027	-4.10	22.69	16	25	2,027	-4.10	22.69	16	25	7,755	2.84	22.58	16	25	7,755	2.84	22.58	16	25	7,755	2.84	22.58
12 3-CARD POKER	12	23	549	-14.93	26.77	12	23	1,613	-6.37	27.12	12	23	1,613	-6.37	27.12	12	23	7,390	-10.17	21.03	12	23	7,390	-10.17	21.03	12	23	7,390	-10.17	21.03
5 MINI-BACCARAT	5	8	472	-16.75	38.30	5	8	1,154	19.98	37.26	5	8	1,154	19.98	37.26	5	8	3,879	37.91	34.34	5	8	3,879	37.91	34.34	5	8	3,879	37.91	34.34
12 KENO	12	21	592	-10.39	30.00	12	21	1,855	30.40	27.92	12	21	1,855	30.40	27.92	12	21	9,128	-0.54	27.87	12	21	9,128	-0.54	27.87	12	21	9,128	-0.54	27.87
3 BINGO	3	3	45	146.53	12.43	3	3	154	-33.80	12.15	3	3	154	-33.80	12.15	3	3	1,310	-6.79	23.38	3	3	1,310	-6.79	23.38	3	3	1,310	-6.79	23.38
10 LET IT RIDE	10	11	212	1.27	31.66	10	11	614	-6.85	29.80	10	11	614	-6.85	29.80	10	11	2,816	-14.04	26.24	10	11	2,816	-14.04	26.24	10	11	2,816	-14.04	26.24
6 FAL GOW	6	7	157	-31.78	13.79	6	7	556	-5.10	20.25	6	7	556	-5.10	20.25	6	7	1,822	3.95	19.24	6	7	1,822	3.95	19.24	6	7	1,822	3.95	19.24
12 FAL GOW POKER	12	55	1,297	-15.09	25.02	12	55	3,099	-15.05	20.62	12	55	3,099	-15.05	20.62	12	55	13,059	-10.13	22.42	12	55	13,059	-10.13	22.42	12	55	13,059	-10.13	22.42
7 RACE BOOK (1)	7	7	239	-11.71	17.25	7	7	738	-10.76	16.77	7	7	738	-10.76	16.77	7	7	3,224	-11.39	16.77	7	7	3,224	-11.39	16.77	7	7	3,224	-11.39	16.77
8 SPORTS POOL (2)	8	8	1,693	26.95	9.65	8	8	768	-76.03	2.16	8	8	768	-76.03	2.16	8	8	6,437	-7.59	6.50	8	8	6,437	-7.59	6.50	8	8	6,437	-7.59	6.50
27 OTHER GAMES	27	27	392	-11.20	12.65	27	27	1,287	11.30	16.24	27	27	1,287	11.30	16.24	27	27	5,438	-8.67	17.22	27	27	5,438	-8.67	17.22	27	27	5,438	-8.67	17.22
21 TOTAL GAMES	21	515	11,711	-0.10	16.53	21	514	29,222	-9.62	14.74	21	514	29,222	-9.62	14.74	21	511	128,939	-2.92	15.23	21	511	128,939	-2.92	15.23	21	511	128,939	-2.92	15.23
12 CARD GAMES	12	70	864	-9.84		12	69	1,876	-9.00		12	69	1,876	-9.00		12	72	7,858	-8.19		12	72	7,858	-8.19		12	72	7,858	-8.19	
SLOT MACHINES:																														
28 1 CENT	28	5,162	12,778	-14.11	6.32	28	5,174	43,834	-3.20	7.13	28	5,163	190,842	-3.96	7.38	28	5,163	190,842	-3.96	7.38	28	5,163	190,842	-3.96	7.38	28	5,163	190,842	-3.96	7.38
20 5 CENT	20	228	249	-34.64	4.16	20	228	842	-21.50	4.61	20	228	842	-21.50	4.61	20	248	3,539	-22.54	4.50	20	248	3,539	-22.54	4.50	20	248	3,539	-22.54	4.50
26 25 CENT	26	694	1,275	-31.43	5.37	26	694	4,630	-14.60	6.20	26	694	4,630	-14.60	6.20	26	734	27,434	-11.66	6.34	26	734	27,434	-11.66	6.34	26	734	27,434	-11.66	6.34
29 1 DOLLAR	29	1,017	1,971	-29.67	2.87	29	1,023	7,619	-11.53	3.77	29	1,073	36,658	-10.57	4.28	29	1,073	36,658	-10.57	4.28	29	1,073	36,658	-10.57	4.28	29	1,073	36,658	-10.57	4.28
16 MEGABUCKS	16	45	95	-58.67	7.36	16	47	580	-23.44	12.98	16	49	2,934	4.25	13.21	16	49	2,934	4.25	13.21	16	49	2,934	4.25	13.21	16	49	2,934	4.25	13.21
5 DOLLAR	5	164	480	7.40	3.96	5	166	1,412	-2.91	4.27	5	166	1,412	-2.91	4.27	5	165	5,350	-7.55	3.77	5	165	5,350	-7.55	3.77	5	165	5,350	-7.55	3.77
25 DOLLAR	8	40	235	235.72	9.17	8	40	455	59.96	6.91	8	40	455	59.96	6.91	8	37	1,871	50.83	5.21	8	37	1,871	50.83	5.21	8	37	1,871	50.83	5.21
100 DOLLAR	6	17	35	137.35	3.04	6	17	31	-111.95	-1.21	6	17	31	-111.95	-1.21	6	22	1,497	-47.99	3.65	6	22	1,497	-47.99	3.65	6	22	1,497	-47.99	3.65
MULTI DENOMINATION	30	10,071	24,252	-0.63	4.00	30	10,084	75,532	1.69	4.19	30	10,043	315,316	-20.34	4.23	30	10,043	315,316	-20.34	4.23	30	10,043	315,316	-20.34	4.23	30	10,043	315,316	-20.34	4.23
OTHER SLOT MACHINES	54	54	461	39.58		54	54	-1,212	-294.88		54	54	-1,212	-294.88		54	55	503	-82.93		54	55	503	-82.93		54	55	503	-82.93	
TOTAL SLOT MACHINES	30	17,492	41,832	-7.68	4.51	30	17,527	-33,662	-3.17	4.81	30	17,527	-33,662	-3.17	4.81	30	17,592	580,074	-2.41	4.91	30	17,592	580,074	-2.41	4.91	30	17,592	580,074	-2.41	4.91
TOTAL GAMING WIN			54,207	-6.17				164,760	-4.45				164,760	-4.45				710,920	-2.57				710,920	-2.57				710,920	-2.57	
(1) RACE PARI-MUTUEL	6	6	231	-12.72	16.99	6	6	717	-9.91	16.66	6	6	717	-9.91	16.66	6	6	3,101	-9.92	16.77	6	6	3,101	-9.92	16.77	6	6	3,101	-9.92	16.77
(2) SPORTS POOL DETAIL																														
FOOTBALL	8	8	917	94.97	12.34	8	8	372	-73.99	1.48	8	8	372	-73.99	1.48	8	8	2,430	48.14	5.46	8	8	2,430	48.14	5.46	8	8	2,430	48.14	5.46
BASKETBALL	8	8	16	-90.34	0.59	8	8	151	-51.00	2.78	8	8	151	-51.00	2.78	8	8	1,691	-21.43	5.36	8	8	1,691	-21.43	5.36	8	8	1,691	-21.43	5.36
BASEBALL			-63	-177.76				-198	-255.16	-11.67			-198	-255.16	-11.67			932	-9.36	5.36			932	-9.36	5.36			932	-9.36	5.36
SPORTS PARLAY CARDS	8	8	218	-14.61	24.22	8	8	379	-88.92	13.03	8	8	379	-88.92	13.03	8	8	1,112	-43.02	21.59	8	8	1,112	-43.02	21.59	8	8	1,112	-43.02	21.59
SPORTS PARI-MUTUEL			0	0.00				0	0.00				0	0.00				0	0.00				0	0.00				0	0.00	
OTHER			4	133.42	2.23			63	-45.59	16.71			63	-45.59	16.71			323	48.19	7.53			323	48.19	7.53			323	48.19	7.53

Columns may not foot due to rounding. Unit detail is shown separately only when there are 3 or more locations reporting specific unit information. Otherwise, such information is included in 'OTHER' categories.

WASHOE COUNTY RENO AREA

ALL NONRESTRICTED LOCATIONS

Win Amounts are in Thousands (Add 000)

NEVADA STATE GAMING CONTROL BOARD

GAMING REVENUE REPORT

CURRENT MONTH SUMMARY - DECEMBER, 2012

THREE MONTH SUMMARY - 10/01/12 TO 12/31/12

TWELVE MONTH SUMMARY - 3/01/12 TO 12/31/12

UNIT DESCRIPTION GAMES AND TABLES:	# OF REPORTING LOCATIONS -- 20				# OF REPORTING LOCATIONS -- 20				# OF REPORTING LOCATIONS -- 20						
	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT			
20/21 ONE	12	220	3,815	13.79	15.75	12	219	9,837	7.36	14.92	12	216	41,717	4.55	15.29
CRAPS	11	24	1,208	35.03	16.14	11	24	3,065	-11.51	15.11	11	23	13,269	-13.22	14.81
ROULETTE	10	27	740	-0.04	24.89	10	27	1,793	-3.71	22.93	10	27	7,682	-2.76	12.58
3-CARD POKER	9	19	485	-9.84	26.87	9	19	1,412	-0.58	27.22	9	19	6,294	-10.39	26.82
MINI-BACCARAT	5	8	472	-16.71	18.30	6	9	1,154	19.35	17.26	6	8	3,879	37.75	14.34
KENO	8	16	457	0.03	33.68	8	16	1,258	62.83	28.02	8	16	5,551	1.50	28.49
LET IT RIDE	8	9	192	-4.18	31.51	8	9	356	-5.85	29.40	8	9	2,504	-12.78	27.74
PAI GOW	6	7	157	-13.78	13.79	6	7	556	-5.10	20.25	6	7	1,820	9.95	13.24
PAI GOW POKER	10	50	1,232	-13.30	25.69	10	50	3,014	-9.02	21.93	10	50	12,068	-8.57	20.54
RACE BOOK (1)	8	8	242	-10.73	17.22	10	7	747	-9.70	16.78	14	7	3,249	-10.70	16.77
SPORTS POOL (2)	13	13	1,482	63.09	10.25	13	13	788	-17.72	1.75	14	13	7,863	-1.30	6.52
OTHER GAMES	21	351	351	-15.28	11.48	21	351	1,209	2.19	14.85	21	351	5,232	-12.39	16.18
TOTAL GAMES	12	422	10,832	8.38	16.44	12	421	25,388	-8.30	13.62	12	416	110,996	-2.50	15.51
CARD GAMES	6	51	562	-9.67		6	51	1,599	-7.66		9	55	6,580	-7.36	
SLOT MACHINES:	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT			
1 CENT	15	3,468	9,479	-16.30	6.21	15	3,495	30,530	-2.17	7.31	15	3,474	133,642	-2.54	7.59
5 CENT	11	135	-63	-36.14	4.77	12	140	536	-23.35	5.10	14	150	2,324	-26.73	4.72
25 CENT	16	475	877	-31.59	5.46	17	475	3,267	-13.75	6.43	17	493	16,086	-13.11	6.58
1 DOLLAR	16	727	1,513	-29.42	2.75	16	732	6,009	-12.15	3.71	16	769	28,967	-10.57	4.52
MEGABUCKS	8	26	24	-83.74	3.07	8	26	290	-37.24	11.44	9	28	1,687	2.22	12.70
5 DOLLAR	10	116	314	-3.63	3.37	10	116	974	-13.59	3.79	10	113	3,647	-25.10	3.35
25 DOLLAR	6	28	205	391.79	10.42	6	28	386	101.15	7.50	6	25	1,390	88.65	5.90
100 DOLLAR	5	15	30	123.51	2.71	5	15	-50	-126.28	-2.10	6	20	394	-55.18	3.12
MULTI DENOMINATION	16	6,444	16,572	-0.37	3.96	16	6,452	52,059	1.37	4.20	16	6,459	218,186	-4.10	4.10
OTHER SLOT MACHINES	36	415	79.60			36	415	-1,360	-383.18		38	415	-38	-101.53	
TOTAL SLOT MACHINES	17	11,470	28,593	-7.96	4.44	18	11,517	92,641	-3.84	4.82	18	11,567	406,277	-3.14	4.90
TOTAL GAMING WIN			39,987	-4.07				119,628	-4.88				523,854	-2.96	
(1) RACE PARI-MUTUEL	6	6	231	-12.72	16.99	6	6	717	-9.91	16.65	6	6	3,191	-9.92	16.77
(2) SPORTS POOL DETAIL	13	13	1,027	106.29	11.50	13	13	361	-77.11	1.20	13	13	2,796	56.24	5.36
FOOTBALL	13	13	104	-47.45	2.83	13	13	305	-16.80	4.35	13	13	2,089	-16.89	6.26
BASKETBALL			-72	-213.09				-223	-257.16	-10.21			1,150	1.87	5.26
BASEBALL	13	13	432	59.07	26.65	13	13	277	-79.54	5.40	13	13	1,455	-33.56	17.76
SPORTS PARLAY CARDS			0	0.00				0	0.00				0	0.00	
SPORTS PARI-MUTUEL			-8	75.98	-3.35			68	-31.32	12.39			371	6.01	7.38
OTHER															

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NEVADA STATE GAMING CONTROL BOARD

WASHOE COUNTY RENO AREA
\$1,000,000 AND OVER REVENUE RANGE
Win Amounts are in Thousands (Add 000)

GAMING REVENUE REPORT

UNIT DESCRIPTION GAMES AND TABLES:	CURRENT MONTH SUMMARY - DECEMBER, 2012										THREE MONTH SUMMARY - 10/01/12 TO 12/31/12										TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12									
	# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --				
	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
TWENTY ONE	12	220	3,815	13.79	15.75	12	219	9,837	7.36	14.92	12	216	41,717	4.55	15.39	12	216	41,717	4.55	15.39	12	216	41,717	4.55	15.39	12	216	41,717	4.55	15.39
CRAPS	11	24	1,208	35.03	16.14	11	24	3,065	-11.51	15.11	11	23	13,269	-13.22	14.81	11	23	13,269	-13.22	14.81	11	23	13,269	-13.22	14.81	11	23	13,269	-13.22	14.81
ROULETTE	10	27	740	-0.04	24.89	10	27	1,793	-3.71	22.93	10	27	7,602	-2.76	22.58	10	27	7,602	-2.76	22.58	10	27	7,602	-2.76	22.58	10	27	7,602	-2.76	22.58
3-CARD POKER	9	19	485	-9.84	26.87	9	19	1,612	-0.58	27.22	9	19	6,294	-10.39	26.81	9	19	6,294	-10.39	26.81	9	19	6,294	-10.39	26.81	9	19	6,294	-10.39	26.81
MINI-BACCARAT	5	8	472	-16.71	18.30	6	9	1,154	19.35	17.26	5	8	3,879	37.75	14.34	5	8	3,879	37.75	14.34	5	8	3,879	37.75	14.34	5	8	3,879	37.75	14.34
KENO	8	16	457	2.03	33.68	8	16	1,258	62.83	28.02	8	16	5,501	1.50	28.49	8	16	5,501	1.50	28.49	8	16	5,501	1.50	28.49	8	16	5,501	1.50	28.49
LET IT RIDE	6	9	192	-4.18	31.51	6	9	556	-5.85	29.40	6	9	2,504	-12.79	27.14	6	9	2,504	-12.79	27.14	6	9	2,504	-12.79	27.14	6	9	2,504	-12.79	27.14
PAI GOW	10	50	1,232	-13.30	13.79	10	50	3,314	-9.02	20.23	10	50	12,568	-8.07	22.54	10	50	12,568	-8.07	22.54	10	50	12,568	-8.07	22.54	10	50	12,568	-8.07	22.54
RACE BOOK (1)	7	7	239	-11.71	17.25	7	6	738	-10.76	16.77	7	6	3,224	-11.39	16.37	7	6	3,224	-11.39	16.37	7	6	3,224	-11.39	16.37	7	6	3,224	-11.39	16.37
SPORTS POOL (2)	7	7	996	29.89	9.30	7	7	646	-78.26	1.92	7	7	5,993	-8.06	6.79	7	7	5,993	-8.06	6.79	7	7	5,993	-8.06	6.79	7	7	5,993	-8.06	6.79
OTHER GAMES	21	351	351	-15.28	11.48	21	351	1,209	2.19	14.85	21	351	5,232	-12.89	16.18	21	351	5,232	-12.89	16.18	21	351	5,232	-12.89	16.18	21	351	5,232	-12.89	16.18
TOTAL GAMES	12	415	10,344	4.92	15.65	12	414	25,237	-6.94	14.42	12	409	109,104	-2.42	13.81	12	409	109,104	-2.42	13.81	12	409	109,104	-2.42	13.81	12	409	109,104	-2.42	13.81
CARD GAMES	6	51	562	-9.67		6	51	1,599	-7.66		6	55	6,580	-7.86		6	55	6,580	-7.86		6	55	6,580	-7.86		6	55	6,580	-7.86	
SLOT MACHINES:	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
1 CENT	14	3,444	8,467	-16.29	6.21	14	3,471	30,478	-2.16	7.30	14	3,450	133,378	-2.58	7.39	14	3,450	133,378	-2.58	7.39	14	3,450	133,378	-2.58	7.39	14	3,450	133,378	-2.58	7.39
5 CENT	9	124	164	-34.64	4.86	9	124	525	-23.05	5.07	9	137	2,256	-27.01	4.94	9	137	2,256	-27.01	4.94	9	137	2,256	-27.01	4.94	9	137	2,256	-27.01	4.94
25 CENT	13	453	870	-31.47	5.51	14	453	3,239	-13.82	6.48	14	476	15,934	-19.36	6.63	14	476	15,934	-19.36	6.63	14	476	15,934	-19.36	6.63	14	476	15,934	-19.36	6.63
1 DOLLAR	14	724	1,504	-29.65	2.74	14	729	5,988	-12.29	3.70	14	766	28,895	-19.07	4.07	14	766	28,895	-19.07	4.07	14	766	28,895	-19.07	4.07	14	766	28,895	-19.07	4.07
MEGABUCKS	8	26	24	-83.74	3.07	8	26	290	-37.24	11.44	8	28	1,687	2.21	12.70	8	28	1,687	2.21	12.70	8	28	1,687	2.21	12.70	8	28	1,687	2.21	12.70
5 DOLLAR	10	116	314	-3.63	3.37	10	116	974	-13.59	3.79	10	113	3,647	-25.10	3.35	10	113	3,647	-25.10	3.35	10	113	3,647	-25.10	3.35	10	113	3,647	-25.10	3.35
25 DOLLAR	6	28	205	391.79	10.42	6	28	386	101.15	7.50	6	25	1,380	86.65	5.92	6	25	1,380	86.65	5.92	6	25	1,380	86.65	5.92	6	25	1,380	86.65	5.92
100 DOLLAR	5	15	30	123.51	2.71	5	15	50	-126.23	-2.10	5	20	394	-55.18	3.32	5	20	394	-55.18	3.32	5	20	394	-55.18	3.32	5	20	394	-55.18	3.32
MULTI DENOMINATION	14	6,389	16,517	-0.43	3.96	14	6,397	51,928	1.33	4.19	14	6,423	217,584	-0.58	4.10	14	6,423	217,584	-0.58	4.10	14	6,423	217,584	-0.58	4.10	14	6,423	217,584	-0.58	4.10
OTHER SLOT MACHINES	36	415	415	79.60		36	415	1,360	-383.13		36	415	5,232	-12.89	16.18	36	415	5,232	-12.89	16.18	36	415	5,232	-12.89	16.18	36	415	5,232	-12.89	16.18
TOTAL SLOT MACHINES	14	11,355	28,511	-7.98	4.43	14	11,396	92,399	-3.84	4.81	14	11,450	405,117	-3.15	4.30	14	11,450	405,117	-3.15	4.30	14	11,450	405,117	-3.15	4.30	14	11,450	405,117	-3.15	4.30
TOTAL GAMING WIN			39,417	-4.93				119,235	-4.57				520,801	-3.06				520,801	-3.06				520,801	-3.06				520,801	-3.06	
(1) RACE PARI-MUTUEL	6	6	231	-12.72	15.99	6	6	717	-9.91	16.66	6	6	3,101	-9.92	15.77	6	6	3,101	-9.92	15.77	6	6	3,101	-9.92	15.77	6	6	3,101	-9.92	15.77
(2) SPORTS POOL DETAIL:																														
FOOTBALL	7	7	867	96.25	12.20	7	7	320	-76.25	1.33	7	7	2,279	46.54	5.33	7	7	2,279	46.54	5.33	7	7	2,279	46.54	5.33	7	7	2,279	46.54	5.33
BASKETBALL	7	7	13	-91.44	0.50	7	7	142	-50.31	2.75	7	7	1,582	-20.91	5.84	7	7	1,582	-20.91	5.84	7	7	1,582	-20.91	5.84	7	7	1,582	-20.91	5.84
BASEBALL			-62	-176.69				-204	-259.34	-12.57			863	-11.28	5.62			863	-11.28	5.62			863	-11.28	5.62			863	-11.28	5.62
SPORTS PARLAY CARDS	7	7	172	-21.23	22.06	7	7	325	-70.60	12.71	7	7	957	-46.44	25.44	7	7	957	-46.44	25.44	7	7	957	-46.44	25.44	7	7	957	-46.44	25.44
SPORTS PARI-MUTUEL			C	0.00				0	0.00				0	0.00				0	0.00				0	0.00				0	0.00	
OTHER			6	133.80	3.50			63	-41.18	16.91			313	53.25	7.46			313	53.25	7.46			313	53.25	7.46			313	53.25	7.46

Columns may not foot due to rounding. Unit detail is shown separately only when there are 3 or more locations reporting specific unit information. Otherwise, such information is included in 'OTHER' categories.

FIGURES ARE CURRENT AS OF: 02/21/13

NEVADA STATE GAMING CONTROL BOARD

WASHOE COUNTY RENO AREA
\$1,000,000 TO \$12,000,000 REVENUE RANGE
Win Amounts are in Thousands (Add 000)

GAMING REVENUE REPORT

UNIT DESCRIPTION	CURRENT MONTH SUMMARY - DECEMBER, 2012										THREE MONTH SUMMARY - 10/01/12 TO 12/31/12										TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12									
	# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --														
GAMES AND TABLES:	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE \$	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE \$	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE \$	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE \$	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE \$	WIN PERCENT					
TWENTY-ONE	3	13	99	48.10	17.12	3	14	250	-11.06	13.46	3	13	1,037	10.24	13.79	3	13	1,037	10.24	13.79	3	13	1,037	10.24	13.79					
OTHER GAMES	10		399	24.38	10.16	10		442	-54.87	3.59	10		3,256	11.55	9.64	10		3,256	11.55	9.64	10		3,256	11.55	9.64					
TOTAL GAMES	3	23	498	28.47	11.05	3	23	692	-45.08	4.88	3	23	4,293	10.32	10.40	3	23	4,293	10.32	10.40	3	23	4,293	10.32	10.40					
CARD GAMES			0	0.00				0	0.00				0	0.00				0	0.00				0	0.00						
SLOT MACHINES:	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE \$	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE \$	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE \$	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE \$	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE \$	WIN PERCENT					
1 CENT	4	379	502	28.66	7.38	4	391	1,555	31.80	7.38	4	399	5,794	32.29	7.31	4	399	5,794	32.29	7.31	4	399	5,794	32.29	7.31					
5 CENT	3	31	32	16.83	6.88	3	31	83	-13.68	5.86	3	31	375	-23.43	5.73	3	31	375	-23.43	5.73	3	31	375	-23.43	5.73					
25 CENT	4	45	82	15.81	9.75	4	45	234	1.08	9.13	4	46	1,104	-9.27	9.93	4	46	1,104	-9.27	9.93	4	46	1,104	-9.27	9.93					
1 DOLLAR	4	43	65	36.77	11.50	4	41	121	-14.43	7.80	4	37	438	-31.75	7.15	4	37	438	-31.75	7.15	4	37	438	-31.75	7.15					
MULTI DENOMINATION	4	815	1,325	18.52	5.46	4	808	3,784	16.19	5.31	4	813	4,748	14.59	5.30	4	813	4,748	14.59	5.30	4	813	4,748	14.59	5.30					
OTHER SLOT MACHINES	13	16	-24.29			13	13	81	42.51		13	9	296	32.32		13	9	296	32.32		13	9	296	32.32						
TOTAL SLOT MACHINES	4	1,326	2,022	20.72	6.11	4	1,329	5,858	18.05	5.95	4	1,335	22,755	14.98	5.93	4	1,335	22,755	14.98	5.93	4	1,335	22,755	14.98	5.93					
TOTAL GAMING WIN			2,520	22.15				6,550	5.27				27,047	14.30				27,047	14.30				27,047	14.30						

Columns may not foot due to rounding. Unit detail is shown separately only when there are 3 or more locations reporting specific unit information. Otherwise, such information is included in 'OTHER' categories.

FIGURES ARE CURRENT AS OF: 02/01/13

NEVADA STATE GAMING CONTROL BOARD

WASHOE COUNTY RENO AREA
\$12,000,000 TO \$36,000,000 REVENUE RANGE
Win Amounts are in Thousands (Add 000)

GAMING REVENUE REPORT

UNIT DESCRIPTION	CURRENT MONTH SUMMARY - DECEMBER, 2012						THREE MONTH SUMMARY - 10/01/12 TO 12/31/12						TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12					
	# OF REPORTING LOCATIONS ---			# OF LOC'S			# OF REPORTING LOCATIONS ---			# OF LOC'S			# OF REPORTING LOCATIONS ---			# OF LOC'S		
GAMES AND TABLES:																		
20-ONE	3	55	508	-1.97	19.59		3	55	1,301	-4.46	18.16		3	55	5,525	-6.78	18.09	
CRAPS	3	5	76	-31.47	11.81		3	5	367	-19.47	17.02		3	5	1,609	-18.64	16.12	
ROULETTE	3	8	121	3.59	25.54		3	8	299	-15.56	22.92		3	8	1,302	-2.59	23.07	
3-CARD POKER	3	4	48	-32.59	25.86		3	4	167	-11.05	28.50		3	4	715	-22.10	27.19	
PAI GOW POKER	3	10	102	-22.23	22.17		3	10	185	-47.54	12.97		3	10	1,129	-24.55	20.54	
OTHER GAMES	12	106	106	-70.04	6.83		12	311	178.85	6.83		12	311	2,327	-47.38	10.54		
TOTAL GAMES	3	94	962	-26.20	16.27		3	94	2,630	-37.13	15.30		3	94	12,607	-19.32	16.48	
CARD GAMES			14	-71.74				44	-68.47						276	-54.39		
SLOT MACHINES:																		
1 CENT	4	1,029	2,105	-6.73	8.68		4	1,038	6,523	-1.44	8.25		4	1,007	28,491	3.23	8.23	
5 CENT	3	57	54	-29.63	6.57		3	57	164	-23.29	6.53		3	60	740	-27.68	5.37	
25 CENT	4	163	246	-28.51	7.23		4	160	788	-19.63	7.43		4	160	3,773	-10.70	7.18	
1 DOLLAR	4	138	161	-55.34	3.61		4	137	609	-30.14	4.50		4	144	2,964	-18.51	4.75	
MEGABUCKS	3	12	40	-18.84	13.14		3	12	128	-11.40	14.05		3	13	582	12.11	14.33	
5 DOLLAR	3	28	35	12.49	3.41		3	28	138	41.19	4.62		3	28	536	-1.99	4.46	
MULTI DENOMINATION	4	1,228	2,134	-10.94	4.69		4	1,229	6,592	-10.48	4.75		4	1,264	28,382	-9.47	4.76	
OTHER SLOT MACHINES	16	27	27	-11.06			16	100	73.58				14	362	43.50			
TOTAL SLOT MACHINES	4	2,671	4,803	-13.40	5.99		4	2,677	15,043	-7.98	6.03		4	2,590	65,831	-1.38	6.03	
TOTAL GAMING WIN			5,779	-16.22					17,717	-14.29					78,715	-7.38		

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FIGURES ARE CURRENT AS OF: 02/01/13
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NEVADA STATE GAMING CONTROL BOARD

WASHOE RENO AREA
\$36,000,000 ANNUAL REVENUE RANGE
Win Amounts are in Thousands (Add 000)

GAMING REVENUE REPORT

UNIT DESCRIPTION GAMES AND TABLES:	CURRENT MONTH SUMMARY - DECEMBER, 2012						THREE MONTH SUMMARY - 10/01/12 TO 12/31/12						TWELVE MONTH SUMMARY - 9/01/12 TO 12/31/12					
	# OF REPORTING LOCATIONS --- 6						# OF REPORTING LOCATIONS --- 6						# OF REPORTING LOCATIONS --- 6					
	# OF LOC'S	# OF UNITS	WIN AMOUNT	% CHANGE	WIN PERCENT		# OF LOC'S	# OF UNITS	WIN AMOUNT	% CHANGE	WIN PERCENT		# OF LOC'S	# OF UNITS	WIN AMOUNT	% CHANGE	WIN PERCENT	
TWENTY-ONE	6	152	3,208	15.91	15.24		6	151	8,286	10.19	14.56		6	148	35,155	5.28	14.99	
CRAPS	6	17	1,113	47.21	16.59		6	17	2,636	-11.07	14.82		6	16	11,409	-12.37	14.51	
ROULETTE	6	18	608	-0.91	24.61		6	18	1,484	-0.61	23.02		6	18	6,264	3.97	22.59	
3-CARD POKER	6	15	437	-6.35	26.99		6	15	1,245	19.35	17.26		6	15	5,578	-8.43	26.76	
MINI-BACCARAT	5	8	472	-16.71	18.30		6	13	1,154	19.35	17.26		6	8	3,879	37.52	14.34	
KENO	6	13	439	7.47	34.41		6	13	1,159	86.85	27.87		6	13	5,032	6.36	29.26	
LET IT RIDE	6	7	183	-0.66	31.90		6	7	503	-5.67	28.97		6	7	2,276	-10.36	27.43	
PAI GOW	6	7	157	-31.78	13.79		6	7	556	-5.10	20.25		6	7	1,820	1.37	19.24	
PAI GOW POKER	6	39	1,114	-3.78	26.24		6	39	2,787	-1.43	23.07		6	38	10,635	-6.95	22.54	
RACE BOOK (1)	4	4	145	-17.67	16.97		4	3	449	-10.69	16.05		4	3	1,960	-7.54	16.47	
SPORTS POOL (2)	4	4	703	48.18	10.74		4	4	531	-63.78	2.55		4	4	3,628	13.22	6.36	
OTHER GAMES		14	304	-16.73	11.55			14	1,125	16.29	16.24			15	4,539	-9.94	16.58	
TOTAL GAMES	6	298	8,884	8.77	17.19		6	296	21,915	1.10	15.25		6	292	92,204	-6.31	16.11	
CARD GAMES	4	46	549	-4.36			4	46	1,555	-2.28			6	49	6,304	-3.45		
SLOT MACHINES:																		
1 CENT	6	2,036	5,860	-21.53	5.36		6	2,042	22,399	-4.08	7.06		6	2,044	99,092	-5.52	7.44	
5 CENT	3	36	78	-46.82	3.74		3	36	279	-25.31	4.34		5	46	1,141	-28.52	3.55	
25 CENT	5	245	542	-36.58	4.70		6	249	2,217	-12.95	6.02		6	264	11,057	-10.45	6.76	
1 DOLLAR	6	543	1,278	-26.13	2.57		6	551	5,259	-9.57	3.58		6	585	25,494	-8.47	3.92	
MEGABUCKS	3	5	-34	-142.16	-9.63		3	6	87	-66.85	7.30		4	7	825	-12.51	11.13	
5 DOLLAR	6	86	283	-4.02	3.42		6	86	840	-18.40	3.70		6	84	3,115	-27.93	3.22	
25 DOLLAR	5	27	206	392.21	10.43		5	27	384	100.48	7.51		5	25	1,379	88.47	5.90	
100 DOLLAR	5	15	30	123.51	2.71		5	15	-50	-126.28	-2.10		6	23	394	-55.18	3.32	
MULTI DENOMINATION	6	4,346	13,058	-0.12	3.76		6	4,361	41,552	2.35	4.04		6	4,326	174,454	6.53	3.93	
OTHER SLOT MACHINES		19	385	94.54				19	-1,469	-450.47				24	-419	-129.11		
TOTAL SLOT MACHINES	6	7,358	21,686	-8.73	4.09		6	7,390	71,498	-4.39	4.55		6	7,425	316,531	-3.87	4.66	
TOTAL GAMING WIN			31,119	-4.26					94,968	-3.14					425,039	-3.03		
(1)RACE PARI-MUTUEL	4	4	145	-17.67	16.97		4	4	456	-9.28	16.31		4	4	1,972	-6.88	16.59	
(2)SPORTS POOL DETAIL	4	4	605	107.11	13.32		4	4	312	-57.17	2.04		4	4	1,592	102.91	5.87	
FOOTBALL	4	4	36	-64.17	2.97		4	4	104	-47.61	3.67		4	4	704	-42.22	4.57	
BASKETBALL	4	4	-40	-170.63			4	4	-59	-290.39	-5.90		4	4	632	47.91	6.31	
BASEBALL	4	4	89	-15.75	19.66		4	4	142	-66.87	9.41		4	4	543	-23.12	20.71	
SPORTS PARLAY CARDS				0.00					0	0.00					0	0.00		
SPORTS PARI-MUTUEL			14	269.92	13.64				33	-59.73	18.74				0	0.00		
OTHER																		

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NEVADA STATE GAMING CONTROL BOARD

WASHOE COUNTY PARKS AREA
ALL MONETARIZED LOCATIONS
Win Amounts are in Thousands (Add 000)

GAMING REVENUE REPORT

UNIT DESCRIPTION GAMES AND TABLES:	CURRENT MONTH SUMMARY - DECEMBER, 2012					THREE MONTH SUMMARY - 10/01/12 TO 12/31/12					TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12				
	# OF REPORTING LOCATIONS -- 9					# OF REPORTING LOCATIONS -- 9					# OF REPORTING LOCATIONS -- 9				
	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
THIRTY-ONE	4	31	343	-20.25	16.41	4	31	1,096	-16.54	18.26	4	31	4,778	-6.41	19.26
CRAPS	3	4	105	32.27	20.01	3	4	268	14.28	18.57	4	5	1,091	-12.27	16.40
KENO	3	4	130	-18.76	23.68	3	4	503	-8.40	27.76	3	4	2,143	-6.59	26.31
SPORTS POOL (2)	7	7	287	-2.14	12.78	7	7	253	-69.02	15.61	7	7	1,890	-9.35	9.54
OTHER GAMES	15	15	15	-30.82	20.35	16	16	391	-48.88	15.61	16	16	3,056	-21.38	25.84
TOTAL GAMES	5	61	1,016	-13.98	16.52	5	62	2,511	-31.74	13.49	5	63	12,959	-9.43	17.85
CARD GAMES	3	11	68	-8.40		3	11	196	-17.89		3	10	872	-12.38	
SLOT MACHINES:	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
1 CENT	5	861	2,450	-4.99	6.20	5	844	7,314	-2.56	6.36	5	828	30,222	3.49	6.50
5 CENT	5	79	73	-23.81	3.70	5	79	229	-19.97	3.92	5	87	950	-15.63	4.17
25 CENT	6	164	265	-25.07	4.27	6	164	871	-11.77	4.65	6	172	3,832	-16.49	4.69
1 DOLLAR	6	217	307	-34.68	2.76	6	217	1,131	-12.29	3.48	6	223	5,429	-12.35	3.70
MEGABUCKS	3	6	24	-47.99	11.66	3	7	115	-8.62	14.52	3	8	532	23.20	13.43
5 DOLLAR	3	25	73	17.79	4.13	3	25	194	16.29	4.38	3	25	843	-19.56	4.14
MULTI DENOMINATION	8	2,230	5,180	2.17	4.06	8	2,252	15,745	3.05	4.15	8	2,257	64,532	-0.13	4.16
OTHER SLOT MACHINES	27	27	15	-90.31		27	27	142	-53.22		28	28	751	-13.39	
TOTAL SLOT MACHINES	8	3,609	8,387	-5.00	4.42	8	3,615	25,742	-0.79	4.59	8	3,627	107,150	-0.91	4.63
TOTAL GAMING WIN			9,471	-6.08				28,449	-4.73				122,931	-2.00	
(2) SPORTS POOL DETAIL															
FOOTBALL	7	7	152	69.21	13.19	7	7	19	-93.90	0.51	7	7	471	13.29	7.08
BASKETBALL	7	7	34	-38.19	5.14	7	7	92	-12.74	6.91	7	7	524	-10.79	10.37
BASEBALL			-7	-1614.84				-28	-44.88	-7.74			213	-31.39	5.35
SPORTS PARLAY CARDS	7	7	123	-9.80	29.45	7	7	182	-50.28	14.56	7	7	499	-10.70	25.01
SPORTS PARI-MUTUEL			0	0.00				0	0.00				0	0.00	
OTHER			-15	-213.48	-73.44			-12	-125.55	-15.50			32	-31.74	6.10

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NEVADA STATE GAMING CONTROL BOARD

WASHOE COUNTY SPARKS AREA
\$1,000,000 AND - R REVENUE RANGE
Win Amounts are in Thousands (Add 000)

GAMING REVENUE REPORT

CURRENT MONTH SUMMARY - DECEMBER, 2012

THREE MONTH SUMMARY - 10/01/12 TO 12/31/12

THREE MONTH SUMMARY - 01/01/12 TO 12/31/12

UNIT DESCRIPTION	# OF REPORTING LOCATIONS --				# OF REPORTING LOCATIONS --				# OF REPORTING LOCATIONS --			
GAMES AND TABLES:	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT
CRAPS	4	31	343	20.25	4	31	1,096	16.41	4	31	4,778	19.26
25 CENT	3	4	105	32.27	3	4	268	14.28	4	5	1,091	16.40
1 DOLLAR	3	4	30	18.76	3	4	503	27.76	3	4	2,143	26.31
MEGABUCKS	16	247	247	19.13	16	512	512	12.02	16	512	3,539	21.71
5 DOLLAR	5	55	825	15.40	5	55	2,379	17.60	5	56	11,551	22.17
TOTAL GAMES	3	11	68	-8.40	3	11	196	-17.89	3	10	872	-12.98
CARD GAMES												
SLOT MACHINES:	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT
1 CENT	5	861	2,450	-4.99	5	844	7,314	-2.56	5	828	30,222	3.49
5 CENT	5	79	73	-23.81	5	79	229	-19.97	5	87	960	-15.43
25 CENT	6	164	265	-25.07	6	164	871	-11.77	6	172	3,812	-15.49
1 DOLLAR	6	217	307	-34.68	6	217	1,131	-12.29	6	223	5,429	-12.35
MEGABUCKS	3	6	24	-47.99	3	7	115	-8.62	3	8	532	23.28
5 DOLLAR	3	25	73	17.79	3	25	194	16.29	3	25	843	-19.56
MULTI DENOMINATION	7	2,200	5,132	2.08	7	2,222	15,558	2.90	7	2,227	63,920	-0.17
OTHER SLOT MACHINES	15	27	15	-90.31	15	27	142	-53.22	15	28	751	-13.39
TOTAL SLOT MACHINES	7	3,579	6,339	-5.09	7	3,585	25,555	-0.90	7	3,597	106,499	-0.94
TOTAL GAMING WIN			9,232	-6.13			28,130	-3.38			119,913	-1.97

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NEVADA STATE GAMING CONTROL BOARD
 WASHOE COUNTY NORTH LAKE TAHOE AREA
 ALL NONRESTRICTED LOCATIONS
 Win Amounts are in Thousands (Add 000)

GAMING REVENUE REPORT

UNIT DESCRIPTION GAMES AND TABLES:	CURRENT MONTH SUMMARY - DECEMBER, 2012					THREE MONTH SUMMARY - 10/01/12 TO 12/31/12					TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12				
	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
TWENTY-ONE	3	19	113	-75.04	5.72	3	20	476	-48.58	11.35	3	21	2,831	-12.69	13.26
CRAPS	3	4	60	-40.19	9.81	3	4	147	-35.05	12.25	3	4	1,051	4.66	15.69
ROULETTE	3	4	73	13.01	24.56	3	4	147	24.44	23.48	3	4	679	22.39	23.61
SPORTS POOL (2)	3	3	211	1132.22	17.84	3	3	114	-43.23	3.54	3	3	717	77.45	6.69
OTHER GAMES	7	7	82	96.32	24.59	6	6	164	56.31	23.21	5	5	878	44.01	23.63
TOTAL GAMES	3	37	538	-15.68	12.24	3	37	1,348	-33.51	10.54	3	37	6,097	1.91	13.54
CARD GAMES			22	-4.29				44	-3.00				233	-13.51	
SLOT MACHINES:	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
1 CENT	5	173	298	-3.86	7.80	5	171	940	6.52	7.91	5	166	4,086	23.94	7.70
25 CENT	3	23	54	-35.48	9.48	3	23	161	-21.70	10.10	3	19	841	-6.51	11.26
1 DOLLAR	5	23	28	-64.12	5.06	5	23	67	-62.53	4.66	5	26	521	-37.99	6.52
5 DOLLAR	3	16	47	-6.97	8.89	3	16	144	19.94	9.36	3	17	562	10.65	6.65
MULTI DENOMINATION	5	569	793	-24.36	4.44	5	572	2,609	-8.28	4.58	5	580	12,943	-3.82	4.65
OTHER SLOT MACHINES	13	43	168.95			13	13	111	71.12			13	649	4.54	
TOTAL SLOT MACHINES	5	817	1,263	-20.45	5.31	5	818	4,032	-6.16	5.40	5	821	19,602	-0.11	5.59
TOTAL GAMING WIN			1,824	-18.90				5,124	-13.42				25,931	0.22	
(2) SPORTS POOL DETAIL															
FOOTBALL	3	3	181	225.47	21.65	3	3	111	-50.02	4.86	3	3	361	-18.64	7.59
BASKETBALL	3	3	59	329.21	24.24	3	3	71	147.10	16.27	3	3	200	114.33	8.13
BASEBALL			-7	-710.37				-45	-329.77	-24.05			45	-25.81	7.76
SPORTS PARLAY CARDS	3	3	-15	84.77	-16.66	3	3	-8	85.62	-2.99	3	3	67	1100.63	-4.79
SPORTS FARI-MUTUEL			0	0.00				0	0.00				0	0.00	
OTHER			-8	-182.26	-81.55			-15	-181.27	-31.63			44	52.90	11.04

Columns may not foot due to rounding. Unit detail is shown separately only when there are 3 or more locations reporting specific unit information. Otherwise, such information is included in 'OTHER' categories.

FIGURES ARE CURRENT AS OF: 02/01/13

WASHOE COUNTY
ALL NONRESTRICTED LOCATIONS
Win Amounts are in Thousands (Add 000)

NEVADA STATE GAMING CONTROL BOARD

GAMING REVENUE REPORT

UNIT DESCRIPTION	CURRENT MONTH SUMMARY - DECEMBER, 2012					THREE MONTH SUMMARY - 10/01/12 TO 12/31/12					TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12				
	# OF REPORTING LOCATIONS -- 12					# OF REPORTING LOCATIONS -- 12					# OF REPORTING LOCATIONS -- 12				
GAMES AND TABLES:	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
SPORTS POOL (2)	5	5	480	1877.33	17.25	5	5	272	-57.70	3.12	5	5	1,610	8.03	7.59
OTHER GAMES	13	13	215	-6.99	21.71	13	13	673	-10.20	22.38	13	13	2,966	-2.44	23.35
TOTAL GAMES	18	18	696	172.10	18.42	18	18	945	-32.11	8.06	18	18	4,576	5.99	13.39
CARD GAMES	12	12	-30.26			37	37	-19.33			173	173	4.93		
SLOT MACHINES:	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
1 CENT	5	699	1,569	-16.67	6.92	5	703	5,117	-11.22	7.26	5	734	23,225	5.24	7.47
5 CENT	5	27	11	-70.04	1.67	5	27	88	-15.66	4.16	5	27	397	-6.61	4.57
25 CENT	5	60	90	-42.35	6.98	5	60	365	-23.37	8.05	5	78	1,852	-13.95	7.42
1 DOLLAR	6	59	132	11.69	5.98	6	59	438	34.64	7.16	5	65	1,852	5.02	7.17
MEGABUCKS	3	8	31	3.53	15.50	3	8	122	6.49	16.01	3	9	494	22.09	14.32
MULTI DENOMINATION	10	1,007	1,983	1.42	4.25	10	987	6,011	5.16	4.39	11	945	23,345	-1.93	4.59
OTHER SLOT MACHINES	7	87	1299.52			10	139	328.30			11	325	991.21		
TOTAL SLOT MACHINES	10	1,867	3,903	-6.75	5.26	10	1,854	12,280	-2.02	5.52	11	1,868	51,491	-0.67	5.51
TOTAL GAMING WIN			4,610	3.41				13,262	-5.07				56,240	-0.32	
(2) SPORTS POOL DETAIL															
FOOTBALL	5	5	304	704.63	17.75	5	5	22	-93.35	0.38	5	5	610	32.04	6.56
BASKETBALL	5	5	102	169.41	14.23	5	5	135	100.27	9.68	5	5	479	25.16	9.09
BASEBALL			-6	-195.79				91	712.85	21.40			164	-16.94	3.62
SPORTS PARLAY CARDS	5	5	84	278.79	24.84	5	5	30	-87.50	2.63	5	5	262	-36.38	4.53
SPORTS PARL-MITUEL			0	0.00				0	0.00				0	0.00	
OTHER			-3	-31.41	-17.55			-6	-126.92	-9.68			94	165.77	17.33

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NEVADA STATE GAMING CONTROL BOARD

WHITS COUNTY
All Nonrestricted Locations
Win Amounts are in Thousands (Add 000)

GAMING REVENUE REPORT

UNIT DESCRIPTION	CURRENT MONTH SUMMARY - DECEMBER, 2012					THREE MONTH SUMMARY - 10/01/12 TO 12/31/12					TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12				
	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT	CHANGE	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT	CHANGE	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT	CHANGE
GAMES AND TABLES:															
OTHER GAMES	5	12	12	62.35	14.25	5	27	27	71.43	9.85	5	208	208	19.25	19.13
TOTAL GAMES	5	12	12	62.35	14.25	5	27	27	71.43	9.85	5	208	208	19.25	19.13
CARD GAMES	3	3	3	26.94		7	7	7	22.35		33	33	33	22.58	
SLOT MACHINES:															
1 CENT	5	272	330	22.22	7.33	5	268	1,218	3.83	7.89	5	282	5,575	11.82	7.46
5 CENT	4	19	8	56.93	4.72	4	19	66	20.61	6.97	5	25	171	2.76	4.57
25 CENT	5	24	25	24.91	7.38	5	24	78	21.76	6.64	5	31	369	16.93	6.56
1 DOLLAR	5	13	9	68.16	5.26	5	14	53	27.17	9.65	5	16	225	10.83	5.25
MULTI DENOMINATION	5	183	212	3.63	5.52	5	183	704	14.82	5.79	5	151	2,385	6.26	5.59
OTHER SLOT MACHINES	4	4	4	158.35		4	4	1	95.99		4	4	91	17.42	
TOTAL SLOT MACHINES	5	515	575	20.34	6.35	5	511	2,121	0.97	6.97	5	509	8,816	3.05	6.71
TOTAL GAMING WIN			590	22.16				2,155	4.05				9,056	2.29	

Columns may not foot due to rounding. Unit detail is shown separately only when there are 3 or more locations reporting specific unit information. Otherwise, such information is included in 'OTHER' categories.

FIGURES ARE CURRENT AS OF: 02/31/13

NEVADA STATE GAMING CONTROL BOARD

BALANCE COUNTIES
ALL NONRESTRICTED LOCATIONS
Win Amounts are in Thousands (Add 000)

GAMING REVENUE REPORT

UNIT DESCRIPTION	CURRENT MONTH SUMMARY - DECEMBER, 2012					THREE MONTH SUMMARY - 10/01/12 TO 12/31/12					TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12				
	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
GAMES AND TABLES:															
OTHER GAMES	3	3	-25.11	4.29		3	3	21	31.55	11.90	3	3	70	22.86	17.61
TOTAL GAMES	3	3	-25.11	4.29		3	3	21	31.55	11.90	3	3	70	22.86	17.61
CARD GAMES	0	0	0.00			0	0	0.00			0	0	0.00		
SLOT MACHINES:															
1 CENT	7	258	463	22.89	8.31	7	256	1,410	17.22	8.06	7	255	5,737	22.12	7.85
5 CENT	6	36	22	-28.36	7.61	6	37	58	-33.36	6.51	6	39	303	-14.95	6.95
25 CENT	7	74	31	-35.39	5.57	7	74	145	-19.21	7.35	7	73	799	-3.71	7.45
1 DOLLAR	7	40	35	89.44	9.03	8	40	106	28.66	6.79	8	39	397	-22.69	5.35
MULTI DENOMINATION	13	476	628	3.22	6.11	13	475	2,031	6.60	6.29	13	445	9,630	8.82	5.92
OTHER SLOT MACHINES	4	4	-15	-4397.78		4	4	-9	-833.69		4	4	12	106.11	
TOTAL SLOT MACHINES	13	889	1,164	7.60	6.81	13	886	3,741	8.20	6.84	13	858	15,275	11.02	6.60
TOTAL GAMING WIN			1,166	7.47				3,762	8.32				15,345	11.07	

Columns may not foot due to rounding. Unit detail is shown separately only when there are 3 or more locations reporting specific unit information. Otherwise, such information is included in 'OTHER' categories.

FIGURES ARE CURRENT AS OF: 02/01/13

NEVADA STATE GAMING CONTROL BOARD

BALANCE UNITIES
\$1,000,000 AND 1/2 REVENUE RANGE
Win Amounts are in Thousands (Add 000)

GAMING REVENUE REPORT

UNIT DESCRIPTION GAMES AND TABLES:	CURRENT MONTH SUMMARY - DECEMBER, 2012						THREE MONTH SUMMARY - 10/01/12 TO 12/31/12						TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12					
	# OF REPORTING LOCATIONS --- 6						# OF REPORTING LOCATIONS --- 6						# OF REPORTING LOCATIONS --- 6					
	# OF LOC'S	# OF UNITS	WIN AMOUNT	% CHANGE	WIN PERCENT		# OF LOC'S	# OF UNITS	WIN AMOUNT	% CHANGE	WIN PERCENT		# OF LOC'S	# OF UNITS	WIN AMOUNT	% CHANGE	WIN PERCENT	
OTHER GAMES			0	0.00					0	0.00					0	0.00		
TOTAL GAMES			0	0.00					0	0.00					0	0.00		
CARD GAMES			0	0.00					0	0.00					0	0.00		
SLOT MACHINES:																		
1 CENT	5	197	416	23.22	8.38		5	136	1,257	19.39	8.06		5	196	5,058	24.01	7.52	
25 CENT	4	44	21	-42.45	4.80		4	44	111	-17.37	7.24		4	45	612	-2.44	7.51	
1 DOLLAR	3	29	24	279.06	9.56		3	29	69	52.43	7.10		3	26	250	-14.46	5.50	
MULTI DENOMINATION	6	301	494	0.31	5.11		6	301	1,573	3.23	6.15		6	302	6,556	12.94	5.88	
OTHER SLOT MACHINES		16	2	-88.76				16	27	-50.21				17	185	-11.30		
TOTAL SLOT MACHINES	6	587	957	7.28	5.86		6	585	3,039	8.09	6.86		5	586	12,621	14.99	6.59	
TOTAL GAMING WIN			957	7.29					3,039	8.11					12,621	14.98		

Columns may not foot due to rounding. Unit detail is shown separately only when there are 3 or more locations reporting specific unit information. Otherwise, such information is included in 'OTHER' categories.

FIGURES ARE CURRENT AS OF: 02/01/13

Taxable Revenue by Area

County/Area	12/01/12 to 12/31/12	10/01/12 to 12/31/12	1/01/12 to 12/31/12
	Taxable Revenue	Taxable Revenue	Taxable Revenue
STATEWIDE	646,713	2,266,981	10,018,345
CARSON VALLEY AREA	639,418	2,252,658	9,959,309
CHURCHILL COUNTY	7,858	23,289	98,111
CLARK COUNTY	1,852	5,472	21,156
CLARK COUNTY DOWNTOWN LAS VEGAS AREA	537,107	1,929,925	8,569,887
CLARK COUNTY LAS VEGAS STRIP AREA	35,517	1,921,806	8,539,874
CLARK COUNTY NORTH LAS VEGAS AREA	34,469	122,783	588,159
CLARK COUNTY LAUGHLIN AREA	1,814	121,056	584,299
CLARK COUNTY MESQUITE AREA	32,654	6,419	27,987
CLARK COUNTY BALANCE OF COUNTY	301,544	114,647	476,311
DOUGLAS COUNTY SOUTH SHORE LAKE TAHOE AREA	301,109	1,175,829	5,378,317
ELKO COUNTY	9,456	30,247	5,374,304
ELKO COUNTY BALANCE OF COUNTY	26,199	78,921	125,446
HUMBOLDT COUNTY	262,809	1,058,932	4,866,572
LYON COUNTY	19,375	59,942	273,448
NYE COUNTY	33,141	108,093	462,981
WASHOE COUNTY	58,318	185,678	796,971
WASHOE COUNTY BALANCE OF COUNTY	9,226	28,573	117,521
WASHOE COUNTY REMO AREA	79,984	249,137	1,034,289
WASHOE COUNTY SPARKS AREA	78,967	246,327	1,023,553
WASHOE COUNTY NORTH SHORE LAKE TAHOE AREA	14,312	43,651	201,376
WASHOE COUNTY BALANCE OF COUNTY	19,977	63,723	265,169
WASHOE COUNTY BALANCE OF COUNTIES	12,671	39,946	167,750
WASHOE COUNTY BALANCE OF COUNTIES	7,246	23,777	97,419
WASHOE COUNTY BALANCE OF COUNTIES	1,580	5,201	21,489
WASHOE COUNTY BALANCE OF COUNTIES	3,418	10,127	40,351
WASHOE COUNTY BALANCE OF COUNTIES	4,373	12,552	49,335
WASHOE COUNTY BALANCE OF COUNTIES	54,509	167,112	726,711
WASHOE COUNTY BALANCE OF COUNTIES	52,874	165,411	716,525
WASHOE COUNTY BALANCE OF COUNTIES	38,855	120,354	523,571
WASHOE COUNTY BALANCE OF COUNTIES	38,285	119,951	520,519
WASHOE COUNTY BALANCE OF COUNTIES	2,516	6,576	27,020
WASHOE COUNTY BALANCE OF COUNTIES	5,780	17,687	78,581
WASHOE COUNTY BALANCE OF COUNTIES	29,990	95,698	415,317
WASHOE COUNTY BALANCE OF COUNTIES	9,407	28,414	120,379
WASHOE COUNTY BALANCE OF COUNTIES	1,658	28,035	118,311
WASHOE COUNTY BALANCE OF COUNTIES	1,524	5,035	25,322
WASHOE COUNTY BALANCE OF COUNTIES	4,823	13,260	56,238
WASHOE COUNTY BALANCE OF COUNTIES	590	2,155	9,056
WASHOE COUNTY BALANCE OF COUNTIES	1,166	3,752	15,345
WASHOE COUNTY BALANCE OF COUNTIES	957	3,039	12,521

2650
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Inc., d/b/a Peppermill Casino*

IN THE SECOND JUDICIAL DISTRICT FOR THE STATE OF NEVADA
IN AND FOR THE COUNTY OF WASHOE

MEI-GSR HOLDINGS, LLC, a Nevada
Corporation, d/b/a/ GRAND SIERRA RESORT,

CASE NO.: CV13-01704

DEPT. NO.: B7

Plaintiff,

vs.

BUSINESS COURT DOCKET

PEPPERMILL CASINOS, INC., a Nevada
Corporation, d/b/a/ PEPPERMILL CASINO,

Defendant.

**PEPPERMILL'S OBJECTION TO MEI-GSR HOLDINGS, LLC'S (1) PROPOSED JURY
INSTRUCTIONS AND VERDICT FORMS, (2) SUPPLEMENT TO PROPOSED JURY
INSTRUCTIONS, AND (3) SUPPLEMENTAL INTERIM JURY INSTRUCTIONS**

Defendant PEPPERMILL CASINOS, INC. ("Peppermill") by and through its counsel,
Robison, Belaustegui, Sharp & Low, hereby objects to Plaintiff MEI-GSR HOLDINGS, LLC's
("GSR") (1) Proposed Jury Instructions and Verdict Form, (2) Supplement to Proposed Jury
Instructions, and (3) Supplemental Interim Jury Instructions.

This Objection is based upon the pleadings and papers filed herein, the attached
Memorandum of Points and Authorities, and the attached Affidavit, as well as the arguments and
evidence presented at any hearing the Court convenes to consider this objection.

///

1 DATED this 14th day of January, 2016.

2 ROBISON, BELAUSTEGUI, SHARP & LOW
3 A Professional Corporation
4 71 Washington Street
5 Reno, Nevada 89503

6 

7 KENT K. ROBISON
8 SCOTT L. HERNANDEZ
9 THERESE M. SHANKS
10 Attorneys for Defendant
11 Peppermill Casinos, Inc., d/b/a Peppermill Casino

12 **POINTS AND AUTHORITIES**

13 Peppermill hereby objects to several proposed jury instructions as set forth in GSR's
14 (1) Proposed Jury Instructions and Verdict Form, (2) Supplement to Proposed Jury Instructions
15 (starting at page 8), and (3) Supplemental Interim Jury Instructions (starting at page 27). The
16 following discussion sets forth the grounds for each objection to a particular proposed jury
17 instruction. Please note, counsel for GSR withdrew several proposed jury instructions, many of
18 which are replaced by proposed jury instructions set forth in GSR's Supplement to Proposed Jury
19 Instructions.¹ See **Exhibit 1** (Email Correspondence (Jan. 7 & 8, 2016)). Accordingly,
20 Peppermill will not reference or address any of GSR's withdrawn instructions unless relevant to
21 this discussion. GSR has not identified any instructions that are specifically supplanted by the
22 Supplemental Interim Jury Instructions.

23 **I. INSTRUCTION REGARDING "BURDEN OF PROOF: PREPONDERANCE OF
24 EVIDENCE".**

25 **A. GSR'S Proposed Instruction**

26 Plaintiff is seeking damages based upon multiple claims
27 against the Defendant. These claims include: Unfair Trade Practices;
28 Theft of Trade Secrets and Violation of the Nevada Trade Secret Act;

29 ¹ GSR has withdrawn the following instructions appearing on pages 22 to 37 of its Proposed Jury
30 Instructions and Verdict Form: Unfair Trade Practices, NRS 603.040; Unlawful Computer
31 Access, NRS 205.477, .511; Uniform Trade Secret Act, NRS. 600A.101, *et seq.*; Uniform Trade
32 Secret Act, NRS 600A.032 – Rebuttable Presumption of Confidential Information; Reasonable
33 Royalty, NRS 600A.040; Deciding a "Reasonable Royalty," NRS 600A.040; Impact of Knowing
34 Pars; Unjust Enrichment; Vicarious Liability/Respondeat Superior; Compensatory Damages;
35 General Damages; Special Damages; Punitive Damages – Liability Phase; and Punitive Damages.

1 Theft of Computer Data, and; Unjust Enrichment. It is the Plaintiff's
2 burden to prove to you that:

3 1. Peppermill through Ryan Tors violated the Nevada
4 Trade Secret Act.

5 2. Peppermill through Ryan Tors also violated several
6 statutes of the State of Nevada meant to protect trade secrets
7 and to prevent unauthorized persons from accessing
8 computers (including slot machines) and taking information
9 from those computers.

10 3. That as a result of these actions Grand Sierra Resort
11 sustained damages.

12 The Defendant, Peppermill, has the burden of proving by a
13 preponderance of the evidence all of the facts necessary to establish:

14 1. The information taken by Ryan Tors was not a trade
15 secret; and

16 2. The information obtained did not provide any benefit
17 to Peppermill.

18 A "preponderance of the evidence" means such evidence as,
19 when considered and compared with that opposed to it, has more
20 convincing force and produces in your mind a belief that what is
21 sought to be proved is more probably true than not true. In
22 determining whether a party has met this burden, you will consider
23 all the evidence, whether produced by the plaintiff or defendant.

24 Source/Authority

25 NEV.J.I. 2EV.1; *See* CA BAJI 2.60; *see also, Seaman v. McKesson*
26 *Corp.*, 109 Nev. 8, 846 P.2d 280 (1993) (disease caused by the
27 occupational environment); *Corbin v. State*, 111 Nev. 378, 892 P.2d
28 580 (1995) (regarding entrapment: "Preponderance of the evidence
means such evidence as, when weighed with that opposed to it, has
more convincing force and the greater probability of truth."); *also see*
Deiss v. Southern Pac. Co., 56 Nev. 169 (1936).

See Exhibit 2.

B. Peppermill's Proposed Instructions

Plaintiff is seeking damages based upon Nevada's Trade
Secret Act. Plaintiff, "GSR," claims that the Defendant,
Peppermill, misappropriated trade secrets. Plaintiff has the
burden of proving by a preponderance of evidence all of the facts
to establish:

1. GSR's specific par settings that were accessed by
the Peppermill are trade secrets in that they were
information that:

(a) derived independent economic value, actual

1 or potential, from not being generally known to,
2 and not being readily ascertainable by proper
3 means by the public or any other person who can
disclosure or use; and

4 (b) was the subject of efforts that are
5 reasonable under the circumstances to maintain its
secrecy.

6 Defendant has denied that Plaintiff's par information it
7 obtained from the Plaintiff are trade secrets. In addition,
8 Defendant has alleged the following affirmative defenses that it
must prove by a preponderance of evidence:

- 9 1. Plaintiff has waived its claims;
- 10 2. Plaintiff should be estopped from making tis
claims;
- 11 3. Plaintiff has failed to mitigate its damages, if any it
has;
- 12 4. Plaintiff is not entitled to any civil penalties;
- 13 5. Plaintiff is not entitled to reasonable royalty
14 damages.

15 [Source/Authority]

16 NJI 2EV.1 Modified

17 **See Exhibit 3.**

18 **C. Legal Discussion in Support of Objection**

19 Peppermill has no objection to GSR's proposed definition of "preponderance of evidence"
20 taken from the Nevada Jury Instructions – Civil. However, GSR inappropriately describes who
21 bears the burden of proof as to which issues in this case.

22 A claimant in a civil action bears the burden of proof. *See Seaman v. McKesson Corp.*,
23 109 Nev. 8, 10, 846 P.2d 280, 282 (1993). Accordingly, absent a presumption that shifts the
24 burden of proof, a civil plaintiff bears the burden of proof for all of its claims for relief and any
25 affirmative defenses to a defendant's counterclaim, while a defendant bears the burden of proof
26 for all of its affirmative defenses and counterclaims.

27 Here, the GSR's proposed instruction attempts to shift the burden of proof onto the
28 Peppermill:

1 The Defendant, Peppermill, has the burden of proving by a
2 preponderance of the evidence all of the facts necessary to establish:

- 3 1. The information taken by Ryan Tors was not a trade
secret; and
- 4 2. The information obtained did not provide any benefit
5 to Peppermill.

6 *See Exhibit 2.* Peppermill bears no such burden. Under NRS 600A.030, a plaintiff in a
7 misappropriation of trade secret case has the burden to prove whether certain information is a
8 protectable trade secret or not. A defendant in such a case does not have the burden to prove a
9 negative.

10 Furthermore, a plaintiff also has the burden to prove damages under NRS 600A.050(1),
11 including any recovery for unjust enrichment. Through its proposed instruction, GSR would
12 improperly suggest to a jury that there is a presumption of a benefit to the Peppermill in this case.

13 There is not. If GSR wants to recover unjust enrichment damages, it bears the burden to prove
14 that GSR derived a benefit from the pars allegedly taken by Mr. Tors.

15 In contrast to GSR's misleading instruction, Peppermill's proposed instruction regarding
16 the burden of proof appropriately allocates the burden of proof. GSR bears the burden of proof
17 for each of the elements of misappropriation of a trade secret. Peppermill bears the burden of
18 proof for each of its affirmative defense. For these reasons, the Court should adopt Peppermill's
19 proposed jury instruction regarding the burden of proof.

20 **II. INSTRUCTION REGARDING "EVIDENCE TO BE CONSIDERED 21 GENERALLY; DIRECT AND CIRCUMSTANTIAL EVIDENCE".**

22 **A. GSR'S Proposed Instruction**

23 The evidence which you are to consider in this case consists of
24 the testimony of the witnesses, the exhibits, and any facts admitted or
25 agreed to by counsel.

26 There are two types of evidence: direct and circumstantial.
27 **Direct evidence is the testimony of a person who claims to have
personal knowledge of an incident or event, such as an eyewitness.**
28 **Circumstantial evidence is the proof of a chain of facts and
circumstances which tends to prove whether or not an incident or
event occurred or a fact exists.** The law makes no distinction
between the weight to be given either direct or circumstantial
evidence. Therefore, all of the evidence in this case, including the
circumstantial evidence, should be considered by you in arriving at
your verdict.

1 Statements, arguments and opinions of counsel are not
2 evidence in the case. However, if the attorneys stipulate as to the
3 existence of a fact, you must accept the stipulation as evidence and
regard that fact as proved.

4 You must not speculate to be true any insinuations suggested
5 by a question asked a witness. A question is not evidence and may be
6 considered only as it supplies meaning to the answer.

7 You must disregard any evidence to which an objection was
8 sustained by the Court and any evidence ordered stricken by the Court.
9 Anything you may have seen or heard outside the courtroom is not
10 evidence and must also be disregarded.

11 Source/Authority

12 NEV.J.I. 2EV.3; *See*, MANUAL OF MODEL CIVIL JURY INSTRUCTIONS
13 FOR THE NINTH CIRCUIT (April 2007), Instruction 1.6: "What is
14 Evidence"; *see also*, *Deveroux v. State*, 96 Nev. 388, 610 P.2d 722
15 (1980); *Crawford v. State*, 92 Nev. 456, 552 P.2d 1378 (1976)
16 (circumstantial evidence alone may sustain a conviction).

17 *See Exhibit 4* (emphasis added).

18 **B. Peppermill's Proposed Instructions**

19 Peppermill submitted NJI 2EV.3 verbatim, as set forth in the Nevada Jury Instructions –
20 Civil. *See Exhibit 5*.

21 **C. Legal Discussion in Support of Objection**

22 GSR utilized most of NJI 3EV.3 verbatim. However, as emphasized in bold above, GSR
23 submitted custom definitions of "direct evidence" and "circumstantial evidence," which are
24 improper. Peppermill objects on this basis.

25 "Direct evidence" "is evidence which, if believed, proves the fact in issue without the aid
26 of an inference." *Privette v. Faulkner*, 92 Nev. 353, 356, 550 P.2d 404, 406 (1976). In the
27 proposed instruction, GSR narrowly defines direct evidence as "personal knowledge" such as
28 eyewitness testimony, which is misleading to the jury. While personal knowledge or an
eyewitness account may be direct evidence, there are many other types of direct evidence such as
documentary or real evidence. NJI 3EV.3's definition of direct evidence—"direct proof of a
fact"—and examples are much more accurate and would better assist the jury. Accordingly, the
Court should adopt NJI 2EV.3 as the proper definition of direct evidence, as it is an accurate
reflection of the law.

1 GSR's proposed instruction defines circumstantial evidence as "proof of a chain of facts
2 and circumstances which tends to prove whether or not an incident or event occurred or a fact
3 exists." Aside from being wordy and confusing, the proposed instruction is inaccurate and
4 misleading to the jury. "Circumstantial evidence" is a fact from which an inference can be
5 reasonably drawn. *Fairman v. Warden, Nev. State Prison*, 83 Nev. 332, 337, 431 P.2d 660, 663
6 (1967). In light of this definition, NJI 2EV.3 accurately describes circumstantial evidence as "the
7 proof of one or more facts from which you could find another fact." GSR's definition suggests
8 that an initial fact need not be proven if it merely "tends to prove" the occurrence of an incident
9 or fact or the existence of another fact. GSR's definition would instruct the jury to speculate the
10 existence of certain facts instead of drawing a reasonable inference. This is wrong. Accordingly,
11 the Court should adopt NJI 2EV.3 as an accurate definition of circumstantial evidence.

12 **III. INSTRUCTION REGARDING "PROPERTY OWNER".**

13 **A. GSR'S Proposed Instruction**

14 Grand Sierra Resorts as the owner of the information on its slot
15 machines may testify as to what it believes the value of the
16 information that Peppermill obtained through Ryan Tors keying of
Grand Sierra Resorts machines.

17 Source/Authority

18 *Lucini-Parish Ins. v. Buck*, 108 Nev. 617, 621-22, 836 P.2d 627,
630 (1992).

19 *See Exhibit 6.*

20 **B. Legal Discussion in Support of Objection**

21 As a matter of fact and law, GSR's instruction regarding property owners is completely
22 accurate. However, given the general instruction set forth in NEV.J.I. 2EV.3, this particular
23 instruction appears redundant at best ("The evidence which you are to consider in this case consists of
24 the testimony of the witnesses, the exhibits, and any facts admitted or agreed to by counsel. ").

25 At worst, however, this instruction implies that owner testimony regarding the value of their
26 property is more credible than any other evidence of value. The high risk that GSR's instruction will
27 confuse and mislead the jury compared to its limited utility to educate the jury on the applicable law
28 renders this instruction erroneous. *See Carver v. El-Sabawi*, 121 Nev. 11, 14, 107 P.3d 1283, 1285

(2005) (“Jury instructions that tend to confuse or mislead the jury are erroneous.”). Accordingly, this instruction should be rejected by the Court.

IV. SUPPLEMENTAL INSTRUCTION REGARDING MISAPPROPRIATION OF TRADE SECRETS.

A. GSR’S Proposed Instruction

Grand Sierra Resorts claims that Peppermill misappropriated its trade secrets. To establish a claim of misappropriation of trade secrets, Grand Sierra Resorts must prove by a preponderance of the evidence: (1) the existence of a trade secret held by Grand Sierra Resorts and (2) acquisitions of Grand Sierra Resort’s trade secret by Peppermill through improper means.

[Source/Authority]

NRS 600A.050

NRS 600A.030

Saturn Sys., Inc. v. Militare 252 P.3d 516 (Colo. App. 2011)

DSMC, Inc. v. Convera Corp. 479 F. Supp. 2d 68 (D.D.C. 2007)

See Exhibit 7.

B. Legal Discussion in Support of Objection

GSR’s instruction regarding the liability elements of a misappropriation of a trade secret is almost accurate. In order to “establish a claim of misappropriation of trade secrets,” GSR must not only establish liability (i.e., misappropriation *and* trade secret); it must also establish damages. This instruction implies that GSR need not prove its damages by a preponderance of evidence. This is erroneous, and it may mislead and confuse the jury. *See Carver v. El-Sabawi, supra*, 121 Nev. at 14. Indeed, it appears that GSR acknowledges that it must also prove damages, because it cites to the damages provision of NRS 600A.050 in support of this proposed instruction.

Please note, under NRS 600A.030(2), “misappropriation” may be established by one of three ways. Through this instruction, GSR is limiting itself to only one method of misappropriation: “[a]cquisition of the trade secret of another by a person by improper means . . .” NRS 600A.030(2)(a). Peppermill will not argue with GSR if GSR intends to prove misappropriation in this way.

In light of the foregoing, Peppermill proposes a supplemental jury instruction to correct the error in GSR’s instruction. *See Exhibit 8.* This proposed instruction provides as follows:

Grand Sierra Resorts claims that Peppermill misappropriated its trade secrets. To establish liability against Peppermill for misappropriation of trade secrets, Grand Sierra Resorts must prove by a preponderance of the evidence: (1) the existence of a trade secret held by Grand Sierra Resorts and (2) acquisitions of Grand Sierra Resort's trade secret by Peppermill through improper means.

See id. (emphasis added). Peppermill's supplemental proposed instruction corrects the inaccuracy in GSR's instruction on misappropriation of trade secret. It should be adopted by the Court.

V. SUPPLEMENTAL INSTRUCTION REGARDING TRADE SECRET.

A. GSR'S Proposed Instruction

In considering Grand Sierra Resort's claim for misappropriation of a trade secret, you must first determine whether any of the items identified by Grand Sierra Resorts constitute a "trade secret" under the law. A trade secret is defined by the Nevada Trade Secret Act as:

Information, including, without limitation, a formula, pattern, compilation, program, device, method, technique, product, system, process, design, prototype, procedure, computer programming instruction or code that: (a) Derives independent economic value, actual or potential, from not being generally known to, and not being readily ascertainable by proper means by the public or any other persons who can obtain commercial or economic value from its disclosure or use; and (b) Is the subject of efforts that are reasonable under the circumstances to maintain its secrecy.

A trade secret may consist of a simple fact, item, or procedure, or a series or sequence of items or procedures which, although individually could be perceived as relatively minor or simple, collectively can make a substantial difference in the efficiency of a process, or may be the basis of a marketing or commercial strategy. The collective effect of the items and procedures must be considered in any analysis of whether a trade secret exists and not the general knowledge of each individual item or procedure.

[Source/Authority]

NRS 600A.030(5)

Finkel v. Cashman Profl, Inc. 128 Nev. Adv. Op. 6, 270 P.3d 1259 (2012)

See Exhibit 9 (emphasis added).

B. Peppermill's Proposed Instruction

A trade secret is information:

(a) That derives independent economic value, actual or potential, from not being generally known to, and not being readily ascertainable by proper means by the public or any other persons who can obtain commercial or economic value from its disclosure

1 or use, and
2 (b) Is the subject matter of efforts that are reasonable under the
circumstances to maintain its secrecy.

3 [Source/Authority]

4 NRS 600A.030; Hutchison v. KFC Corp., 883 F. Supp. 517 (1993);
5 Finkel v. Cashman Professional, 270 P.3d 1259; 128 Nev. Adv. Opn.
6 (2012)

7 See Exhibit 10.

8 C. Legal Discussion in Support of Objection

9 In the second paragraph of its proposed jury instruction, GSR accurately sets forth the
10 definition of trade secret, set forth in NRS 600A.030(5). However, the third paragraph (in bold
11 above) is highly problematic. This text is not taken from NRS 600A.030(5) or *Finkel v.*
12 *Cashman Prof'l, Inc.* as represented on the face of the proposed instruction. Nor is it taken from
13 the Uniform Trade Secrets Act as drafted and approved in 1985 by the National Conference of
Commissioners on Uniform State Law, upon which Chapter 600A is based. Nor is it taken from
any case law interpreting the Uniform Trade Secrets Act.

14 Instead, the third paragraph is taken verbatim from the Statutes of South Carolina. See
15 S.C. Code Ann. § 39-8-20(5)(b). See Exhibit 11. This language strays radically from the
16 definition of trade secret set forth in the Uniform Trade Secrets Act. While the third paragraph
17 may be the law of South Carolina, it is not the law of Nevada. The intent of the South Carolina
18 legislature from deviating from the Uniform Trade Secrets Act is unclear and irrelevant in this
19 case. Indeed, given how out of accord this paragraph is with the Uniform Trade Secrets Act, it is
20 not even persuasive in this case.

21 Accordingly, the Court should not adopt GSR's instruction, as it is erroneous. Instead, the
22 Court should adopt Peppermill's instruction, which tracks the language of NRS 600A.030(5) and
23 not an irrelevant statute from a foreign jurisdiction.

24 VI. SUPPLEMENTAL INSTRUCTION REGARDING READILY ASCERTAINABLE 25 BY PROPER MEANS.

26 A. GSR'S Proposed Instruction

27 In considering whether an alleged trade secret is readily ascertainable
28 by proper means, the fact that part, or even eventually all, of the
components of a trade secret are matters of public knowledge does not
prohibit a claim of trade secret. The focus of the inquiry is an analysis

1 of the trade secret as a whole and not the general knowledge of
2 individual items of the trade secret. To be readily ascertainable, the
3 information asserted to be a trade secret must be ascertained quickly
4 or so self-revealing to be ascertainable at a glance.

5 A trade secret is not readily ascertainable when the means of acquiring
6 the information falls below the generally accepted standards of
7 commercial morality and reasonable conduct, even if means of
8 obtaining the information violated no government standard, did not
9 breach any confidential relation, and did not involve any fraudulent or
10 illegal conduct. Even if the information which is asserted to be at trade
11 secret could have been duplicated by other proper means, the
12 information is not readily ascertainable if in fact it was acquired by
13 improper means.

14 [Source/Authority]

15 *AvidAir Helicopter Supply, Inc. v. Rolls-Royce Corp.* 663 F.3d 966
16 (8th Cir. 2011)

17 *Smith v. Dravo Corp.* 203 F.2d 369 (7th Cir. 1953)

18 *Pyro Spectaculars N., Inc. v. Souza* 861 F. Supp. 2d 1079 (E.D. Cal.
19 2012)

20 *E. I. duPont de Nemours & Co. v. Christopher* 431 F.2d 1012 (5th Cir.
21 1970)

22 *Motorola, Inc. v. Lemko Corp.* No. 08 C 5427 2012 WL 74319 (N.D.
23 Ill. Jan. 10, 2012)

24 *CheckPoint Fluidic Sys. Int'l, Ltd. v. Guccione* 888 F. Supp. 2d 780
25 (E.D. La. 2012)

26 *Rycoline Products, Inc. v. Walsh* 756 A.2d 1047 (N. J. App. Div.
27 2000)

28 *Stewart & Stevenson Servs., Inc. v. Serv-Tech, Inc.* 879 S.W.2d 89,
111 (Tex. App. 1994)

Amoco Prod. Co. v. Laird 622 N.E.2d 912, 919 (Ind. 1993)

Nat'l Instrument Labs., Inc. v. Hycel, Inc. 478 F. Supp. 1179 (D. Del.
1979)

See Exhibit 12.

B. Legal Discussion in Support of Objection

The Nevada Supreme Court explained that determining whether a trade secret is readily ascertainable by proper means involves considering “the ease or difficulty with which the acquired information could be properly acquired by others.” See *Finkel v. Cashman Profl, Inc.*, 128 Nev. Adv. Op. 6, 270 P.3d 1259, 1264 (2012); *Frantz v. Johnson*, 116 Nev. 455, 467, 999 P.2d 351, 358 (2000). Accordingly, under Nevada law, “readily ascertainable by proper means” means what it says: if a trade secret is easy to ascertain by proper means, it is not a trade secret. Other courts are in accord, as they view whether information is readily ascertainable in relation to the diligence and effort of a competitor. See *Cambridge Filter Corp. v. Int'l Filter Co., Inc.*, 548 F. Supp. 1301, 1306 (D. Nev. 1982) (“A most important consideration is whether the information

1 is readily accessible to a reasonably diligent competitor.”). Whether the proper means of
2 ascertaining a trade secret are easy or difficult is the question that should go to the jury.

3 In light of this framework, GSR’s proposed instruction is a complete mess. Each sentence
4 of the proposed instruction must be evaluated to explain the degree of inaccuracies in this
5 proposed instruction.

- 6 • “*In considering whether an alleged trade secret is readily ascertainable by proper means, the*
7 *fact that part, or even eventually all, of the components of a trade secret are matters of public*
8 *knowledge does not prohibit a claim of trade secret.*” (Emphasis added.)

9 This statement of law is patently false. The above quotation is a bastardization of the
10 quotation from *AvidAir Helicopter Supply, Inc. v. Rolls-Royce Corp.*, 663 F.3d 966, 972 (8th Cir.
11 2011): “Compilations are specifically contemplated in the UTSA definition of a trade secret, and
12 the fact that some *or even most* of the information was publicly available is not dispositive of the
13 first factor in the UTSA definition.” (Emphasis added.) First, the proposed instruction misstates
14 the rule. The rule in *AvidAir* states that a compilation entitled to trade secret protection can be
15 made up of *some* public information or be made up of *mostly* public information. However, GSR
16 self-servingly changes this rule to state that a trade secret can made up of “all” public information.
17 This is inaccurate.

18 Second, the trade secrets in this case are pars allegedly taken from GSR’s slot machines.
19 This is not a “compilation.” Merriam-Webster defines “compilation” as “a group of things (such
20 as songs or pieces of writing) that have been gathered into a collection.” See **Exhibit 13**
21 (“Compilation,” Merriam-Webster.com. (accessed Jan. 14, 2016), [http://www.merriam-](http://www.merriam-webster.com/dictionary/compilation)
22 [webster.com/dictionary/compilation](http://www.merriam-webster.com/dictionary/compilation)). The trade secret cases are in accord. *See, e.g., AvidAir*
23 *Helicopter Supply, Inc. v. Rolls-Royce Corp., supra*, 663 F.3d at 972 (“Compilations are valuable,
24 not because of the quantum of secret information, but because the expenditure of time, effort, and
25 expense involved in its compilation gives a business a competitive advantage.”); *Brigham Young*
26 *Univ. v. Pfizer, Inc.*, 861 F. Supp. 2d 1320, 1323 (D. Utah 2012) (“The UTSA thus recognizes
27 that a trade secret can be a “compilation” of several elements.”). As one court explained,

28 Here, the information allegedly taken by [the Plaintiffs] contained
not only the names of customers, but valuable information

1 regarding those customers and their policies, agent compensation
2 plans, premium and rate structures, and details concerning [the
3 Defendant's] relationship with various insurance companies,
4 among other things. As such, it qualifies as a "compilation" under
the Act. Moreover, this is not the type of information that could be
readily ascertained in another manner, such as by looking in the
telephone directory.

5 *Jenkins v. APS Ins., LLC*, 2013 Ark. App. 746, 9, 431 S.W.3d 356, 363 (2013).

6 Here, the trade secret at issue is not a compilation. It is pars. If this case involved the
7 misappropriation of a confidential customer list, the trade secret would be a compilation and the
8 rules regarding compilations would apply. Specifically, since compilations derive their value
9 from the fact that they may be a collection of information from the public domain, courts give
10 latitude in those cases regarding whether a trade secret is publicly known. Therefore, it is
11 completely improper to apply the special allowances regarding public information used in
12 compilation cases to the instant case. To do so would eviscerate NRS 600A.030's definition of
13 trade secret. Moreover, this instruction would mislead the jury into believing that publicly known
14 information, not a part of a compilation, can be a trade secret. Therefore, GSR's proposed
15 instruction should be rejected.

- 16 • *"The focus of the inquiry is an analysis of the trade secret as a whole and not the general*
17 *knowledge of individual items of the trade secret."*

18 As an initial matter, this sentence is not supported by any of the ten (10) cases set forth
19 above. Once again, however, GSR appears to be utilizing the latitude inherent in compilation
20 cases. When information is not a compilation, it is either a trade secret or it is not. Once again,
21 this proposed instruction is intended to confuse and mislead the jury, which renders the
22 instruction erroneous. *See Carver v. El-Sabawi, supra*, 121 Nev. at 14.

- 23 • *"To be readily ascertainable, the information asserted to be a trade secret must be*
24 *ascertained quickly or so self-revealing to be ascertainable at a glance."*

25 In the comments to the 1985 Uniform Trade Secret Act, the Comments list several
26 examples of "proper means."

27 Proper means include:

- 28 1. Discovery by independent invention;

1 2. Discovery by "reverse engineering," that is, by starting with the
2 known product and working backward to find the method by which it
3 was developed. The acquisition of the known product must, of course,
4 also be by a fair and honest means, such as purchase of the item on the
5 open market for reverse engineering to be lawful;

6 3. Discovery under a license from the owner of the trade secret;

7 4. Observation of the item in public use or on public display;

8 5. Obtaining the trade secret from published literature

9 See Uniform Trade Secret Act, § 1, comment (1985). In defining "reverse engineering" by proper
10 means, the Committee cited to *Wesley-Jessen, Inc., v. Reynolds*, 182 USPQ 135, 144-45,
11 (N.D.Ill.1974). In this case, the court found that the trade secret in question was in the public domain
12 when it "could be fully understood by an engineer in a couple of days of study." *Id.* This is much
13 more latitude than a passing "glance." Given the committee's reliance upon *Wesley-Jessen*, this rule
14 should be given more weight, as opposed to the cases cited by GSR. Further, the cases cited by the
15 GSR ignore the definition of "proper means" set forth by the Committee.

16 Moreover, other courts leave the question of readily ascertainable to the discretion of the trier
17 of fact. See *Hamer Holding Grp., Inc. v. Elmore*, 202 Ill. App. 3d 994, 1011-12, 560 N.E.2d 907,
18 918 (1990) ("[I]f the information can be readily duplicated without involving considerable time,
19 effort or expense, then it is not secret. Conversely, information which can be duplicated only by
20 an expensive and time-consuming method of reverse engineering, for instance, could be secret,
21 and the ability to duplicate it would not constitute a defense."); see also *Optic Graphics, Inc. v.*
22 *Agee*, 87 Md. App. 770, 783, 591 A.2d 578, 584 (1991) (setting forth factors from the
23 Restatement that define a trade secret, including "the ease or difficulty with which the
24 information could be properly acquired or duplicated by others.").

25 Accordingly, an acceptable instruction would not include the language proposed by GSR.
26 Instead, it would include language supported by the Uniform Trade Secrets Act.

- 27 • "A trade secret is not readily ascertainable when the means of acquiring the
28 information falls below the generally accepted standards of commercial
29 morality and reasonable conduct, even if means of obtaining the information
30 violated no government standard, did not breach any confidential relation,
31 and did not involve any fraudulent or illegal conduct. Even if the information
32 which is asserted to be a trade secret could have been duplicated by other
33 proper means, the information is not readily ascertainable if in fact it was
34 acquired by improper means."

1 This language is objectionable, because GSR is attempting to combine the element of
2 trade secret with the element of misappropriation. In essence, GSR is attempting to render the
3 language of NRS 600A.030 meaningless. In essence, this passage states that if the moral
4 reprehensibility of the misappropriation is great enough, the information is a trade secret *per se*.
5 This is not what the legislature contemplated when it promulgated Chapter 600A. The elements
6 are distinct and should be treated as such.

7 In light of the foregoing, Peppermill proposes a supplemental jury instruction to correct
8 the error in GSR's instruction. See **Exhibit 14**. This proposed instruction provides as follows:

9 A trade secret may not be readily ascertainable by proper
10 means. Proper means include:

- 11 1. Discovery by independent invention;
- 12 2. Discovery by "reverse engineering," that is, by starting with the
13 known product and working backward to find the method by which
14 it was developed. The acquisition of the known product must, of
15 course, also be by a fair and honest means, such as purchase of the
16 item on the open market for reverse engineering to be lawful;
- 17 3. Discovery under a license from the owner of the trade secret;
- 18 4. Observation of the item in public use or on public display;
- 19 5. Obtaining the trade secret from published literature

Ease or difficulty with which the information may be
acquired determines whether a trade secret is readily ascertainable.

20 See *id.* (emphasis added). Peppermill's supplemental proposed instruction corrects the inaccuracy
21 in GSR's instruction on misappropriation of trade secret. It should be adopted by the Court.

22 "If the subject matter of a trade secret is obvious and not a secret, then there can be no
23 trade secret." *Hutchison v. KFC Corp.*, 883 F. Supp. 517, 521 (D. Nev. 1993); see also
24 *Cambridge Filter Corp. v. Int'l Filter Co., Inc.*, 548 F. Supp. 1301, 1306 (D. Nev. 1982)
("Methods generally known and used throughout a trade are not a secret.").

25 **VII. SUPPLEMENTAL INSTRUCTION REGARDING A PRESUMPTION OF** 26 **SECRECY.**

27 **A. GSR'S Proposed Instruction**

28 Information that is asserted to be a trade secret must be subject
to reasonable efforts to maintain its secrecy and must not be of public
knowledge or of a general knowledge in the trade or business.

1 Absolute secrecy is not required. However, the efforts used to
2 maintain secrecy must be reasonable under the circumstances to
prevent disclosure of the alleged trade secret to those who may-exploit
3 it to the detriment of the owner.

4 Under the Nevada Trade Secret Act, the owner of a trade
secret is presumed to make a reasonable effort to maintain its secrecy
5 if the word "Confidential" or "Private" or another indication of
secrecy is placed in a reasonably noticeable manner on any medium or
6 container that describes or includes any portion of the trade secret.
This presumption may be rebutted only by clear and convincing
7 evidence that the owner did not take reasonable efforts to maintain the
secrecy of the trade secret.

8 [Source/Authority]

9 NRS 600A.032

10 *AvidAir Helicopter Supply, Inc. v. Rolls-Royce Corp.* 663 F.3d 966
(8th Cir. 2011)

11 *Matter of Innovative Const. Sys., Inc.* 793 F.2d 875 (7th Cir. 1986)

Hickory Specialties, Inc. v. B & L Labs., Inc. 592 S.W.2d 583 (Tenn.
Ct. App. 1979)

12 See Exhibit 15.

13 **B. Legal Discussion in Support of Objection**

14 The first paragraph of the proposed instruction is redundant of the Peppermill's proposed
15 instruction regarding the definition of trade secret set forth in Part V, *supra*. See Exhibit 10.
16 Indeed, Peppermill's instruction uses the untainted language of NRS 600A.030(5)(b): a trade
17 secret "[i]s the subject matter of efforts that are reasonable under the circumstances to maintain its
18 secrecy." Reasonableness is a question of fact for the jury. See *Lee v. GNLV Corp.*, 117 Nev.
19 291, 296, 22 P.3d 209, 212 (2001). Therefore, what is "reasonable" is best left to the discretion
20 of the jury without further comment from the parties.

21 More problematic is the second paragraph which relies on the presumption of secrecy set
22 forth in NRS 600A.032:

23 The owner of a trade secret is presumed to make a reasonable
24 effort to maintain its secrecy if the word "Confidential" or
"Private" or another indication of secrecy is placed in a reasonably
25 noticeable manner on any medium or container that describes or
includes any portion of the trade secret. This presumption may be
26 rebutted only by clear and convincing evidence that the owner did
not take reasonable efforts to maintain the secrecy of the trade
27 secret.

28 However, NRS 600A.032 is not applicable in this case.

NRS 600A.032 is a departure from the 1985 Uniform Trade Secrets Act that is unique to

1 Nevada. However, as evident in one of its withdrawn proposed instructions, GSR is attempting to
2 distort the meaning of NRS 600A.032 to its advantage:

3 The law provides for a disputable presumption that the owner
4 of a trade secret is presumed to make a reasonable effort to maintain
5 its secrecy if the word "Confidential" or "Private" or another
6 indication of secrecy is placed in a reasonably noticeable manner on
any medium or container that describes or includes any portion of the
trade secret.

7 In this action, it has been established that Grand Sierra
8 Resorts required a key to access its slot machine data and had its
9 slot machines under surveillance. The effect of this disputable
presumption is that it places upon Peppermill the burden of
proving by clear and convincing evidence that the owner did not
take reasonable efforts to maintain the secrecy of the trade secret.

10 See Exhibit 16. In effect, GSR is trying to turn the fact that its pars required a key to access
11 entitles GSR to a presumption of secrecy. This is an improper reading of NRS 600A.032.

12 In the April 3, 2001 minutes to the Senate Committee on Commerce and Labor , the
13 Committee hear testimony on the statute that would become NRS 600A.032. See Exhibit 17, p.
14 16-17. In testimony, it was observed that NRS 600A.032 would apply to "labeling documents
15 'Confidential'." Accordingly, the presumption under NRS 600A.032 is only about labeling
16 documents and only applies when a potential trade secret is actually labeled "Confidential,"
17 "Private," etc.

18 While locks and surveillance goes to the element of secrecy, it is distinct from labeling a
19 document confidential. There is no evidence in this case that GSR pars were labeled
20 "Confidential." GSR is simply trying to mislead and confuse the jury. Accordingly, GSR's
21 instruction regarding the presumption of secrecy must be rejected.

22 VIII. SUPPLEMENTAL INSTRUCTION REGARDING MISAPPROPRIATION.

23 A. GSR'S Proposed Instruction

24 If you find that Grand Sierra Resorts has proved the existence
25 of any trade secrets, you then must consider whether Peppermill
misappropriated Grand Sierra Resort's trade secrets.
26 "Misappropriation" means: the (a) Acquisition of the trade secret of
another by a person by improper means; or (b) Acquisition of a trade
27 secret of another by a person who knows or has reason to know that
the trade secret was acquired by improper means.

28 Improper means includes, without limitation, (a) Theft; (b)
Bribery; (c) Misrepresentation; (d) Willful breach or willful

1 inducement of a breach of a duty to maintain secrecy; (e) Willful
2 breach or willful inducement of a breach of a duty imposed by
3 common law, statute, contract, license, protective order or other court
or administrative order; and (f) Espionage through electronic or other
means.

4 **If you find that Grand Sierra has proven the existence of a**
5 **trade secret held by Grand Sierra Resorts and that Peppermill**
6 **has misappropriated any of Grand Sierra Resort's trade secrets,**
7 **you must then decide the amount of damages Grand Sierra Resort**
8 **is entitled to recover.**

9 [Source/Authority]

10 NRS 600A.030

11 *See Exhibit 18* (emphasis added).

12 **B. Legal Discussion in Support of Objection**

13 Peppermill has only a few small complaints about this instruction. First, in its instruction
14 regarding misappropriation of trade secret (**Exhibit 7**), GSR states that it only will pursue liability
15 under NRS 600A.030(2)(a) (“[a]cquisition of the trade secret of another by a person by improper
16 means . . .”). However, the recitation of the law in the first paragraph is accurate. Given GSR’s
election of a theory, Peppermill proposes a supplemental instruction that omits an alternative
theory of misappropriation. *See Exhibit 19.*

17 More problematic is the final paragraph in bold, above. This instruction suggests to the
18 jury that if GSR proves liability it automatically gets damages. This is inaccurate. GSR still has
19 the burden of proof on damages, regardless of whether it has proven liability. *See, e.g., Cent. Bit*
20 *Supply, Inc. v. Waldrop Drilling & Pump, Inc.*, 102 Nev. 139, 142, 717 P.2d 35, 37 (1986)
21 (“[T]he burden of establishing damages lies on the injured party . . .”). Accordingly, the final
22 paragraph is inaccurate and misleading. Accordingly, the Court should adopt Peppermill’s
23 supplemental instruction set forth in **Exhibit 19.**

24 **IX. SUPPLEMENTAL INSTRUCTION REGARDING DAMAGES.**

25 **A. GSR’S Proposed Instruction**

26 Damages for misappropriation of trade secrets include both
27 loss caused by misappropriation and unjust enrichment caused by
misappropriation that is not taken into account in computing the loss.

28 Loss caused by misappropriation can include any costs or
expenses incurred by Grand Sierra Resort and Grand Sierra Resort’s

1 lost profits which were caused by Peppermill's misappropriation of
2 trade secrets. "Profits" are the net of income over expenditures during
a given period.

3 Unjust enrichment, in this case, means Peppermill's net profits
4 that are attributable to Peppermill's wrongful conduct. Net profits
5 means Peppermill's gross revenues attributable to their wrongful
6 conduct, as proven by the evidence, minus Peppermill's allowable
expenses, as proven by the evidence. Allowable expenses are those
expenses that are attributable directly to the production of the revenue
obtained as a result of Peppermill's misappropriation of trade secrets.

7 In determining the amount of Peppermill's net profits, it is
8 Grand Sierra Resort's burden only to establish Peppermill's gross
9 revenue. It is Peppermill's burden to prove any portion of that income
10 that is not attributable to Peppermill's wrongful conduct and the
amount of any allowable expenses. Any uncertainty in determining
Peppermill's net profits that are attributable to Peppermill's
misconduct must be resolved in favor of Grand Sierra Resorts.

11 [Source/Authority]

12 NRS 600A.050

13 *Curtis Mfg. Co. v. Plasti-Clip Corp.* 933 F. Supp. 94 (D.N.H. 1995).

14 *Uhlig LLC v. Shirley* Case No. 6:08-CV-01208-JMC 2012 WL
2923242 (D.S.C. July 17, 2012).

15 *Mid-Michigan Computer Sys., Inc. v. Marc Glassman, Inc.* 416 F.3d
505 (6th Cir. 2005)

16 **See Exhibit 20.**

17 **B. Peppermill's Proposed Instruction**

18 A party who has had a trade secret misappropriated is
19 entitled to recover damages. Damages can include both loss caused
by the misappropriation and any amount that the Defendant has
been unjustly enriched.

20 In lieu of damages measured by other methods, damages for
21 misappropriation may be measured by imposition of a reasonable
22 royalty for the Defendant's unauthorized disclosure or use of a
trade secret.

23 [Source/Authority]

24 NRS 600A.050(1)

25 **See Exhibit 21.**

26 **C. Legal Discussion in Support of Objection**

27 In light of the procedural posture of this case, GSR's instruction is completely
28 inappropriate, because GSR is attempting to assert a calculation of damages that were not timely
disclosed under NRCP 16.1 On April 14, 2015, GSR disclosed the following calculation of

1 damages:

2 Damages are sought pursuant to NRS 600A.050 (1)
3 Damages will be computed based on the number of times Mr. Tors
4 accessed machines at the GSR without permission, and the number
5 of machines so accessed based on the benefit obtained by the
6 Peppermill from use of the illegally obtained trade secret
7 information based on the cost of legally and legitimately obtaining
8 the same information. Damages will also be sought based on the
9 use of the information obtained by GSR after being complied,
10 combined, or analyzed with information misappropriated from
11 other Reno Casinos over a 4 year period.

12 GSR has been forced to remove existing locks and replace
13 835 locks for their gaming machines. The total cost of the locks
14 and material \$17,479.46. The labor to replace the locks is
15 calculated as follows: it takes 15 minutes to remove and replace (4
16 per hour) and the average wage per hour is \$20.00. Therefore, the
17 total amount of costs associated with labor is \$4,175.00.

18 And/or in the alternative the measure of damages Plaintiff
19 claims a reasonable royalty NRS 600A.050 (2) for the unlawful
20 acquisition and disclosure and potential use of said trade secrets in
21 an amount to be determined at trial or a royalty in an amount to be
22 determined at trial. Said damages will be based on the testimony of
23 GSR's experts.

24 See **Exhibit 22** (GSR's Tenth Supplemental Disclosure Pursuant to NRCP 16.1), p. 8-9. This
25 calculation of damages was left unamended or supplemented until November 25, 2015, the day of
26 discovery cutoff, when GSR served its Eleventh Supplemental NRCP 16.1 Disclosure.

27 The calculation of damages that GSR disclosed at the discovery cutoff is as follows:

28 Damages are sought pursuant to NRS 600A.050. NRS
600A.050(1) includes both "loss caused by misappropriation and
unjust enrichment caused by misappropriation that is not taken into
account in computing the loss." GSR has been forced to remove
existing locks and replace 835 locks for their gaming machines.
The total cost of the locks and material \$17,479.46. The labor to
replace the locks is calculated as follows: it takes 15 minutes to
remove and replace (4 per hour) and the average wage per hour is
\$20.00. Therefore, the total amount of costs associated with labor
is \$4,175.00. Unjust enrichment or disgorgement of profits caused
by Defendant's misappropriation may be calculated based on the
revenue generated by Defendant, for the time Defendant
misappropriated GSR's trade secrets, which is between \$116.3
million and \$400.06 million, less the portion of Defendant's profits
which is not attributable to the misappropriation of GSR's trade
secrets.

NRS 600A.050(1) also provides that in "lieu of damages measured
by any other methods, damages caused by misappropriation may be
measured by imposition of liability for a reasonable royalty for a
misappropriator's unauthorized disclosure or use of a trade secret

1 damages." Such calculation requires a flexible and imaginative
2 approach to the problem of damages which should be adjusted to
3 the circumstances of the case with Defendant bearing any risk of
4 uncertainty in calculating damages. The reasonable royalty
5 standard measures the value of the secret to the defendant, which
6 can be no less than the \$1 million fine Defendant has agreed and
7 stipulated to paying for its admitted misconduct, but is more likely
8 valued in the tens of millions of dollars, considering Peppermill
9 was willing to risk its entire multimillion dollar operation in order
10 to misappropriate GSR's trade secrets. In addition to the value
11 placed on the trade secret by Defendant, a reasonable royalty can
12 be calculated based on a hypothetical negotiation between GSR
13 and Defendant for a license for the misappropriate trade secret,
14 which should be a percentage of defendant's anticipated profits at
15 the time of the hypothetical negotiation. As set forth in the
16 amended expert report of Jeremy Aguero, GSR's reasonable royalty
17 should be between \$8 million and \$24.1 million, under such a
18 hypothetical negotiation. The ultimate value of GSR's trade secret
19 can only be determined by jury after considering the egregious
20 nature of Defendant's misappropriation.

21 See **Exhibit 23** (GSR's Eleventh Supplemental Disclosure Pursuant to NRCP 16.1), p. 13-14.

22 As is apparent, GSR's last minute NRCP 16.1 calculation of damages bears no
23 resemblance to GSR's jury instruction on damages. First, GSR's instruction for actual damages
24 calls for "lost profits." There is no mention of lost profits in GSR's Eleventh NRCP 16.1
25 Supplemental Disclosure. This is a brand new damage theory. Further, lost profits require expert
26 testimony and analysis to calculate. Peppermill has been deprived of retaining such an expert.
27 Jury instructions are not a suitable replacement for a NRCP 16.1 disclosure. GSR's jury
28 instruction should be rejected on that basis.

Second, GSR's instruction related to unjust enrichment is also improper. GSR's unjust
enrichment calculation as disclosed for the first time on the date of discovery cutoff, after GSR's
damages expert testified that there was no unjust enrichment. Moreover, the Court has excluded
evidence of unjust enrichment in limine. To allow this instruction would allow GSR to send a
damage calculation to the jury the Peppermill was never allowed to interrogate in discovery. This
is unjust and improper.

Accordingly, GSR's proposed instruction must be rejected. Furthermore, given that
GSR's calculation of unjust enrichment was untimely and prejudicial, and evidence of unjust
enrichment is excluded in this case, Peppermill submits a supplemental damages instruction that

omits reference to unjust enrichment. *See Exhibit 24.* This instruction should be used by the Court.

X. SUPPLEMENTAL INSTRUCTION REGARDING REASONABLE ROYALTY.

A. GSR'S Proposed Instruction

If you determine that Grand Sierra Resort's losses and Peppermill's unjust enrichment are inadequate to fully compensate Grand Sierra Resort for the misappropriation of its trade secrets, then you should award compensatory damages based upon a reasonable royalty, instead of damages calculated based on loss and unjust enrichment.

To calculate damages based on reasonable royalty, you must calculate the amount to which Grand Sierra Resort and Peppermill would have hypothetically agreed for the use or disclosure of the information that Peppermill wrongfully obtained from Grand Sierra Resorts, based on what you believe the parties would have agreed to as a fair value, or licensing price, for the disclosure or use of the information misappropriated by Peppermill.

You may consider the following factors in calculating a reasonable royalty: (1) the resulting and foreseeable changes in the parties' competitive posture; (2) prices past purchasers or licensees may have paid; (3) the total value of the secret to Peppermill based upon Peppermill's anticipated profit and what Peppermill was willing to risk to obtain the secret; (4) the total value of secret to Grand Sierra Resorts and the importance of the secret to Grand Sierra Resort's business; (5) the scope of the license based on the extent of misappropriation and the use or disclosure of the information; (6) expert testimony as to what would constitute a reasonable royalty for the right to access Grand Sierra Resorts slot machine settings; and (7) whatever other unique factors in the particular case might have been affected by the parties' agreement, such as whether Grand Sierra Resorts would have willingly licensed the secret to a competitor without the misappropriation.

In calculating the reasonable royalty, you may look to events and facts that occurred after the misappropriation and that could not have been known to or predicted by Grand Sierra Resorts or Peppermill prior to the misappropriation. While Peppermill's anticipated profit at the time of the hypothetical negotiation is a factor that may be considered, the reasonable royalty awarded need not permit Peppermill to make a profit from the misappropriation of trade secrets. The risk of any misappropriation should *not* be placed on the wronged party, but rather the party that misappropriated the trade secret must bear the risk of any failure themselves.

[Source/Authority]

NRS 600A.050

University Computing Co. v. Lykes-Youngstown Corp. 504 F.2d 518 (5th Cir. 1974)

Michigan Computer Sys., Inc. v. Marc Glassman, Inc. 416 F.3d 505 (6th Cir. 2005)

AvidAir Helicopter Supply, Inc. v. Rolls-Royce Corp. 663 F.3d 966

(8th Cir. 2011)
W. Plains, L.L.C. v. Retzlaff Grain Co. Inc. 927 F. Supp. 2d 776 (D.
Neb. 2013)
Fromson v. W. Litho Plate & Supply Co. 853 F.2d 1568 (Fed. Cir.
1988)
Panduit Corp. v. Stahl Bros. Fibre Works 575 F.2d 1152 (6th Cir.
1978)
Maxwell v. J. Baker, Inc. 86 F.3d 1098 (Fed. Cir. 1996)
Monsanto Co. v. Ralph 382 F.3d 1374 (Fed. Cir. 2004)

See Exhibit 25.

B. Legal Discussion in Support of Objection

In the first paragraph, GSR states that a reasonable royalty is available when actual loss and unjust enrichment “are inadequate to fully compensate” GSR. This is not how NRS 600A.050 works. A reasonable royalty is only available “in lieu” of other damages and is only appropriate when actual loss or unjust enrichment is unavailable. See *Pioneer Hi-Bred Int’l v. Holden Found. Seeds, Inc.*, 35 F.3d 1226, 1243-44 (8th Cir. 1994). Therefore, the adequacy of actual loss or unjust enrichment has nothing to do with a reasonable royalty analysis. Accordingly, GSR’s proposed jury instruction is incorrect.

The second paragraph is acceptable, but the third is highly problematic. GSR cites to several factors, and notably cites to *Maxwell v. J. Baker, Inc.* 86 F.3d 1098 (Fed. Cir. 1996). These factors—favorable to GSR—which are cherry picked from *Georgia-Pacific Corp. v. U.S. Plywood Corp.*, 318 F.Supp. 1116 (1970), the seminal reasonable royalty case.

The *Georgia-Pacific* factors are accepted as “valid and important factors in the determination of a reasonable royalty rate” in large part, because they connect a reasonable royalty calculation to the “facts and circumstances” of a particular case. See *Uniloc USA, Inc. v. Microsoft Corp.*, 632 F.3d 1292, 1317-18 (Fed. Cir. 2011). As modified for use in trade secret cases, the 15 *Georgia-Pacific* factors are as follows:

1. The royalties received by the plaintiff for the licensing of the trade secrets to others, which may prove an established royalty;
2. The rates paid by the defendant for the use of other trade secrets comparable to the trade secret in suit;
3. The nature and scope of the license, as exclusive or non-exclusive; or as restricted or non-restricted in terms of territory or with respect to whom the manufactured product may be sold;

4. The plaintiff's established policy and marketing program to maintain its trade secret by not licensing others to use the invention or by granting licenses under special conditions designed to preserve the trade secret;
5. The commercial relationship between the plaintiff and defendant, such as, whether they are competitors in the same territory in the same line of business; or whether they are inventor and promoter;
6. The effect of selling the trade secret product in promoting sales of other products of the defendant; the existing value of the trade secret to the plaintiff as a generator of sales of its non-trade secret items; and the extent of such derivative or connected or conveyed sales;
7. The duration of the trade secret and the term of the license;
8. The established profitability of the product made with the trade secret; its commercial success; and its current popularity;
9. The utility and advantages of the trade secret over the old modes or devices, if any, that had been used for working out similar results;
10. The nature of the trade secret; the character of the commercial embodiment of it as owned or produced by the plaintiff; and the benefits to those who have used the trade secret;
11. The extent to which the defendant has made use of the trade secret; and any evidence probative of the value of that use;
12. The portion of the profit or of the selling price that may be customary in the particular business or in comparable businesses to allow for the use of the trade secret or analogous trade secrets;
13. The portion of the realizable profit that should be credited to the invention as distinguished from non-trade secret elements, the manufacturing process, business risks, or significant features or improvements added by the defendant;
14. The opinion testimony of qualified experts;
15. The amount that the plaintiff and the defendant would have agreed upon (at the time the misappropriation began) if both had been reasonably and voluntarily trying to reach an agreement; that is, the amount which a prudent licensee—who desired, as a business proposition, to obtain a license to manufacture and sell a particular article embodying the trade secret—would have been willing to pay as a royalty and yet be able to make a reasonable profit and which amount would have been acceptable to a prudent licensor who was willing to grant a license.

LinkCo, Inc. v. Fujitsu Ltd., 232 F. Supp. 2d 182, 187 n. 7 (S.D.N.Y. 2002).

It is no mistake that GSR cites to *Maxwell v. J. Baker, Inc.*, 86 F.3d 1098, 1109 (Fed. Cir. 1996) for certain “factors” to be considered when evaluating a reasonable royalty. In prior briefing, GSR has presented the “*Maxwell* factors” as a competing analysis to the *Georgia-Pacific* factors. It is worth noting that the factors set forth in *Maxwell* are merely some of the *Georgia-Pacific* factors. The *Maxwell* Court did not set forth a new set of factors to be considered when calculating a reasonable royalty. In fact, the *Maxwell* Court expressly cited to *Georgia-Pacific*

1 *Corp. v. U.S. Plywood Corp.* for this proposition. Accordingly, GSR concedes that the *Georgia-*
2 *Pacific* factors are the proper analytic framework for a reasonable royalty calculation in this case.

3 Given this concession, the Court should include an instruction that sets forth all fifteen
4 (15) of the *Georgia-Pacific* factors, so the jury fully analyzes a reasonable royalty. Limiting the
5 factors unfairly prejudices the Peppermill. Accordingly, the Court should utilize GSR's
6 supplemental jury instruction regarding reasonable royalty, as set forth in **Exhibit 26**, as it most
7 accurately and impartially sets forth the factors that should be considered when calculating a
8 reasonable royalty.

9 **XI. SUPPLEMENTAL INSTRUCTION REGARDING EXEMPLARY DAMAGES.**

10 **A. GSR'S Proposed Instruction**

11 If you find that the Peppermill willfully, wantonly or recklessly
12 misappropriated Grand Sierra Resort's trade secret or that Peppermill
13 disregarded the rights of Grand Sierra Resort, you may, in addition to
14 any damages to which you find Grand Sierra Resort entitled, award an
15 amount which will serve to punish the misconduct and to deter others
16 from the commission of like offenses. You may award these
17 exemplary damages in an amount not exceeding twice the total
18 amount of other damages that you award to Grand Sierra Resort.

19 [Source/Authority]
20 NRS 600A.050(2)

21 *See Exhibit 27.*

22 **B. Legal Discussion in Support of Objection**

23 This instruction is completely improper, as the issue of exemplary damages under NRS
24 600A.050(2) is not a jury question. The statute states that:

25 If willful, wanton or reckless misappropriation or disregard of the
26 rights of the owner of the trade secret exists, the court may award
27 exemplary damages in an amount not exceeding twice the award
28 made under subsection 1.

NRS 600A.050(2). As the plain language is clear, the Court, not the jury decides the issue of
exemplary damages. Accordingly, GSR's proposed jury instruction regarding exemplary
damages should be rejected.

**XII. SUPPLEMENTAL INSTRUCTION REGARDING INDEPENDENT ECONOMIC
VALUE.**

A. GSR'S Proposed Instruction

1 Information has independent economic value if it gives the
2 owner of the information a competitive advantage over others who do
3 not know the information. The value of the trade secret need not be
4 great, but it must be more than trivial.

5 In considering whether an alleged trade secret is readily
6 ascertainable by proper means, the fact that part, or even eventually
7 all, of the components of a trade secret are matters of public
8 knowledge does not prohibit a claim of trade secret. The focus of
9 the inquiry is an analysis of the trade secret as a whole and not the
10 general knowledge of individual items of the trade secret. To be
11 readily ascertainable, the information asserted to be a trade secret
12 must be ascertained quickly or so self-revealing to be ascertainable
13 at a glance.

14 A trade secret is not readily ascertainable when the means
15 of acquiring the information falls below the generally accepted
16 standards of commercial morality and reasonable conduct, even if
17 means of obtaining the information violated no government
18 standard, did not breach any confidential relation, and did not
19 involve any fraudulent or illegal conduct. Even if the information
20 which is asserted to be a trade secret could have been duplicated
21 by other proper means, the information has independent economic
22 value and is not readily ascertainable if in fact it was acquired by
23 improper means.

24 [Source/Authority]

25 *AvidAir Helicopter Supply, Inc. v. Rolls-Royce Corp.* 663 F.3d 966
26 (8th Cir. 2011)

27 *Smith v. Dravo Corp.* 203 F.2d 369 (7th Cir. 1953)

28 *Pyro Spectaculars N., Inc. v. Souza* 861 F. Supp. 2d 1079 (E.D.
Cal. 2012)

E. I. duPont de Nemours & Co. v. Christopher 431 F.2d 1012 (5th
Cir. 1970)

Motorola, Inc. v. Lemko Corp. No. 08 C 5427 2012 WL 74319
(N.D. Ill. Jan. 10, 2012)

CheckPoint Fluidic Sys. Int'l, Ltd. v. Guccione 888 F. Supp. 2d 780
(E.D. La. 2012)

Rycoline Products, Inc. v. Walsh 756 A.2d 1047 (N. J. App. Div.
2000)

Stewart & Stevenson Servs., Inc. v. Serv-Tech, Inc. 879 S.W.2d 89
(Tex. App. 1994)

Amoco Prod. Co. v. Laird 622 N.E.2d 912 (Ind. 1993)

Nat'l Instrument Labs., Inc. v. Hycel, Inc. 478 F. Supp. 1179 (D.
Del. 1979)

Altavion, Inc. v. Konica Minolta Sys. Lab. Inc. 226 Cal. App. 4th
26 171 Cal. Rptr. 3d 714 (2014)

27 See Exhibit 28.

28 **B. Legal Discussion in Support of Objection**

Peppermill does not object to the first paragraph. However, the second and third

1 paragraphs are verbatim copy of GSR's instruction for "readily ascertainable by proper means."

2 See discussion Part VI, *supra*. Peppermill objects to these paragraphs on the exact same basis.

3 Accordingly, Peppermill proposes a supplemental jury instruction that uses GSR's language from
4 the first paragraph, without the second and third paragraphs. See **Exhibit 29**.

5 **XIII. SUPPLEMENTAL ITERIM INSTRUCTION REGARDING REASONABLE**
6 **ROYALTY AND TRADE SECRET.**

7 **A. GSR'S Proposed Instruction**

8 Plaintiff's case is based on the Nevada Uniform Trade Secrets Act.

9 Under that statute a party whose trade secret has been
10 misappropriated may seek damages even though the exact amount
11 of damages is unknown. the statute refers to this as a reasonable
royalty, which is supposed to be based on an arms-length
transaction between the parties. You will hear expert testimony
on this topic and I will give further instructions at the close of the
evidence.

12 But as a guide, the statute defines a trade secret as "information,
13 including, without limitation, a formula, pattern, compilation,
14 program, device, method, technique, product, system, process,
15 design, prototype, procedure, computer programming instruction or
16 code" that provides actual or potential independent economic
17 value, from not being generally known or "readily ascertainable"
by the public, which the owner takes reasonable efforts to maintain
its secrecy. The "misappropriation" or theft of a trade secret can
occur in several ways, such as through theft or some other
improper means, which include: theft, bribery, misrepresentation or
espionage.

18 [Source/Authority]

19 NRS 600A.050; NRS 600A.030; *Finkel v. Cashman Profl, Inc.*,
128 Nev. Adv. Op. 6, 270 P.3d 1259(2012); *AvidAir Helicopter*
20 *Supply, Inc. v. Rolls-Royce Corp.* 663 F.3d 966 (8th Cir. 2011);
21 *Smith v. Dravo Corp.* 203 F.2d 369 (7th Cir. 1953); *Pyro*
Spectaculars N., Inc. v. Souza, 861 F. Supp. 2d 1079 (E.D. Cal.
22 2012); *E. I. duPont deNemours & Co. v. Christopher* 431 F.2d
1012 (5th Cir. 1970); *Motorola, Inc. v. Lemko Corp.* No. 08 C
5427, 2012 WL 74319 (N.D. Ill. Jan. 10, 2012); *CheckPoint*
23 *Fluidic Sys. Int'l, Ltd. v. Guccione*, 888 F. Supp. 2d 780 (E.D. La.
2012); *Rycoline Products, Inc. v. Walsh*, 756 A.2d 1047 (N. J.
24 App. Div. 2000); *Stewart & Stevenson Servs., Inc. v. Serv-Tech,*
Inc. 879 S.W.2d 89, 111 (Tex. App. 1994); *Amoco Prod. Co. v.*
25 *Laird*, 622 N.E.2d 912, 919 (Ind. 1993); *Nat'l Instrument Labs.,*
Inc. v. Hycel, Inc., 478 F. Supp. 1179 (D. Del. 1979)

26 See **Exhibit 30**.

27 **B. Legal Discussion in Support of Objection**

28 This instruction is completely inappropriate and is nothing but a desperate attempt to

1 confuse and mislead the jury. *See Carver v. El-Sabawi, supra*, 121 Nev. at 14. It is an error to
2 submit an interim instruction to the jury if the instruction would result in prejudice to the
3 objecting party. *Cf United States v. Nickerson*, 606 F.2d 156, 158 (6th Cir. 1979) (holding that
4 interim instruction was not reversible error, because the defendant was not prejudiced as it was a
5 “windfall” for him).

6 Her, by singling out “reasonable royalty” in the instruction, the Court will unfairly suggest
7 to the jury two things: (1) the Court believes that liability is established in this case; and (2) the
8 jury should focus on awarding a reasonable royalty. Giving this instruction before Peppermill’s
9 case-in-chief will inappropriately misdirect the jury’s attention during Peppermill’s evidence and
10 unduly prejudice the Peppermill.

11 Moreover, the jury instruction is misleading. It states that “a party whose trade secret has
12 been misappropriated may seek damages even though the exact amount of damages is unknown.”
13 First of all, none of the authority cited by GSR supports this proposition. This is inexcusable.
14 Additionally, GSR has a known quantity of damages in the form of the cost to change the locks of
15 its slot machines. As noted above, a reasonable royalty is appropriate when actual loss or unjust
16 enrichment damages are unavailable. *See Pioneer Hi-Bred Int’l v. Holden Found. Seeds, Inc.*,
17 *supra*, 35 F.3d at 1243-44. GSR’s proposed language implies that even if GSR has a certain and
18 readily calculable loss (i.e., changing locks) it is also entitled to some mysterious unquantifiable
19 amount of damages that are unknown to the parties. This implication is unsupported by law and
20 unduly prejudicial. Accordingly, the Court should decline to give this interim jury instruction to
21 the jury.

22 **XIV. SUPPLEMENTAL ITERIM INSTRUCTION REGARDING DAMAGES.**

23 **A. GSR’S Proposed Instruction**

24 Damages for misappropriation of trade secrets include both
25 loss caused by misappropriation and unjust enrichment caused by
26 misappropriation that is not taken into account in computing the
27 loss.

28 Damages may also include a “reasonable royalty”, instead
of damages calculated based on loss and unjust enrichment. To
calculate damages based on reasonable royalty, you must calculate
the amount to which Grand Sierra Resort and Peppermill would
have hypothetically agreed for the use or disclosure of the

1 information that Peppermill wrongfully obtained from Grand
2 Sierra Resorts, based on what you believe the parties would have
3 agreed to as a fair value, or licensing price, for the disclosure or use
4 of the information misappropriated by Peppermill.

5 [Source/Authority]

6 NRS 600A.050; NRS 600A.030; *Finkel v. Cashman Profl, Inc.*,
7 128 Nev. Adv. Op. 6, 270 P.3d 1259(2012); *AvidAir Helicopter*
8 *Supply, Inc. v. Rolls-Royce Corp.* 663 F.3d 966 (8th Cir. 2011);
9 *Smith v. Dravo Corp.* 203 F.2d 369 (7th Cir. 1953); *Pyro*
10 *Spectaculars N., Inc. v. Souza*, 861 F. Supp. 2d 1079 (E.D. Cal.
11 2012); *E. I. duPont deNemours & Co. v. Christopher* 431 F.2d
12 1012 (5th Cir. 1970); *Motorola, Inc. v. Lemko Corp.* No. 08 C
13 5427, 2012 WL 74319 (N.D. Ill. Jan. 10, 2012); *CheckPoint*
14 *Fluidic Sys. Int'l, Ltd. v. Guccione*, 888 F. Supp. 2d 780 (E.D. La.
15 2012); *Rycoline Products, Inc. v. Walsh*, 756 A.2d 1047 (N. J.
16 App. Div. 2000); *Stewart & Stevenson Servs., Inc. v. Serv-Tech,*
17 *Inc.* 879 S.W.2d 89, 111 (Tex. App. 1994); *Amoco Prod. Co. v.*
18 *Laird*, 622 N.E.2d 912, 919 (Ind. 1993); *Nat'l Instrument Labs.,*
19 *Inc. v. Hycel, Inc.*, 478 F. Supp. 1179 (D. Del. 1979)

20 See Exhibit 31.

21 **B. Legal Discussion in Support of Objection**

22 As discussed above, reading this instruction to the jury will mislead and confuse them into
23 believing that GSR's case-in-chief established liability. To read this instruction would be
24 prejudicial error. See *Carver v. El-Sabawi, supra*, 121 Nev. at 14; *United States v. Nickerson,*
25 *supra*, 606 F.2d at 158. Additionally, as discussed in Part IX, *supra*, an instruction regarding
26 unjust enrichment is improper, because (1) GSR did not timely disclose a calculation for unjust
27 enrichment damages, (2) the Court excluded evidence of unjust enrichment, and (3) GSR's
28 damages expert consistently testified that there was no unjust enrichment in this case. Moreover,
as discussed in Part X, *supra*, it is improper to give an instruction regarding finding a reasonable
royalty. Instead, Peppermill's supplemental proposed jury instructions regarding damages
(Exhibit 24) and reasonable royalty (Exhibit 26) should be presented to the Court at the close of
evidence. This will ensure that Peppermill will not be prejudiced during the presentation of its
case-in-chief, and the jury will hear fair and accurate jury instructions.

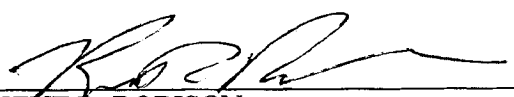
AFFIRMATION
Pursuant to NRS 239B.030

The undersigned does hereby affirm that this document does not contain the social

1 security number of any person.

2 DATED this 15 day of January, 2016.

3 ROBISON, BELAUSTEGUI, SHARP & LOW
4 A Professional Corporation
5 71 Washington Street
6 Reno, Nevada 89503

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CERTIFICATE OF SERVICE

Pursuant to NRCp 5(b), I certify that I am an employee of ROBISON, BELAUSTEGUI, SHARP & LOW, and that on this date I caused to be served a true copy of the **PEPPERMILL'S OBJECTION TO MEI-GSR HOLDINGS, LLC'S (1) PROPOSED JURY INSTRUCTIONS AND VERDICT FORMS, (2) SUPPLEMENT TO PROPOSED JURY INSTRUCTIONS, AND (3) SUPPLEMENTAL INTERIM JURY INSTRUCTIONS** on all parties to this action by the method(s) indicated below:

by placing an original or true copy thereof in a sealed envelope, with sufficient postage affixed thereto, in the United States mail at Reno, Nevada, addressed to:

H. STAN JOHNSON, ESQ.
TERRY KINNALLY, ESQ.
CHRIS DAVIS, ESQ.
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by personal delivery/hand delivery addressed to:

by facsimile (fax) addressed to:

by Federal Express/UPS or other overnight delivery addressed to:

DATED: This 14th day of January, 2016.


V. JAYNE FERRETTO

Employee of Robison, Belaustegui, Sharp & Low

EXHIBIT LIST

Exhibit No.	Description	Pages
1	Email thread January 7-8, 2016 between Jim Edwards & Scott Hernandez	3 pages
2	GSR's proposed jury instruction re: burden of proof/preponderance of the evidence	1 page
3	Peppermill's proposed jury instruction re: burden of proof/preponderance of the evidence	1 page
4	GSR's proposed jury instruction re: direct and circumstantial evidence	1 page
5	Peppermill's proposed jury instruction re: direct and circumstantial evidence	1 page
6	GSR's proposed jury instruction re: property owner	1 page
7	GSR's proposed supplemental jury instruction re: misappropriation of trade secret	1 page
8	Peppermill's proposed supplemental jury instruction re: misappropriation of trade secret	1 page
9	GSR's proposed supplemental jury instruction re: trade secret	1 page
10	Peppermill proposed jury instruction re: trade secret	1 page
11	S.C. Code Ann. § 39-8-20(5)(b)	4 pages
12	GSR's proposed supplemental jury instruction re: readily ascertainable by proper means	1 page
13	Merriam-Webster.com definition of "compilation"	1 page
14	Peppermill's proposed jury instruction re: readily ascertainable by proper means	1 page
15	GSR's proposed supplemental jury instruction re: presumption of secrecy	1 page
16	GSR's withdrawn proposed jury instruction re: rebuttable presumption of confidential information	1 page
17	4/3/2001 Minutes to Senate Committee on Commerce & Labor	22 pages
18	GSR's proposed supplemental jury instruction re: misappropriation	1 page
19	Peppermill's proposed jury instruction re: misappropriation	1 page
20	GSR's proposed supplemental jury instruction re: damages	1 page
21	Peppermill's proposed jury instruction re: damages	1 page
22	Plaintiff's (GSR's) Tenth Supplemental Disclosure Pursuant to NRCP 16.1 (pp. 1, 8, and 9)	3 pages

1	23	Plaintiff's (GSR's) Eleventh Supplemental Disclosure Pursuant to NRCP 16.1 (pp. 1, 13, 14 and 15)	4 pages
2	24	Peppermill's proposed supplemental jury instruction re: damages	1 page
3	25	GSR's proposed supplemental jury instruction re: reasonable royalty	2 pages
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7	28	GSR's proposed supplemental jury instruction re: independent economic value	1 page
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9	29	Peppermill's proposed supplemental jury instruction re: independent economic value	1 page
10	30	GSR's proposed supplemental interim jury instruction re: reasonable royalty and trade secret	1 page
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12	31	GSR's proposed supplemental interim jury instruction re: damages	1 page

FILED
Electronically
2016-01-14 07:54:49 PM
Jacqueline Bryant
Clerk of the Court
Transaction # 5322265 : mfernand

EXHIBIT 1


EXHIBIT 1

1 **CERTIFICATE OF SERVICE**

2 I certify that I am an employee of Robison, Belaustegui, Sharp & Low, and
3 pursuant to NRAP 5(b)(2)(D) and N.E.F.C.R. 7, I caused the **RESPONDENT**
4 **PEPPERMILL CASINOS, INC.'S ANSWERING BRIEF - APPENDIX**
5 **VOLUME 14** to be filed electronically with the Clerk of the Nevada Supreme
6 Court. Pursuant to N.E.F.C.R. 9, notice of an electronically filed document by the
7 Court "shall be considered as valid and effective service of the document" on the
8 below listed persons who are registered users.
9

10
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18 *Attorneys for Appellant*

19 DATED: This 8th day of May, 2017.

20 
21 V. JAYNE FERRETTO
22 Employee of Robison, Belaustegui, Sharp & Low
23
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1 **IN THE SUPREME COURT OF THE STATE OF NEVADA**

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3
4 MEI-GSR HOLDINGS, LLC, a Nevada
5 limited liability company, d/b/a GRAND
6 SIERRA RESORT,

7 Appellant,

8 vs.

9 PEPPERMILL CASINOS, INC., a Nevada
10 corporation, d/b/a/ PEPPERMILL
11 CASINO;

12 Respondent.
13 _____/

Electronically Filed
May 15 2017 03:19 p.m.
Elizabeth A. Brown
Clerk of Supreme Court

Supreme Court No. 70319

District Ct. Case No. CV13-01704

14 **RESPONDENT PEPPERMILL CASINOS, INC.'S**
15 **ANSWERING BRIEF**

16 **APPENDIX VOLUME 14**

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RESPONDENT PEPPERMILL CASINOS, INC.'S ANSWERING BRIEF

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RESPONDENT PEPPERMILL CASINOS, INC.'S ANSWERING BRIEF

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Trial Exhibit 77 – 06/2014 CDC Report re: Free Play & Comp Rewards	01/15/16	15	RA 03646 – 03650
Trial Exhibit 78 – 07/2014 CDC Report re: Direct Mail	01/15/16	15	RA 03651 – 03700
Trial Exhibit 79 - 08/2014 CDC Report re: Direct Mail	01/22/16	16	RA 03865 – 03912
Trial Exhibit 8 – 8:51 a.m. Tors Email	01/11/16	14	RA 03281 – 03282
Trial Exhibit 80 - 09/2014 CDC Report re: Direct Mail	01/22/16	16	RA 03913 – 03957
Trial Exhibit 81 - 10/2014 CDC Report re: Direct Mail	01/22/16	16	RA 03958 - 04000
Trial Exhibit 81 - 10/2014 CDC Report re: Direct Mail	01/22/16	17	RA 04001 – 04006
Trial Exhibit 82 – 11/2014 CDC Report re: Direct Mail	01/19/16	15	RA 03711 – 03750

Trial Exhibit 82 – 11/2014 CDC Report re: Direct Mail (Continued)	01/19/16	16	RA 03751 – 03757
Trial Exhibit 83 - 12/2014 CDC Report re: Direct Mail	01/22/16	17	RA 04007 – 04051
Trial Exhibit 84 - 01/2015 CDC Report re: Direct Mail	01/22/16	17	RA 04052 – 04096
Trial Exhibit 85 - 05/14/14 CDC Contract with GSR (signed by Mimno)	01/22/16	17	RA 04097 – 04099

FILED
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2016-01-04 05:19:30 PM
Jacqueline Bryant
Clerk of the Court
Transaction # 5304179 : mcholino

EXHIBIT 3

Case No. CV13-01704

Dept. No. B7

IN THE SECOND JUDICIAL DISTRICT COURT OF THE STATE OF NEVADA
IN AND FOR THE COUNTY OF WASHOE

-oOo-

MEI-GSR HOLDINGS, LLC, a Nevada)
Corporation, d/b/a GRAND SIERRA RESORT,)
)
Plaintiff,)

-vs-)

PEPPERMILL CASINOS, INC., a Nevada)
Corporation, d/b/a PEPPERMILL CASINO;)
RYAN TORS, an individual; JOHN DOES I-X,)
and JANE DOES I-X and CORPORATIONS I-X,)
)
Defendant(s).)

DEPOSITION OF JEREMY AGUERO

called for examination by counsel for Defendant Peppermill
Casinos, Inc., d/b/a Peppermill Casino pursuant to Notice, at
the offices of Cohen Johnson, 255 E. Warm Springs Road,
Suite 100, Las Vegas, Nevada, at 9:00 a.m., Tuesday,
September 15, 2015, before Becky Van Auken, a Certified Court
Reporter.

Reported by: BECKY VAN AUKEN, CCR No. 418, RMR, CRR

1 A I think we're talking about the same
2 reports. I'm talking about the ones that -- the audit
3 report that essentially has all of the information
4 that will show the lifetime to date, the month to
5 date, the quarter to date -- sorry. I'm going
6 quickly.

7 Q You are.

8 A It will show the coin-in, it will show the
9 theoretical, all of those type of things, yes.

10 Q Okay. And by June 4, 2015, what
11 determinations or opinions had you derived about
12 whether or not GSR had lost profit?

13 A That that is not determinable.

14 Q Do you have an opinion as you sit here
15 today, sir, as to whether or not GSR lost profit as a
16 result of the activities of Mr. Tors?

17 A I do not.

18 Q Same question with respect to unjust
19 enrichment. What opinions had you formulated by
20 June 4, 2015, regarding the Peppermill's deriving any
21 benefit or value on the unjust enrichment theory as of
22 June 4th?

23 A That that is not determinable.

24 Q Do you have any opinions with respect to
25 that today?

1 A My opinion is that it cannot be determined.

2 Q Okay. And is it because that you cannot
3 determine lost profits and because it is not
4 determinable whether the Peppermill was unjustly
5 enriched that you have devised a reasonable royalty
6 analysis?

7 A That is correct. Yes, sir.

8 Q Are you aware that the GSR is seeking
9 monetary damages in this case?

10 A Yes, sir.

11 Q And the trade secret legislation indicates
12 that if you're seeking damages -- excuse me.
13 Reasonable royalty is only available in lieu of a
14 damage claim. Correct?

15 A I don't know that I can opine relative to
16 what the statute says.

17 Q Well, you're the one that did the research
18 in your file on it.

19 A I'm sorry. I thought you were asking me
20 the question about what the legislation specifically
21 said. It is my understanding that trade secret is an
22 opportunity at the point at which neither profits on
23 one side or unjust enrichment on the other can be
24 determined.

25 In terms of opining relative to the -- what

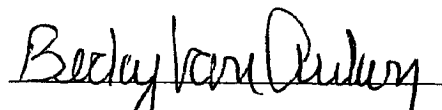
STATE OF NEVADA)
) ss.
COUNTY OF WASHOE)

I, BECKY VAN AUKEN, a Certified Court Reporter in and for the County of Washoe, State of Nevada, do hereby certify:

That on Tuesday, September 15, 2015, at the offices of Cohen Johnson, 255 E. Warm Springs Road, Suite 100, Las Vegas, Nevada, I was present and took verbatim stenotype notes of the deposition of JEREMY AGUERO, who personally appeared and was duly sworn by me and was deposed in the matter entitled herein; and thereafter transcribed the same into typewriting as herein appears;

That the foregoing transcript is a full, true and correct transcription of my stenotype notes of said deposition.

Dated at Reno, Nevada, this 24th day of September, 2015.


BECKY VAN AUKEN, CCR #418

Jayne Ferretto

From: eflex@washoecourts.us
Sent: Tuesday, January 05, 2016 8:31 AM
To: Kent Robison
Cc: Jayne Ferretto
Subject: NEF: MEI-GSR HOLDINGS VS PEPPERMILL CASINOS; ETAL (B7): Response: CV13-01704

***** IMPORTANT NOTICE - READ THIS INFORMATION *****
PROOF OF SERVICE OF ELECTRONIC FILING

A filing has been submitted to the court RE: CV13-01704

Judge: HONORABLE PATRICK FLANAGAN

Official File Stamp: 01-04-2016:17:19:30
Clerk Accepted: 01-05-2016:08:30:38
Court: Second Judicial District Court - State of Nevada
Civil
Case Title: MEI-GSR HOLDINGS VS PEPPERMILL CASINOS; ETAL (B7)
Document(s) Submitted: Response
- **Continuation
- **Continuation
- **Continuation
Filed By: Kent R. Robison

You may review this filing by clicking on the following link to take you to your [cases](#).

This notice was automatically generated by the courts auto-notification system.

If service is not required for this document (e.g., Minutes), please disregard the below language.

The following people were served electronically:

SCOTT L. HERNANDEZ, ESQ.
MARK DOUGLAS WRAY, ESQ. for MEI-GSR HOLDINGS, LLC
H. STAN JOHNSON, ESQ. for MEI-GSR HOLDINGS, LLC
THERESE M. SHANKS, ESQ. for PEPPERMILL CASINOS, INC.
KEEGAN GRAHAM LOW, ESQ. for PEPPERMILL CASINOS, INC.
KENT RICHARD ROBISON, ESQ. for PEPPERMILL CASINOS, INC.

The following people have not been served electronically and must be served by traditional means (see Nevada Electronic Filing Rules.):

MEI-GSR HOLDINGS, LLC for PEPPERMILL CASINOS, INC.
PEPPERMILL CASINOS, INC. for MEI-GSR HOLDINGS, LLC

WILLIAM E. CROCKETT for MEI-GSR HOLDINGS, LLC
CHRIS DAVIS, ESQ. for MEI-GSR HOLDINGS, LLC
TERRY KINNALLY, ESQ. for MEI-GSR HOLDINGS, LLC
DARLENE B CARUSO, ESQ for NEVADA GAMING COMMISSION,
STATE GAMING CONTROL BOARD

CASE NO. CV13-01704

MEI-GSR HOLDINGS vs. PEPPERMILL CASINOS et al.

DATE, JUDGE
OFFICERS OF
COURT PRESENT

APPEARANCES-HEARING

CONTINUED TO

01/05/16
HONORABLE
PATRICK
FLANAGAN
DEPT. NO. 7
K. Oates
(Clerk)
S. Koetting
(Reporter)

ORAL ARGUMENTS

Jim Edwards, Esq. was present in Court on behalf of Plaintiff MEI-GSR Holdings, Inc., who was not present.

Kent Robison, Esq. and Scott Hernandez, Esq. were present in Court on behalf of Defendant Peppermill Casinos, Inc., who was not present.

10:08 a.m. – Court convened with Court and counsel present.

The Court advised as to three outstanding Motions to include Defendant's Motion for Sanctions, Defendant's Renewed Motion for Partial Summary Judgment as to Damages, and Plaintiff's Motion for Clarification.

Counsel Robison addressed the Court and advised that there is no order filed as to the Motion in Limine relating to Jeremy Aguero which was previously denied by the Court.

COURT ORDERED: The Court will deem the Motion submitted and issue an Order.

Counsel Robison responded that an order is also needed with respect to the Motion relating to Charles Lombardo which was previously denied by the Court.

COURT ORDERED: The Court will deem the Motion submitted and issue an Order.

Counsel Robison advised he filed an opposition to Plaintiff's Motion for Clarification.

Counsel Edwards addressed the Court and responded he has not seen or reviewed the Opposition.

COURT ORDERED: The Court Clerk will provide a copy of the Opposition to counsel Edwards and this Hearing will be continued to 2:00 p.m. today.

10:20 a.m. – Recess.

2:12 p.m. – Court reconvened with Court and counsel present.

Counsel Robison argued in support of Defendant's renewed Motion for Partial Summary Judgment as to Damages.

Counsel Edwards argued in opposition to the Motion.

Counsel Robison presented final argument.

CASE NO. CV13-01704

MEI-GSR HOLDINGS vs. PEPPERMILL CASINOS et al.

Page Two

DATE, JUDGE
OFFICERS OF

COURT PRESENT

APPEARANCES-HEARING

CONTINUED TO

01/05/16

ORAL ARGUMENTS

HONORABLE

COURT ORDERED: Defendant's Renewed Motion for Partial
Summary Judgment as to Damages is DENIED.

PATRICK

Counsel Robison argued in support of Defendant's Motion for
Sanctions.

FLANAGAN

DEPT. NO. 7

K. Oates

Counsel Edwards responded and argued in opposition to the Motion.

(Clerk)

Counsel Robison further argued in support of the Motion to include
that sanctions are appropriate and should be imposed.

S. Koetting

Counsel Edwards responded.

(Reporter)

COURT ORDERED: Defendant's Motion for Sanctions is

GRANTED, and the amount of \$16,267.85 is hereby imposed.

Counsel Robison responded he would like to present argument with
respect to the Motion to Exclude Jeremy Aguero.

Counsel Edwards had no objection to the Motion being submitted,
however, if the Court ordered argument, he would have no objection.

COURT ORDERED: Oral arguments are set for January 8, 2016 at

2:00 p.m., as to the Motions to Exclude Jeremy Aguero, Charles
Lombardo and the Motion for Clarification.

3:45 p.m. – Court stood in recess.

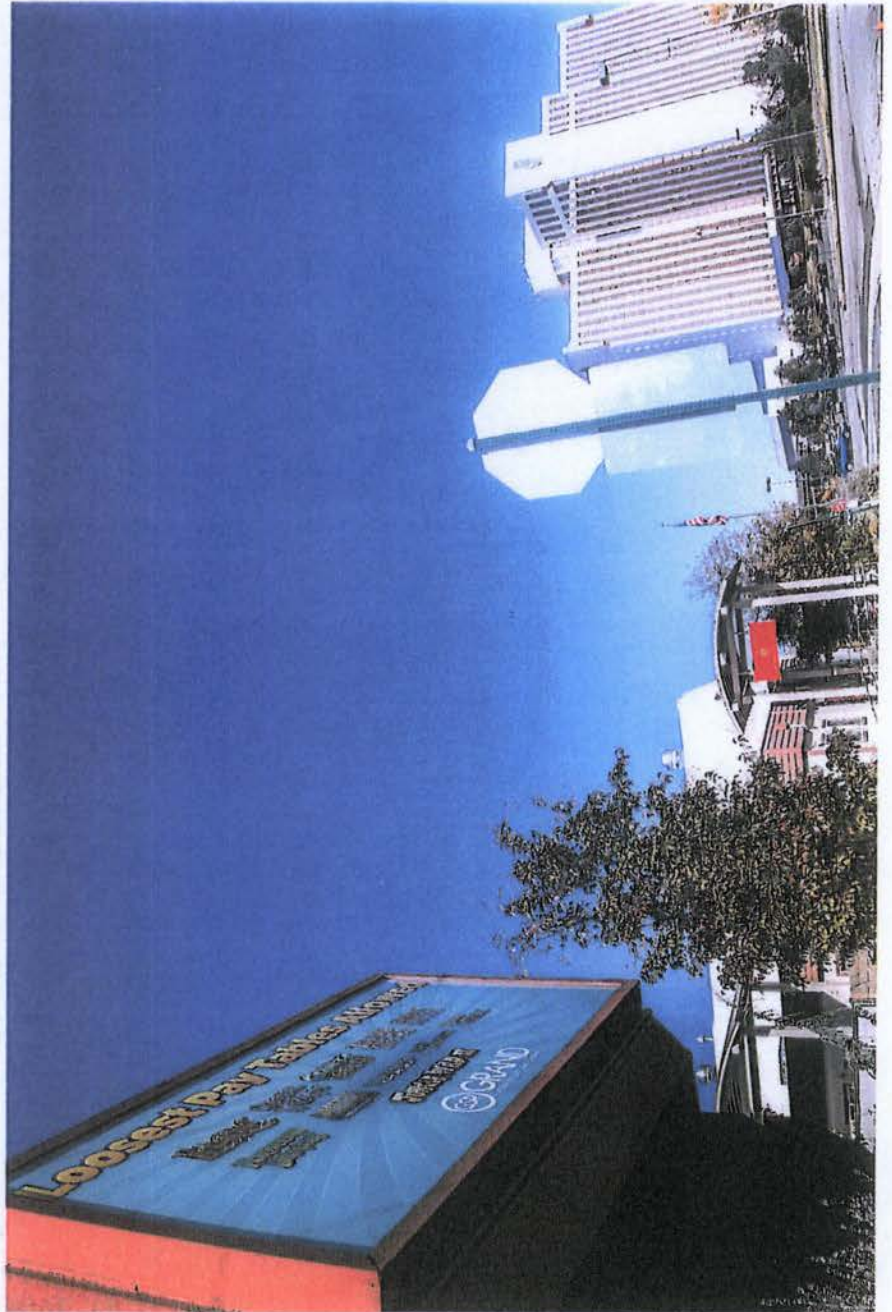
RA 03259



EXHIBIT
4
TOS 9.19.18
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3

Loosest pay Tables Allowed



GIANTS
GOLD

TOWERS
OF THE
TEMPLE

ZODIAC
SISTERS

Queen
of the
Wild II

COLOSSAL
WIZARDS

WILDLIFE
JOURNALS OF THE ANIMAL

HELSING
HEROES

JUNGLE
WILD II

Legend

Forbidden
Dragons

TRILION
GOLD

Grand Canyon

002482

LITR

**COLOSSAL
WIZARDS**

**GIANTS
GOLD**

**FORBIDDEN
DRAGONS**

SPARTANS
GLADIATOR OF ROME

**TOWERS
OF THE
TEMPLE**

**TRITONS
-GOLD-**
VAN HELSING

**ZODIAC
SISTERS**

JUNGLE WILD II

**Queen
of the WILD II**

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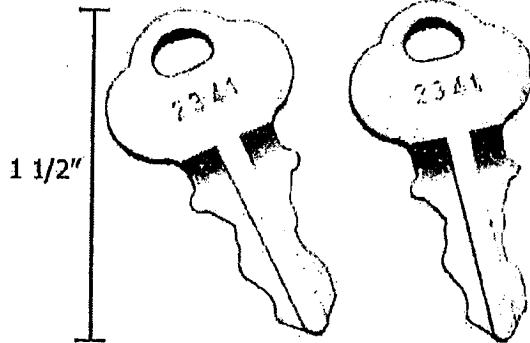
See

Back to search results | Listed in category: Collectibles > Casino > Slots > Replacement Parts

IGT Jackpot Reset Key #2341 for IGT Slot Machines

FREE SHIPPING

BEST VALUE!



Item condition: New

Quantity: More than 10 available / 14 sold

Price: US \$7.49

Buy It Now

Add to cart

2 watchers

Add to Watch list

Seller information

tuohymedia(230)

100% Positive feedback

Save this seller

See other items

Visit store: tuohymedia

Bill Me Later: New customers get \$10 back on 1st purchase. Subject to credit approval. See terms.

Shipping: **FREE** Standard Shipping | See details

Item location: Winona, Minnesota, United States
Ships to: Worldwide

Delivery: Estimated between **Thur. Aug. 22** and **Mon. Aug. 26**
Use Expedited Shipping to get it by Aug. 23

Payments: **PayPal**, Bill Me Later | See details

Returns: **60 days money back**, buyer pays return shipping
| Read details

House over image to zoom



Learn more

Have one to sell? Sell it yourself

People who viewed this item also viewed

<p>IGT Slot Machine Lithium Battery 3.6 volt</p> <p>\$8.99 Free shipping</p>	<p>slot machine button decals \$2000 or 1 Gg...</p> <p>\$20.00</p>	<p>IGT SLOT MACHINE RESET LOCK AND KEY...</p> <p>\$10.95</p>	<p>IGT & Bally BATTERY, 3.6v Lithium Battery f...</p> <p>\$9.99</p>	<p>IGT (Mach...</p> <p>\$59</p>
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Feedback

Description

Shipping and payments

Price

Seller assumes all responsibility for this listing.

Last updated on May 06, 2013 21:25:38 PDT View all revisions

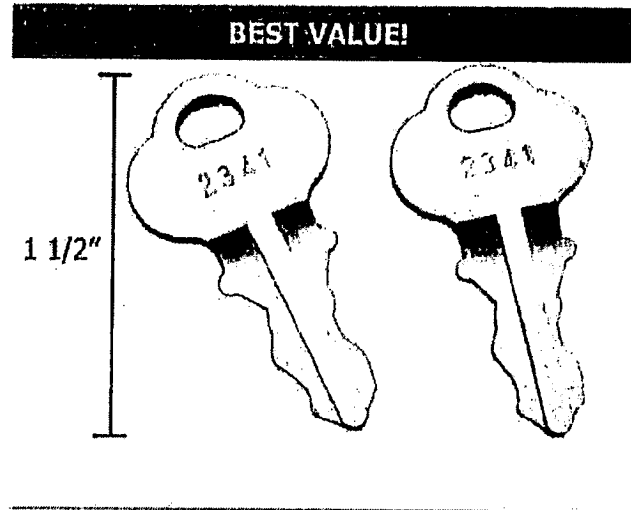
ebay item number

Item specifics

Condition: New: A brand-new, unused, unopened, undamaged item (including handmade items). See the seller's listing for more details. [Read more](#)



2 x IGT JACKPOT RESET KEY #2341



*** Special Introductory Pricing ***

This jackpot reset key is compatible with most slot machines made after 1993 according to industry experts. Why cheap! Keep one as the backup key.

*** FREE DOMESTIC SHIPPING USA ONLY ***

*** FREE MINI LANYARD INCLUDED ***

Questions and answers about this item

No questions or answers have been posted about this item.

[Ask a question](#)

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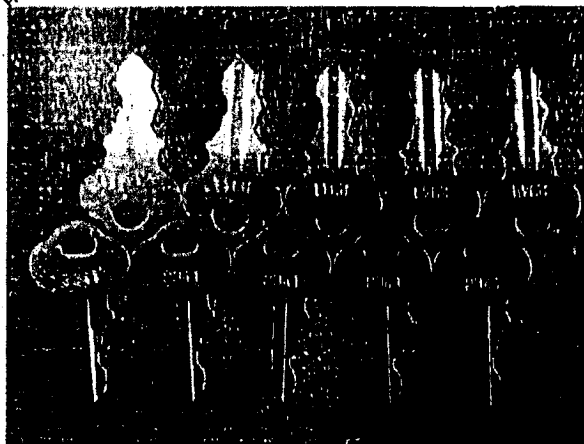
More to explore: [IGT Slot Machine](#), [IGT Slots](#), [Slot Machine Key](#), [Jackpot Slots](#), [IGT Slot Machine Manual](#), [IGT Hopper](#), [IGT Game King](#), [IGT Slot Kit](#), [IGT Lock](#), [IGT Simm](#)

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FREE SHIPPING



Slot Machine Jackpot Reset Replacement Key 2341- lot of 20, Free Sh

Item condition: **New**Quantity: More than 10 available / 12 soldPrice: **US \$25.00**[Buy It Now](#)[Add to cart](#)

4 watchers

[Add to Watch list](#)

Seller Information

usedslots(26 )

100% Positive feedback

[Save this seller](#)[See other items](#)**Bill Me Later** New customers get \$10 back on 1st purchase
Subject to credit approval. See termsShipping: **FREE Standard Shipping** | See detailsItem location: **Bixby, Oklahoma, United States**Ships to: **United States and many other countries** | See detailsDelivery: **Estimated between Thu. Aug. 22 and Mon. Aug. 26** | See detailsPayments: **PayPal**, **Bill Me Later** | See detailsReturns: **No returns or exchanges, but item is covered by eBay Buyer Protection.**[Have one to sell? Sell it yourself](#)[Learn more](#)WANTED
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[Hit Sign in or register](#) [Daily Deals](#)[My eBay](#) [Sell](#) [Community](#) [Customer Supp](#)**eBay** Shop by category[All Categories](#)[Sea](#)[Back to search results](#) | Listed in category: [Collectibles](#) > [Casino](#) > [Slots](#) > [Replacement Parts](#)**Bally, Atronic, Sigma and Williams Slot Machine Jackpot Reset Key**Item New
condition:Quantity: More than 10 available / 21 sold

Price: US \$4.99

[Buy It Now](#)[Add to cart](#)

4 watchers

[Add to Watch List](#)**Seller Information**

luohymedia(230 years)

100% Positive feedback

[Save this seller](#)[See other items](#)Visit store: [luohymedia](#)**Additional Info:** New customers get \$10 back on 1st purchase
Subject to credit approval. See terms

Shipping: \$2.86 Standard Shipping | See details

Item location: Winona, Minnesota, United States
Ships to: WorldwideDelivery: Estimated between Thu, Aug. 22 and Mon,
Aug. 26

Use Expedited Shipping to get it by Aug. 23

Payments: [PayPal](#), [Bill Me Later](#) | See detailsReturns: 60 days money back or item exchange, buyer
pays return shipping | Read details[House over image to zoom](#)[Learn more](#)[Have one to sell? Sell it yourself](#)FOR SHOPPING
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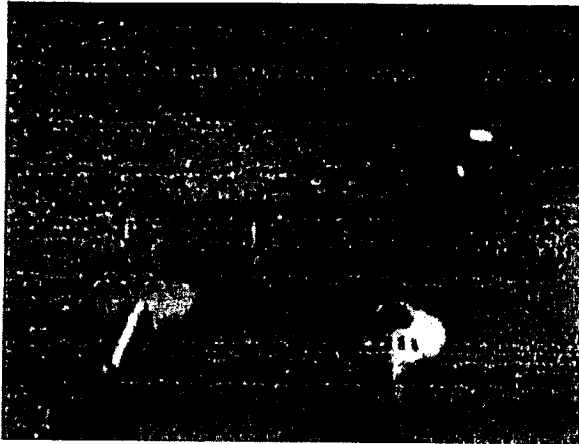
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All Categories See

Back to search results | Listed in category: Collectibles > Casino > Slots > Replacement Parts

IGT SLOT MACHINE - DOOR LOCK & RESET KEY Bally/wms/CDs



Mouse over image to zoom

Item condition: **New**
 Quantity: More than 10 available / 225 sold
 Price: **US \$14.49**
 Buy It Now
 Add to cart
 160 watchers

Seller information
 foxslois1(4718 ★)
 99.8% Positive feedback
 Save this seller
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 Visit store: Gallery of Slots

Bill Me Later: New customers get \$10 back on 1st purchase
 Subject to credit approval. See terms

Shipping: **\$3.57** Standard Shipping | See details
 Item location: Framingham, Massachusetts, United States
 Ships to: Worldwide
 Delivery: **Estimated between Thu. Aug. 22 and Mon. Aug. 26**
 Use Expedited Shipping to get it by Aug. 23 @
 Payments: **PayPal**, Bill Me Later | See details
 Returns: **14 days money back, buyer pays return shipping**
 | Read details

FOR SHOPPING
ebay

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Learn more

Description Shipping and payments

Price

Seller assumes all responsibility for this listing.

ebay Item number

Last updated on Apr 20, 2013 06:13:18 PDT View all revisions

Item specifics

Condition: **New:** A brand new, unused, unopened, undamaged item (including handmade items). See the seller's listing ... Read more

Gallery of Slots

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BALLY SLOTS - 25 year old | BALLY SLOTS - 30 YEAR OLD | MANUALS | BALLY FEATURE GLASS | PARTS


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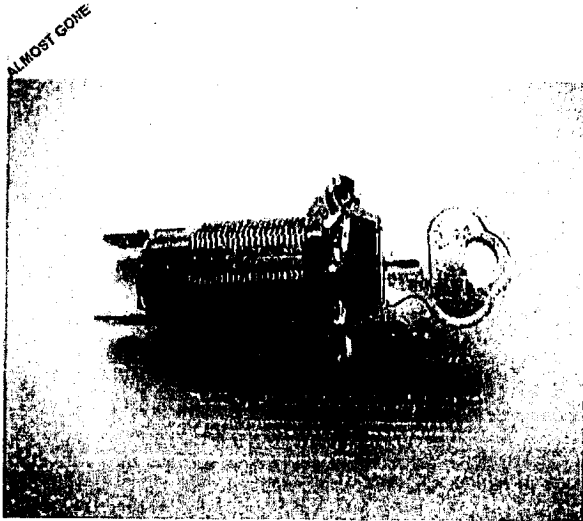
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[Back to search results](#) | Listed in category: [Collectibles](#) > [Casino](#) > [Slots](#) > [Replacement Parts](#)

IGT SLOT MACHINE RESET LOCK AND KEY SET



Mouse over image to zoom

Have one to sell? Sell it yourself

Item condition:

Quantity: Available / 73 sold

Price: US \$10.95

Buy It Now

Add to cart

14 watchers

Add to Watch list

Mail-In Rebate New customers get \$10 back on 1st purchase. Subject to credit approval. See terms.

Shipping: \$3.75 Standard Shipping | See details

Item location: Erie, Pennsylvania, United States
Ships to: United States

Delivery: Estimated between Thu. Aug. 22 and Mon. Aug. 26

Payments: **PayPal**, Bill Me Later | See details

Returns: 14 days money back, buyer pays return shipping
[| Read details](#)

Seller information

rar410(937 ☆)

100% Positive feedback

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Visit store: **RAZ410 SLOT**

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Categories

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Casino

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Format

Auction

Buy It Now

Condition

New

Not Specified

Price

\$1.00 - 100

Shipping

Free Shipping only

Item location

on eBay.com

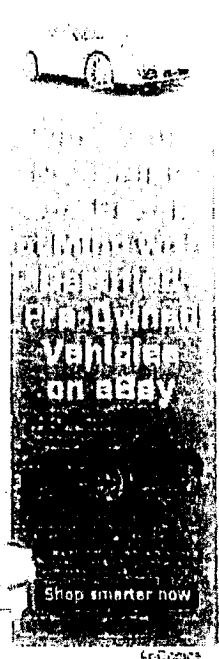
US Only

North America

Worldwide

3 refinements...

eb


SLOT MACHINE 2341 RESET KEY
 IGT BALLY WMS WILLIAMS
 JACKPOT

Jan-20 12:33

\$2.89

View similar active items · Sell one like this


SLOT MACHINE 2341 RESET KEY
 IGT BALLY WMS WILLIAMS
 JACKPOT

Jan-27 06:56

\$2.89

View similar active items · Sell one like this


IGT J/P RESET KEY #2341, NEW, NR,
 SET OF 12.

Jan-26 13:48

\$14.99

View similar active items · Sell one like this

I.G.T. Reset Replacement Keys (2341)
 One Pair (SALE)

Jan-26 11:48

\$4.99

View similar active items · Sell one like this


I.G.T. Original Reset Keys (2341) One
 Pair for (Slots or Poker Machines)

Jan-21 17:49

\$5.95

View similar active items · Sell one like this


SLOT MACHINE RESET KEY 2341
 IGT BALLY WILLIAMS

Jan-19 13:29

\$9.99


SLOT MACHINE
RESET KEY K
 \$2.39

See suggestions


BALLY SLOT
MACHINE SET
 \$10.00

See suggestions


Bally Slot Mach
Manual for...
 \$25.00

See suggestions


BALLY SLOT
MACHINE SET
 \$10.00

See suggestions

Page 1 of 6



View similar active items: Sell one like this

IGT. Original Reset Keys (2341) One
Pair for (Slots or Poker Machines)

Jan-18 17:33

\$5.95
0 bids

View similar active items: Sell one like this



2 NEW RESET Chicago Keys Gaming
Access Control Switch 2 LOCKS 2
KEYS #23-11 Slot

Jan-14 11:32

\$10.00
Buy it now

View similar active items: Sell one like this



IGT J/P RESET KEY #2341, NEW, NR,
SET OF 12.

Jan-12 14:44

\$14.99
0 bids

View similar active items: Sell one like this

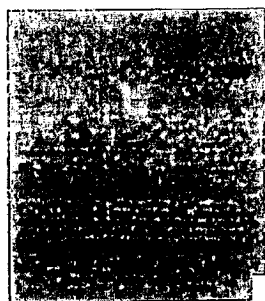


IGT BALLY WMS SLOT POKER
MACHINE 2341 JACKPOT RESET
KEY LOT OF TWO

Jan-07 13:56

\$5.00
Buy it now

View similar active items: Sell one like this



SLOT MACHINE RESET KEY 2341
IGT BALLY WILLIAMS

Jan-05 10:26

\$9.99
0 bids

View similar active items: Sell one like this



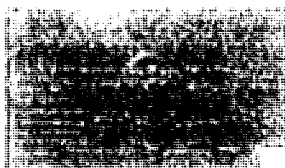


I.G.T. Original Reset Keys (2341) One
Pair for (Slots or Poker Machines)

Jan-02 10:18

\$5.95
Buy it now

[View similar active items](#) · [Sell one like this](#)



IGT WILLIAMS BALLY CDS WMS
SLOT JACKPOT 2341 RESET KEY

Jan-01 07:10

\$2.89
Buy it now

[View similar active items](#) · [Sell one like this](#)



IGT, Signia, Ballys pair of reset keys
#2341

Dec-31 20:13

\$5.50
Buy it now

[View similar active items](#) · [Sell one like this](#)



I.G.T. Original Reset Keys (2341) One
Pair for (Slots or Poker Machines)

Dec-28 00:01

\$5.95
1 bid

[View similar active items](#) · [Sell one like this](#)

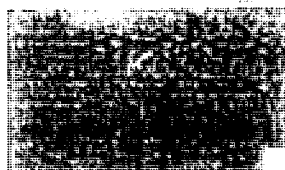


I.G.T. Reset Replacement Keys (2341)
One Pair (SALE)

Dec-26 01:43

\$5.50
1 bid

[View similar active items](#) · [Sell one like this](#)



SLOT MACHINE 2341 RESET KEY
IGT BALLY WMS WILLIAMS
JACKPOT

Dec-24 07:37

\$2.89
Buy it now

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IGT WILLIAMS BALLY CDS WMS
SLOT JACKPOT 2341 RESET KEY

Dec-19 17:13

\$2.89
Buy it now

[View similar active items](#) · [Sell one like this](#)



IGT J/P RESET KEY #2341, NEW, NR,
SET OF 12.

Dec-09 15:06

\$14.99
1 bid

[View similar active items](#) · [Sell one like this](#)



Slot Machine Jackpot Reset
Replacement Key 2341- lot of 20,
Free Shipping!

Dec-04 19:54

\$25.00
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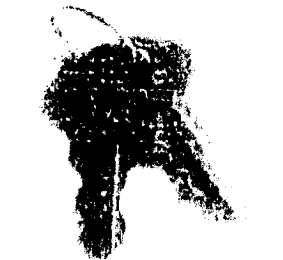


SLOT MACHINE RESET KEY 2341
IGT BALLY WILLIAMS

Dec-02 17:50

\$10.49
3 bids

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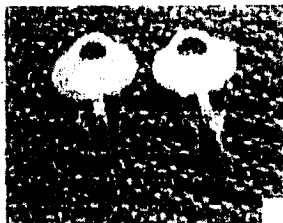


I.G.T. Original Reset Keys (2341) One
Pair for (Slots or Poker Machines)

Dec-02 16:19

\$5.95
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I.G.T. Reset Replacement Keys (2341)
One Pair (SALE)

Nov-28 09:28

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1 bid

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SLOT MACHINE 2341 RESET KEY
IGT BALLY WMS WILLIAMS
JACKPOT

Nov-24 04:39

\$2.89
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IGT Original Reset Keys (2341) One
Pair for (Slots or Poker Machines)

Nov-18 19:34

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IGT WILLIAMS BALLY CDS WMS
SLOT JACKPOT 2341 RESET KEY

Nov-16 15:40

\$2.89
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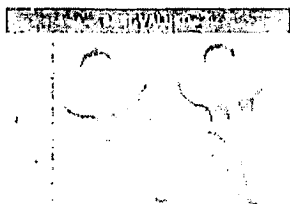


SLOT MACHINE RESET KEY 2341
IGT BALLY WILLIAMS

Nov-11 17:05

\$9.99
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IGT Jackpot Reset Key #2341 for IGT
Slot Machines

Nov-10 13:51

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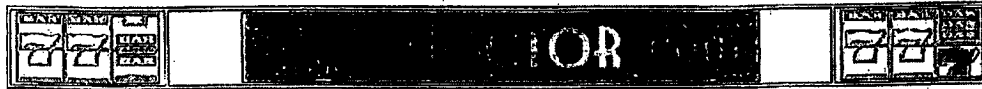
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Jackpot reset key, number 2341. Used on IGT, Bally and Williams (WMS) gaming machines.

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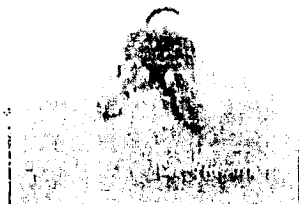
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Reset Key #2341 for most slot machines (set of 2)



Brand: IGT
Product Name: IGT Reset Key
SKU: 00000000000000000000
Qty: 18

Price: \$9.95

Qty: 1 [Add to Cart](#) - OR - [Buy with PayPal](#)

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Details

Description Reviews (0)

This is a reset key for gaming machines. It is #2341

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m:
Sent: Ryan Tors
Friday, June 15, 2012 8:51 AM
To: NBPartners; John C Hanson (Reno GM); Billy Paganetti; David McHugh
Subject: Grand Sierra pars



Grand Sierra
pars1.xls

Thanks-
Ryan Tors
Peppermill Casinos
775 689 7499

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6/14/2012

Grand Sierra

1	04-07	20375	93.99	6.01	Ducks in a Row
2	04-18	1011	91.82	8.18	Buffalo
3	04-10	20050	94.06	5.94	Enchanted Unicorn
4	01-07	127	94.01	5.99	Cats
5	10-47	246	93.99	6.01	Horoscope
6	05-26	937	92.51	7.49	Wolf Run
			average	6.60	

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ATTENDANT MENU

ACCOUNTING	MACHINE MASTER ACCOUNTING	0019692 (98.05%)
DIAGNOSTICS	MACHINE PERIOD ACCOUNTING	0019691 (97.42%)
PLAY HISTORY	CURRENT ACCOUNTING	0019690 (96.23%)
EVENT LOGS	DENOM GROUP ACCOUNTING	0019689 (94.97%)
MODIFY METERS	GAME GROUP ACCOUNTING	0019688 (94.02%)
SOUND SETUP	GAME ACCOUNTING	0019687 (92.50%)
OUT OF SERVICE	SECURITY ACCOUNTING	0019686 (91.03%)
RETURN TO GAME	MORE	MORE

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10
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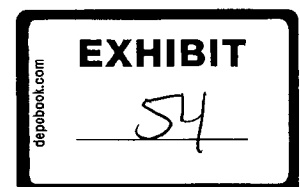
11/07/2014

SM	Game Name	Par
	1639 Miss Red	6.42% —
	1878 Willy Wonka	9.97%
	358 Lil Lady	5.97%
	20456 Wolf Run	7.49%
	101 Wings Over Olympus	8.14%
	2328 Buffalo	5.28%
	2509 Roulette	5.26%
	934 WOF 3X Diamon	11.00%
	2296 Winner Choice Cleopatra	8.00%

11/17/2014

	2512 Roulette	5.26%
	20139 Twin Win	5.98%
	1060 Jaguar Princess	8.01%
	291 Spartacaus	5.97%
	2006 Buffalo	5.28%
	2008 Buffalo	5.28%
	2328 Buffalo	5.28%
	2024 Sun and Moon	7.93%
	1520 Colossal Wizard	7.95%
	2113 Dragons Law	6.04%
	1299 Secrets of the Forest	5.10%
	441 Black Widow	8.01%
	2273 Red Moon Full Eclipse	8.11%
	1785 Shadow Diamond	8.00%
	2093 Stella Drive	7.98%
	2329 Celtic Queen	8.04%
	21012 Cleopatra	5.97%
	1887 Dbl Diamond	2.59%

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RA 03286

Recommendation for CMP

Local and Non-Local	Points	Alt Comp(Disc Pt)	Promo2(Tier Credits)	Comp	Ticket Stubs	Promotions - Permanent		
						Grand	Elite	Legend
Reel Slots	.20 Theo Win = 1pt	10% Theo Win	\$11.20 Theo Win = 1	None	25 pt = 1 ticket	3x Pts	2x Pts	1.5x Pts
Video Poker	.20 Theo Win = 1pt	10% Theo Win	\$11.20 Theo Win = 1	None	50 pt = 1 ticket	3x Pts	2x Pts	1.5x Pts
Tables		5% Theo Win	2.75 X Theo Win = 1	15% Theo Win	\$5 Theo Win = 1 ticket			
Keno			3.6% Theo Win	3% Bet	\$5 Theo Win = 1 ticket			
Race				4% Bet				
LivePoker				\$30 Bet = 1 Comp Dollar- 2 hand per/hr				

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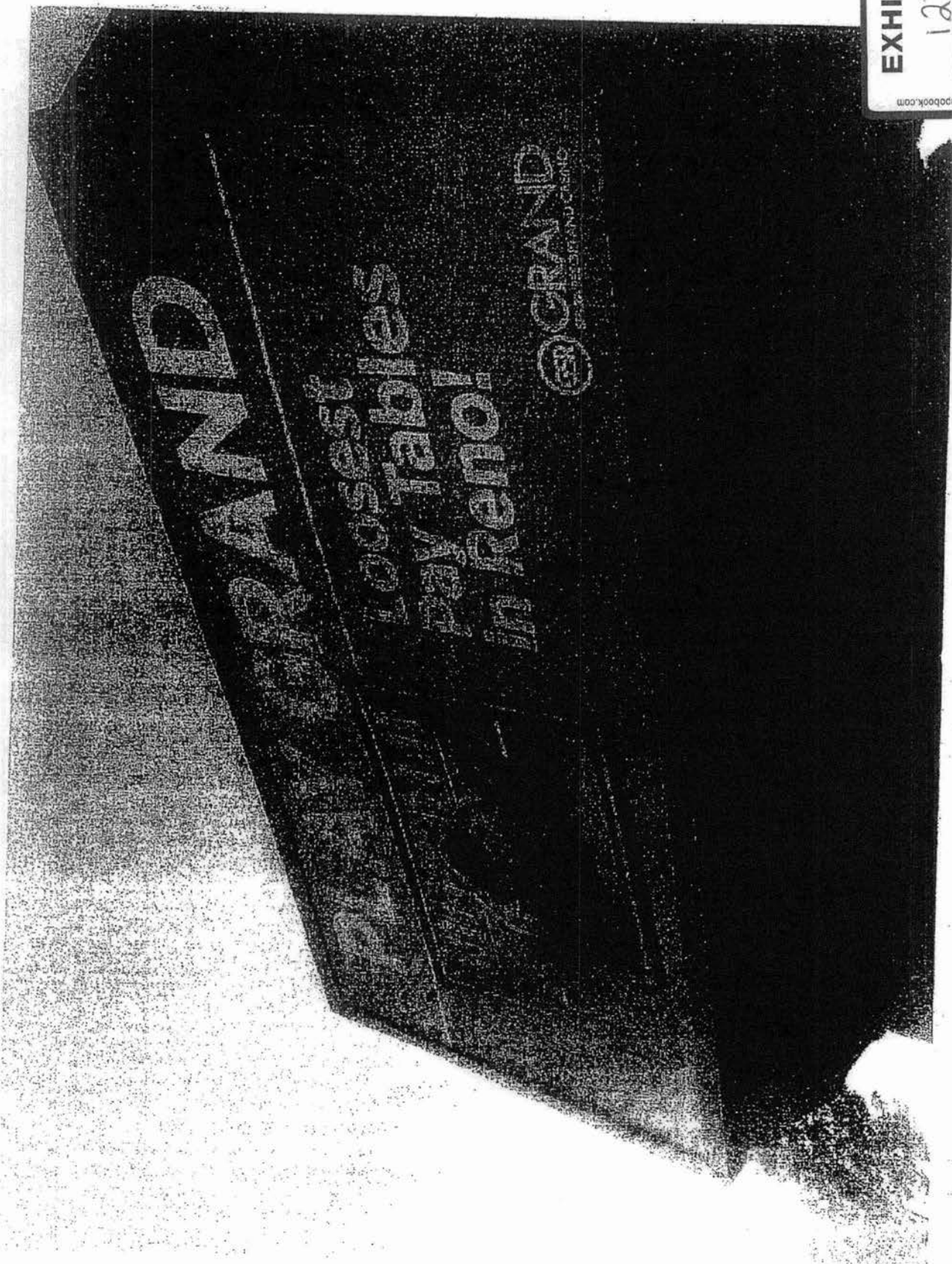


EXHIBIT
127
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Casino Management Fees

National Indian Gaming Commission

7. Management Contractor's Fee.

A management contract must detail the method of compensating and reimbursing a management contractor. If the compensation is based on a percentage fee, that fee may either be (1) not more than 30% of net revenues if the NIGC Chairman determines that such percentage is reasonable; or, (2) not more than 40% of net revenues if the NIGC Chairman is satisfied that the capital investment and income projections require the additional fee.

Net revenues means gross gaming revenues of an Indian gaming operation less (1) amounts paid out as, or paid for, prizes; and, (2) total gaming-related operating expenses, excluding management fees. (See 25 C.F.R. § 502.16.)

If a management contractor's fee is based on a percentage, the total compensation cannot exceed the approved percentages. If a tribe plans to pay a management contractor a percentage fee plus fixed payments for training or employment services, that contract must also contain a total percentage cap on all compensation that does not exceed the permitted maximums.

Morgan Joseph; Tribal Casino Management Contracts: The Beauty of the Business Model; 2008

The management fee typically falls in the 24-30% range of the tribal casinos net income. The life of these contracts range from five to seven years. The National Indian Gaming Commission (NIGC), the governing body that approves the management contracts, has set the ceiling for the fee and duration of the contract at 30% and seven years, respectively. The beauty of this model is that there is very little overhead for the casino manager because almost all of the casino employees are on the tribe's payroll. The manager may have the property's general manager (and possibly the assistant GM) on their books but even that does not always occur. In fact, the majority of the manager's expenses typically comes from traveling to and from the property. As a result, the lion's share of the fee flows directly to the manager's EBITDA line.

Four Winds Casino Resort – Pokagon Band of Potawatomi Indians

The management contract is for a period of five years and calls for Lakes to receive a management fee equal to 24% of net income, up to \$80 million, and 19% of net income thereafter. We estimate that Lakes will earn, on average, at least \$20 million a year in fee income from this contract.

Red Hawk Casino – Shingle Springs Band of Miwok Indians

The management contract is for a period of seven years and calls for Lakes to receive a management fee of 30% of net income for the first five years with a declining percentage in years six and seven. The Tribe may buy out of the management contract after four years from the opening date. The buy-out amount is based on the previous 12 months of management fees earned, multiplied by the remaining number of years on the contract, discounted back to the present value at the time the buy out occurs. If the Shingle Springs Tribe elects to buy out the

contract, all outstanding amounts owed to Lakes immediately become due and payable. We estimate Lakes to receive annual management fees in the \$20-25 million range.

Jamul Casino – Jamul Indian Village

Under the current development financing and services agreement, Lakes should receive fees of \$15 million for development services, \$15 million for construction services, and \$50 million for construction services payable over 10 years following the opening of the casino. As per Lakes' 1Q08 10-Q, the company assigns an 85% probability to the casino opening in May 2010. We believe this is wishful thinking, so we have adjusted the net present value of the fee income streams to account for likely delays. We believe there is a 25% probability that the casino opens in May 2010.

Ioway Casino – Iowa Tribe of Oklahoma

The development agreement states that Lakes is to receive an upfront fee of \$4 million paid upon the opening of the casino and a flat monthly fee of \$500,000 thereafter. The management contract is for a period of seven years and calls for Lakes to receive a management fee of 30%.

The Tribe and Lakes still await approvals for leases for trust land by the Bureau of Indian Affairs and the management contract by NIGC. Lakes expects to break ground on the project in 4Q08 and targets a 2010 opening. We estimate that Lakes can generate between \$8-10 million in annual fees from the contract, but assume a more conservative posture by using a 50% probability that the casino opens in 2011.

FireKeepers Casino—Nottawaseppi Huron Band of Potawatomi Indians

Full House owns a 50% interest in Gaming Entertainment of Michigan (GEM), which holds the management contract for the \$375 million FireKeepers Casino near Battle Creek, Michigan.

GEM has a management agreement in place with the Tribe that calls for the joint venture to receive 26% of pretax income for seven years (Full House would receive half of this fee).

Full House should be able to generate \$79 million in management fees over the seven-year term. Should the casino open in 2Q09 and perform in line with Full House's gaming targets, our fee income estimate would be \$87-89 million.

ECONorthwest: An Analysis of the Management Agreement with the Cowlitz Casino; 2007

The term operating expenses appears to be defined more broadly by the NIGC than is typical in the financial world. Most would agree that gaming related operating expenses include costs directly attributable or allocatable to gaming operations. Promotional allowances are deducted from gaming revenues in normal circumstances, as the NIGC auditors would expect. However, where the NIGC strays from the typical accounting is in how they include depreciation, marketing, interest expense, and other departmental costs in gaming-related operating expenses.

For example, operating expenses for casinos include such costs as gaming supplies, casino payroll, repairs and cleaning, and sometimes the share of utilities consumed by the casino. A review of commercial and tribal casino income statements by ECONorthwest shows that

departmental expenses (i.e.: marketing, security, administrative, and depreciation) are deducted in their entirety in the calculation for operating income, but they are usually not allocated between gaming and non-gaming segments. Interest is not included as an operating expense allocated to gaming on income statements of casinos.

For management contracts approved by the NIGC, net revenues often include deductions for depreciation, amortization, and marketing costs allocated to gaming. Some NIGC approved management contracts, such as the one the Mohegan Indian Tribe signed for its casino, explicitly include interest expenses and percentage fees on non-gaming revenues as well as gaming.

The Cowlitz business plan calls for a 24 percent management fee to be paid to Salishan-Mohegan.

The SEC/NIGC filing

The management agreement between the Cowlitz and Salishan-Mohegan, LLC, dated September 21, 2004, filed with the SEC and submitted to the NIGC for approval, calls for a percentage fee based on all net revenues, not just gaming. That is, they take the fee off of "net revenues" as defined in 25 U.S.C. § 2703 (9); "gross revenues of an Indian gaming activity less amounts paid out as, or paid for, prizes and total operating expenses, excluding management fees." Furthermore, all operating expenses, including interest expenses, are deducted in the calculation of net revenue. 16 Thus, according to what the Cowlitz filed with the NIGC and SEC, the management fees to be earned by Mr. Barnett, the Mohegan Tribal Gaming Authority, and the Mohegan Tribe would be based on a calculation that would deduct all costs and expenses, not just from gaming, but also from the hotel, retail complex, RV park, restaurants, entertainment center, conference center, and other non-gaming entities on the Cowlitz trust land. Furthermore, all interest expenses would be deducted. The effect of these deductions would be to reduce the amount of the management fee the Tribe would have to pay.

The BIA fee-to-trust application

The Cowlitz Tribe states in Appendix E, "Phase 1 Net Revenues (as defined by the National Indian Gaming Commission in 25 C.F.R. § 502.16) are expected to be \$22.7 million in year one, and \$88.4 million in year seven. The Manager will receive 24 percent of Net Revenues (NIGC Formula) pursuant to the proposed Gaming Facility Management Contract."

Thus, instead of deducting all costs and expenses from all businesses, they reported to the BIA that they would be paying management fees to SalishanMohegan LLC, which is owned by the Mohegan Tribe, Mohegan Ventures Northwest, and Mr. Barnett's firm, the Salishan Company, on the amounts remaining after deducting just gaming expenses.

The management contract filed with the SEC and NIGC defines net revenue as approximately equaling net income after deducting all expenses for the entire enterprise (not just gaming) whereas net revenue, as defined in 25 C.F.R. § 502.16 and cited in Appendix E that was submitted to the BIA, only deducts gaming related operating expenses. By leaving out all costs in the definition reported to the BIA, the presumed management fees likely could be less.

Table 5: Cowlitz Casino Total Net Revenue and Management Fee Forecast Under Appendix X2 with 2,500 VLTs

2,500 slots	Annual Amount	Percentage	Basis for %	Source
Gross gaming revenue	\$495,670,000			
Hotel, food & beverage, retail & other	103,774,511	20.94% of gross gaming		(c)
Total gross revenues	\$599,444,511			
<i>Less expenses:</i>				
Promotional allowances	(48,278,258)	9.74% of gross gaming		(c)
Operating costs & expenses	(355,812,878)	64.56% of net revenues		(f)
Interest expense	(34,370,000)	6.87% of construction debt		(e)
Net revenue subject to fee	\$160,983,375			
Total management fee	\$38,636,010	24.00% of net revenue		(g)
Management fee to Barnett	16,613,484	43.00% of total fee		(h)

Table 6: Cowlitz Casino Total Net Revenue and Management Fee Forecast Under Appendix X2 with 3,000 VLTs in the Seventh Year

3,000 VLTs in Two Casinos	Amount	Percentage	Basis for %	Source
Gross gaming revenue	\$611,351,275			
Hotel, food & beverage, retail & other	127,993,786	20.94% of gross gaming		(c)
Total gross revenues	\$739,345,061			
<i>Less expenses:</i>				
Promotional allowances	(59,545,614)	9.74% of gross gaming		(c)
Operating costs & expenses	(438,853,787)	64.56% of net revenues		(f)
Interest expense	(34,370,000)	6.87% of construction debt		(e)
Net revenue subject to fee	\$206,575,659			
Total management fee	\$49,578,158	24.00% of net revenue		(g)
Management fee to Barnett	21,318,608	43.00% of total fee		(h)

Table 7: Cowlitz Casino Total Net Revenue and Management Fee Forecast Under Appendix X2 with 4,000 VLTs in the Seventh Year

4,000 VLTs in Two Casinos	Amount	Percentage	Basis for %	Source
Gross gaming revenue	\$757,351,275			
Hotel, food & beverage, retail & other	158,560,652	20.94% of gross gaming		(c)
Total gross revenues	\$915,911,927			
<i>Less expenses:</i>				
Promotional allowances	(73,766,014)	9.74% of gross gaming		(c)
Operating costs & expenses	(543,658,759)	64.56% of net revenues		(f)
Interest expense	(34,370,000)	6.87% of construction debt		(e)
Net revenue subject to fee	\$264,117,154			
Total management fee	\$63,388,117	24.00% of net revenue		(g)
Management fee to Barnett	27,256,890	43.00% of total fee		(h)

Table 8: Annual Management Fees Earned by Barnett Based on Net Revenues from the Cowlitz Business Plan and from the Analysis Using the Terms of Appendix X2, Years One and Seven

Year	Barnett's Share based on		
	Appendix E Tribal Business Plan	X2 Compact 3,000 VLTs in Year 7*	X2 Compact 4,000 VLTs in Year 7*
Year 1	\$2,342,640	16,613,484	16,613,484
Year 7	9,122,880	21,318,608	27,256,890

* Note: Assume under X2 that they start with one casino with 2,500 VLTs.
Source Cowlitz business plan (Appendix E) and ECONorthwest calculations.

Management Agreement for Grand Hyatt Macau; year unknown (most likely 2008)

ARTICLE IV
Management Fees and Owner's Profit Distribution

Section 1. Hyatt's Fees.

During the Operating Term and any extension thereof, and during the period of partial operations (if any) prior to the formal opening of the Hotel, Hyatt shall be entitled to receive:

A. as basic management fee (i) with respect to each month (or part thereof) falling during the Initial Period, an amount equal to two percent (2%) of the Revenue (as defined in Article V) relative to and calculated for such month (or part thereof) but subject to the year end adjustment in Section 1 C, below; and (ii) with respect to each month (or part thereof) falling during the Subsequent Period, an amount equal to one and three quarters percent (1.75%) of the Revenue relative to and calculated for such month (or part thereof) but subject to the year end adjustment in Section 1C, below; and

B. as incentive fee, with respect to each month (or part thereof) falling during the Total Period (a "relevant month"), as an installment of its incentive fee, an amount equal to the designated percentage (set forth below) of the Gross Operating Profit of the Hotel with respect to the period (the "Relevant Cumulative Period") from the commencement of the then current fiscal year in which such relevant month (or part thereof) falls up to and including the last day of the month immediately preceding such relevant month (or part thereof) and falling during such fiscal year:

**Percentage of Gross
Operating Profit for
the Relevant
Cumulative Period**

Gross Operating Profit for the Relevant Cumulative Period, expressed as a percentage of Revenue for such Relevant Cumulative Period, is less than or equal to 20% of Revenue for such Relevant Cumulative Period

3%

Gross Operating Profit for the Relevant Cumulative Period is greater than 20% of Revenue for such Relevant Cumulative Period and is less than or equal to 30% of Revenue for such Relevant Cumulative Period	4%
Gross Operating Profit for the Relevant Cumulative Period is greater than 30% of Revenue for such Relevant Cumulative Period and is less than or equal to 40% of Revenue for such Relevant Cumulative Period	5%
Gross Operating Profit for the Relevant Cumulative Period is greater than 40% of Revenue for such Relevant Cumulative Period	7.5%

in each case after deducting from such incentive fee payment calculated with respect to such relevant month, all incentive fee installment payments previously made to Hyatt with respect to the fiscal year in which such relevant month (or part thereof) falls.

C. Upon receipt of the profit and loss statement referenced in subsection C. of Section 4 of Article VII after the end of each fiscal year during the Total Period and subject always to Article IV, Section 4 below, an adjustment payment (if the information in such profit and loss statement means that such payment is necessary) based upon the applicable percentage rate (as set forth in Section 1.A or 1.B) of Revenue or Gross Operating Profit, as the case may be, for the entire fiscal year (as confirmed by the profit and loss statement, referenced in subsection C. of Section 4 of Article VII), after deducting therefrom, however, the amount of the payments and preliminary installments paid under Sections 1.A and 1.B above, as the case may be.

For the purposes of this Article IV, Section 1:

"fiscal year" shall be determined in accordance with the provisions of Section 5 of this Article.

"Gross Operating Profit" shall be calculated in accordance with the provisions of Article V, Section 2 but with respect to the Relevant Cumulative Period in question.

"Initial Period" means the period commencing from the date of formal opening of the Hotel (as referred to in Article 1, Section 7) or, if earlier the first day of partial operations of the Hotel (if any) (as referred to in Article I, Section 6) up to and including the last day of the third (3rd) fiscal year.

"Revenue" shall be calculated in accordance with the provisions of Article V, Section 2 but with respect to each month in question or, in the case of Article IV Section 1.C., with respect to the relevant fiscal year either during the Initial Period or the Subsequent Period, as the case may be.

"Subsequent Period" means the period commencing from the first day of the fourth (4th) fiscal year up to and including the last day of the Operating Term.

"Total Period" means the aggregate of the Initial Period and the Subsequent Period.

Station Casinos Announces Fourth Quarter and 2013 Full Year Results

Graton Resort & Casino

After more than a decade of planning, development and construction, Graton Resort officially opened to the public on November 5, 2013. We received a one-time development fee of \$8.2 million and recorded \$6.5 million in management fees related to the property during the fourth quarter of 2013.

Station Casinos LLC
Condensed Consolidated Statements of Operations
(amounts in thousands)
(unaudited)

	Three Months Ended December 31,		Year Ended December 31,	
	2013	2012	2013	2012 (a)
Operating revenues:				
Casino	\$225,475	\$220,773	\$ 887,349	\$ 885,629
Food and beverage	58,756	57,707	235,722	237,770
Room	24,928	24,451	105,630	106,348
Other	15,805	16,502	67,664	69,878
Management fees	27,476	7,867	59,758	29,874
Gross revenues	352,438	327,300	1,356,123	1,329,499
Promotional allowances	(24,028)	(24,150)	(94,645)	(100,023)
Net revenues	328,412	303,150	1,261,478	1,229,476
Operating costs and expenses:				
Casino	89,466	90,145	344,757	355,189
Food and beverage	39,496	40,518	161,790	161,167
Room	10,665	10,514	43,062	43,106
Other	6,718	6,459	27,273	27,141
Selling, general and administrative	82,004	71,977	309,196	293,056
Development and preopening	-	140	222	311
Depreciation and amortization	32,383	35,863	133,849	132,170
Management fee expense	12,825	10,911	46,821	44,591

California Indian casino built and managed by Station Casinos rising to the top of the class; July 2014

Station Casinos helped finance the development and has a seven-year contract to operate the resort, which has 144 table games, an 18-table poker room, 3,000 slot machines, four full-service restaurants and a 500-seat food court, dubbed The Marketplace.

In the quarter that ended March 31, Graton generated \$101 million in revenue and \$57 million, cash flow. Station Casinos earned \$7.4 million in management fees.

Station Casinos fronted the Graton tribe \$200 million to help pay for predevelopment work.

On the earnings call, Tom Freil, who serves as Station's CFO for Graton, said the tribe still owes the company \$48 million. But he expects the figure to be paid back in full this year.

Station Casinos sees rise in revenues but records net loss; November 2013

He said the company has a seven-year management agreement that will generate management fees of 24 percent of pre-tax income in years one through four, and 24 percent in years five through seven.

Station Casinos generated \$11.4 million in management fees, up from \$6.8 million for the third quarter of 2012. The company manages the Gun Lake Casino in Bradley, Mich., for the Match-E-Be-Nash-She-Wish Band of Pottawatomi Indians, and is developing a casino in Madera, Calif., with the North Folk Rancheria.

Golden Gaming to end deal to manage casino; January 2008

Golden Gaming, which has managed the casino since Feb. 2, is finishing the first year of a two-year management agreement paying a base rent of \$20.7 million per year, plus reimbursements for certain expenses.

Golden Gaming receives a monthly management fee of \$3.3 million plus a portion of gaming revenue.

Management fees to eat up First Nation casino profits; October 2011

A CBC News investigation has found that since the South Beach Casino opened in 2005 on the Brokenhead Ojibway Nation, it has paid more than \$43 million to Hemisphere Gaming MB Co. and related companies, based in Minneapolis.

By comparison, the total net earnings were just over \$39 million.

In its six years of operation, South Beach has been a financial winner: it has doubled in size, added a hotel and raked in a lot of money — more than \$200 million in revenues.

CBC News has examined the casino's annual financial statements since startup, which show the Minneapolis-based operators have been paid:

- Management fees of \$32,914,775.
- Interest payments of \$5,115,080.
- Two per cent of gross revenue, worth \$4,162,123.
- Other set-up costs of \$1,001,250.

The management fees were initially calculated as 47 per cent of earnings before taxes, and then dropped to 37 per cent in 2008.

The management fee does not cover the wages of all the employees working in the casino and hotel, who are instead paid out of operating expenses.

The annual management fee will drop in 2017 to 32 per cent of earnings before taxes, and again in 2022 to 27 per cent.

February 25, 2015

Mr. Marcus Prater
Executive Director
Association of Gaming Equipment Manufacturers
P.O. Box 50049
Henderson, NV 89016-0049

Sent via email (AGEM.org@cox.net)

RE: Slot Market Assessment: Analysis of Industry Data

Dear Mr. Prater:

In accordance with your request, Applied Analysis ("AA") is pleased to submit this *Slot Market Assessment: Analysis of Industry Data* report. AA was retained by the Association of Gaming Equipment Manufacturers (the "Association" or "AGEM") to review and analyze available slot revenue and hold data in 16 jurisdictions to better understand historical market performance trends. This summary report outlines the salient findings and conclusions of our review and analysis as of the date of this report.

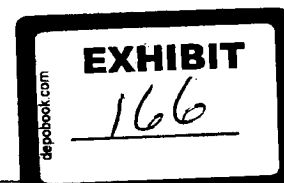
This report was designed by AA in response to your request. However, we make no representations as to the adequacy of these procedures for all your purposes. Generally speaking, our findings and estimates are as of December 31, 2014 and utilize the most recent data available. This report is dated as of the last day of our fieldwork. The information provided in this summary, and the conclusions reached herein, are based on the findings of our research and our knowledge of the market as of the date of this report.

Our report contains gaming data and other industry-related information. This information was collected from our internal databases and various third parties, including the Association and other public data providers. The data were assembled by AA. While we have no reason to doubt its accuracy, the information collected was not subjected to any auditing or review procedures by AA and; therefore, we can offer no representations or assurances as to its completeness.

This report is an executive summary. It is intended to provide an overview of the analyses conducted and a summary of our salient findings. AA will retain additional working papers relevant to this study. If you reproduce this report, it must be done so in its entirety. We welcome the opportunity to discuss this report with you at any time. Should you have any questions, please contact Jeremy Aguero or Brian Gordon at (702) 967-3333.

Sincerely,


Applied Analysis



AGEM

Association of Gaming Equipment Manufacturers

SLOT MARKET ASSESSMENT

ANALYSIS OF INDUSTRY DATA

APPLIED
ANALYSIS



February 25, 2015

Mr. Marcus Prater
Executive Director
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Applied Analysis

SLOT MARKET ASSESSMENT

ANALYSIS OF INDUSTRY DATA

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Introduction

The Association of Gaming Equipment Manufacturers (the "Association" or "AGEM") through its members has become increasingly interested in better understanding the concept of "Return to Player" ("RTP") and its overall impact on gaming revenue. Generally speaking, slot revenues within the United States have been trending on a relatively flat to down trajectory. There are two schools of thought with regard to the correlation between RTP (or the share of wagers held by slot operators ("slot hold percentage" or "slot win percentage")) and overall gaming revenues (or "slot win"). Some believe that slot machine operators have been choosing to utilize "tighter" machines in an effort to capture a higher share of revenue from their players. Others believe that this "tightening" of the hold percentages on slot machines has impacted the overall player experience, resulting in lower returns on a net basis for slot operators over the longer-run due to fewer trips and/or shorter time on the device.

Quantifying the impact of hold percentage choices is a difficult task given the evolution of the gaming experience, the ever-changing nature of the economy as a whole, and other external factors. Given the volume of information available in the public domain and the various ways to analyze the information, the Association asked Applied Analysis ("AA") to assemble, analyze and report on available information. This summary report is intended to provide baseline information on historical market performances and shed light on the issue at hand. Additional analyses, including case studies, primary research and other analytical assessments, may be warranted to evaluate the interplay between slot hold percentages and overall gaming revenue.

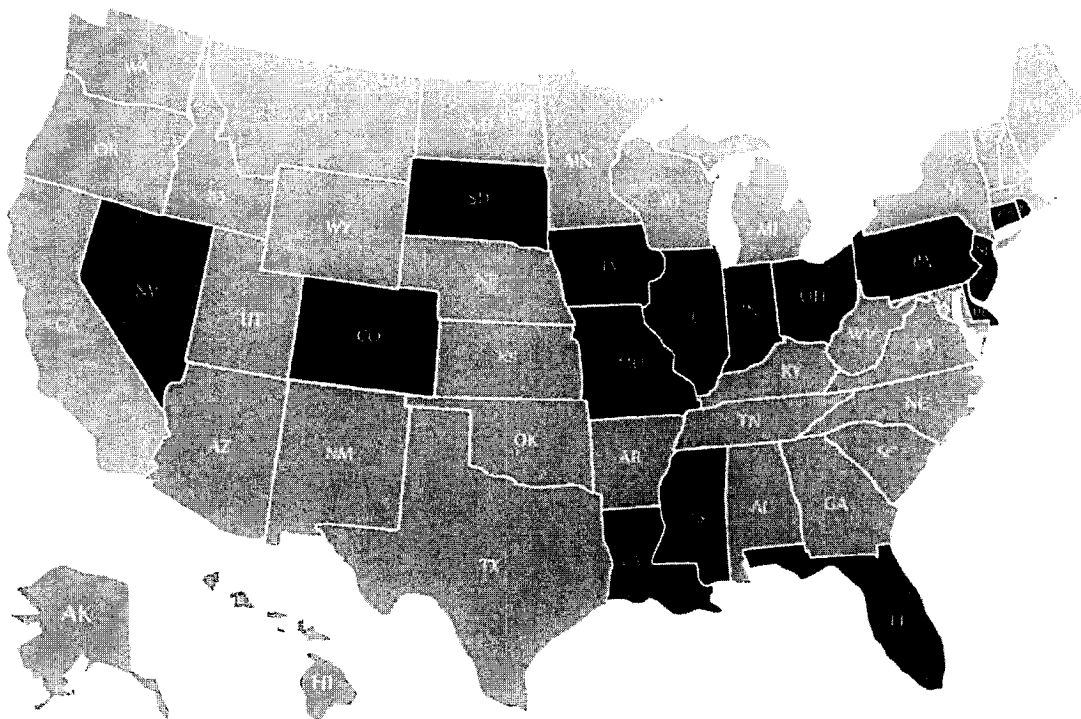
Defining the Objective and Scope of Work

Overall, the objective of the analysis is to evaluate whether a lower or higher RTP impacts slot revenue. Proponents of a lower RTP argue that they seek efficient usage of assets by increasing the player churn rate. Conversely, proponents of a higher RTP argue that they seek to elevate entertainment levels and therefore player interest and participation. The proposed approach is designed to elicit any meaningful insight and/or trends in this particular regard from available sources of information.

First, AA utilized publicly available data from various gaming control boards and/or commissions to report on long-run historical trends in total slot revenues as well as hold percentages. The timeframe analyzed in each market is dependent on available data, but AA targeted the inception of gaming in each market. AA analyzed the following domestic casino-gaming markets:

- | | |
|---------------|----------------|
| ▪ Colorado | ▪ Mississippi |
| ▪ Connecticut | ▪ Missouri |
| ▪ Delaware | ▪ Nevada |
| ▪ Florida | ▪ New Jersey |
| ▪ Illinois | ▪ Ohio |
| ▪ Indiana | ▪ Pennsylvania |
| ▪ Iowa | ▪ Rhode Island |
| ▪ Louisiana | ▪ South Dakota |

United States Gaming Markets Analyzed



There are a number of external forces impacting overall performances; as such, AA also conducted analyses to determine if there are any identifiable trends and/or correlations. Examples of the types of external forces researched and reported included significant property openings/closings, gaming regulatory changes (e.g., the introduction of VGTs in Illinois), notable weather or natural disaster events (e.g., Hurricane Katrina in Louisiana), and other similar factors of note.

The results of this analysis are expected to be combined with other industry analyses and market information in developing overall conclusions. Contributions from gaming operators, manufacturers and other stakeholders are expected to provide a comprehensive review and analysis of the question presented.

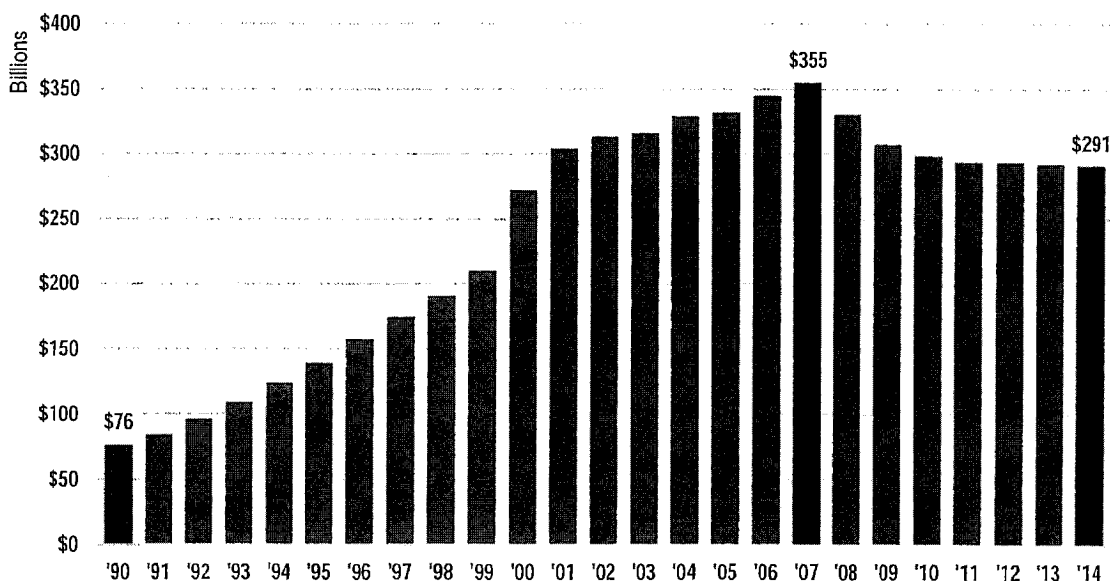
Summary of Findings

There is no question that the gaming sector has evolved significantly over the past several decades as a number of states welcomed commercial forms of casino gaming. Two key factors that are certain as a result of the expansion of gaming: (1) more people have been exposed to gaming activities than may have been otherwise (broadening the potential demand pool); and (2) the competitive landscape evolved significantly during the better part of the past 30 years (increasing the supply-side of the equation). The net result is that gaming operators have been required to operate with more efficiency and creativity.

Slot Handle Summary

Slot handle reflects the gross amount of money wagered on slot machines across the jurisdictions analyzed. Since the early 1990s, slot handle continued on a consistent trend line, increasing from approximately \$76 billion in 1990 to a peak value of approximately \$355 billion in 2007, representing a compound annual growth rate (CAGR) of 9.4 percent. From the peak of the market (2007), total slot handle declined at a CAGR of 2.8 percent to \$291 billion in 2014. The following depicts the market's historical performance. See the section titled *State-by-State Gaming Summary* for a review of each individual market.

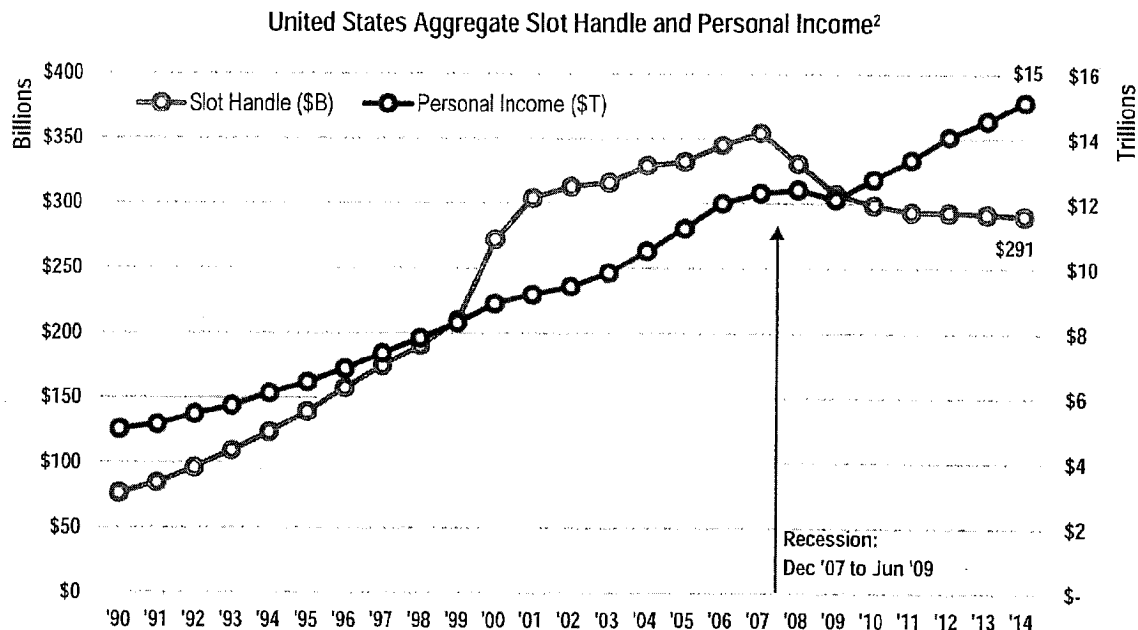
United States Aggregate Slot Handle for Reported Jurisdictions¹



The shift in the total amount wagered is largely attributed to a change in the economic climate following 2007. From December 2007 to June 2009, the United States economy reported the longest recession (18 months), known as the *Great Recession*, since the *Great Depression* spanning from August 1929 to March 1933. The economic downturn played a significant role in the operational performance of gaming operators and overall consumer behavior. A total

¹ Aggregate slot handle for the United States reflects reported data from the 15 states noted in the introductory sections of this report; Louisiana does not publicly report slot handle and has been excluded from these figures. Slot metrics includes video lottery terminals (VLTs) and video gaming terminals (VGTs), where data is available.

of 8.7 million jobs were lost during the Great Recession, causing personal income and overall consumer spending to contract during that period. This event likely impacted how the public viewed their spending priorities post-recession as well.



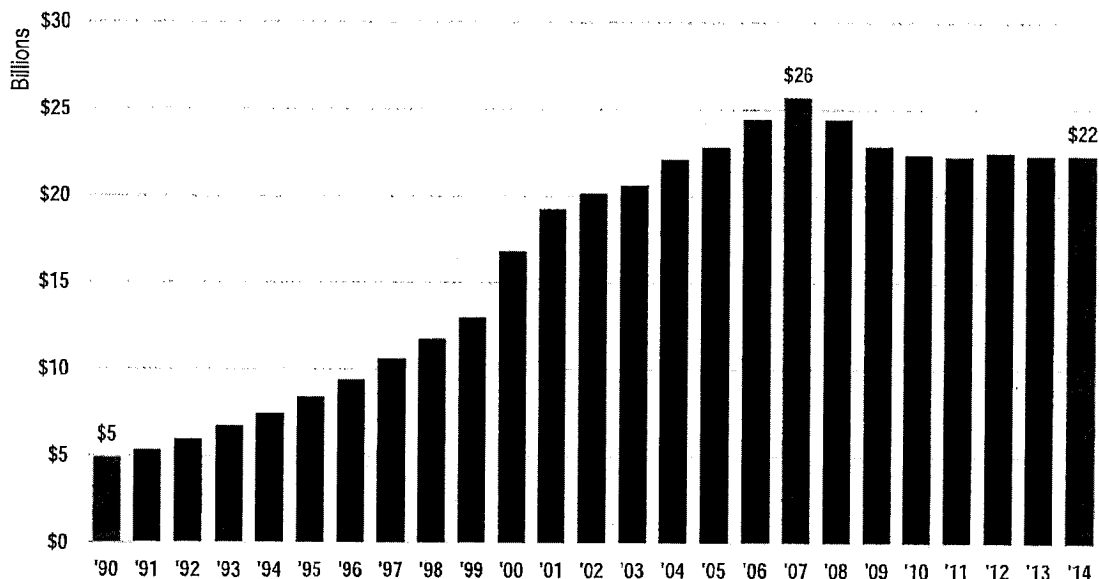
Slot Win Summary

Slot win reflects the amount wagered by slot patrons, less the amount paid out. Total slot win across the country reported similar directional trends as slot handle reported above. In 1990, aggregate slot win totaled approximately \$5 billion and increased steadily to approximately \$26 billion by 2007, equating to a CAGR of 10.2 percent during that timeframe. Consistent with slot handle, the trend shifted to one of contraction in 2008, and generally continued through 2014 when total win reached \$22 billion (-2.0 percent CAGR).

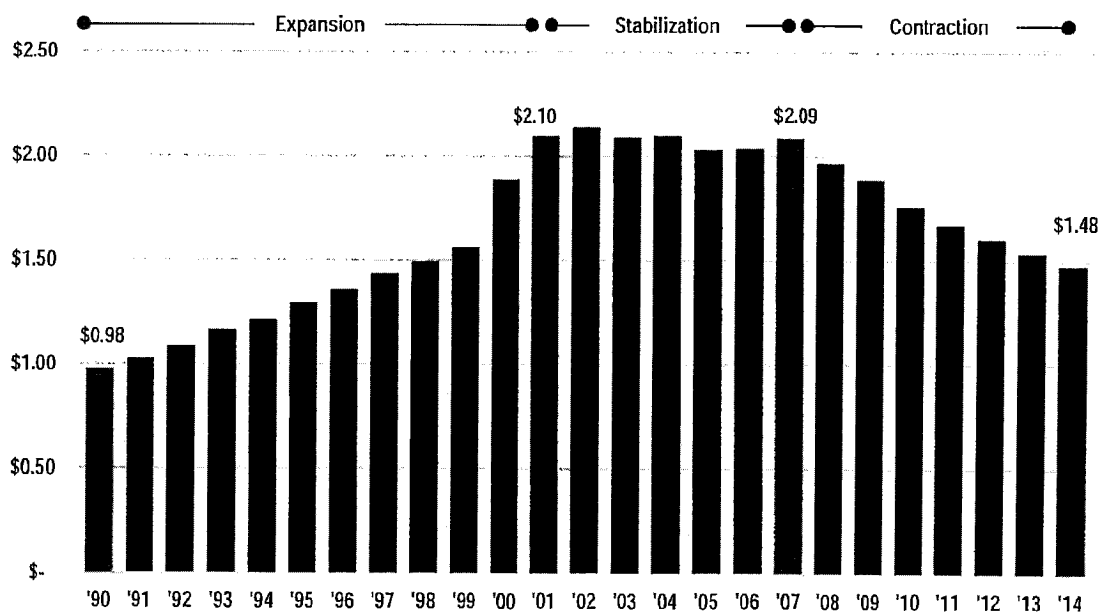
In addition to the trend in gaming win, it is important to understand how slot win has trended relative to personal incomes. Throughout the majority of the 1990s, slot revenue expanded at a faster pace than overall personal incomes suggesting a higher share of consumers' wallets were being dedicated to gaming activities. These trends moderated somewhat through the 2001 to 2007 timeframe as gaming revenue growth more closely approximated gains in personal income. From 2008 forward, there has been a clear and consistent trend that consumers are simply spending less of their earnings on slot activities.

² Personal income sourced to the Bureau of Economic Analysis (BEA); 2014 personal income growth estimated at 3.9 percent.

United States Aggregate Slot Win for Reported Jurisdictions³



United States Aggregate Slot Win per \$1,000 of Personal Income⁴

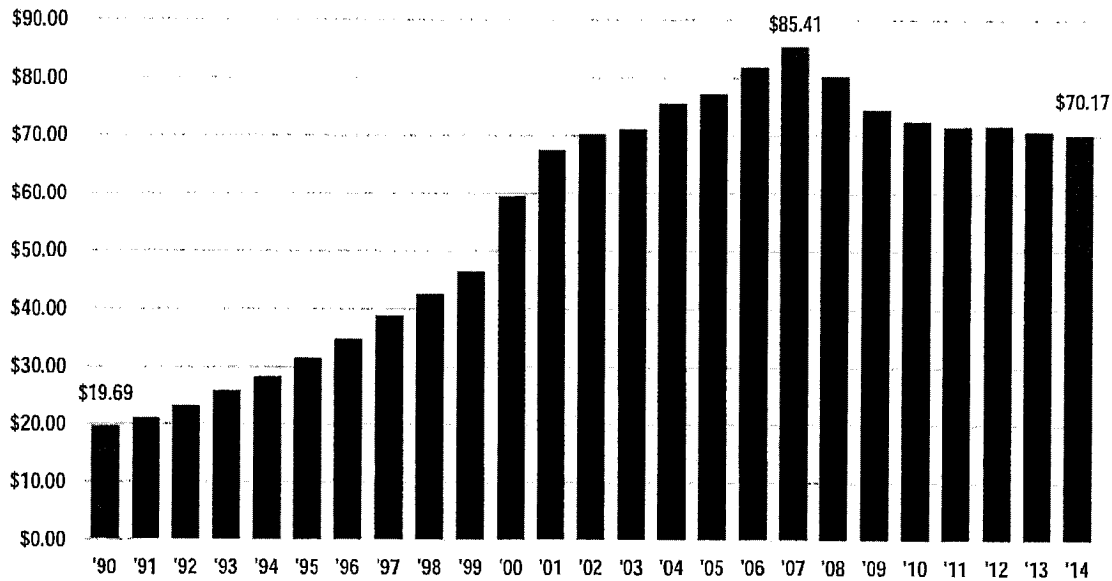


³ Aggregate slot win for the United States reflects reported data from the 15 states noted in the introductory sections of this report; Louisiana does not publicly report slot win and has been excluded from these figures.

⁴ Ratio reflects gaming win for the reported 15 states against United States personal income; the ratio is intended to provide a directional sense of movements despite imperfect alignment of geographic boundaries due to gaming patrons traveling across state lines to participate in gaming activities and other factors; personal income data for 2014 estimated to expand at 3.9 percent.

In addition to reviewing aggregate slot win relative to personal incomes, an analysis of win per capita demonstrates a similar trend. Total win per capita expanded throughout history until the peak of \$85.41 in 2007, with contraction in the 2008 to 2014 period. Throughout history, the number of casinos and slot machines continued to expand (adding capacity), and gaming play (slot win) had outpaced the growth in the number of players (population base) or their spending potential (personal income).

United States Aggregate Slot Win per Capita⁵

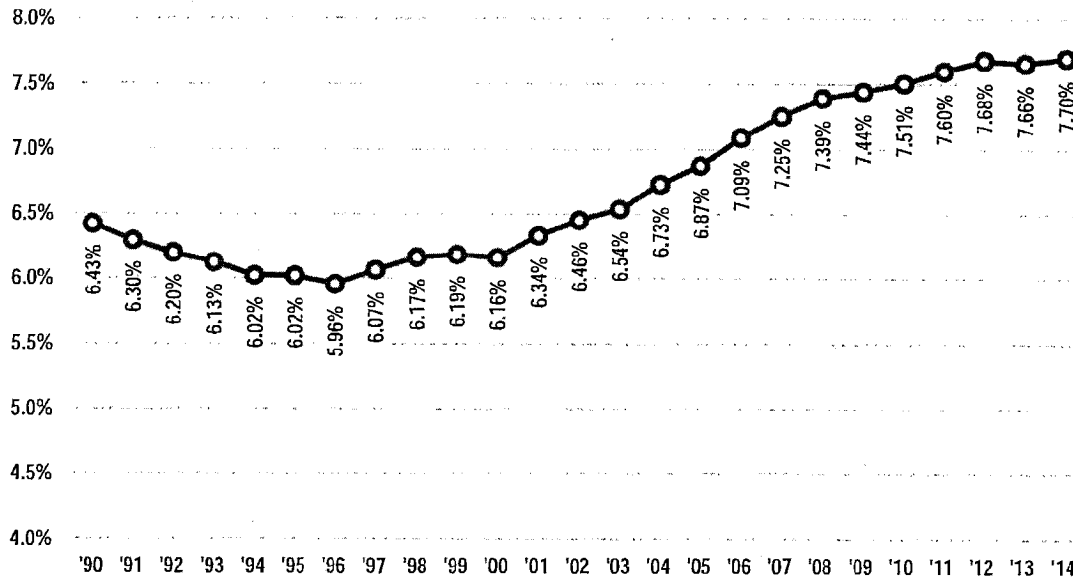


Slot Hold Percentage Summary

The ratio between the amount of slot win and slot handle reflects the slot hold percentage. This ratio is not a figure that is simply randomly determined based on the play of the game. Rather, slot machines are programmed with targeted hold percentages that are designed to be achieved over a long period of play. The actual hold percentage, the inverse of which is referred to as the RTP in the introductory section of this analysis, has reported consistent increases over time. Aggregate slot hold percentage reached a low of 5.96 percent in 1996, and it has posted increases generally throughout the period ending 2014. The following highlights the aggregated slot hold percentage for the 15 publicly reported states. Louisiana, which does report slot hold data (but not handle or win), has reported a consistent directional trend line.

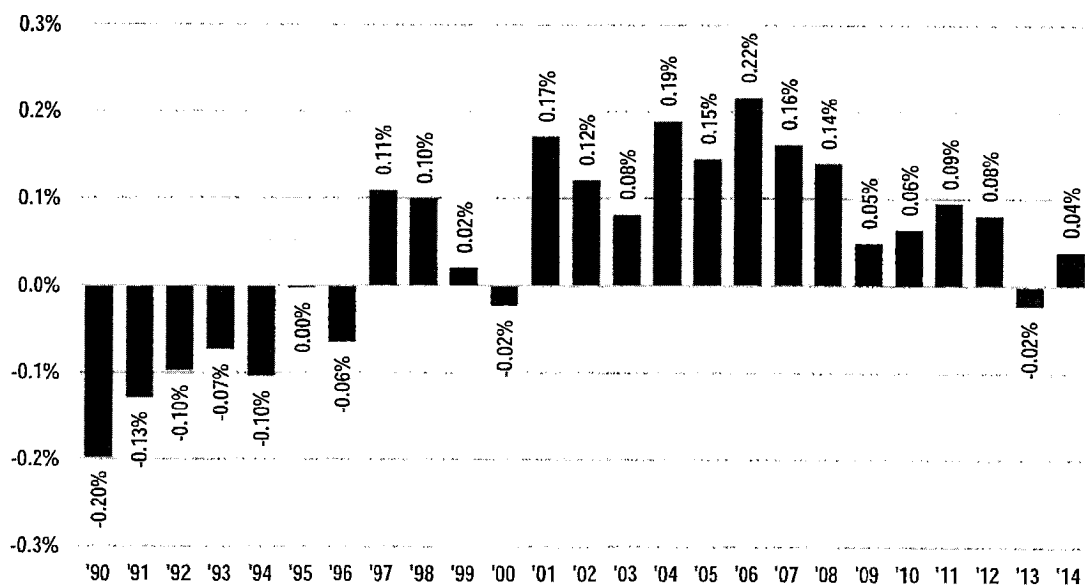
⁵ Ratio reflects gaming win for the reported 15 states against United States population.

United States Aggregate Slot Hold Percentage



In addition to analyzing the historical trend in hold percentage, a review of the annual change in hold percentage indicates the gains in hold percentage were generally greatest during the 2001 to 2007 timeframe, reporting an average annual increase of 0.16 percentage points. From 2008 to 2014, the average annual gain was nearly one-third of the previous period change at 0.06 percent points. During 2013, the industry reported a decline in aggregate slot hold percentage followed by a year of increase in 2014.

Annual Growth in United States Aggregate Slot Hold Percentage



It is worth noting that not all states follow the aggregate market trends shown above. One market that appears to be moving in an opposite direction from the broader market is the emerging Florida gaming market. Since inception (2006), Florida has reported a declining trend in slot hold percentage, while revenues have continued to escalate in the post-recession era; supply-side expansions were also occurring. Rhode Island has also reported continued revenue expansions since slot hold percentage remained relatively flat to down since the 2007 timeframe. Also noteworthy is the fact that slot win both increased and decreased during periods when slot hold percentage was increasing.

Conclusion

Based on our primary research conducted in selected markets (independent from this engagement), review of publicly reported consumer spending data and our understanding of the gaming sector, it appears broader economic conditions have played a meaningful role in the overall performance of the slot industry. During periods of notable economic expansions (mid-2000s), the gaming sector reported similar trends (in handle and win). On the other hand, the point at which the economic climate shifted from expansion to contraction, the slot industry followed suit. More specifically, total slot handle and win contracted for the first time in 2008 (the first full year of the *Great Recession*). This appears to be the inflection point for slot operators overall.

Selected Economic and Slot Metrics by Cycle

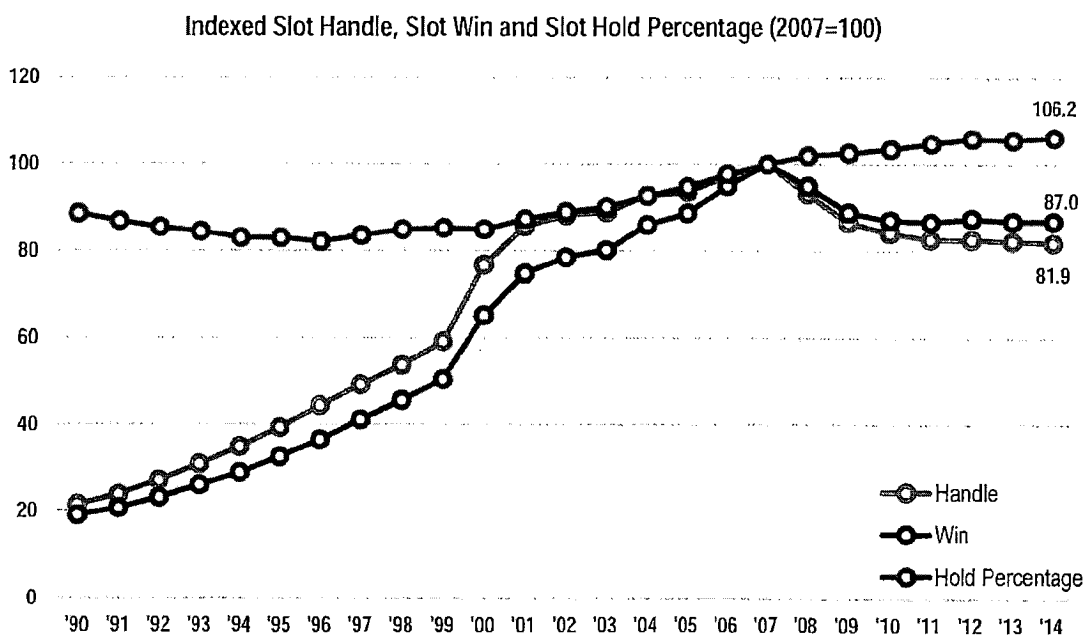
Cycle ⁶ Years	Expansion 1990 to 2001	Stabilization 2002 to 2007	Contraction 2008 to 2014
Economic Metrics			
Population - CAGR	1.2%	0.9%	0.8%
Employment - CAGR	1.7%	0.7%	0.1%
Personal Income - CAGR	5.6%	5.0%	2.9%
Gross Domestic Product - CAGR	5.4%	5.4%	2.8%
Slot Market Metrics			
Slot Handle - CAGR	13.4%	2.6%	-1.8%
Slot Win - CAGR	13.2%	5.0%	-2.0%
Slot Hold - Average	6.2%	6.8%	7.6%
Slot Hold - Low	6.0%	6.5%	7.4%
Slot Hold - High	6.4%	7.3%	7.7%
Slot Hold - Change (Low to High)	0.5%	0.8%	0.3%

While economic conditions appear to be material factors in slot performance trends, there may be other factors impacting the industry's overall performance, specifically following the conclusion of the most recent recession. Consumer spending has improved in most major gaming markets throughout the United States in recent years, while gaming volumes have continued to contract. These divergent trends, along with consumers spending a smaller share of their personal income on gaming activities in the post-recession period (July 2009 to present), suggest other factors may be impacting slot play.

Slot hold percentage has continued to edge up during the same post-recession timeframe, while gaming volumes have continued to edge down. The chart on the following page provides a comparison of aggregate slot handle, slot

⁶ Cycles noted within the table reflect the periods identified on the chart at the bottom of page 5, which reports on the amount of slot win per \$1,000 of personal income.

win and slot hold percentage for the markets identified. All values are indexed to 2007 (end of stabilization period noted in the preceding chart) to provide a relative perspective for each of the key performance metrics. At its essence, slot hold percentage is 106.2 percent of where it stood in 2007 (+6.2 percent), while slot handle and slot win are at 81.9 percent (-18.1 percent) and 87.0 percent (-13.0 percent) of their 2007 levels, respectively.



Overall, the data assembled and analyzed suggests consumers' share of income spent on gaming activities began to plateau in the 2000s, which was also the time in which slot hold percentages began to report their most significant rate of increase. By 2008, the onset of the *Great Recession* appeared to be a triggering event that shifted the spend profile of consumers. While it would not be unreasonable for slot win to decline during this timeframe (regardless of slot hold changes), it would have been equally reasonable to believe that slot win would have reported recovery in the 2010 to 2014 timeframe more consistent with broader spending patterns. This recent shift in slot win has also been timed with a period when slot hold percentages have reached their all-time highs. While statistical correlations on a state-by-state basis vary due to any number of factors, the broader, aggregate trends would suggest a rising hold percentage has not translated into incremental gaming revenue for operators during the post-recession era. In fact, they very well may be contributing to its decline.

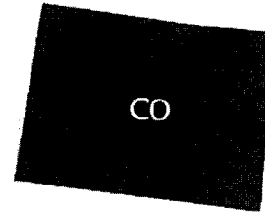
State-By-State Gaming Summary

The following subsections of the analysis provide a state-by-state summary of factors impacting the gaming market along with key performance trends. Each state analysis includes a brief overview of the gaming market, key events in the state's gaming history, and performance trend data on slot handle, slot win and slot hold percentage. The analysis also includes combined trend data for the three key metrics that are indexed to a common value of 100 to provide an easier review of the three measures in aggregate. The majority of indexed values are set to 100 as of 2004, but for jurisdictions with gaming commencing after this date, a normalized date was selected for presentation purposes.

Colorado

Overview

Modern legalized gaming in Colorado began with a voter-approved constitutional amendment in 1990. The amendment limits gaming to three historic mountain towns, Black Hawk, Central City and Cripple Creek, which are home to 36 casinos. Statewide, roughly 13,600 slot machines generated \$659.4 million in revenue in fiscal year 2014. The casinos can also offer a variety of table games, including blackjack, poker and craps. Colorado is also home to two Indian casinos, the Sky Ute Casino in Ignacio and the Ute Mountain Casino in Towaoc.

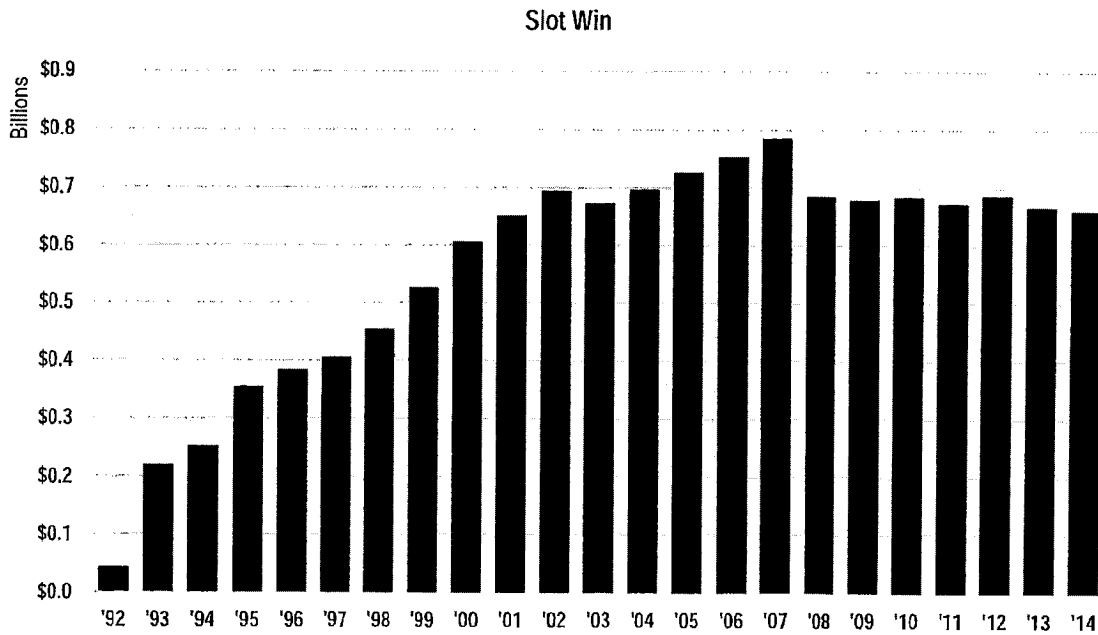
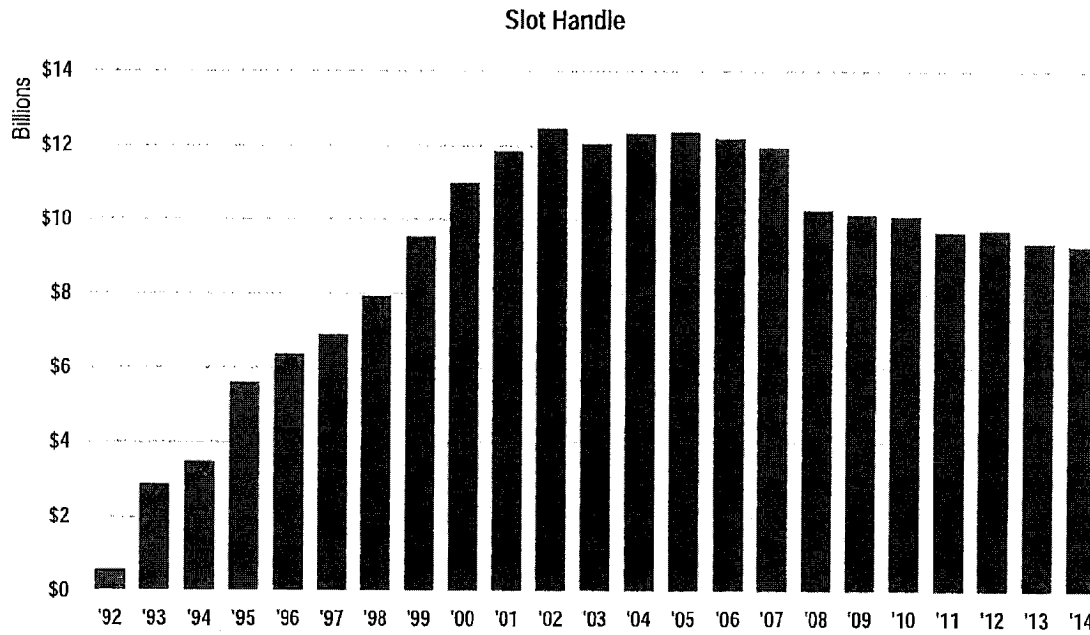


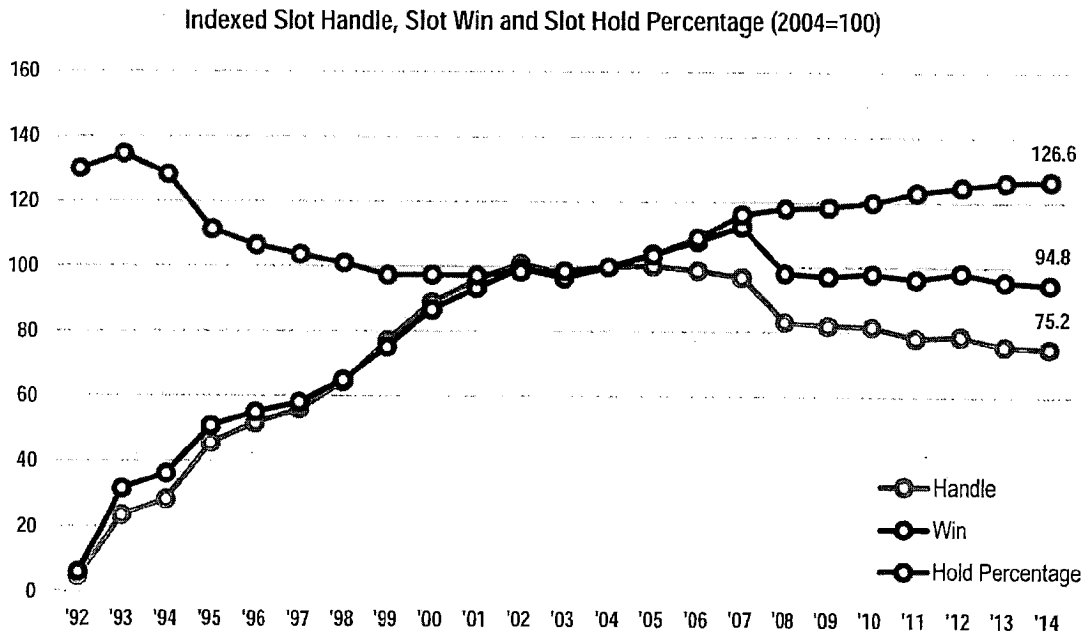
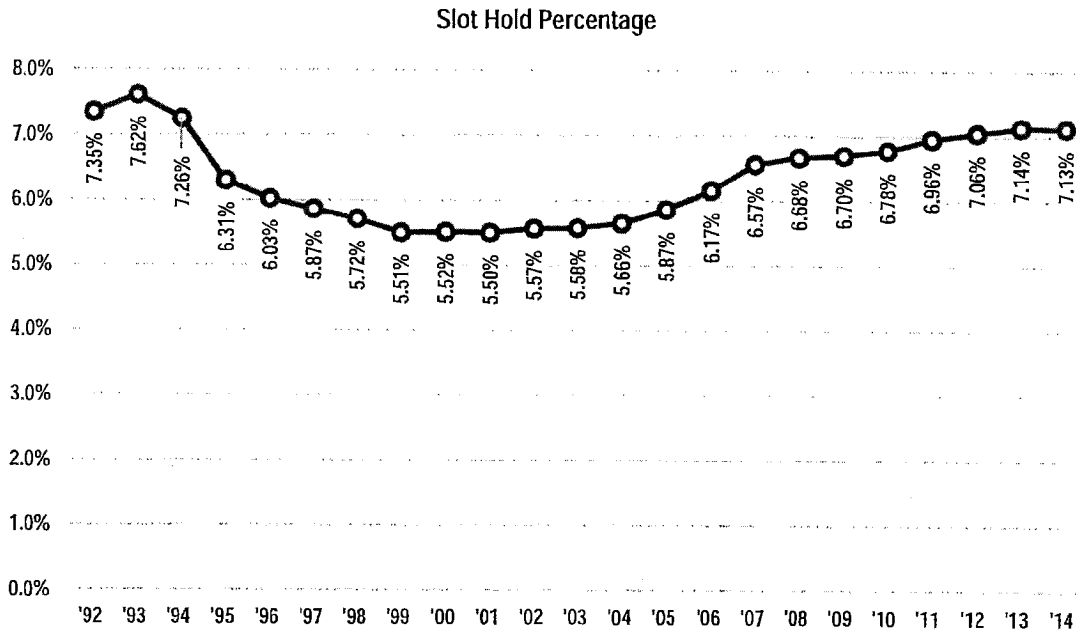
Key Events in History

- November 1990 – Voters statewide approve a constitutional amendment to legalize limited gaming by a 57-43 percent margin. The original law limited games to slots, blackjack and poker, and the maximum bet to \$5. Casinos also had to close between 2 a.m. and 8 a.m.
- November 2003 – Voters overwhelmingly rejected a constitutional amendment that would have legalized video lottery terminals at racetracks in the state.
- November 2004 – Central City Parkway opened, giving motorists a direct path to Central City. The town funded the new road to avoid losing business to neighboring Black Hawk, which was the first casino town drivers encountered on the road from the Denver metro area.
- November 2008 – Voters approve another gaming-related constitutional amendment with 58 percent of the vote. This one expanded gaming to allow for 24-hour casino operation, add craps and roulette, and raise the bet limit to \$100. Implementation of the new rules required approval by voters in each gaming city. All three jurisdictions adopted the changes within a few months.
- May 2011 – A bill to legalize video lottery terminals at racetracks dies in the Legislature. A similar bill introduced the following year met the same fate.
- September 2013 – Flooding throughout the state could have had potential weather-related effects on gaming revenue.
- November 2014 – A constitutional amendment to allow casino gaming in three of Colorado's metropolitan counties failed overwhelmingly at the polls. The amendment would have legalized gaming at racetracks in Arapahoe (Denver), Mesa (Grand Junction), and Pueblo counties.



Historical Slot Performance Trends





Connecticut

Overview

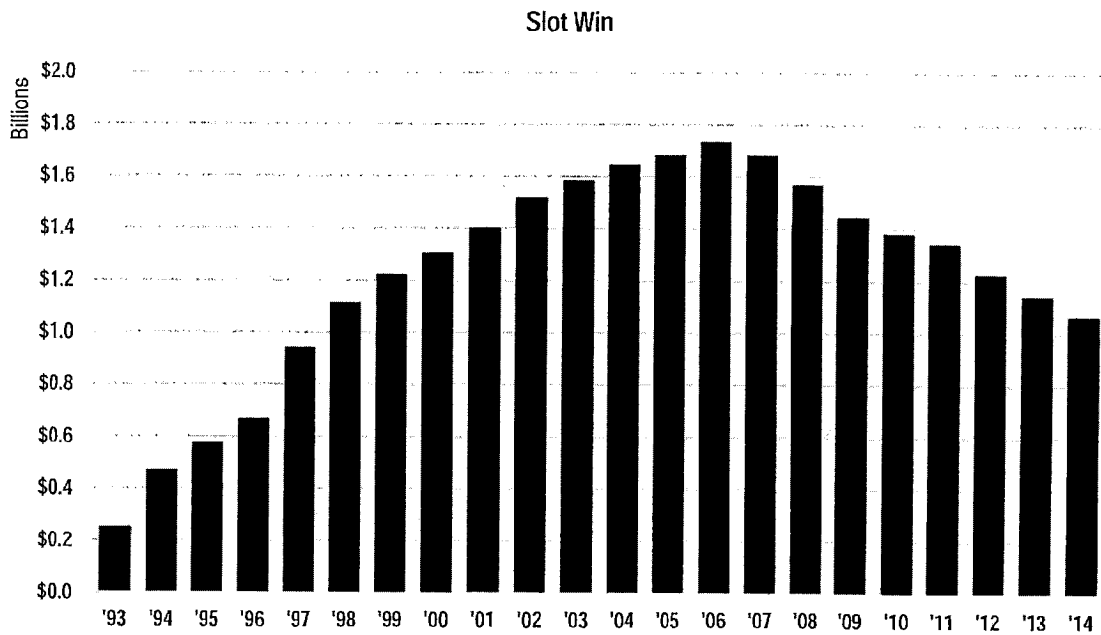
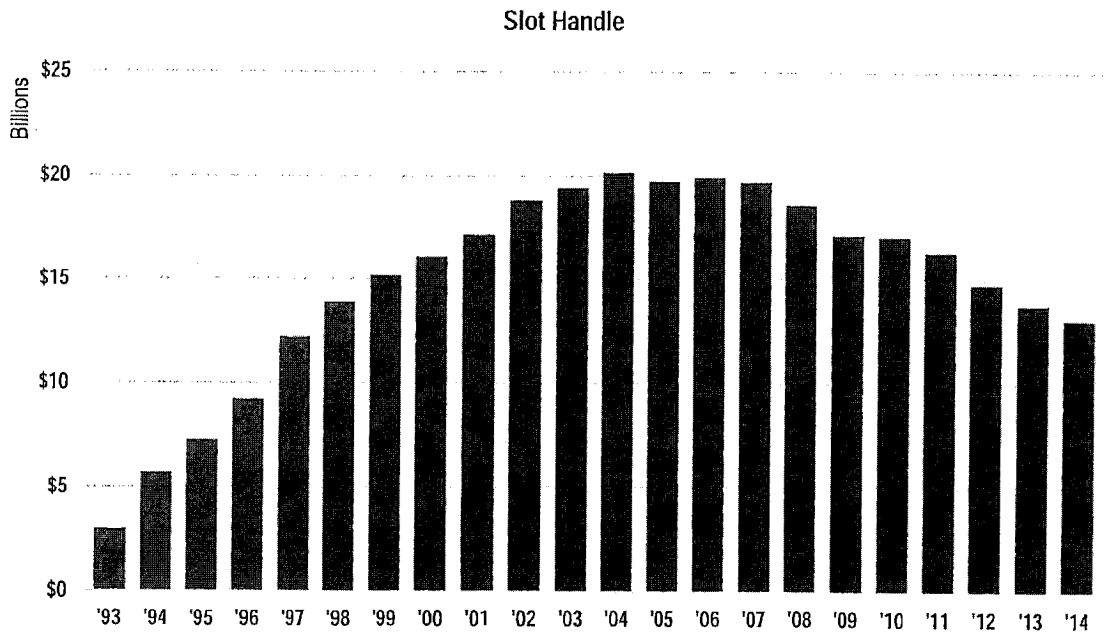
The Constitution State is home to just two casinos. Both are run by Indian tribes, and both are among the largest casinos in North America. The Foxwoods Resort Casino in Ledyard and Mohegan Sun in Uncasville operate a combined 11,000 slot machines that generated \$587.7 million in slot hold in fiscal year 2014. Although they are not regulated by the state, the tribes have an agreement to pay 25 percent of slot hold to the state.

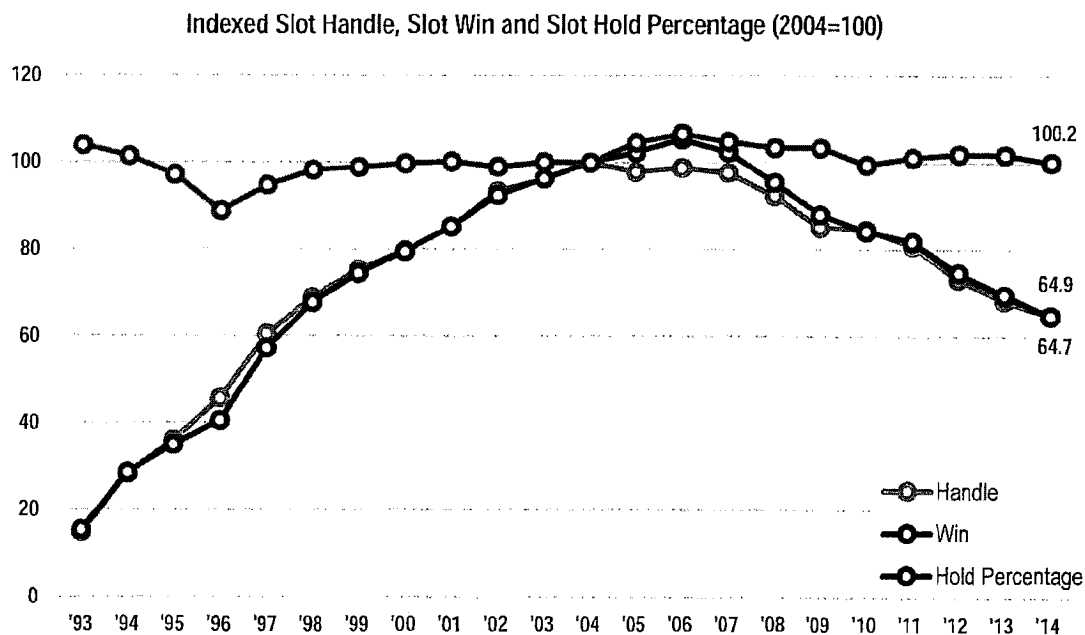
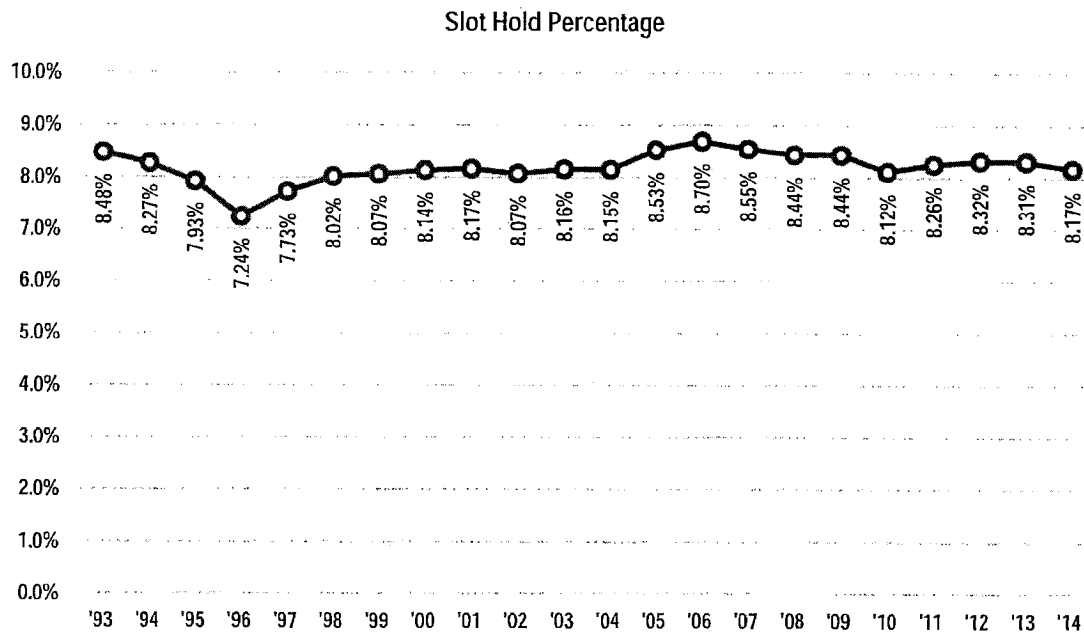


Key Events in History

- July 1986 – The Mashantucket Pequot Tribe opens a high-stakes bingo hall at what will later become the Foxwoods Resort Casino.
- February 1992 – The Foxwoods High Stakes Bingo & Casino opens with casino table games, such as blackjack and roulette. Slot machines, however, are still banned in the state, so they are not allowed in the new casino.
- January 1993 – The Mashantucket Pequot Tribe and Connecticut governor's office reach an agreement to allow slots in the Indian casino. In exchange, the tribe will pay 25 percent of slot revenues to the state.
- October 1996 – The Mohegan Tribe opens the Mohegan Sun.
- May 2008 – Foxwoods Resort Casino opens a \$700-million expansion called MGM Grand at Foxwoods. The partnership with MGM Mirage (now MGM Resorts International) that forged the expansion ended in 2013.
- October 2012 – Hurricane Sandy ravages the East Coast. Both casinos remain open, but revenue takes a hit because of the extreme weather.

Historical Slot Performance Trends





Delaware

Overview

Like many other states, Delaware opened legalized gaming with video lottery terminals. Since then, it has expanded gaming options to include casino table games, sports betting and online gaming, which are all overseen by the Delaware State Lottery. The state's casinos are housed at three horserace tracks, Dover Downs, Delaware Park and Harrington Raceway. In fiscal year 2014, the 6,500 slot machines statewide earned \$355.3 million in revenue. That number has fallen significantly in recent years as neighboring states have added and expanded gaming options.

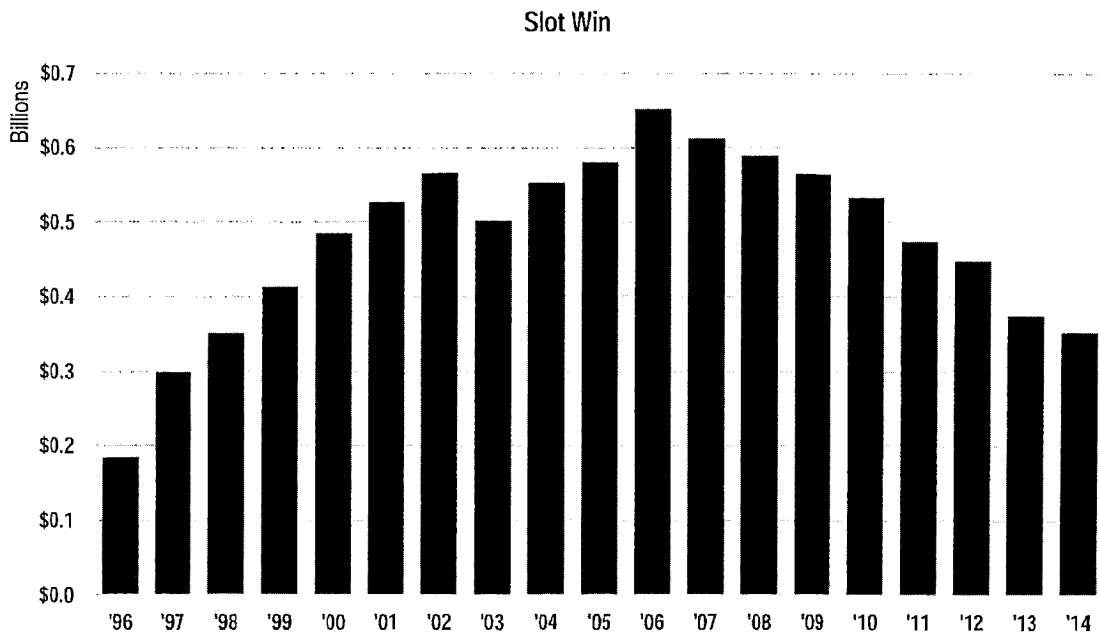
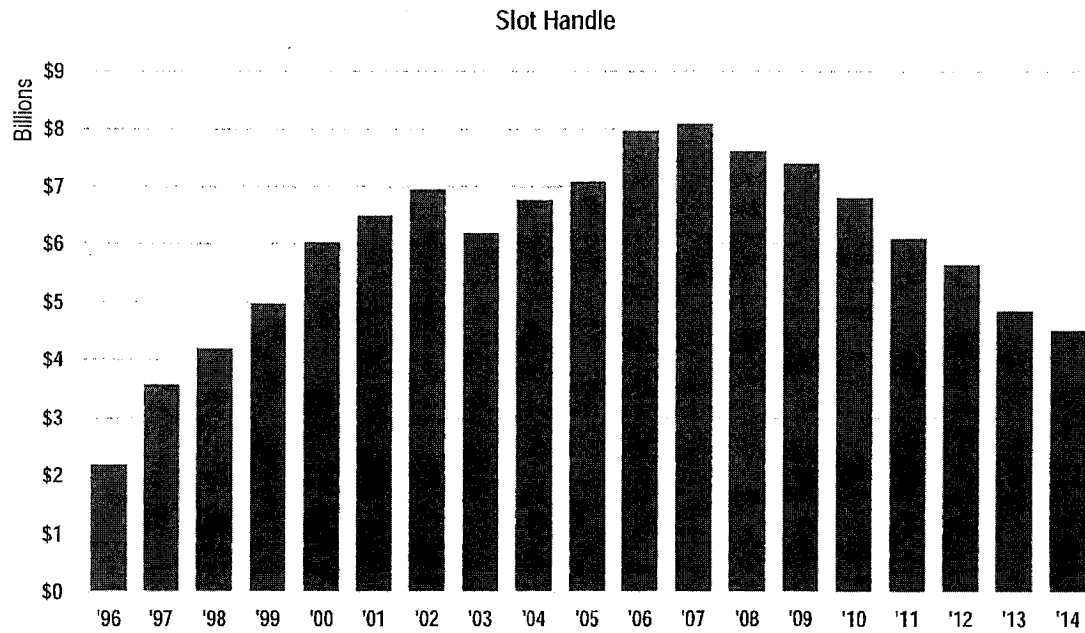


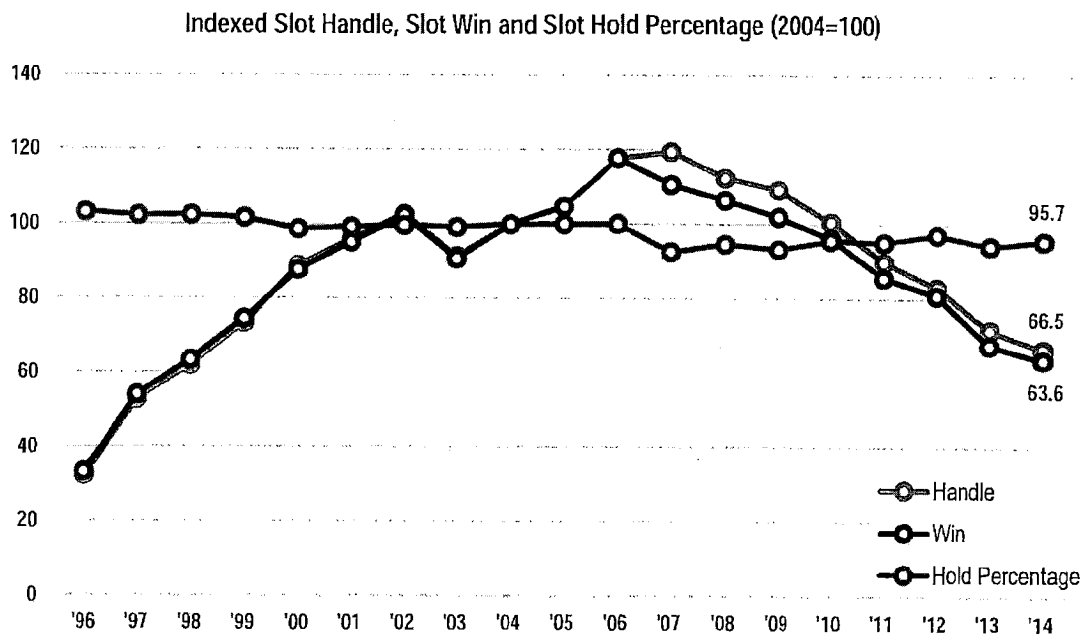
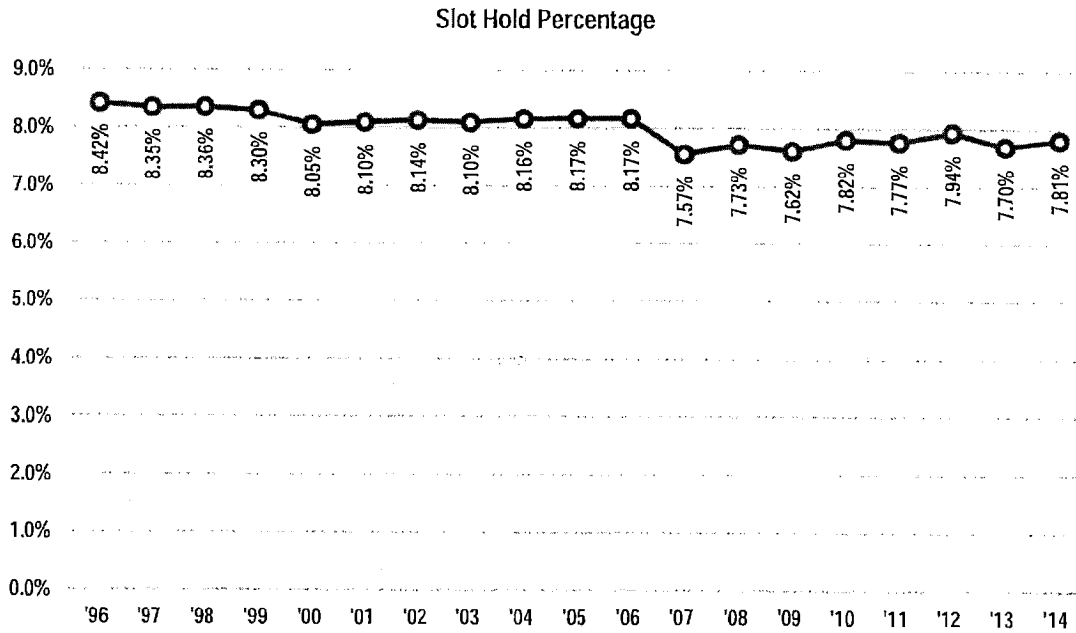
Key Events in History

- June 1994 – The Legislature passes the Delaware Horse Racing Redevelopment Act, which legalizes slot machine at the state's three horse racing tracks. The first machines start operation in December 1995.
- November 2002 – The Delaware Clean Indoor Air Act becomes law, banning smoking inside casinos.
- July 2004 – Nearby Pennsylvania legalizes slot gaming. The first casinos opened in late 2006.
- January 2006 – State law expands the maximum number of slot machines at a casino from 2,500 to 4,000. The amended law also extends casino operating hours to 24 hours for most days. Casinos must still close on Easter, Christmas and from 6 a.m. to noon on Sundays.
- July 2008 – State eliminates mandatory Sunday morning closing hours for casinos, citing competition from neighboring states.
- November 2008 – In neighboring Maryland, voters approve a constitutional amendment to legalize slot gaming.
- May 2009 – Sports betting and table games at casinos legalized under state law. The first table games begin operation in June 2010.
- June 2012 – The Delaware Gaming Competitiveness Act becomes law, making Delaware the first state to legalize online gaming. Money games go online in October 2013.



Historical Slot Performance Trends

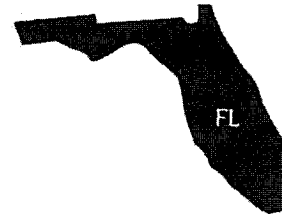




Florida

Overview

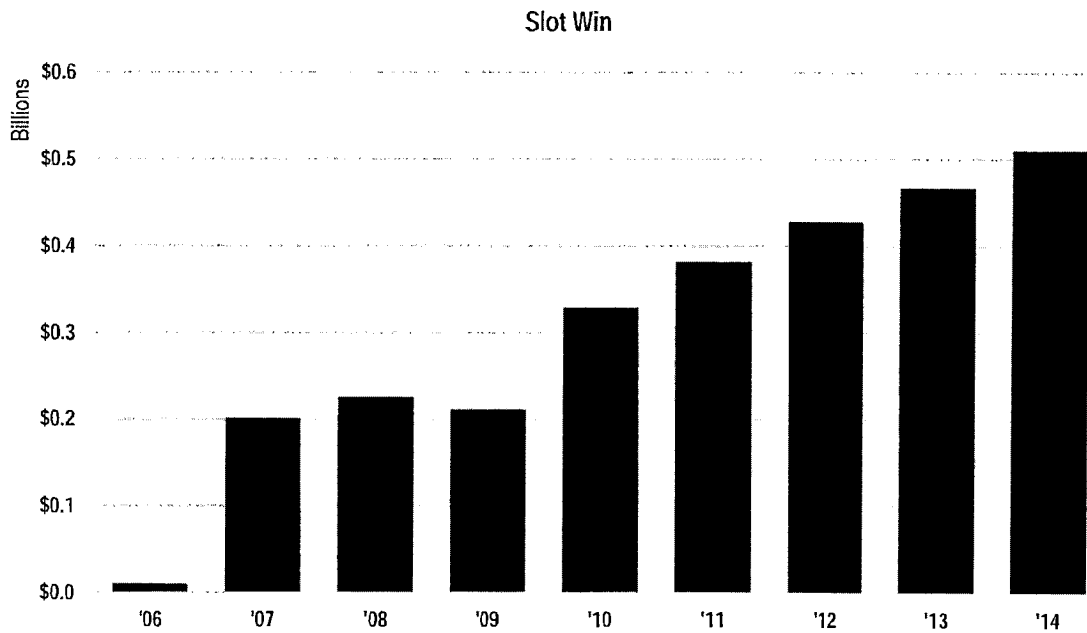
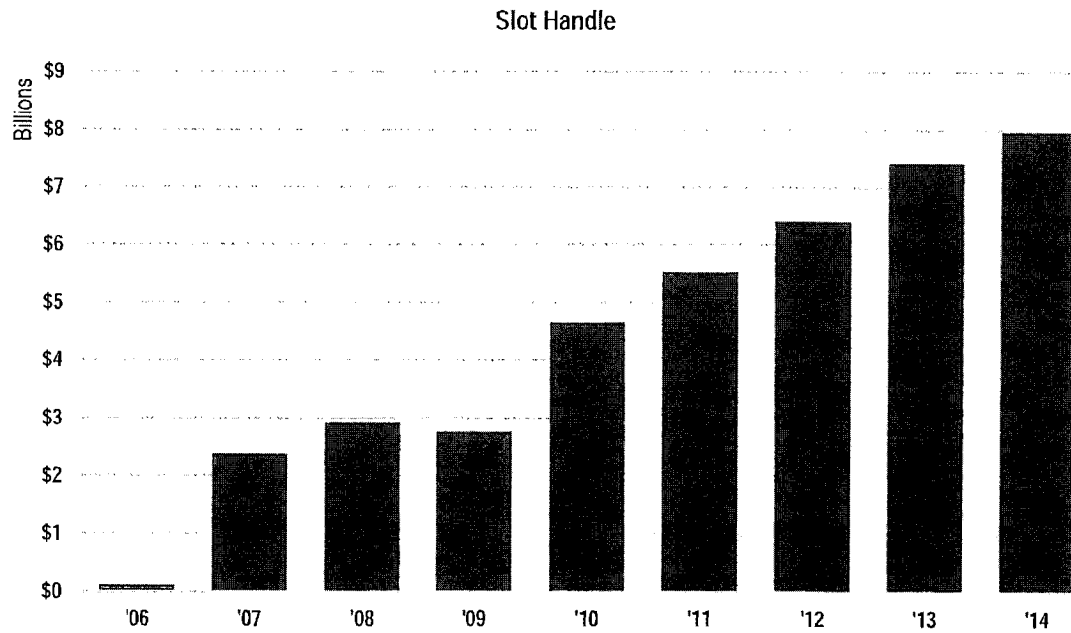
The Sunshine State has an eight-decade history with pari-mutuel racetrack betting, but it wasn't until a voter-approved initiative in 2004 that it welcomed slot machines. Now, seven so-called racinos with slot machines operate in the southern part of the state. The 7,500 slot machines at those locations raked in \$497.0 million in revenue in fiscal year 2014. The state's approval of slots opened the door for local Indian tribes, especially the Seminoles, to expand their gaming operations. The Seminole tribe, whose legal fight helped pave the way for legalized Indian gaming across the country, operates seven casinos in Florida. The Miccosukee tribe runs a single casino. Those gaming operations also face competition from "cruises to nowhere," which shuttle passengers into international waters, beyond the reach of Florida's gaming regulators.

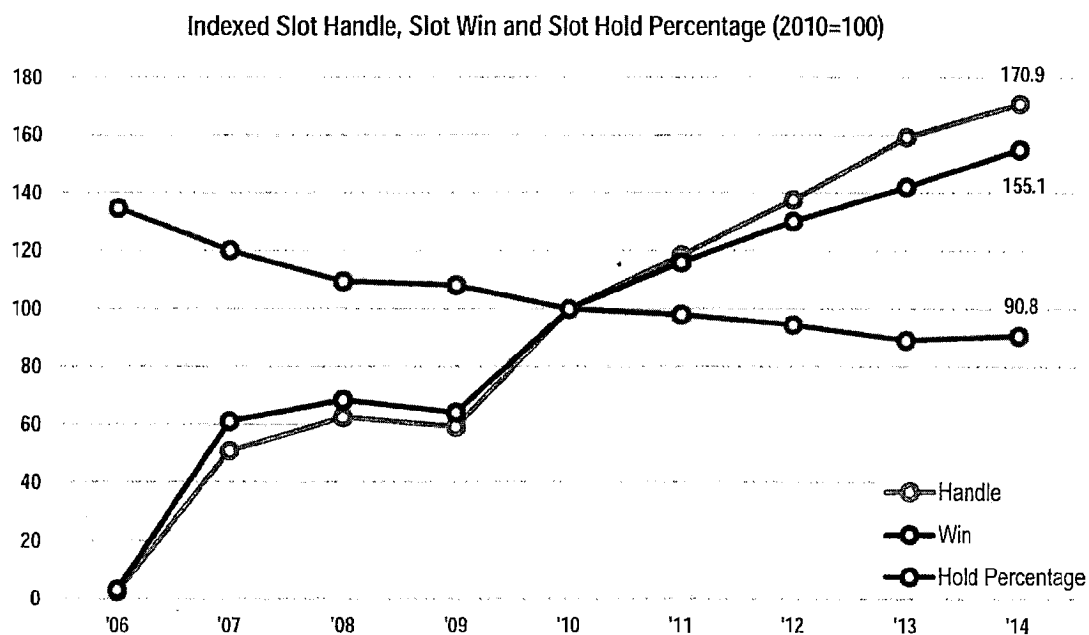
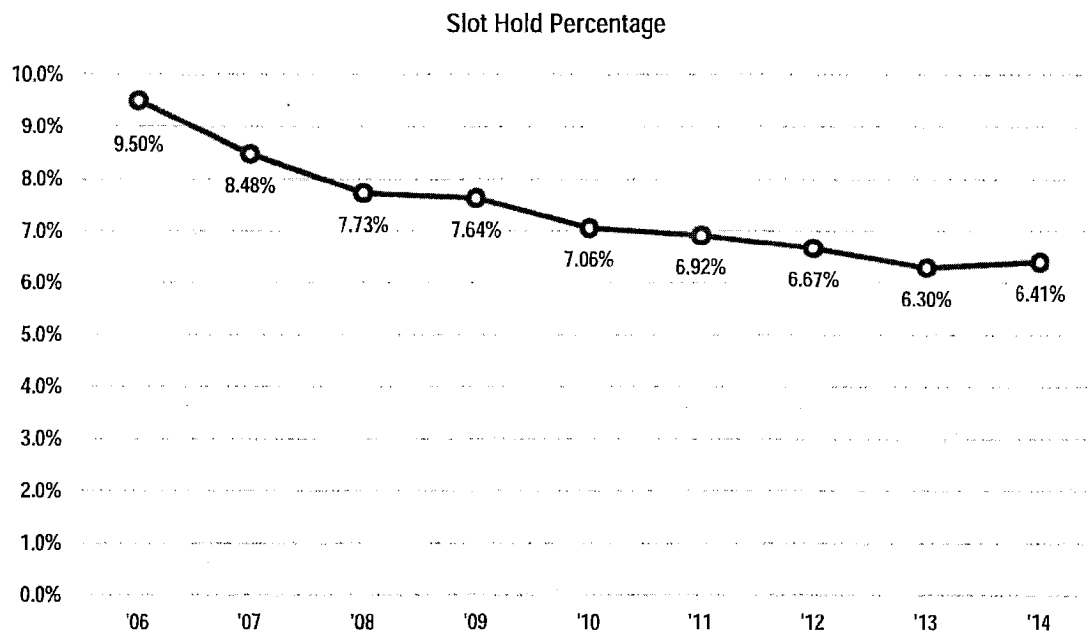


Key Events in History

- October 1988 – With the passage of the Indian Gaming Regulatory Act, Seminole casinos begin running bingo-style gaming machines like those already legalized in Florida.
- November 2004 – Voters narrowly approve a constitutional amendment to legalize slot machines at pari-mutuel betting facilities in Broward and Miami-Dade counties after local approval. Broward County voters approved slots the next year. Miami-Dade voters rejected the idea on the first vote.
- November 2006 – The Isle of Capri racino in Broward County begins the first slot machine operation in Florida.
- November 2007 – The Seminole tribe reaches an agreement with the state to offer slot machines and other casino-style games. The pact also gives the tribe exclusive rights to offer blackjack and other table games.
- January 2008 – Seminole casinos start operating slot machines. Later in 2008 they begin offering blackjack.
- January 2008 – Miami-Dade voters again weigh in on allowing slot machines. This time, they pass the measure. The first slot machines go into operation in September 2009.
- April 2013 – Florida bans illegal gambling devices that had proliferated at hundreds of Internet cafes and adult gaming centers throughout the state.

Historical Slot Performance Trends





Illinois

Overview

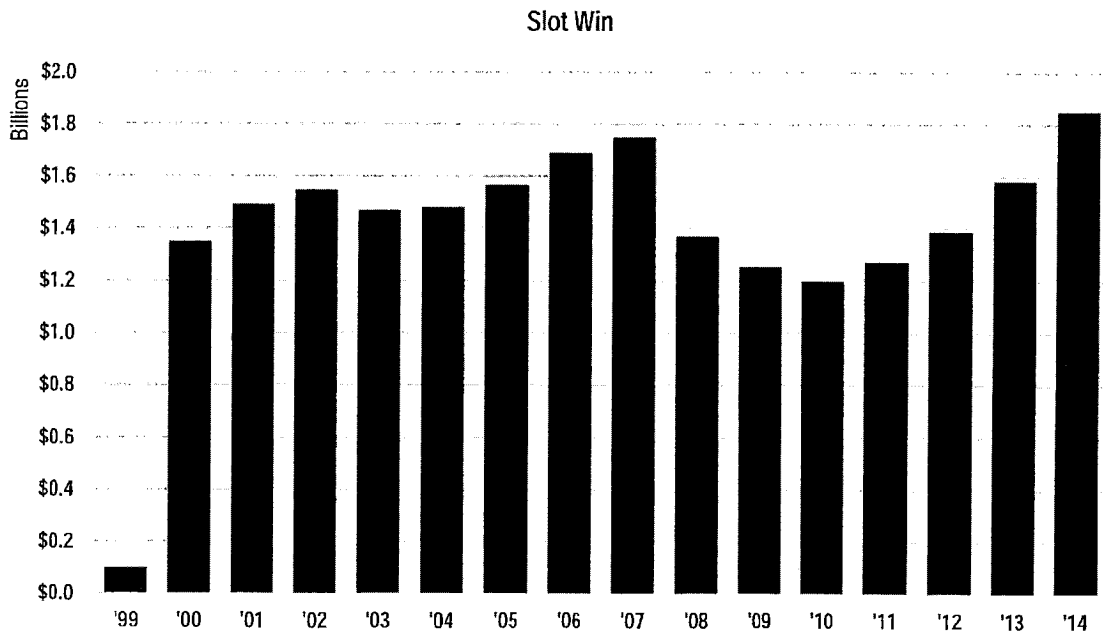
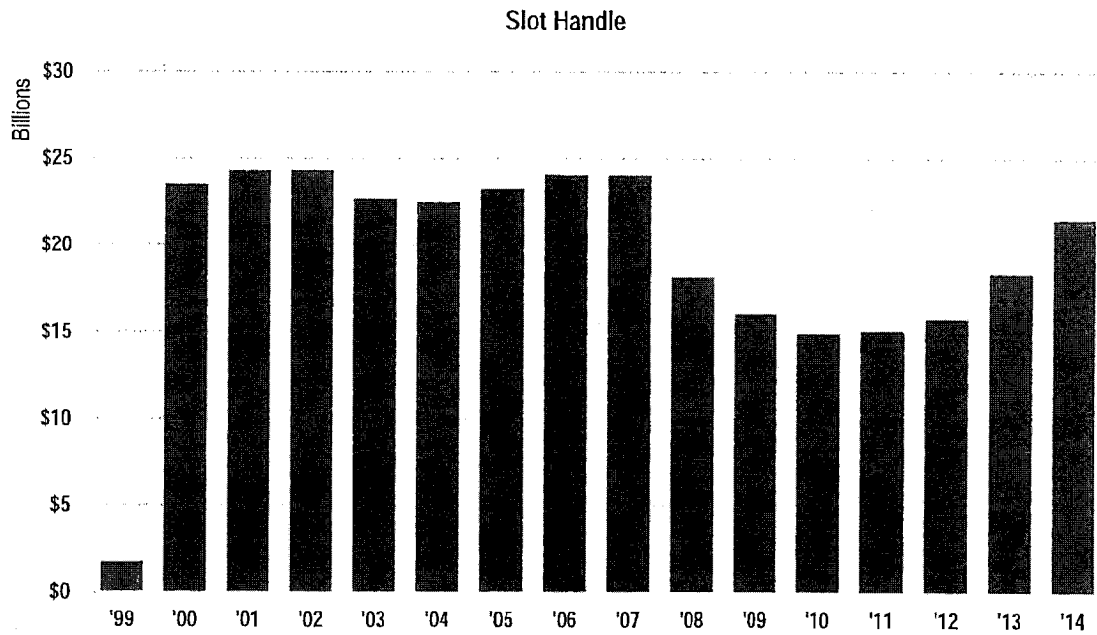
Illinois was among the first states to allow slot gaming when it legalized riverboat casinos in 1990. Twenty-five years later, the state's riverboat casinos operate about 11,000 electronic gaming devices, which generated \$1.2 billion in revenue in fiscal year 2014. Although riverboat operations have remained relatively unchanged, the state did expand gaming in 2009 by allowing video gaming terminals in bars, restaurants, truck stops and other locations statewide. Through December 2014, more than 4,670 locations operated a total of 19,182 video gaming terminals in the state. The machines generated more than \$485 million in revenue in fiscal year 2014. Several legislative efforts to expand gaming to include land-based casinos and online gaming have failed in recent years.

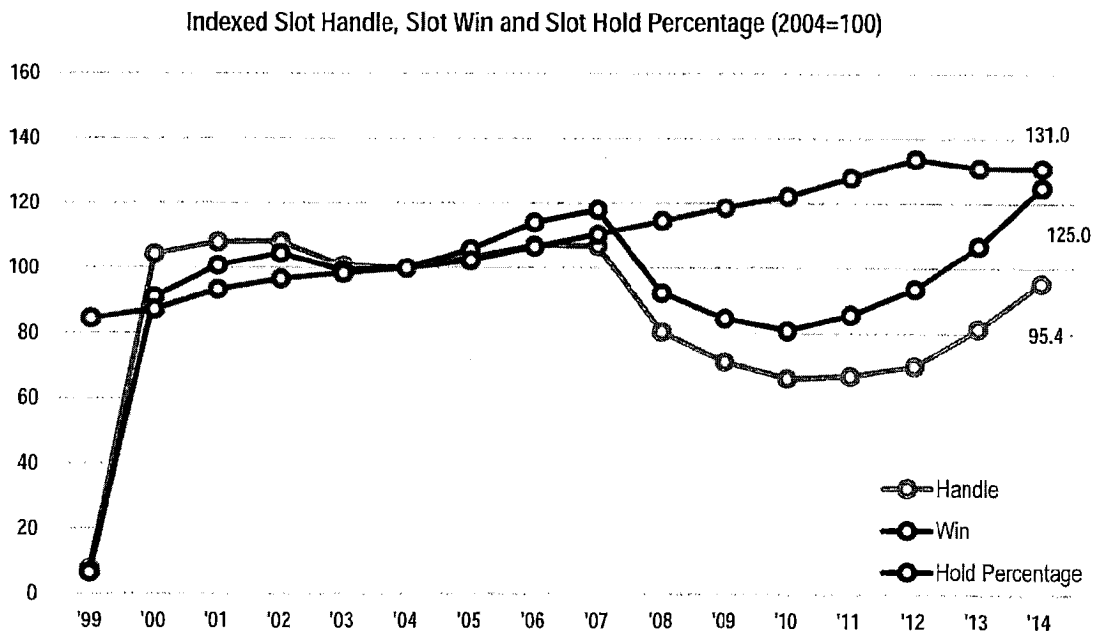
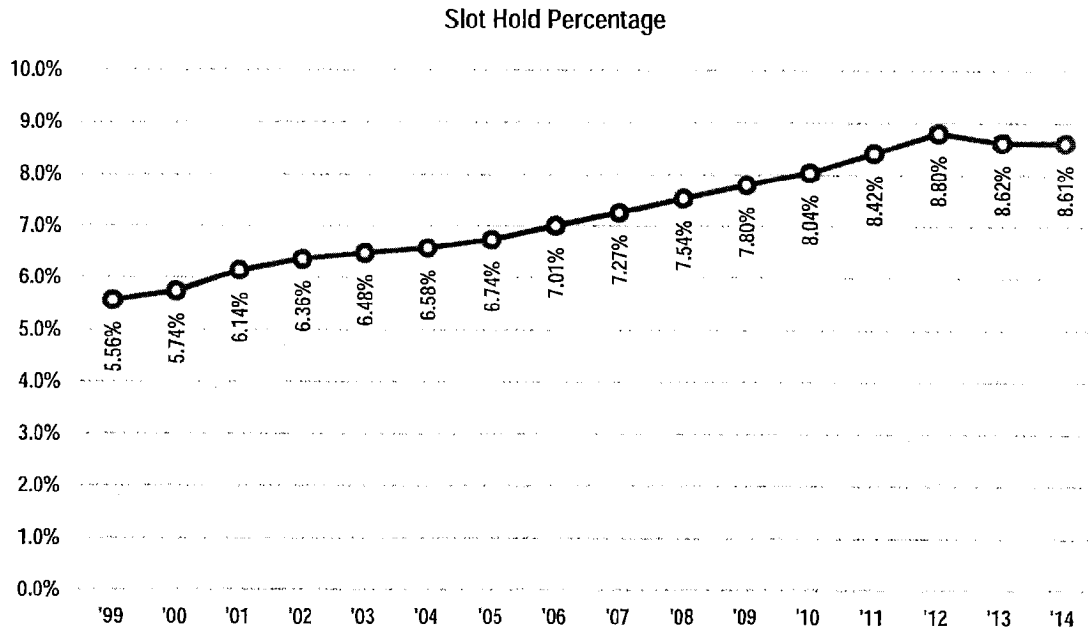


Key Events in History

- February 1990 – The Riverboat Gambling Act is passed, making Illinois the second state to legalize riverboat gambling.
- September 1991 – The first riverboat casino opens in Alton.
- June 1999 – Illinois lawmakers repeal the requirement that riverboats must cruise the waters, which opens the door for dockside operations. The change immediately boosts gaming revenue among the state's nine riverboat operations.
- July 2009 – The Video Gaming Act becomes law, legalizing video gaming terminals at bars, restaurants, truck stops and other locations throughout the state. Local municipalities could opt out of the law and ban the machines from their jurisdictions.
- October 2012 – Following years of legal challenges and other regulatory issues, the state's first video gaming terminals start operating.

Historical Slot Performance Trends





Indiana

Overview

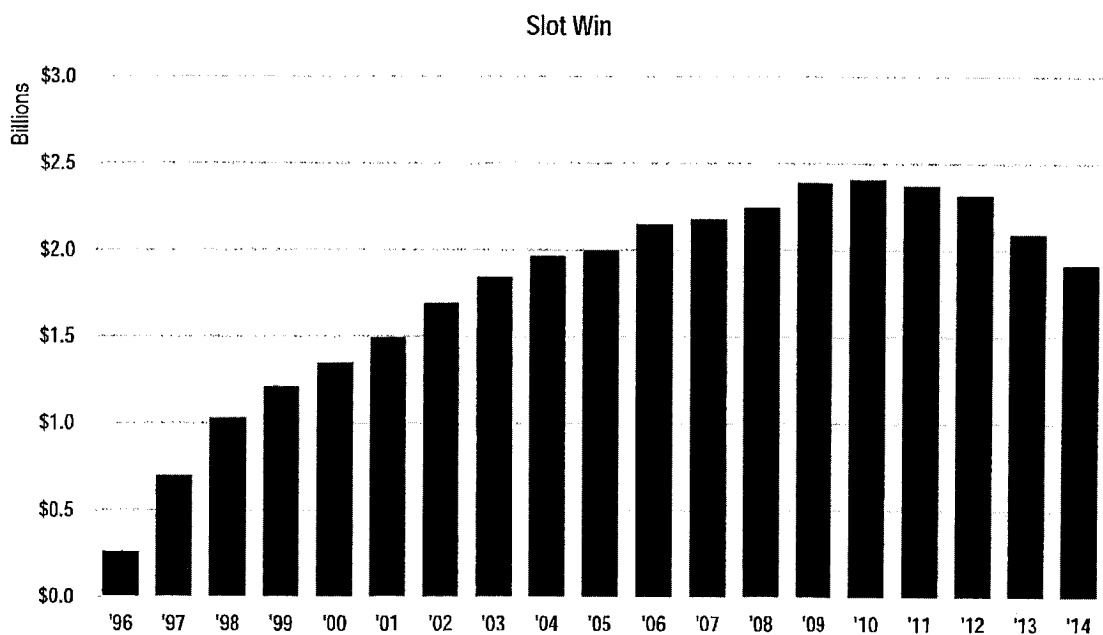
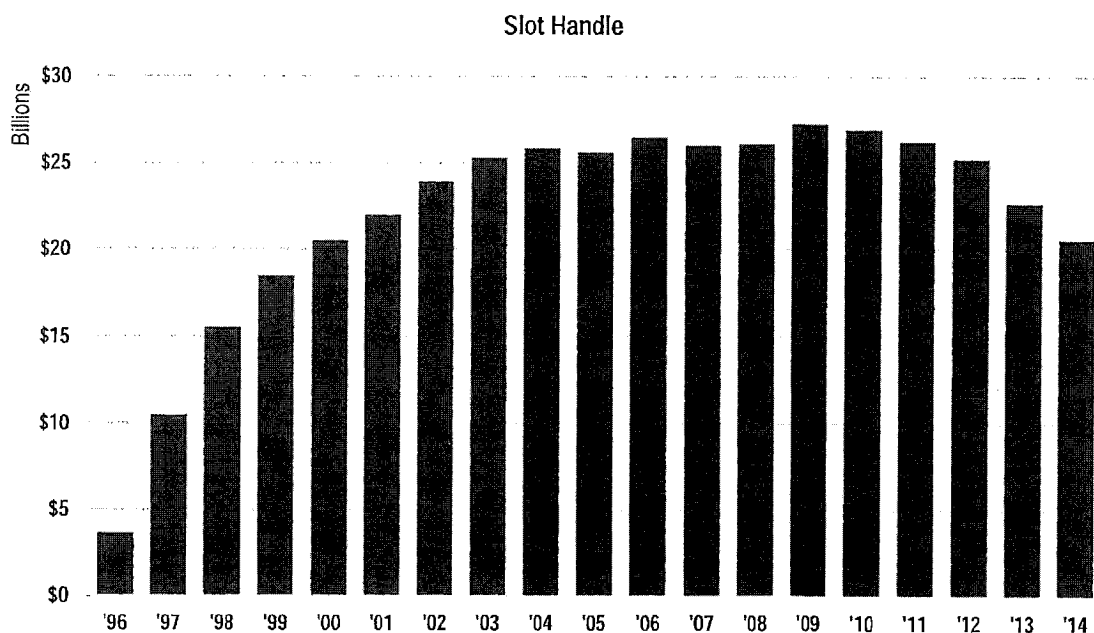
The Hoosier state followed many of its neighbors by legalizing riverboat gaming in 1993. By the end of the decade, the state would be home to 10 riverboat casinos, the same number in operation today. However, state lawmakers have expanded gaming to include three land-based casinos, including two at horse racing tracks. In all, the 13 casinos host 20,000 video lottery terminals that made \$2.0 billion in revenue in fiscal year 2014.

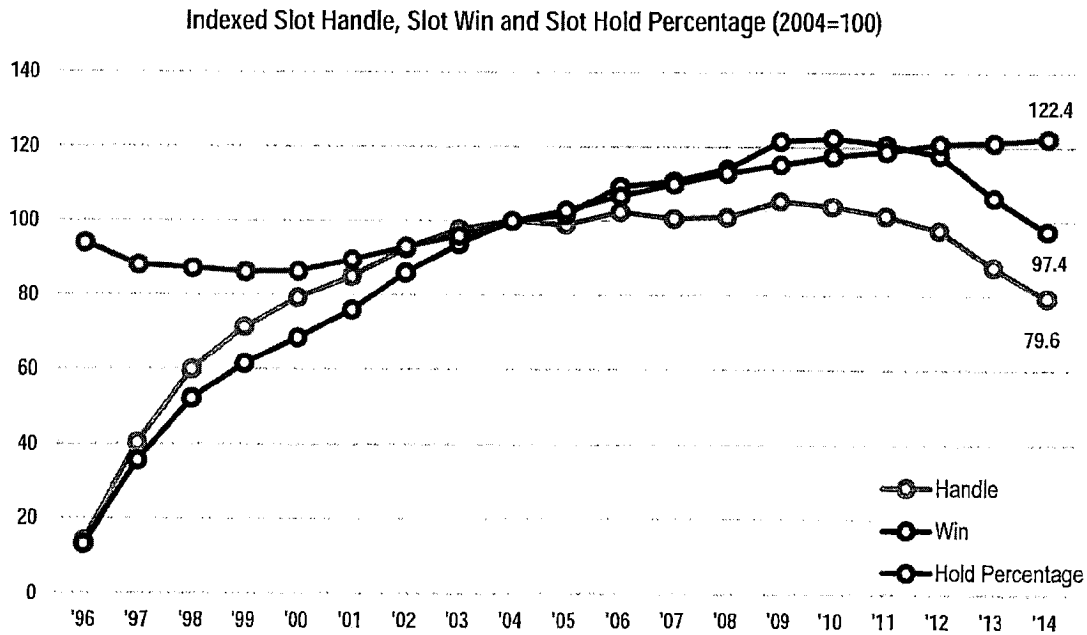
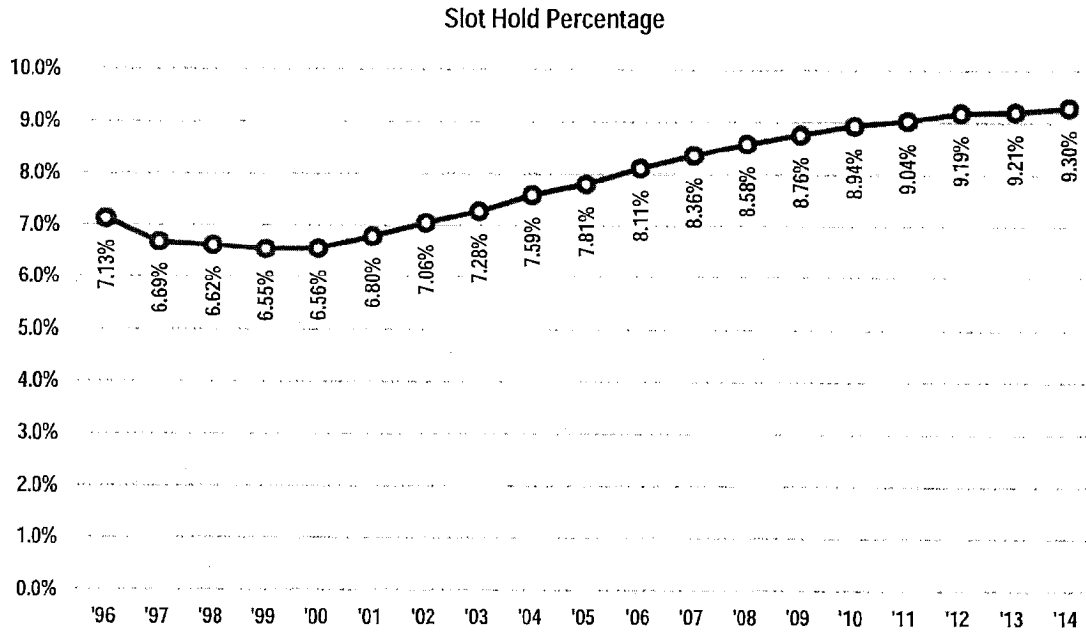


Key Events in History

- July 1993 – Riverboat gambling is approved by state lawmakers. Legal challenges over the law's constitutionality will delay the premiere of riverboat gaming for more than two years.
- December 1995 – The first riverboat casino opens in Evansville.
- June 1996 – Three other riverboat casinos open in northern Indiana, starting an industry growth period that will end with 10 boats by October 2000.
- July 2002 – The state law changes to allow dockside riverboat gambling.
- November 2006 – French Lick Resort opens. Because it was licensed under a riverboat gaming license, a moat was built around the casino, which was designed to look like a boat. In 2008 the moat was removed, making it the state's first land-based casino.
- May 2007 – Video lottery terminals are legalized at two Indiana racetracks, Hoosier Park and Indiana Downs.
- October 2014 – A legislative study committee recommends changing the law to allow riverboat casinos to add land-based operations.

Historical Slot Performance Trends





Iowa

Overview

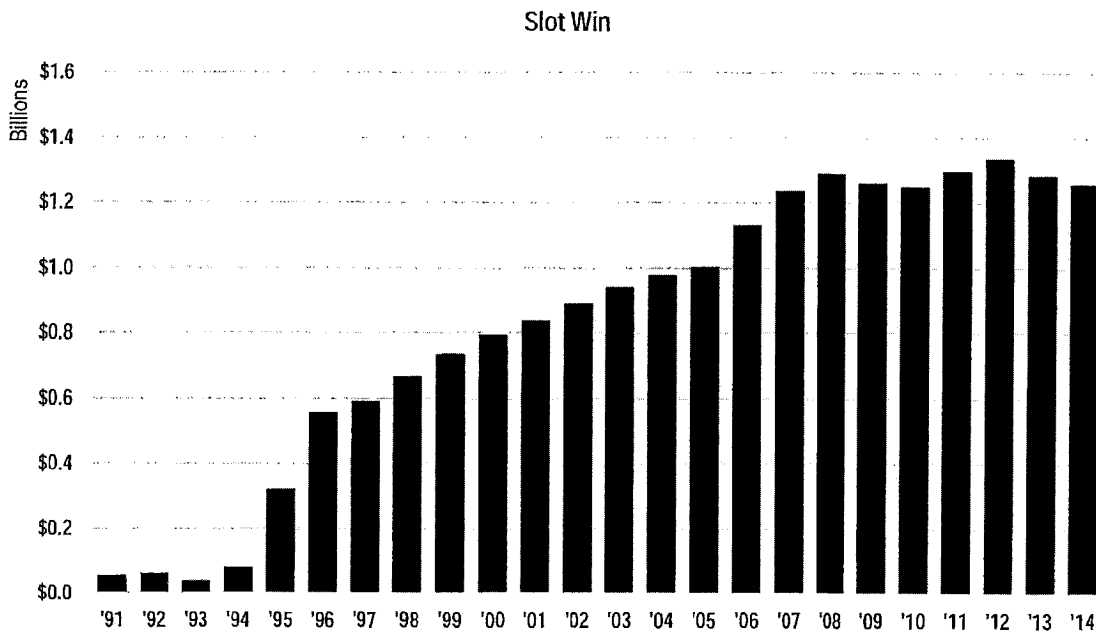
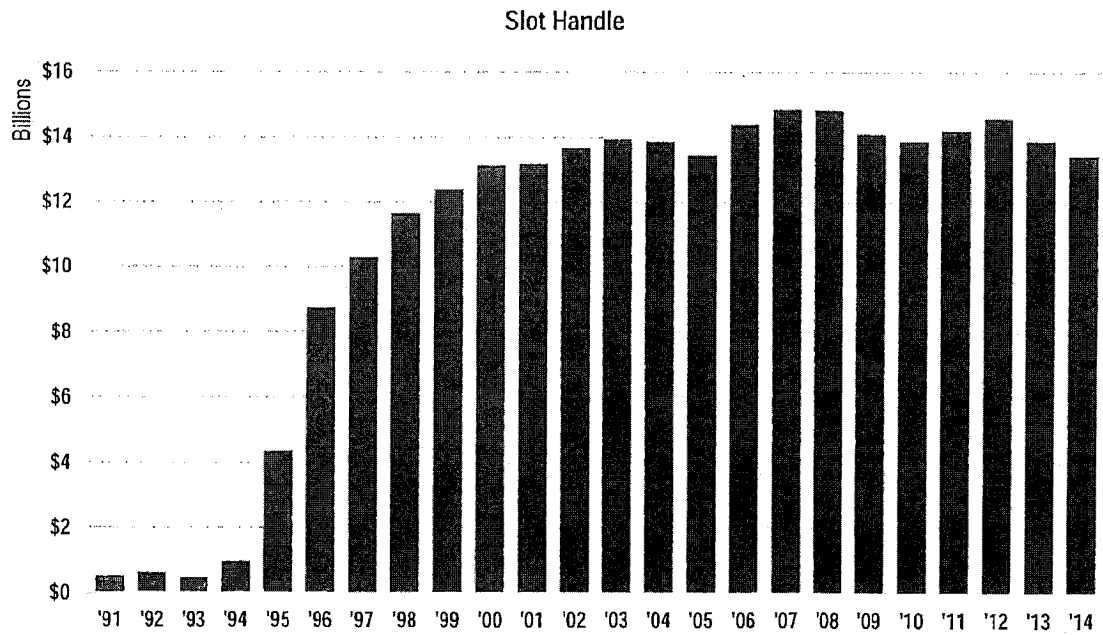
Bordered by three rivers, it's no surprise that Iowa was the first state to legalize riverboat gaming in 1989. The state added water-bound casinos just six years after allowing pari-mutuel wagering on horse and dog racing. As of December 2014, there were about 17,600 slot machines that produced \$1.3 billion in revenue for the state's 18 casinos.



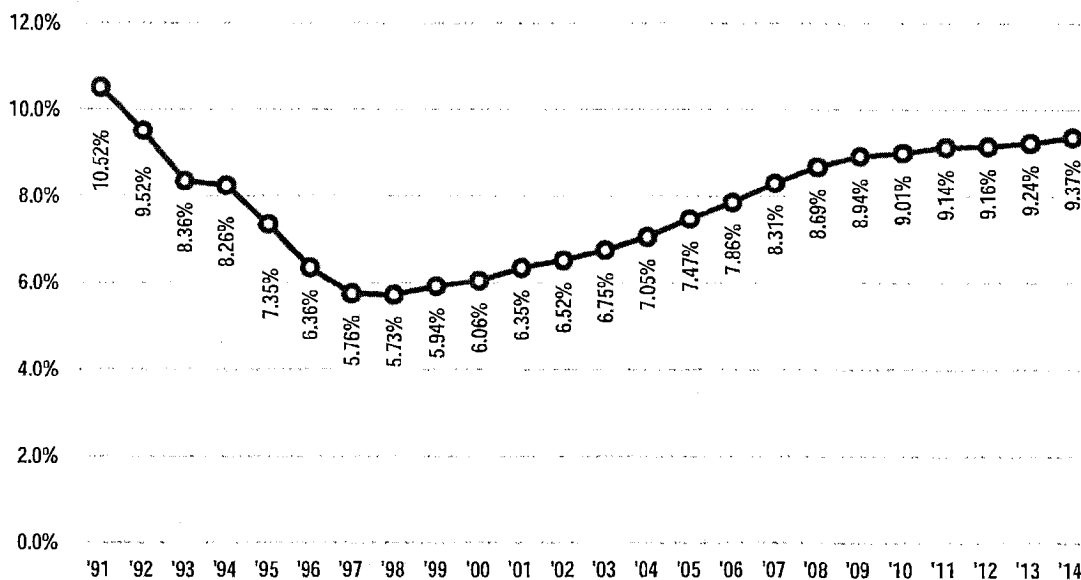
Key Events in History

- July 1989 – Legislation passes to allow gambling on excursion boats in counties where the issue is approved by a majority of voters.
- Various dates, 1991 – The first five riverboats open for gambling: President, Diamond Lady, Dubuque Casino Belle, Emerald Lady and Mississippi Belle II.
- March 1994 – Facing competition from riverboats in neighboring Illinois, Iowa loosens many of its gaming regulations. Bet and loss limits are eliminated, and gaming operations are allowed to remain open 24 hours a day.
- April 2001 – Mississippi River flooding forces the closing of three riverboats, Rhythm City, Isle of Capri Marquette and Catfish Bend Casino, for varying time periods.
- 2007 Legislative Session – Legislation passes that authorizes land-based casinos.
- March 2008 – State gaming regulators approve land-based gaming licenses for Dubuque Racing Association/Peninsula Gaming Company, LLC and Clinton County Community Development Association/Wild Rose Clinton, LLC.
- December 2008 – Diamond Jo Casino becomes land-based.

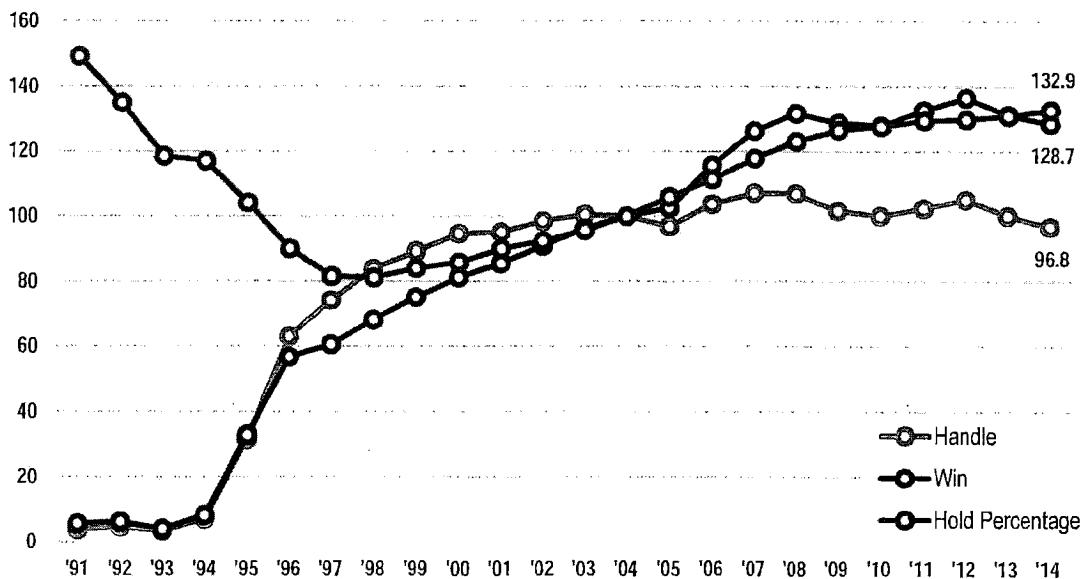
Historical Slot Performance Trends



Slot Hold Percentage



Indexed Slot Handle, Slot Win and Slot Hold Percentage (2004=100)



Louisiana

Overview

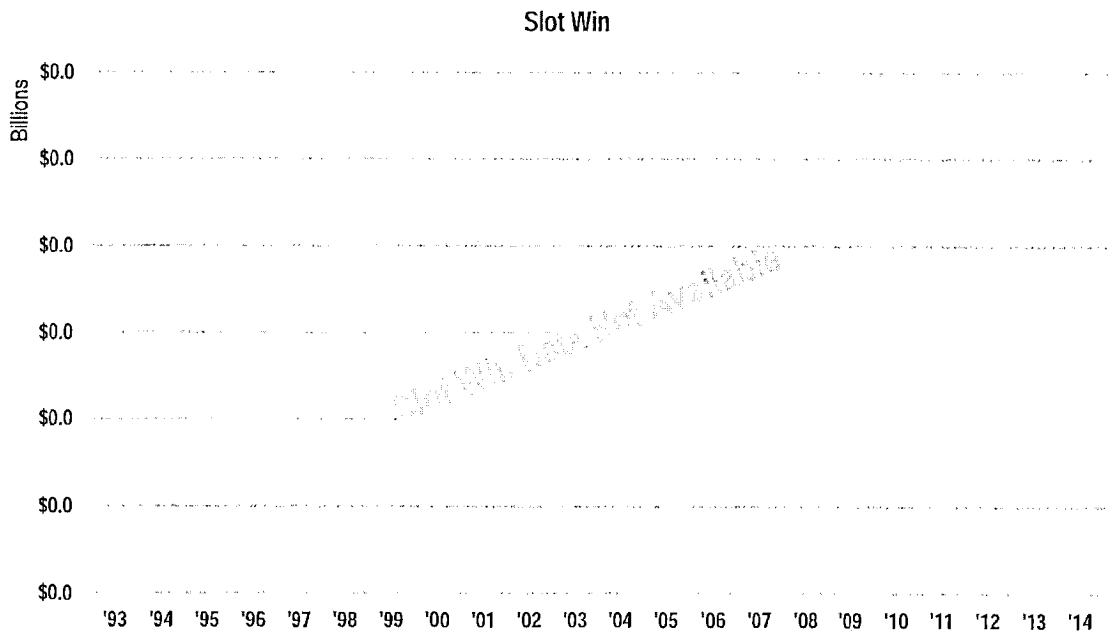
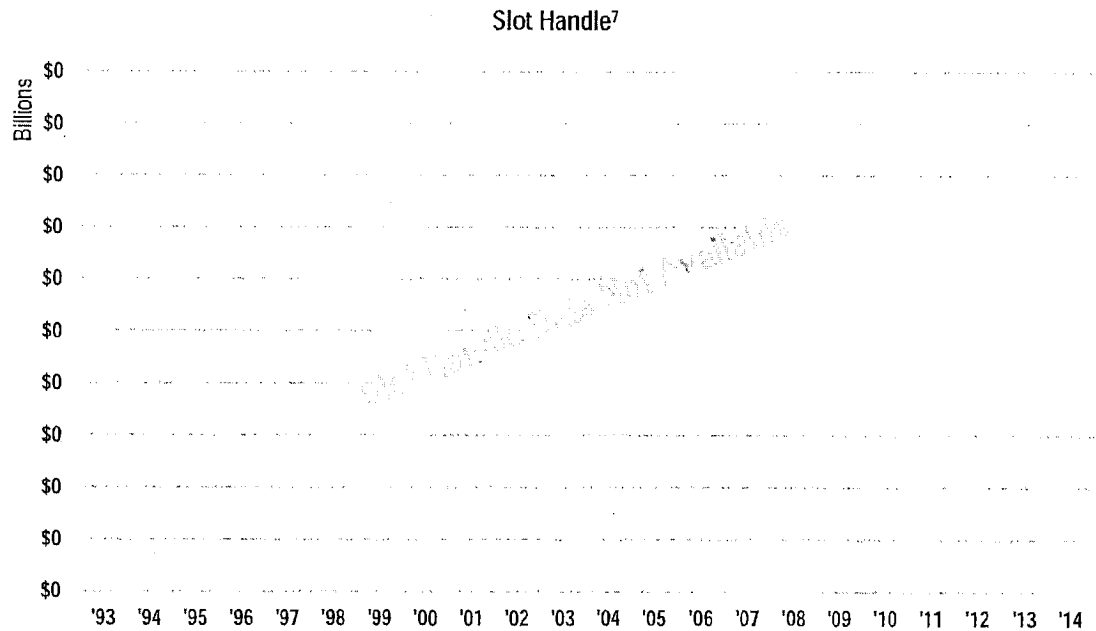
Louisiana has been known for its gaming since French settlers took root in New Orleans. However, by the end of 1800's the Louisiana Lottery was outlawed in an attempt to protect its citizens from dubious deals. This led to pari-mutuel wagering on horses being the only legal form of gambling. Since then, the Louisiana Lottery has been restored and casino gambling has been legalized on riverboats, racetracks and at one land-based casino. Video poker machines have also been legalized in bars and the state hosts three Indian casinos. Louisiana's gaming industry appears to be on the rise with 18 operating casinos producing about \$2 billion in gaming revenue a year.



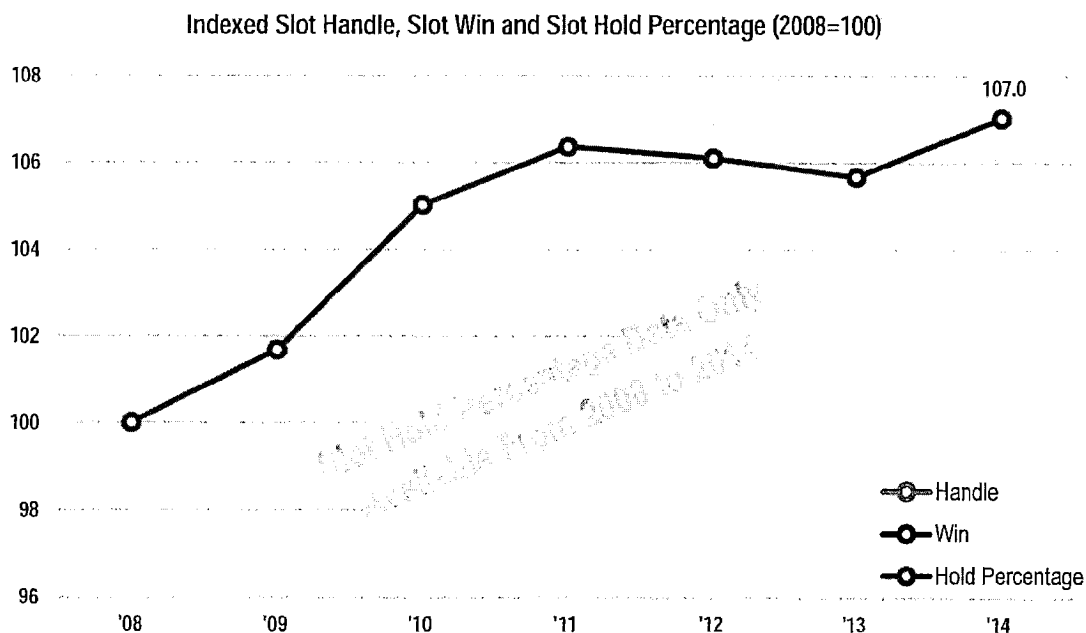
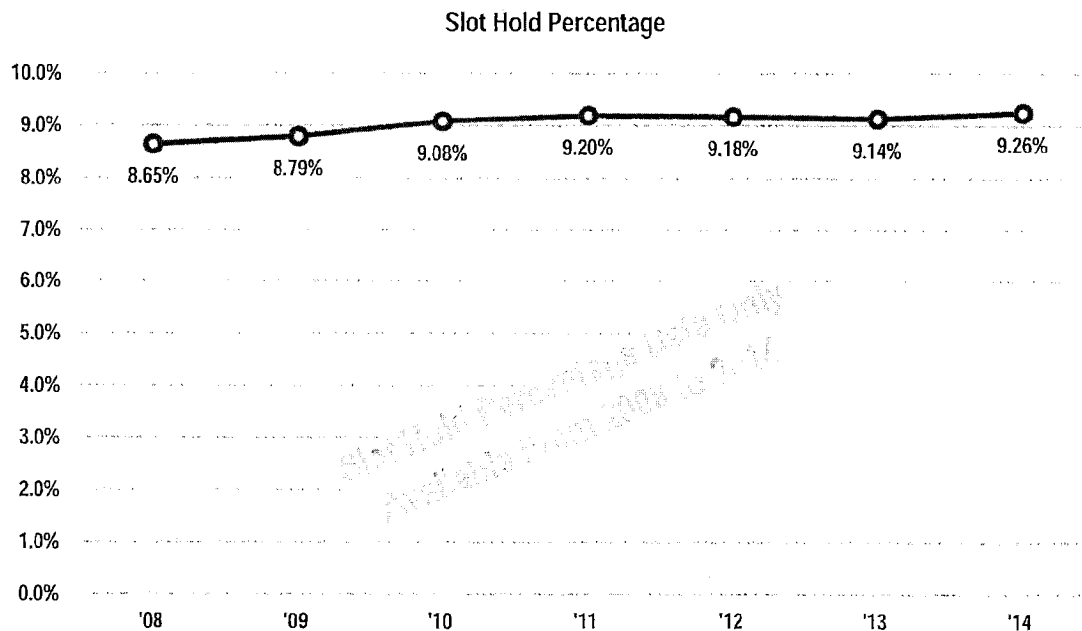
Key Events in History

- July 1991 – The Legislature legalizes the opening of 15 riverboat casinos. The vessels are required to be paddle-driven replicas of historic riverboats.
- September 1991 – The first scratch-off game is introduced, beginning the Louisiana Lottery. The Louisiana Legislature allows video poker devices to be used in parishes throughout the state.
- June 1993 – Louisiana grants three Indian tribes gaming licenses. This allowed for the state's first land-based casino to be opened, Paragon Casino Resort.
- March 1995 – Louisiana becomes a member of the Multi-State Lottery, which offers residents the opportunity to participate in the PowerBall drawing.
- 1997 – State lawmakers allow slot machine gaming at racetracks in Louisiana.
- 2004 – The Legislature bans anyone under the age of 21 from entering gaming areas or playing casino games.
- August 2005 – Hurricane Katrina hits the Gulf of Mexico, causing extensive flooding along the Mississippi River. A dozen coastal casinos closed during and after the storm for repairs, leading to a significant hit to the state's gaming industry.
- February 2006 – Harrah's New Orleans reopened for the first time since Hurricane Katrina.
- August 2013 – State law raises the distance requirements between video poker establishments and certain buildings, including churches and playgrounds. The law change also caps the number pari-mutuel facilities with video poker in Jefferson Parish at five.

Historical Slot Performance Trends



⁷ Louisiana has been included in the analysis at the request of AGEM; however, slot handle and win data are not available from regulators. Slot win percentage is available for the market; those data have been included.



Mississippi

Overview

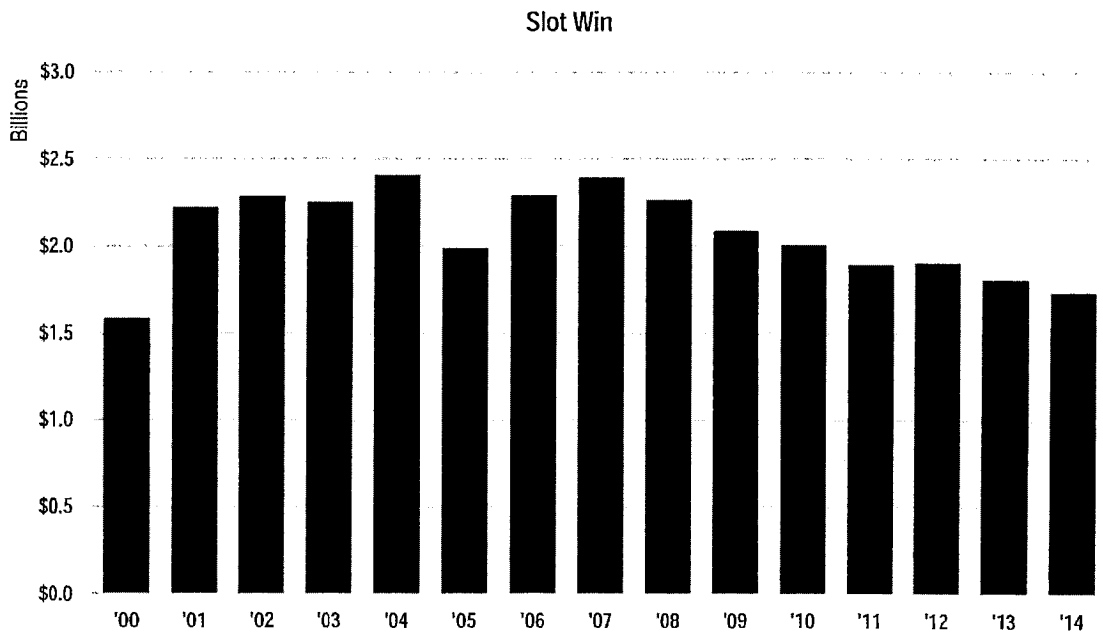
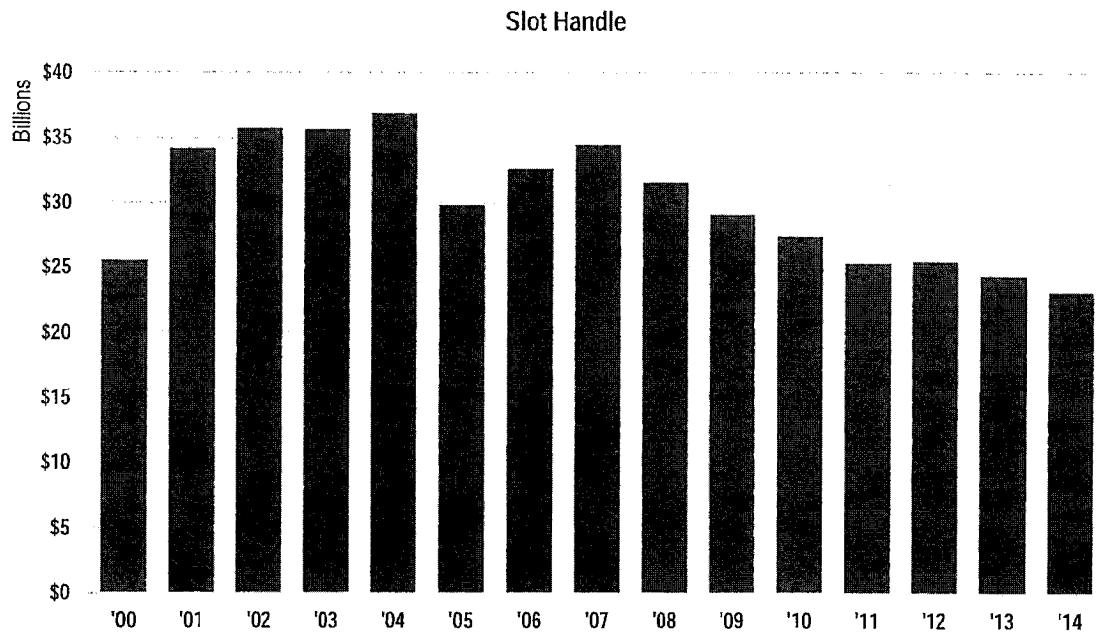
In 1990 the Mississippi Legislature approved casino gambling in dockside facilities, provided local voters approved them in their counties. Today there are 30 dockside and land-based casinos. They are home to 30,300 slot machines that produced \$1.7 billion in revenue in fiscal year 2014.

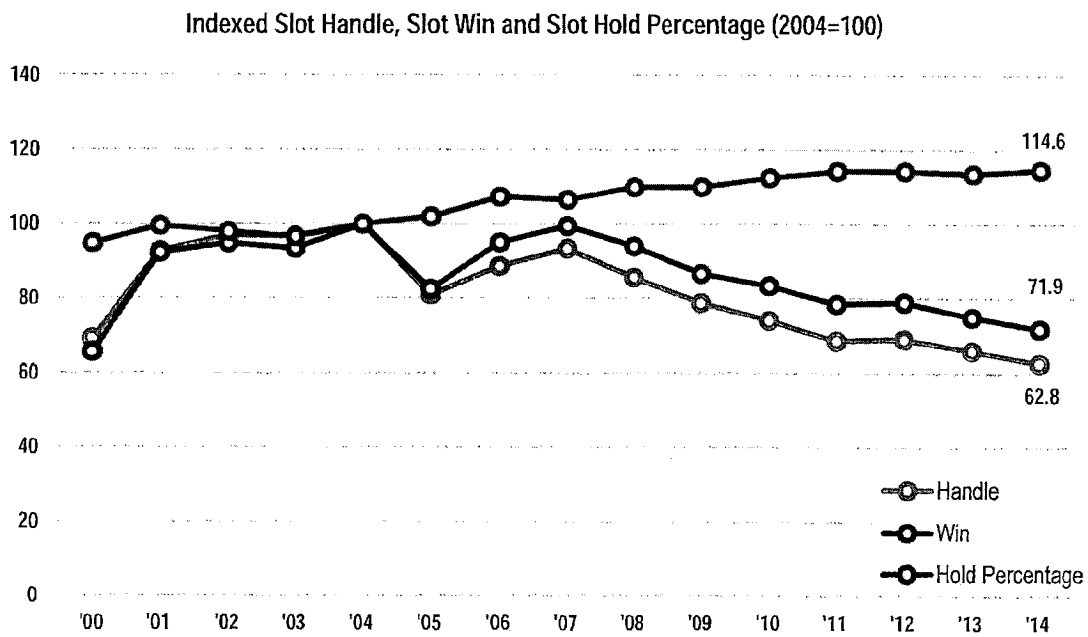
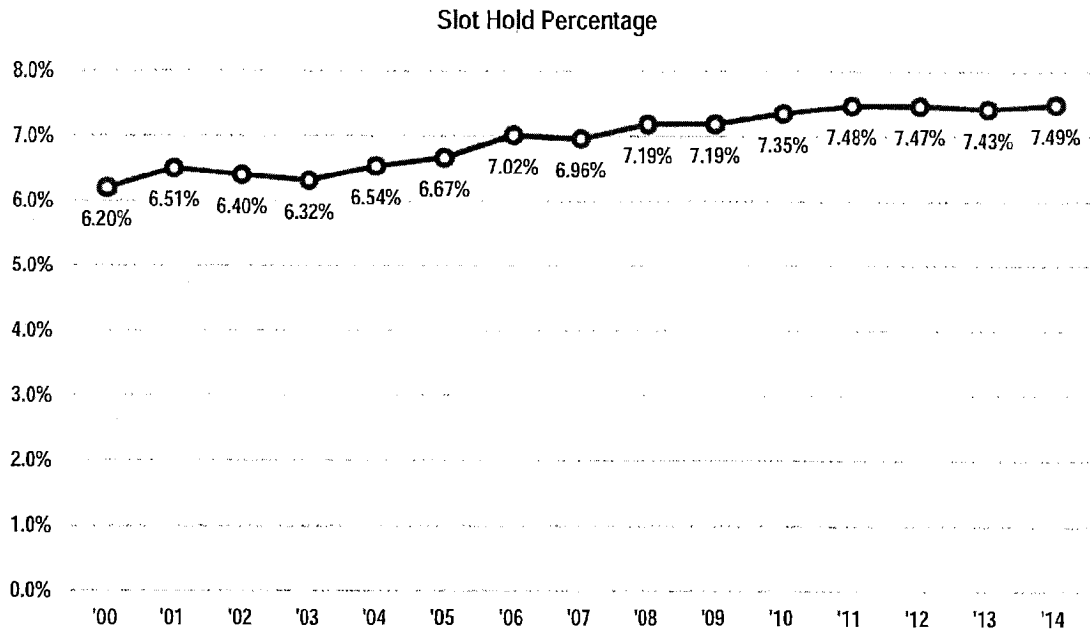


Key Events in History

- June 1990 – The Legislature passes the Mississippi Gaming Control Act, allowing voter-approved gambling in counties along the Mississippi River and Gulf Coast.
- August 1992 – The Isle of Capri Casino, Mississippi's first gambling casino, opens in Biloxi.
- August 2005 – Hurricane Katrina hits the Mississippi River, causing coastal casinos to shut down to weather the storm and repair the damage it left behind. About half the dockside casinos are removed from their berths.
- October 2005 – Because of Katrina's devastation, Mississippi lawmakers are pressured to legalize land-based casinos. The law allows previously docked barge-based casinos to establish operations 800 feet inland. The federal government offers tax incentives to casinos that reopen by December 31, 2008.
- December 2005 – IP Casino Resort and Spa reopens.

Historical Slot Performance Trends





Missouri

Overview

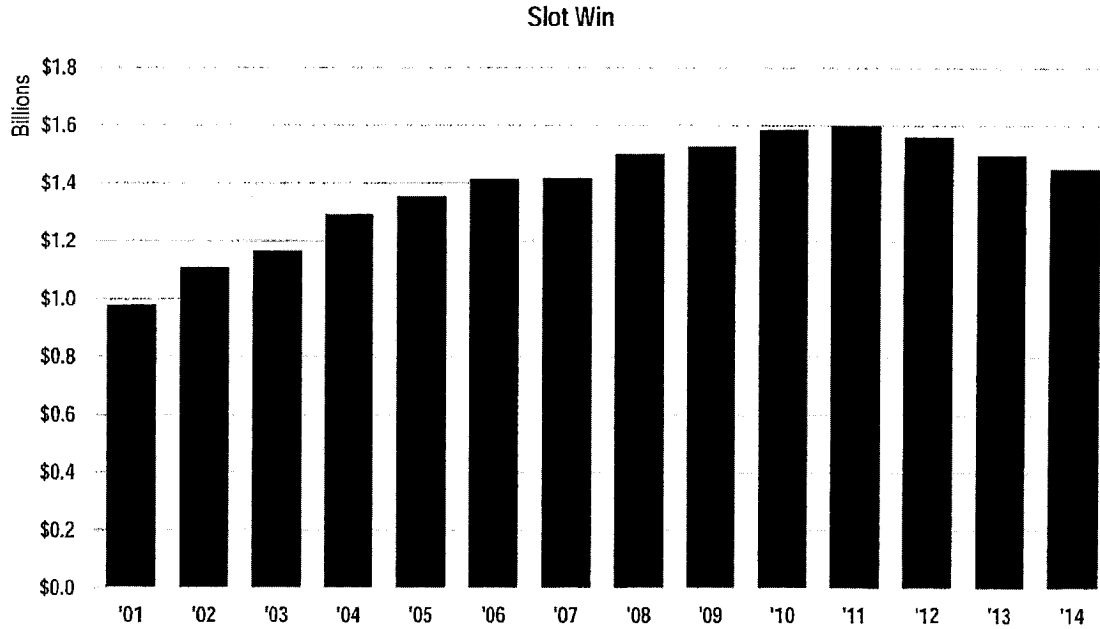
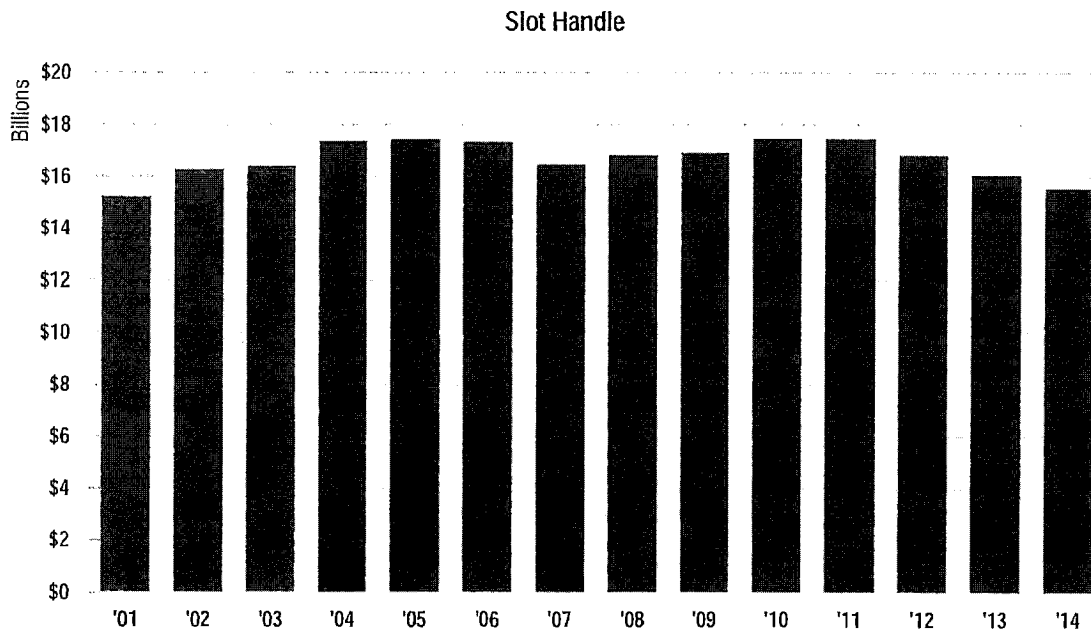
Riverboat casinos returned to Missouri after the Legislature legalized them in 1993. Originally, players were limited to a \$500 buy-in every two hours, the length of a riverboat's excursion time. That restriction was lifted 15 years later, which brought an increase in slot revenues and hold percentages. In fiscal year 2014, the state's 13 casinos made \$1.5 billion in revenue from their 18,800 slot machines.

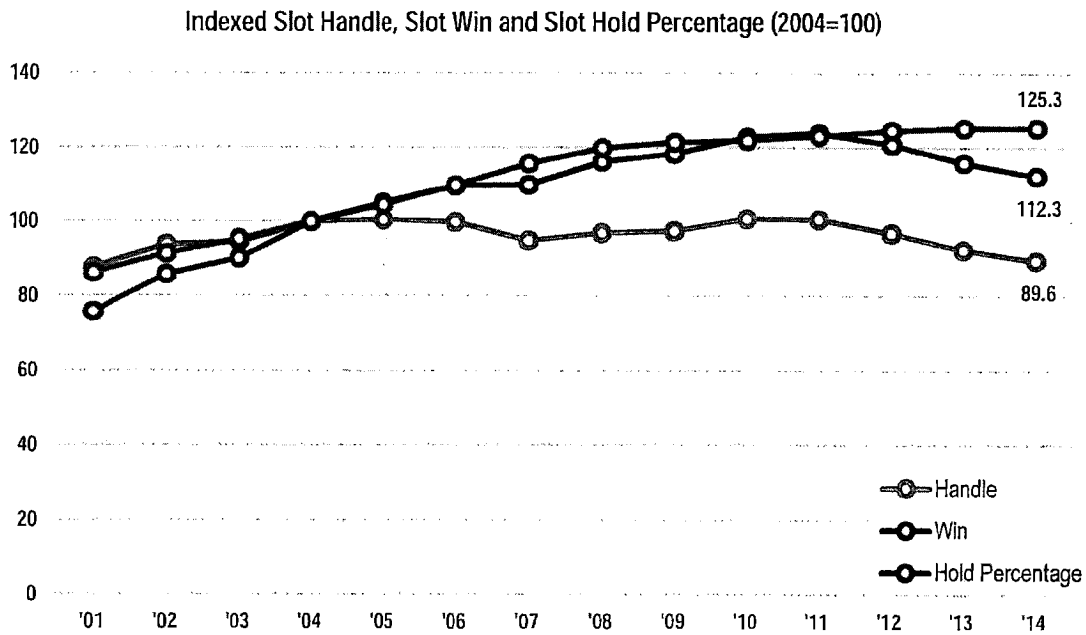
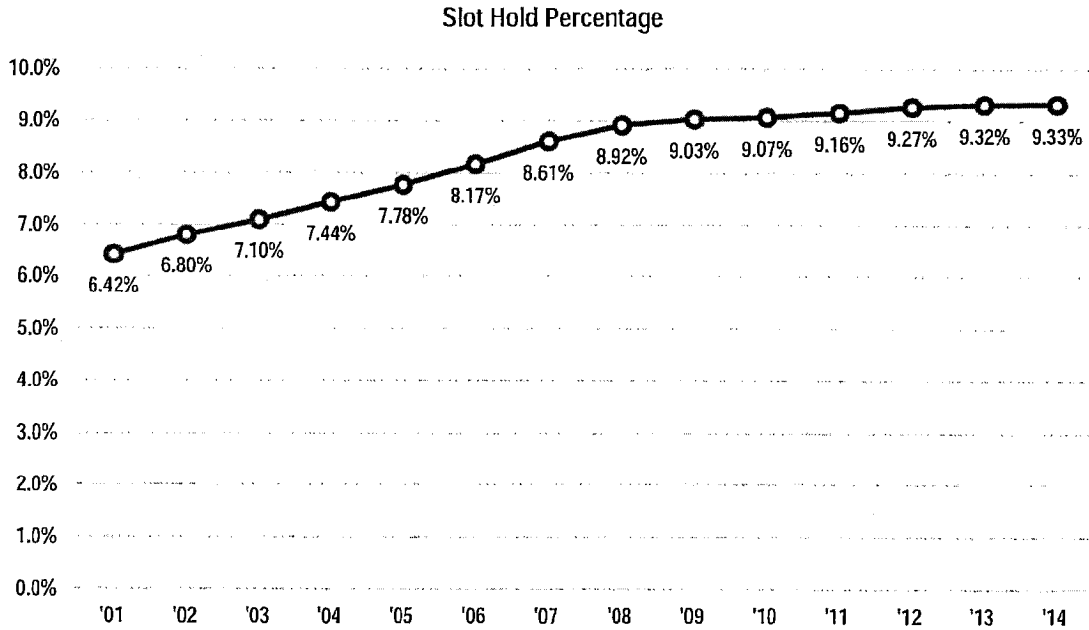


Key Events in History

- April 1993 – Missouri legalizes the return of riverboat casinos. Player losses are limited to \$500 every two hours and the riverboats are required to sail.
- 1994 – Missouri's first riverboat casinos, The President Casino and the Casino St. Charles, open. Adults are allowed to board every two hours, and only games of skill, including poker and blackjack, are permitted. By the end of the year, however, slot machines are legalized.
- 1996 – Because of weather conditions and other incidents on the water, riverboats are allowed to remain docked.
- November 2008 – Voters approve Proposition A, which eliminates the player loss limit of \$500 every two hours. It also raises the state tax on casinos to 21 percent and limits the number of casino licenses to 13.
- October 2012 – The Isle of Capri - Cape Girardeau Casino opens. This is Missouri's 13th casino, the most allowed under state law.

Historical Slot Performance Trends





Nevada



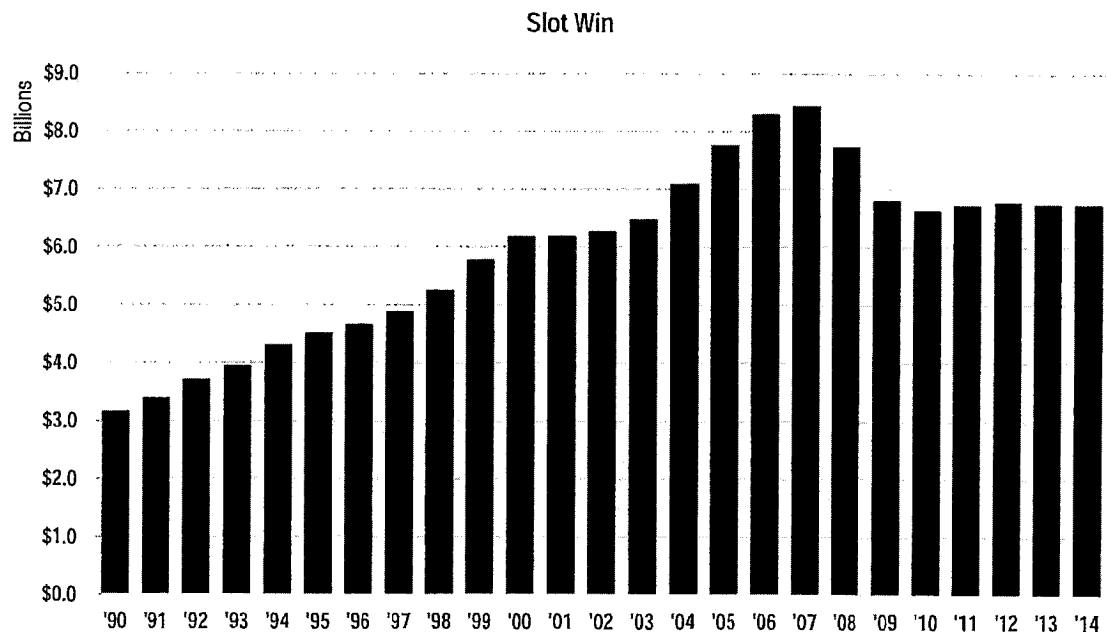
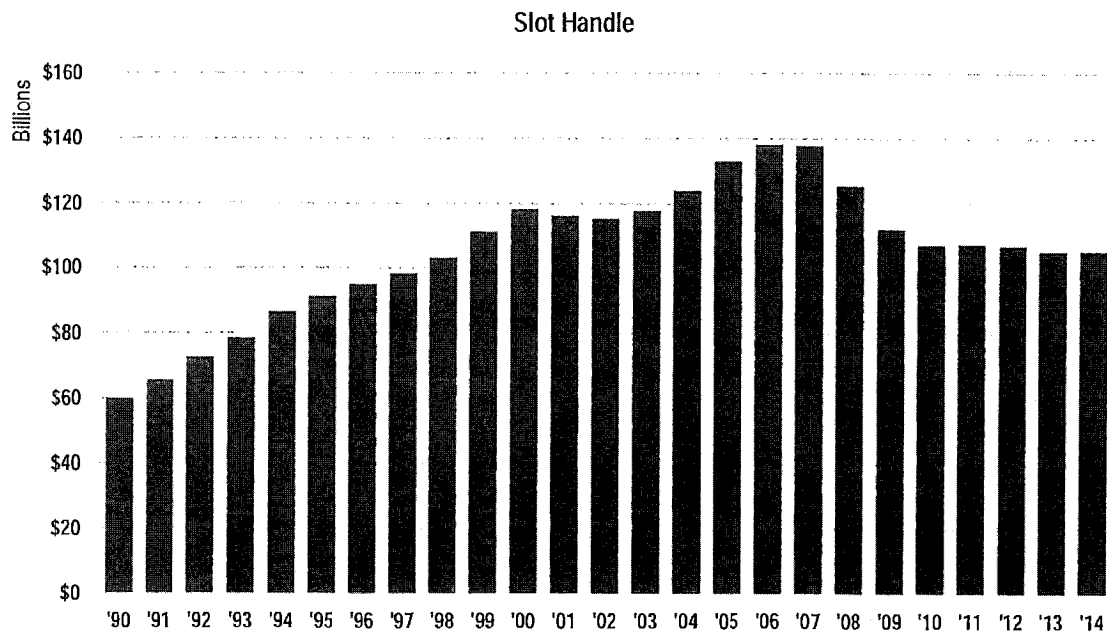
Overview

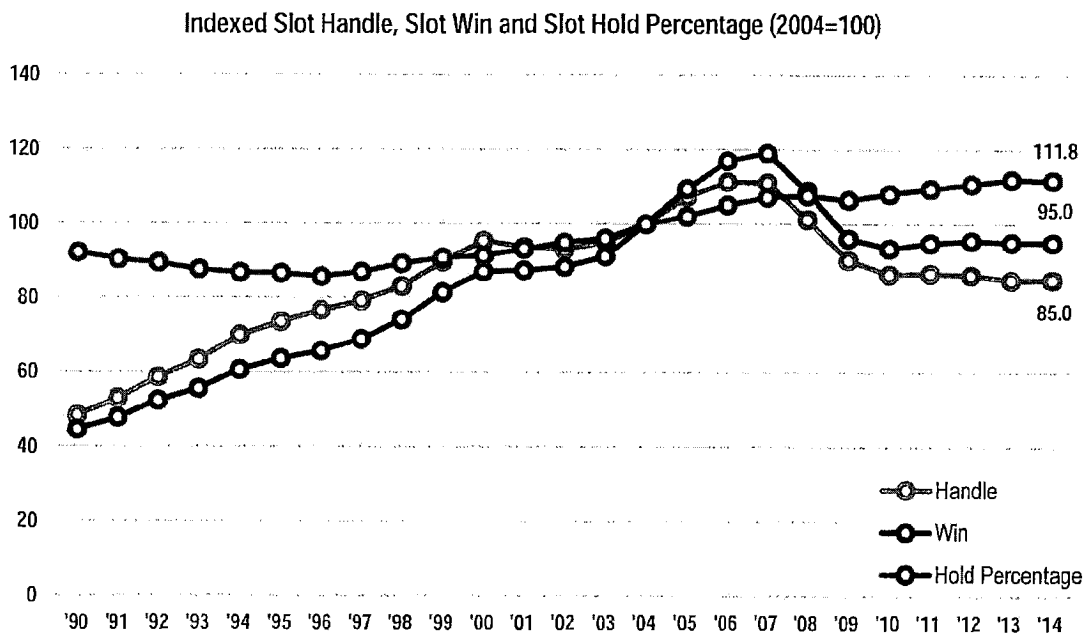
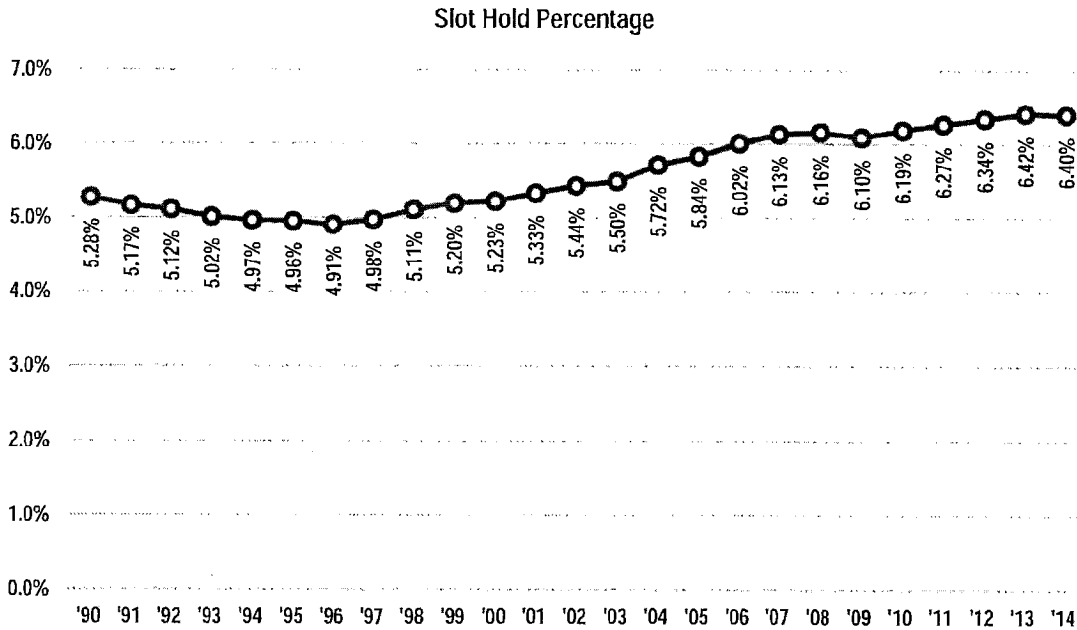
For nearly a century, the Silver State has remained a pioneer in the gaming world. Its modern gaming trailblazing started in 1931, when the state became the first to legalize and regulate casino gambling. Nevada enjoyed a gaming monopoly for 45 years before New Jersey entered the gaming arena. Since then, more than a dozen states have legalized slot machines or some other form of casino gambling. Many states have also seen the rise of Indian casinos, widening the reach of legalized gaming to all corners of the United States. In the face of growing competition, Nevada has maintained its status as a gaming pioneer by becoming the first state to legalize online poker. Even with Nevada's large variety of gaming options, slots remain a significant portion of revenue, with the state's 152,300 slot machines producing \$6.7 billion in revenue in 2014.

Key Events in History

- November 1989 – The Mirage opens, ushering in the megaresort era along the Las Vegas Strip. More than a dozen large-scale resorts will open over the next decade.
- March 2000 – In neighboring California, voters pass Proposition 1A, which amends the constitution to legalize casino gaming on the state's Indian reservations.
- May 2000 – MGM Grand Inc. merges with Mirage Resorts Inc., becoming MGM Mirage
- February 2004 – Boyd Gaming Corp. merges with Coast Casinos Inc.
- April 2005 – MGM Mirage acquires Mandalay Resort Group. Two months later, Harrah's Entertainment buys Caesars Entertainment.
- June 2005 – Nevada legalizes betting on smartphones and other handheld devices. Their use is limited to public areas of casinos.
- May 2011 – State lawmakers legalize online poker with the caveat that it must also be considered legal by the federal government. Within seven months, the U.S. Justice Department reverses its previous position and rules that Internet gambling is legal, and Nevada officials approve online poker regulations.
- February 2013 – Nevada passes a law to allow the state to enter into pacts with other states on Internet poker.
- April 2013 – Ultimate Poker launches the first legal online poker website.
- February 2014 – Nevada enters a compact with Delaware, allowing online poker players from each state to play against each other.

Historical Slot Performance Trends





New Jersey

Overview

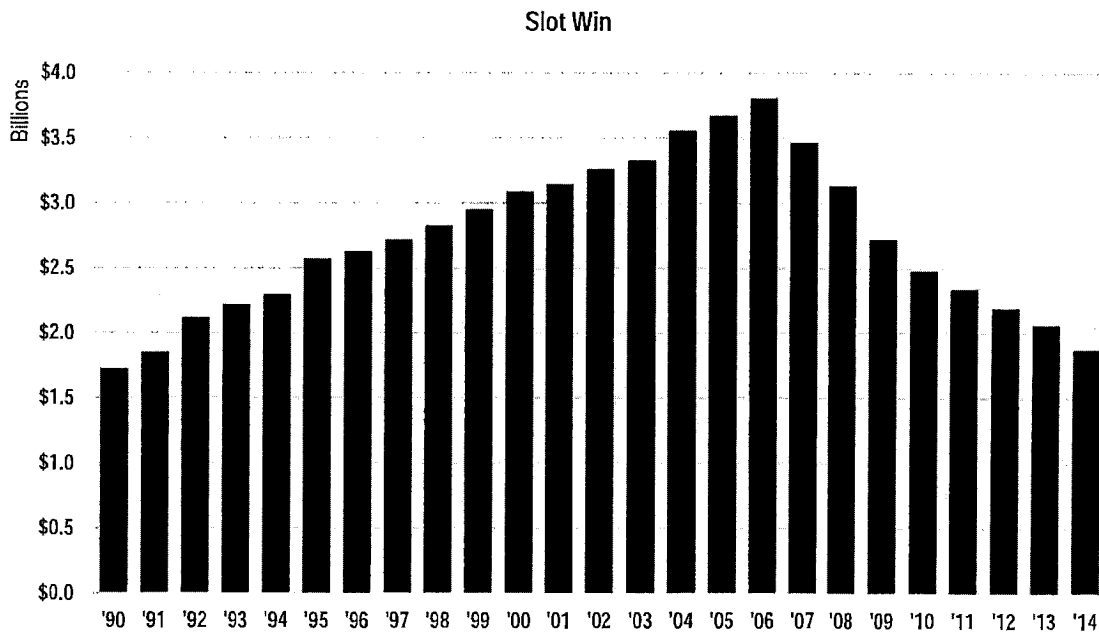
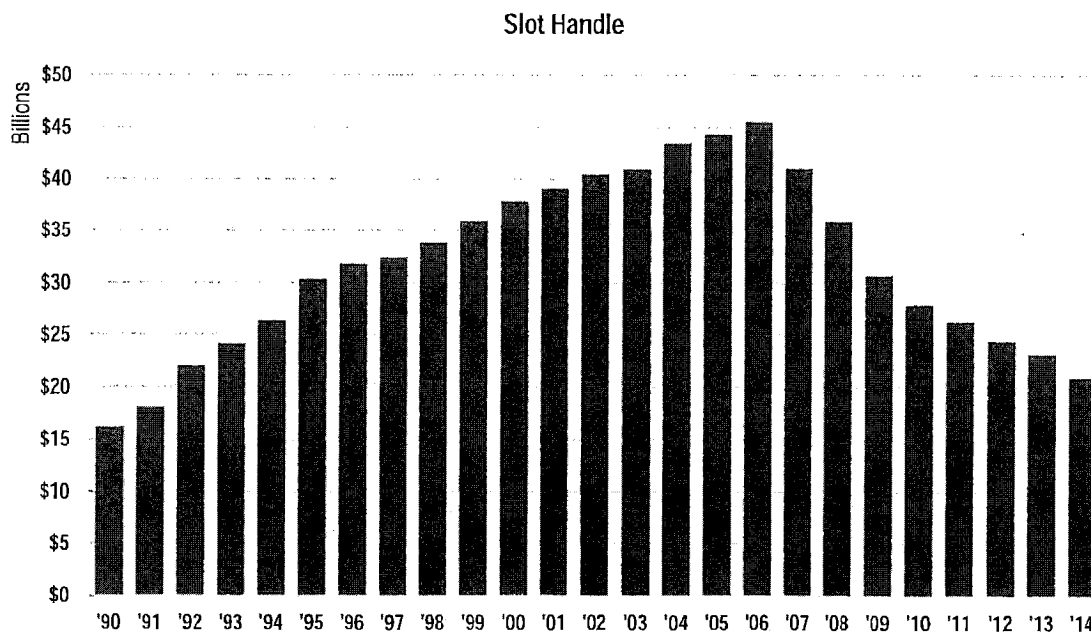
In 1976, New Jersey became the second state to legalize casino gaming within the United States. The state's early adoption made Atlantic City, New Jersey's only city to allow gambling, one of the top competitors in the gaming industry for many years. However, as neighboring states legalized gaming, New Jersey lost players who preferred to gamble closer to home. In the face of declining gaming revenues, New Jersey legalized online gaming in 2011 and continues to pursue sports betting. As of January 2015, 11 casinos remain in Atlantic City, most of which are partnered with online gambling operators.

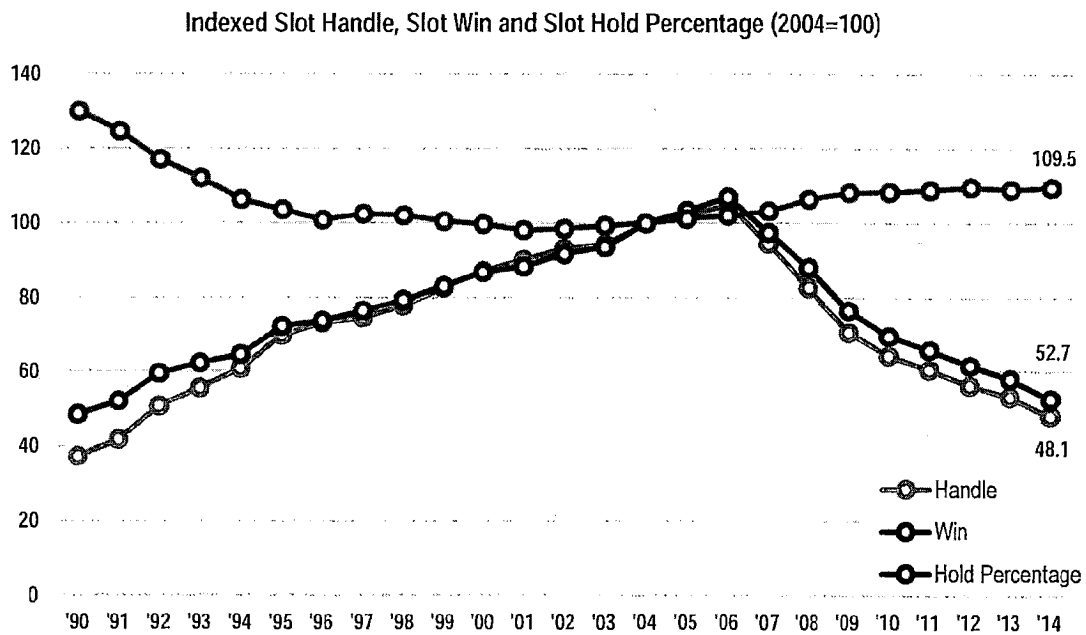
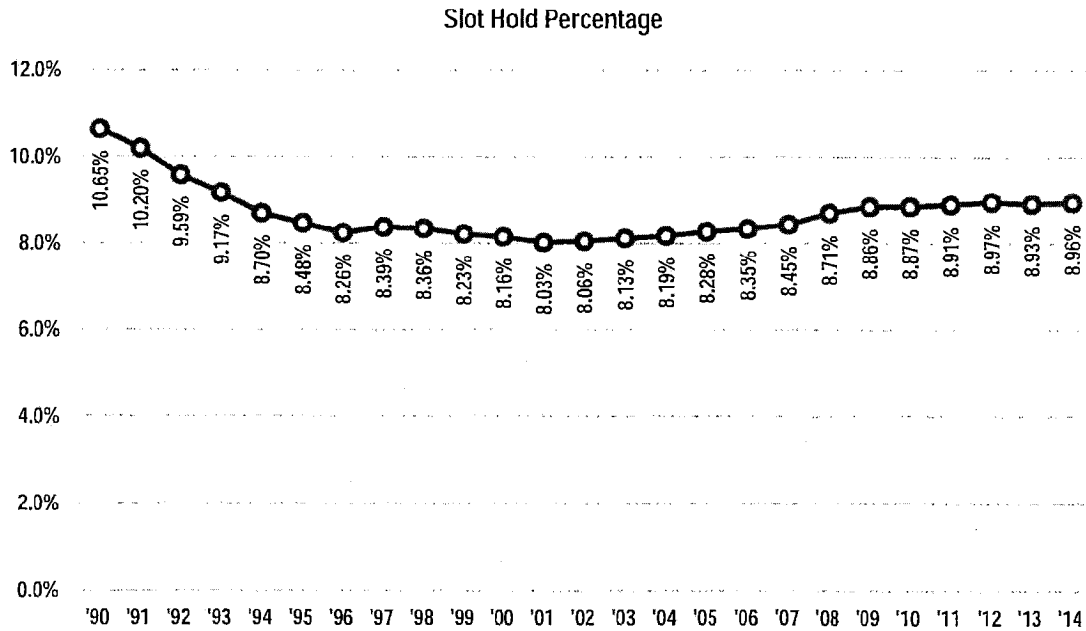


Key Events in History

- 1976 – Voters approve legalized casinos in Atlantic City with the goal of revitalizing the struggling seaside destination.
- May 1978 – Atlantic City opens its first casino, Resorts Atlantic City.
- February 2004 – The Legislature passes a bill to deduct jackpot winnings from players who owe child support.
- July 2007 – Electronic table games, such as electronic poker and roulette, are approved for use in Atlantic City casinos.
- February 2013 – The Legislature overwhelmingly passes a bill to allow online gambling within New Jersey. However, online gaming sites are required to partner with Atlantic City casinos.
- November 2014 – Atlantic City's Borgata Hotel Casino and Spa partner with Pala Interactive, LLC to offer online gaming to the state of New Jersey.
- 2014 – Revel Atlantic City (opened on April 2012), Showboat (opened March 1987), Trump Plaza (opened May 1984), and Atlantic Club (opened December 1980) all close.

Historical Slot Performance Trends

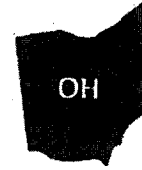




Ohio

Overview

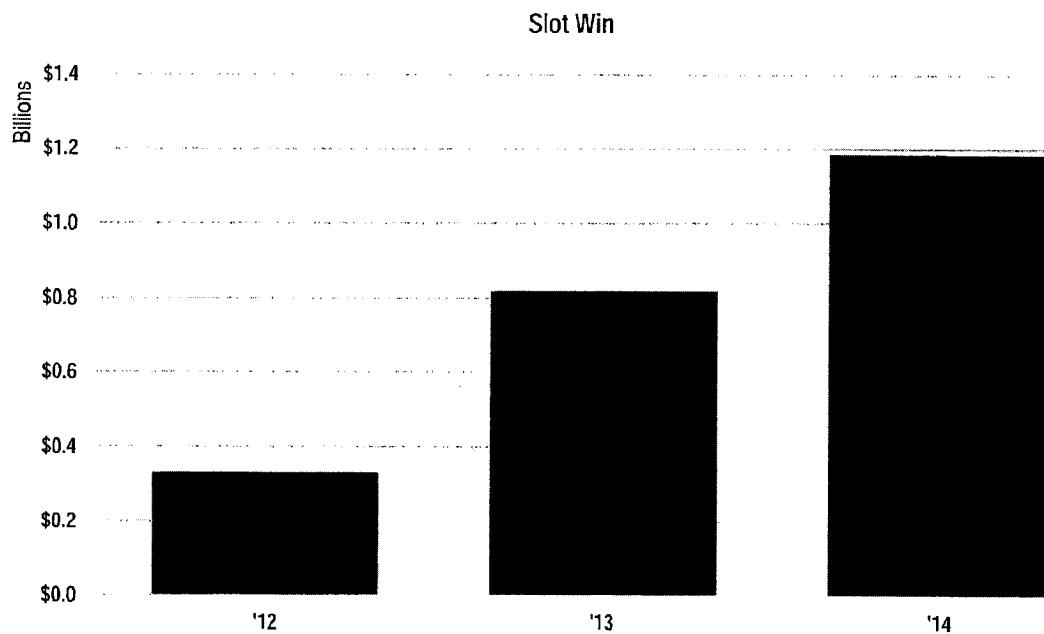
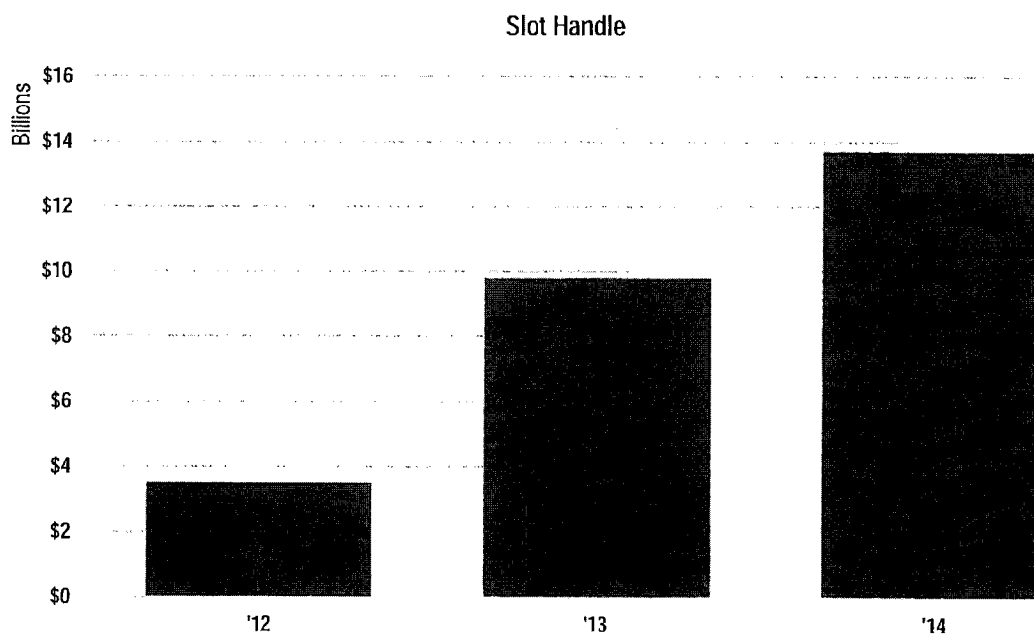
Ohio became the most recent addition to the gaming industry in 2009 when voters passed a constitutional amendment that allowed for the construction of four commercial casinos in the state's four biggest cities. It wasn't until three years after the vote, however, that the first casino, the Horseshoe Casino, opened its doors in downtown Cleveland. Ohio is now home to four land-based casinos and seven racinos that offer video lottery terminals. Altogether, the state's 8,200 slot machines generated \$560.7 million in revenue in fiscal year 2014.

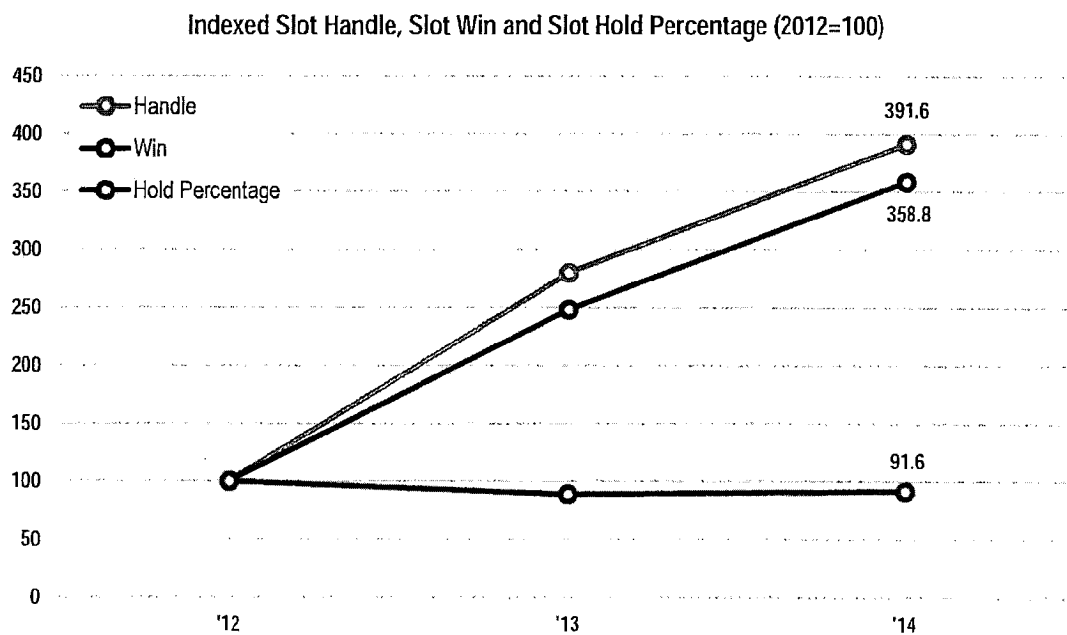
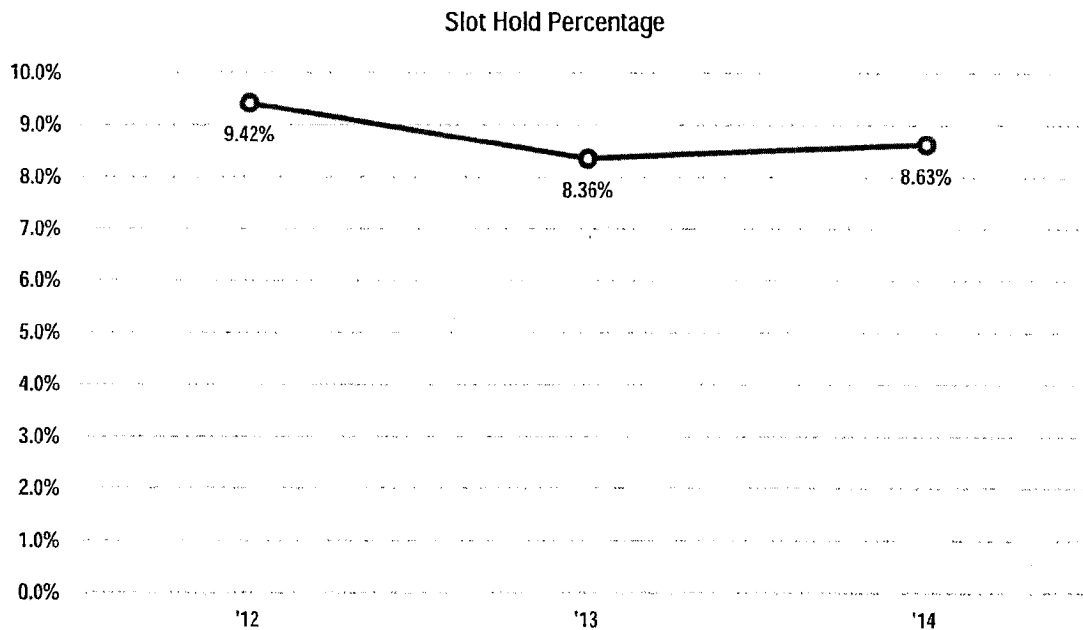


Key Events in History

- July 2009 – Ohio Legislature agrees to allow video lottery terminals to be placed at the state's seven racetracks.
- November 2009 – Ohio voters pass a constitutional amendment that allows the licensing of casinos in Cleveland, Cincinnati, Toledo, and Columbus. The Casino Control Commission was formed to regulate casino activity and licensing.
- November 2010 – Ohio Governor Ted Strickland loses his bid for reelection. This forced the Casino Control Commission to stop work because its members were not yet approved by the Senate. Incoming Governor John Kasich wanted a hand in selecting the members of the commission.
- October 2011 – Kasich signs an executive order to permit the licensing and operation of 17,500 VLTs at Ohio's seven racetracks.
- May 2012 – Ohio's first casino, Horseshoe Cleveland, opens.
- June 2012 – Scioto Downs, a horse racing track since 1959 in Columbus, offers the state's first VLTs, becoming Ohio's first racino.
- August 2014 – The Horseshoe Casino – Cincinnati submitted plans to create a smoking section on its casino floor.
- October 2014 – The Parlor opened inside the Horseshoe Casino – Cincinnati. The Parlor is the Horseshoe's smoking, gambling patio and bar.

Historical Slot Performance Trends





Pennsylvania

Overview



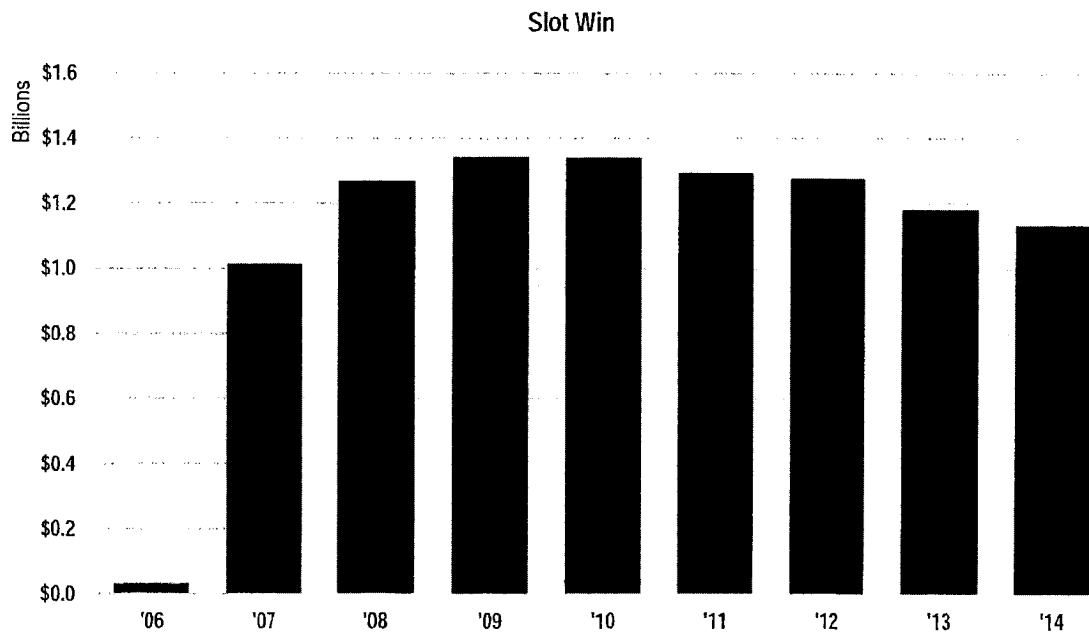
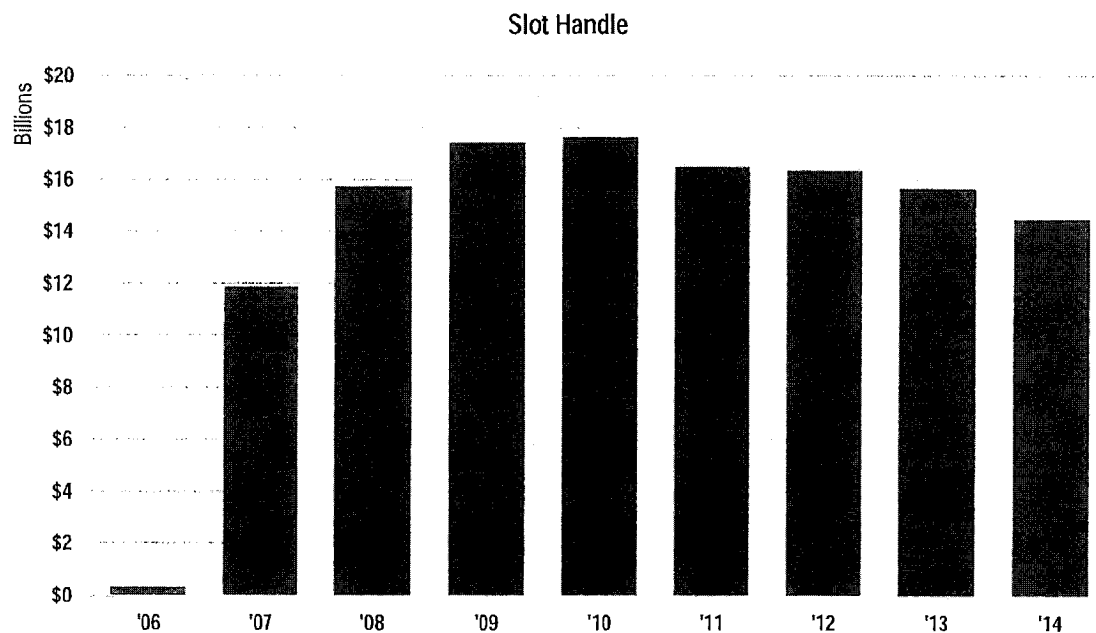
Since the late 1970's, Pennsylvanians who wanted to gamble had to drive to Atlantic City or other neighboring casino cities. That changed in 2004 when Pennsylvania legalized gambling and authorized up to 14 slot machine facilities. Since then, four casinos, six racinos, and two resorts have opened and continue to supply the state with billions each year due to the 55% tax on slot machine revenue. In fiscal year 2014, the state's slots accounted for \$1.1 billion in revenue.

Key Events in History

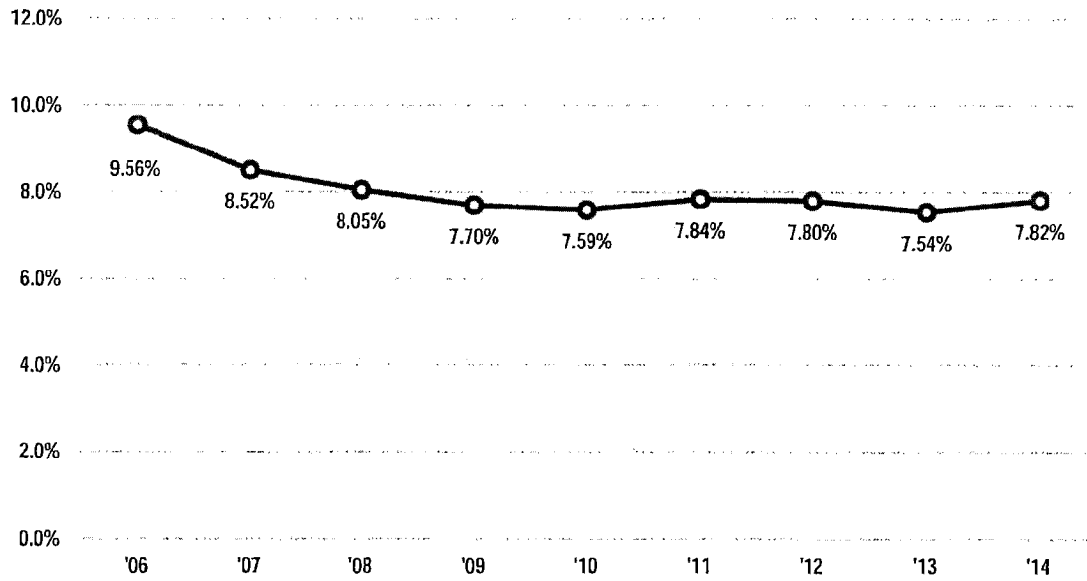
- July 2004 – The Race Horse Development and Gaming Act is signed into law. The act created the Pennsylvania Gaming Control Board, which was the first new state agency in over 30 years. The board was allowed to issue licenses to 14 slot machine establishments distributed among racetracks, casinos and resorts.
- November 2006 – Mohegan Sun at Pocono Downs opens with the first operating slot machines in the state.
- December 2006 – Philadelphia Park Racetrack and Casino opens, establishing itself as the largest racino in the state.
- June 2008 – The Clean Indoor Air Act bans smoking for all public indoor facilities, with exemptions for some bars and designated parts of casinos. If casinos could show that smoking areas were more profitable than non-smoking ones, that establishment could apply to expand their smoking sections.
- January 2010 – The state authorizes the operation of table games, allowing racetracks and stand-alone casinos to have up to 250 table games. Slot machine operators could install up to 50 tables. Table games in Pennsylvania were taxed 16 percent the first year, then dropped to 14 percent for the following years.



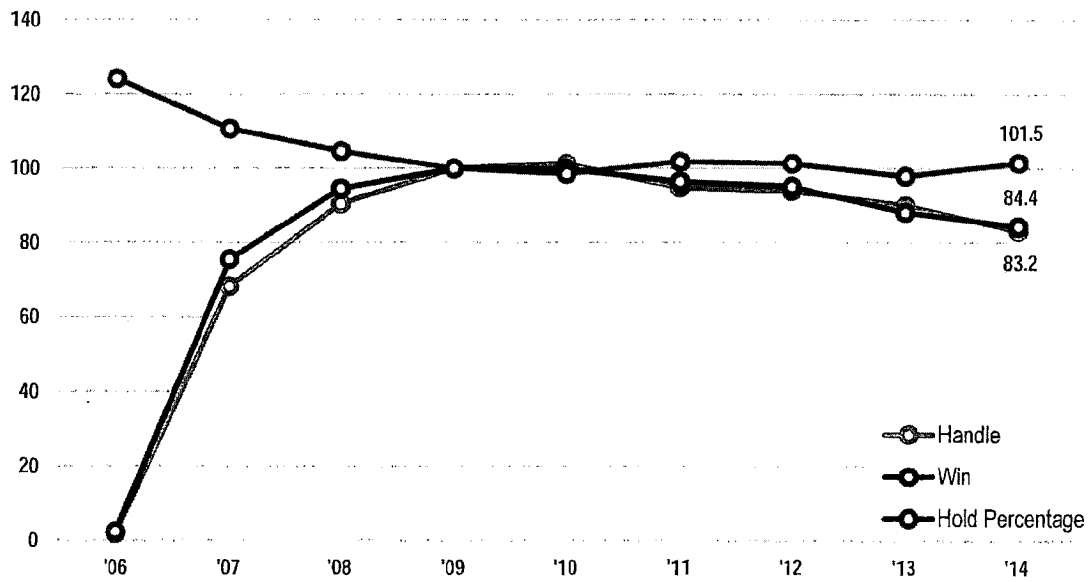
Historical Slot Performance Trends



Slot Hold Percentage



Indexed Slot Handle, Slot Win and Slot Hold Percentage (2009=100)



Rhode Island



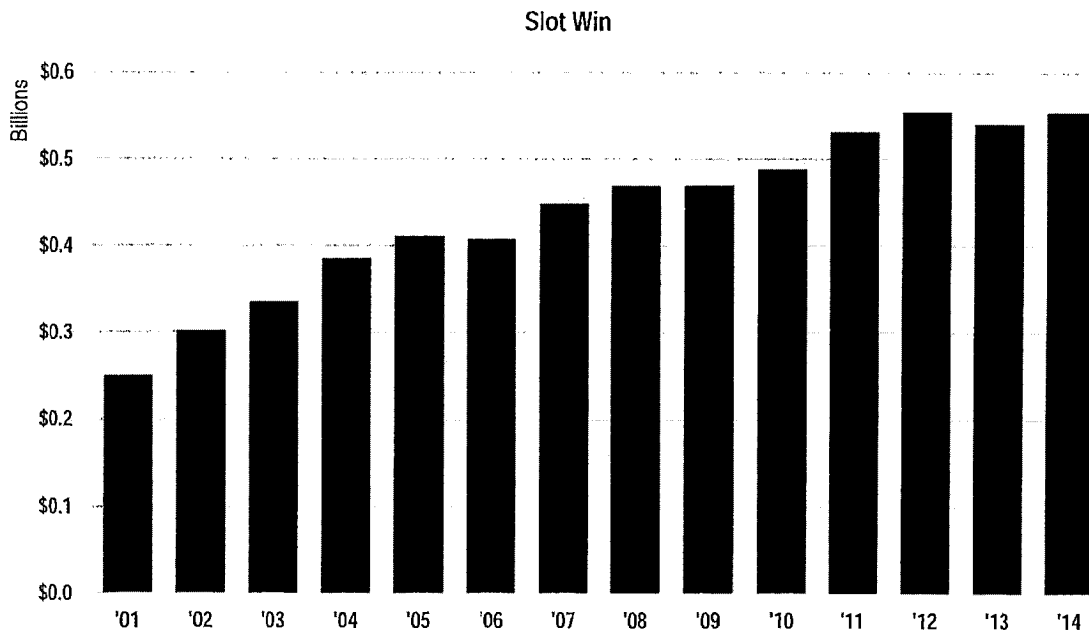
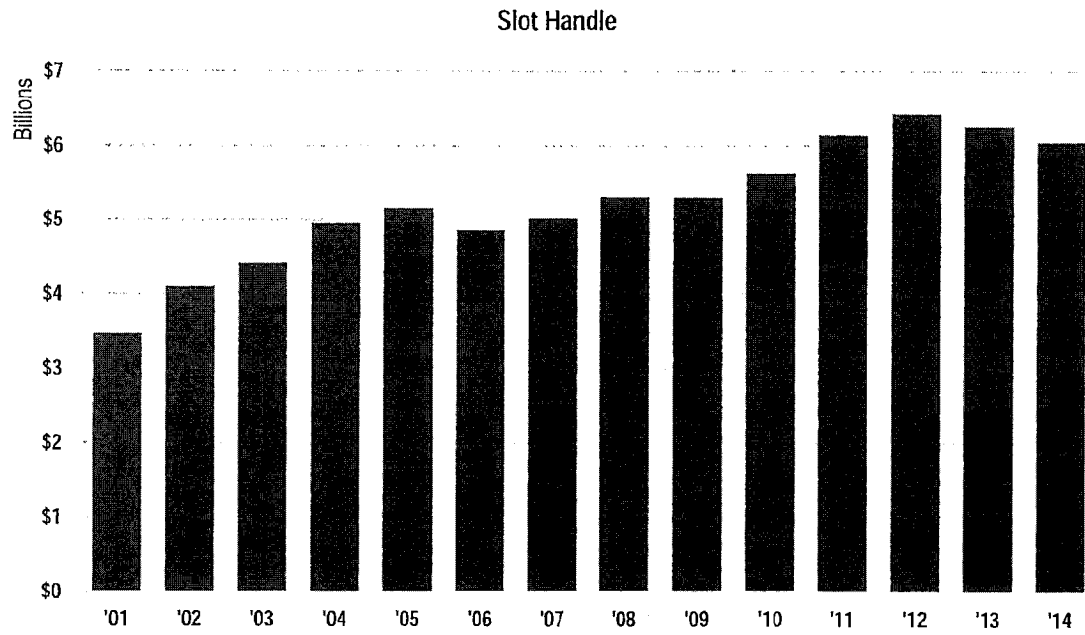
Overview

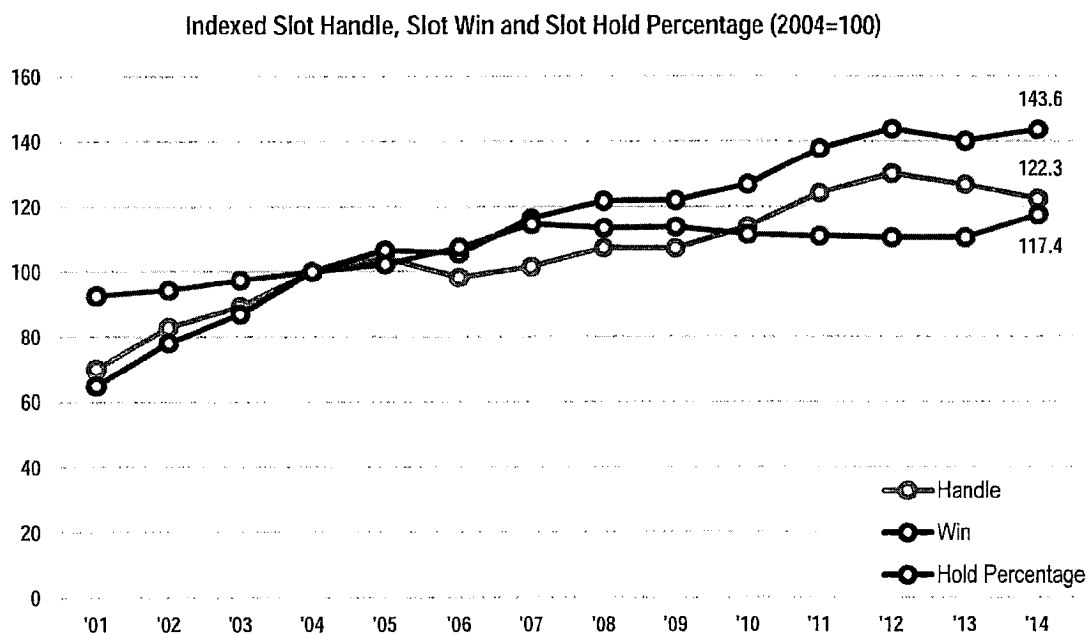
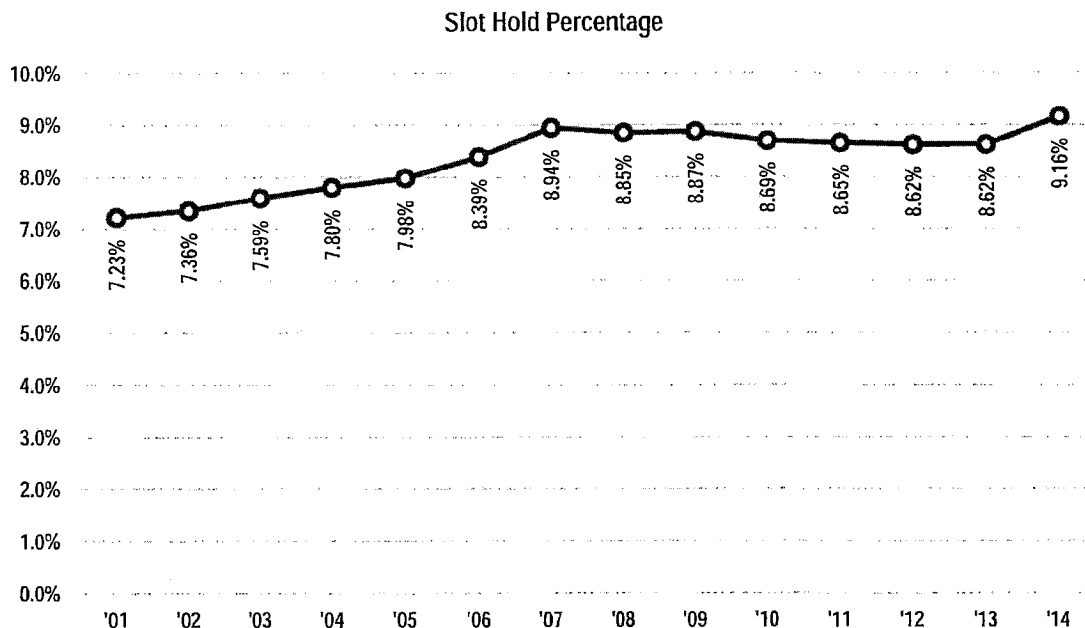
Rhode Island might be the smallest state, but it continues to keep up with its sizable neighbors when it comes to gaming. In 1992 the state lawmakers legalized video lottery terminals, and Rhode Island's two pari-mutuel properties, Twin River and Newport Grand, began operating VLTs the following year. Since then these two properties have been running efficiently, providing steady revenue for the state and a seemingly increasing win percentage for players. In fiscal year 2014, the state's 5,600 slot machines raised \$507.0 million in revenue.

Key Events in History

- November 1973 – Rhode Island Lottery is created by Constitutional Amendment. Voters favored the amendment by a three-to-one majority. The General Assembly was delegated to regulate and advise future lotteries.
- May 1974 – The first lottery drawing in the state was held.
- 1975 – Rhode Island became the first state to conduct a televised lottery drawing.
- September 1987 – Rhode Island Lottery becomes a founding member of the Multi-State Lottery Association (MUSL), established to aid in the operation of multi-state games and allow smaller states to offer games with higher jackpots.
- February 1988 – MUSL's Lotto*America sold its first tickets.
- April 1992 – Lotto*America was replaced by the PowerBall lottery.
- September 1992 – The operation of Video Lottery Terminals (VLTs) is approved by legislation (June). They are installed at the two pari-mutuel gaming facilities, Twin River and Newport Grand. Also, keno is introduced to Rhode Island.
- November 2012 – The Town of Lincoln approved a referendum to allow table games in Twin River.
- September 2013 – Twin River begins operating Rhode Island's first live table games.

Historical Slot Performance Trends





South Dakota

Overview

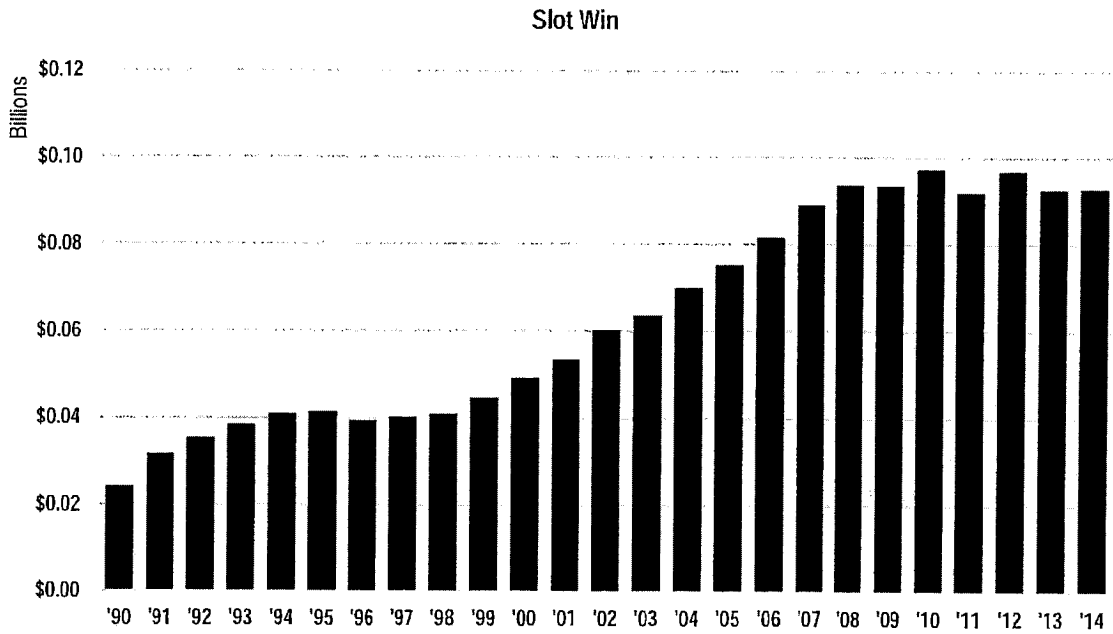
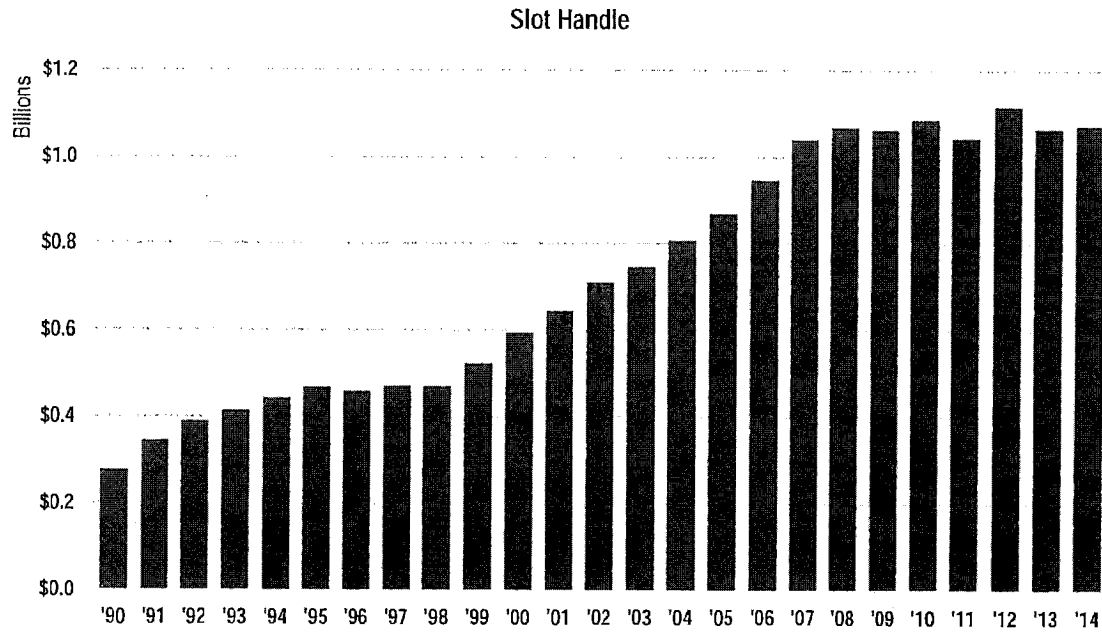


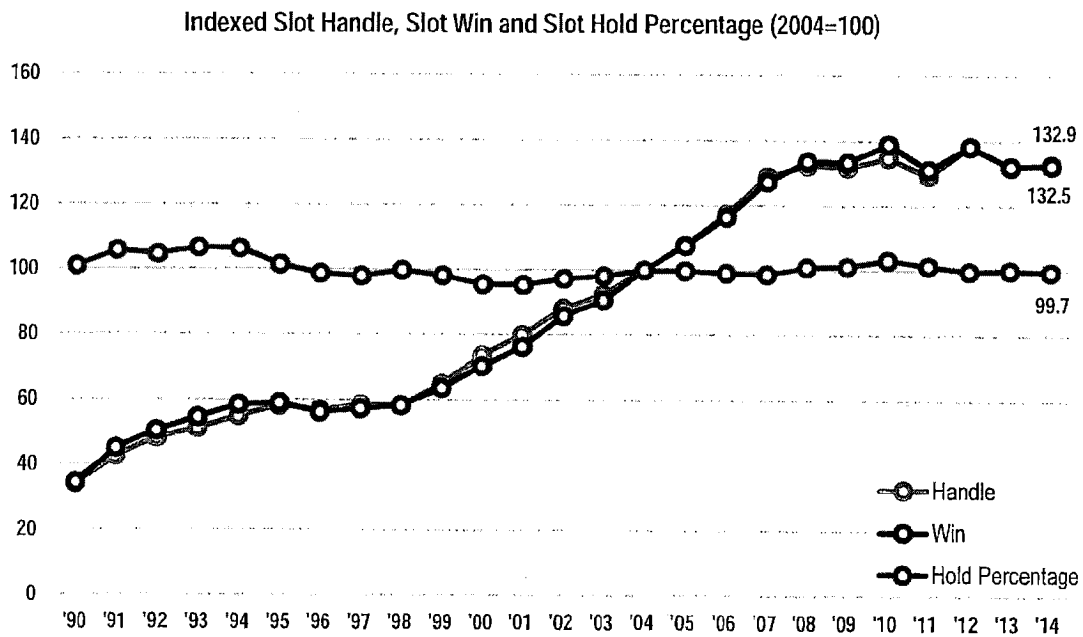
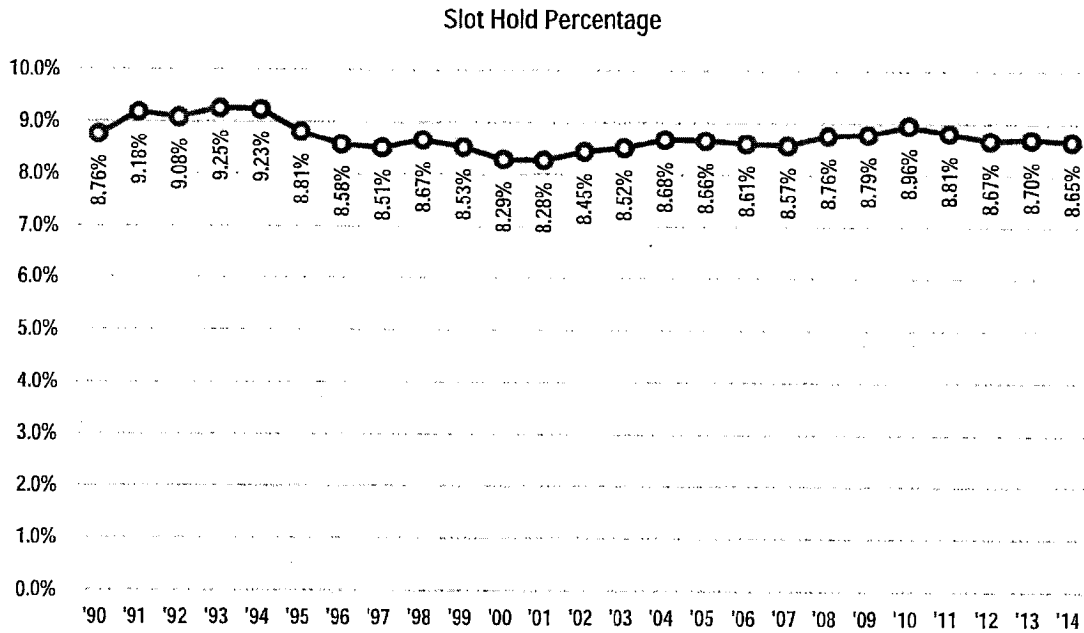
Before it was the subject of an HBO television series, Deadwood was home to the first modern casinos in South Dakota. The infamous Old West town once known for its violence is now the center of state-regulated gaming, thanks to a 1988 ballot initiative to legalize gambling in the town. The initial law allowed only slots, poker and blackjack. That changed last year when voters approved an expansion of gaming to include other casino games, including roulette and craps. The town's 24 casinos host 3,300 slot machines that raised \$92.0 million in revenue in fiscal year 2014.

Key Events in History

- November 1988 – Voters overwhelmingly pass a constitutional amendment to legalize gaming in the historic Old West town of Deadwood. The amendment calls for a \$5 betting maximum on slots, blackjack and poker.
- October 1989 – South Dakota becomes the nation's first state to offer Video Lottery Terminals (VLTs). Within the first year, 700 establishments are licensed to allow the games.
- October 1990 – The first Indian casino opens in Flandreau. Run by the Santee Sioux tribe, the casino is the first of nine Indian casinos to be approved by the state.
- June 1994 – South Dakota Supreme Court rules that the Video Lottery is unconstitutional. To reauthorize VLTs, a resolution to place a constitutional amendment on the general election ballot was passed the following month.
- August 1994 – The Video Lottery is shut down. Then on November 22, 1994, citizens in South Dakota vote to reauthorize the Video Lottery and the games resume.
- November 2000 – An initiative to raise the betting limit in Deadwood casinos to \$100 narrowly passes at the polls.
- November 2010 – A smoking ban for all indoor workplaces, including casinos, is approved by voters.
- February 2012 – State lawmakers raise Deadwood's betting limit to \$1,000.
- November 2014 – Voters easily approve a constitutional amendment that allows new casino games in Deadwood, including roulette, keno and craps.

Historical Slot Performance Trends





COHEN-JOHN, ON, LLC
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INDEX OF EXHIBITS

Exhibits	Description	Pages
1	Affidavit of Jeremy Aguero	3
2	Curriculum Vitae of Jeremy A. Aguero	20

1 1700
2 **COHEN-JOHNSON, LLC**
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4 Nevada Bar No. 00265
5 sjohnson@cohenjohnson.com
6 **TERRY KINNALLY, ESQ.**
7 Nevada Bar No. 6379
8 tkinnally@cohenjohnson.com
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10 Las Vegas, Nevada 89119
11 Telephone: (702) 823-3500
12 Facsimile: (702) 823-3400
13 *Attorneys for MEI-GSR Holdings, LLC.,*
14 *d/b/a GRAND SIERRA RESORT*

15 **IN ASSOCIATION WITH**

16 **LAW OFFICES OF MARK WRAY**
17 **MARK WRAY, ESQ.**
18 Nevada Bar No.: 4425
19 608 Lander Street
20 Reno, Nevada 89509
21 Telephone: (775) 348-8877
22 Facsimile: (775) 348-8351
23 *Attorney for MEI-GSR Holdings, LLC. d/b/a*
24 *Grand Sierra Resort*

25 **IN THE SECOND JUDICIAL DISTRICT COURT OF THE STATE OF NEVADA**
26 **IN AND FOR THE COUNTY OF WASHOE**

27 **MEI-GSR HOLDINGS, LLC, a Nevada**
28 **Corporation, d/b/a GRAND SIERRA RESORT,**

Plaintiff,

v.

PEPPERMILL CASINOS, INC., a Nevada
Corporation, d/b/a PEPPERMILL CASINO;
RYAN TORS, an individual; JOHN DOES I-X
and JANE DOES I-X; and ABC
CORPORATIONS I-X,

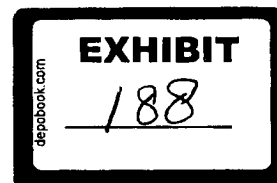
Defendants.

Case No.: CV13-01704

Dept. No.: B7

BUSINESS COURT DOCKET

PLAINTIFF MEI-GSR HOLDINGS LLC. A NEVADA CORPORATION d/b/a/GRAND
SIERRA RESORTS DISCLOSURE OF EXPERT WITNESSES



COHEN-JOHNSON, LLC
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COHEN-JOHNSON, LLC
255 E. Warm Springs Road, Suite 100
Las Vegas, Nevada 89119
(702) 823-3500 FAX: (702) 823-3400

1 Plaintiff GRAND SIERRA RESORT ("GSR"), by and through its counsel of record,
2 Cohen-Johnson, LLC, hereby submits and identifies its expert witnesses and discloses the expert
3 report pursuant to NRCP 16.1(a)(2) in this matter as follows:

4 I. EXPERT WITNESSES

5 A. Jeremy A. Aguero
6 Principal Analyst
7 Applied Analysis
8 6385 S. Rainbow Blvd., Suite 105
9 Las Vegas, Nevada 89118

10 Jeremy Aguero is expected to testify regarding his opinion in this matter in regards to
11 damages in accordance with his affidavit attached hereto as Exhibit A (Bates Stamped GSR
12 17,998 – GSR 17,999) in lieu of report due to the failure of Defendant Peppermill Casino to
13 provide documents requested in this case. Upon receipt of the requested information a full expert
14 report prepared by Applied Analysis, including opinions, data and any other information
15 considered in forming said report and opinions, his professional qualifications, and any other
16 related matters will be produced.

17 Attached hereto is Mr. Aguero Curriculum Vitae and his testimonial history attached
18 hereto as Exhibit B and Bates Stamped GSR 18,000 – GSR 18,018

19 Plaintiff reserves the right to supplement this disclosure as further investigation and
20 discovery may reveal additional information.

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COHEN-JOHN, LLC
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Las Vegas, Nevada 89119
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AFFIRMATION

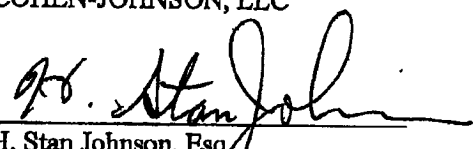
Pursuant to NRS 239B.030

The undersigned does hereby affirm that this document does not contain the social security number of any person.

Dated this 2nd day of March, 2015

COHEN-JOHN, LLC

By:


H. Stan Johnson, Esq.
Nevada Bar No. 00265
Terry Kinnally, Esq.
Nevada Bar No 06379
255 E. Warm Springs Road, Suite 100
Las Vegas, Nevada 89119
Attorneys for Plaintiff

1 **DISCOVERY**
2 **COHEN-JOHNSON, LLC**
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4 Nevada Bar No. 00265
5 sjohnson@cohenjohnson.com
6 **TERRY KINNALLY, ESQ.**
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12 Facsimile: (702) 823-3400
13 *Attorneys for MEI-GSR Holdings, LLC.,*
14 *d/b/a GRAND SIERRA RESORT*

15 **IN ASSOCIATION WITH**

16 **LAW OFFICES OF MARK WRAY**
17 **MARK WRAY, ESQ.**
18 Nevada Bar No.: 4425
19 608 Lander Street
20 Reno, Nevada 89509
21 Telephone: (775) 348-8877
22 Facsimile: (775) 348-8351
23 *Attorney for MEI-GSR Holdings, LLC. d/b/a*
24 *Grand Sierra Resort*

25 **IN THE SECOND JUDICIAL DISTRICT COURT OF THE STATE OF NEVADA**

26 **IN AND FOR THE COUNTY OF WASHOE**

27 **MEI-GSR HOLDINGS, LLC, a Nevada**
28 **Corporation, d/b/a GRAND SIERRA RESORT,**

Case No.: CV13-01704

Plaintiff,

Dept. No.: B7

v.

PEPPERMILL CASINOS, INC., a Nevada
Corporation, d/b/a PEPPERMILL CASINO;
RYAN TORS, an individual; JOHN DOES I-X
and JANE DOES I-X; and ABC
CORPORATIONS I-X,

BUSINESS COURT DOCKET

Defendants.

GRAND SIERRA RESORT'S REBUTTAL EXPERT DISCLOSURE

Defendant, GRAND SIERRA RESORT ("GSR" or "Defendant"), by and through its
counsel of record, Cohen-Johnson, LLC, hereby submits and identifies its rebuttal expert



1 witnesses and discloses the rebuttal expert report pursuant to NRCP 16.1(a)(2) in this matter as
2 follows:

3 **I. REBUTTAL EXPERT WITNESSES**

4 A. Jeremy A. Aguero
Principal Analyst
Applied Analysis
6385 S. Rainbow Blvd., Suite 105
6 Las Vegas, Nevada 89118
(702) 937-3333

7 B. Gregory Gale
8 2626 Yesesca Drive
Henderson, Nevada 89052
9 (702) 456-4695

10 Jeremy Aguero is expected to testify regarding the Rebuttal Expert Witness Report
11 prepared by Applied Analysis to counter any opinion or claims made the Defendant's Experts:
12 (1) Anthony Lucas, Ph.D. and (2) Stacey Friedman. This report is comprised of opinions, data
13 and any other information considered in forming said opinions, his professional qualifications,
14 and any other related matters. Attached hereto Mr. Aguero's Affidavit (*Exhibit "1"*) and his
15 testimonial history attached (*Exhibit "2"*) and Bates Stamped GSR 18,000 – GSR 18,018.

16 Gregory Gale is expected to testify regarding the Rebuttal Expert Witness Report
17 prepared by Gregory Gale to counter any opinions or claims made the Defendant's Experts: (1)
18 Anthony Lucas, Ph.D. and (2) Stacey Friedman. This report is comprised of opinions, data and
19 any other information considered in forming said opinions, his professional qualifications, and
20 any other related matters.

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COHEN-JOHNSON, LLC
255 E. Warm Springs Road, Suite 100
Las Vegas, Nevada 89119
(702) 823-3500 FAX: (702) 823-3400

AFFIRMATION

Pursuant to NRS §239B.030, the undersigned does hereby affirm that the preceding document does not contain the social security numbers of any person.

Dated this 1st day of April, 2015.

COHEN-JOHNSON, LLC

By:

H. STAN JOHNSON, ESQ.

Nevada Bar No. 90265

TERRY KINNALLY, ESQ.

Nevada Bar No. 6379

255 E. Warm Springs Road, Suite 100

Las Vegas, Nevada 89119

Attorneys for MEI-GSR Holdings, LLC,
d/b/a Grand Sierra Resort

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1	Affidavit of Jeremy Aguero	3
2	Curriculum Vitae of Jeremy A. Aguero	20

Serial #	Bank	Par as Of	Par
		Buffalo	

Note: Machines with * were active as of 6/17 @ par of 8.18, running at the same time as machine on the floor as of 06/1

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		1/3/2012	5.276	
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CSG72000486	03-19	6/1/2011	5.280	
CSG72000491	03-19	6/1/2011	5.278	
		6/17/2011	8.180	*
		1/3/2012	5.278	
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		6/17/2011	8.180	*

HIGHLY CONFIDENTIAL

PM 0577

RA 03366

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PM 0578

RA 03367

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		1/3/2012	5.278	
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		1/3/2012	5.278	
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		6/17/2011	8.180	*
		1/3/2012	5.278	
VIIWS200600	04-21	6/1/2011	5.280	
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VIR2006385	08-07	6/1/2011	5.278	

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PM 0579

RA 03368

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HIGHLY CONFIDENTIAL

PM 0580

RA 03369

Serial #	Bank	Par as of	Par
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1241723	03-53	6/1/2011	6.01
	03-91	6/23/2011	7.50
	03-13	5/11/2012	3.80
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1253997	05-15	6/1/2011	3.80
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1323757	07-56	6/1/2011	6.01
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HIGHLY CONFIDENTIAL

PM 0581

RA 03370

Serial #	Bank	Par as of	Par
1037467	05-53	6/29/2011	7.53
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1037468	08-01	6/1/2011	4.97
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1161720	06-33	6/1/2011	4.97

HIGHLY CONFIDENTIAL

PM 0582

RA 03371

Serial #	Bank	Par as of	Par
1182487	08-77	6/1/2011	6
	07-55	4/26/2012	3.8

HIGHLY CONFIDENTIAL

PM 0583

RA 03372

Serial #	Bank	Par as of	Par
1161716	06-33	6/1/2011	5.10
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	07-55 & 08-77	3/2/2012	5.01
1253461	06-33	6/1/2011	3.78
1253470	03-91	6/1/2011	5.97
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1256346	05-79	6/1/2011	5.97
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HIGHLY CONFIDENTIAL

PM 0584

RA 03373

Serial #	Bank	Par as of Date	Par
1037464	05-69	6/1/2011	5.98
		4/26/2012	3.72

HIGHLY CONFIDENTIAL

PM 0585

RA 03374

Serial #	Bank	Par as of	Par
1728921	05-47	6/1/2011	5.02
		6/9/2011	7.49
		2/21/2012 - OF	5.02
1728933	04-25	6/1/2011	5.02
		6/9/2011	7.49
		2/21/2012	5.02

HIGHLY CONFIDENTIAL

PM 0586

RA 03375

Serial #	Bank	Par as of	Par
1170156	07-39	6/12/2012	5.05
1256333	07-45	6/12/2012	5.05
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HIGHLY CONFIDENTIAL

PM 0587

RA 03376

Serial #	Bank	Par as of	Par
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1253471	08-63 & 03-13	7/3/2012	3.46
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1256339	05-51	3/5/2013	3.46
1267688	07-47	3/5/2013	3.46
1771992	03-29	6/12/2012	3.46
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HIGHLY CONFIDENTIAL

PM 0588

RA 03377

Serial #	Bank	Par as of	Par
1248686	07-45	6/12/2012	3.78
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		6/26/2013	5.97
1728925	04-25	6/12/2012	3.78
		6/26/2013	5.97
1728937	03-29	6/12/2012	3.78
		6/26/2013	5.97
1771108	03-29	9/13/2013	5.97
1771109	03-29	6/12/2012	3.78
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HIGHLY CONFIDENTIAL

PM 0589

RA 03378

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MV028470	03-27	7/13/2013	5.02
MV030296	08-57	7/13/2013	5.02
MV040631	08-89	7/13/2013	5.02
MV064835	08-89	7/13/2013	5.02
MV064839	05-13	7/13/2013	5.02
MV064851	08-59	7/13/2013	5.02
MV064856	05-13	7/13/2013	5.02
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HIGHLY CONFIDENTIAL

PM 0590

RA 03379

Serial #	Bank	Par as of	Par
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CRN2000169	09-09	6/4/2013	5.08
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CRN2000177	08-87	4/19/2012	5.08
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CRN2000183	08-87	6/4/2013	5.08
		6/6/2013	5.01

Game changed to Wings Over Olyr

HIGHLY CONFIDENTIAL

PM 0591

RA 03380

npus WR 06/06/13 with a par of 5.0100002

HIGHLY CONFIDENTIAL

PM 0592

RA 03381

Serial #	Bank	Par as of	Par
2056432	03-47	7/13/2013	5.02

HIGHLY CONFIDENTIAL

PM 0593

RA 03382

Wells Monthly Report
Percent of Players

GSR Wells Market Share

	2012											
	Jan	Feb	Mar	Apr	May	June	July	Aug	Sept	Oct	Nov	Dec
Peppermill	15.3	14.02	14.45	13.9	14	12.93	13.57	13.54	14.05	14.11	14.58	14.65
GSR	6.39	5.93	6.61	6.29	6.27	6.98	7.12	6.79	6.7	6.72	7.04	6.6
												Average
												14.09
												6.62

	2013											
	Jan	Feb	Mar	Apr	May	June	July	Aug	Sept	Oct	Nov	Dec
Peppermill	14.73	14.41	14.45	13.68	13.53	14.12	14.44	13.95	14.7	14.36	14.91	14.14
GSR	6.77	6.8	6.79	6.1	6.62	6.52	7.38	7.3	7.32	6.63	6.76	6.74
												Average
												14.29
												6.81

Year End Market Share				
Peppermill	2010	2011	2012	2013
GSR	14.40	13.85	14.06	14.14
	6.50	6.06	6.61	6.74
				8.31

Jun-12 to June 2013 Comparative				
Peppermill	Jun-12	Jun-13		
GSR	14.07	14.14		
	6.39	6.60		

	2014											
	Jan	Feb	Mar	Apr	May	June	July	Aug	Sept	Oct	Nov	Dec
Peppermill	14.69	14.18	14.21	13.74	13.29	13.54	13.53	13.59	13.75	13.87	14.71	13.81
GSR	7.19	7.6	7.42	6.92	7.23	7.28	8.02	8.08	8.45	8.34	8.57	8.31
												Average
												13.90917
												7.784167

x

GSR Wells Market Share

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Wells Monthly Report
Percent of Players

GSR Wells Market Share

	2012												Average
	Jan	Feb	Mar	Apr	May	June	July	Aug	Sept	Oct	Nov	Dec	
Peppermill	15.3	14.02	14.45	13.9	14	12.93	13.57	13.54	14.05	14.11	14.58	14.65	14.09
GSR	6.39	5.93	6.61	6.29	6.27	6.98	7.12	6.79	6.7	6.72	7.04	6.6	6.62

	2013												Average
	Jan	Feb	Mar	Apr	May	June	July	Aug	Sept	Oct	Nov	Dec	
Peppermill	14.73	14.41	14.45	13.68	13.53	14.12	14.44	13.95	14.7	14.36	14.91	14.14	14.29
GSR	6.77	6.8	6.79	6.1	6.62	6.52	7.33	7.3	7.32	6.63	6.76	6.74	6.81

Year End Market Share													
Peppermill				2010	2011	2012	2013						
GSR				14.40	13.85	14.06	14.14						
				6.50	6.06	6.61	6.74						

Jun-12						Jun-13							
to June 2013 Comparative													
Peppermill						14.07							
GSR						6.39							
						14.14							
						6.60							

	2014												Average
	Jan	Feb	Mar	Apr	May	June	July	Aug	Sept	Oct	Nov	Dec	
Peppermill	14.69	14.18	14.21	13.74	13.29	13.54	13.53	13.59	13.75				13.83556
GSR	7.19	7.6	7.42	6.92	7.23	7.28	8.02	8.08	8.45				7.576667

x

GSR Wells Market Share

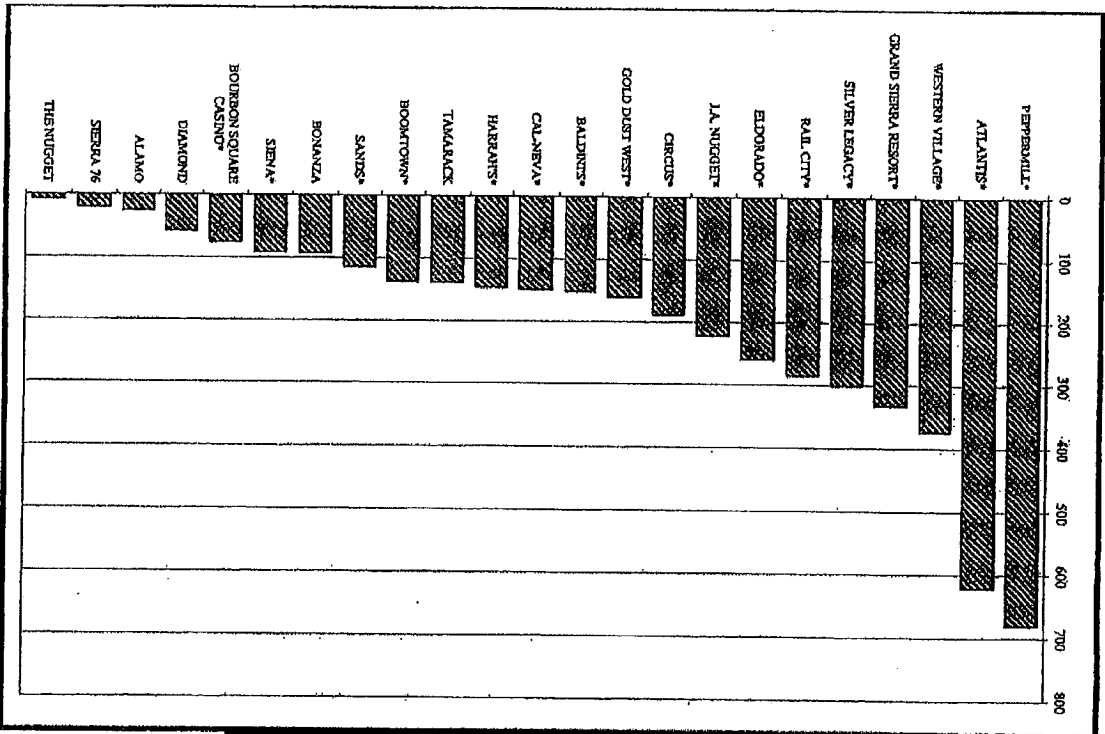
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RENO

DAILY AVERAGE COUNT

NEVADA

PM 0596



Total Slot Players

Rank	TOTAL SLOTS JAN-2014 369145846	MTD AVG PLYR CNT	% OF REVUE CAPACITY	10/2013 GCN CAPACITY	% OF SHARE CAPACITY	PAIR % USED	NDM OF CNTS	YTD AVG CNT	% OF TTL YTD
1	PEPPERHILL*	680	14.89%	1,532	9.46%	155.69%	22	680	14.69%
2	ATLANTIS*	621	13.42%	1,463	9.01%	148.89%	22	621	13.42%
3	WESTERN VILLAGE*	373	8.06%	788	4.83%	166.04%	22	373	8.06%
4	GRAND SIERRA RESORT*	333	7.19%	1,010	6.22%	115.65%	22	333	7.19%
5	SILVER LEGACY*	301	6.50%	1,400	8.62%	75.41%	22	301	6.50%
6	RAIL CITY*	286	6.18%	900	5.54%	171.47%	22	286	6.18%
7	EL DORADO*	239	5.60%	1,230	7.38%	73.88%	22	239	5.60%
8	J.A. NUGGET*	221	4.77%	999	6.13%	77.60%	22	221	4.77%
9	CIRCUS*	189	4.08%	910	5.60%	72.85%	22	189	4.08%
10	GOLD DUST WEST*	160	3.46%	485	2.99%	115.72%	22	160	3.46%
11	BALDWIN*	152	3.28%	553	3.28%	100.03%	22	152	3.28%
12	CAL NEVA*	149	3.19%	728	4.48%	71.79%	22	149	3.19%
13	HARBARS*	146	3.15%	815	5.03%	62.76%	22	146	3.15%
14	TAMARACK*	138	2.93%	450	2.73%	107.57%	22	138	2.93%
15	BOOMTOWN*	137	2.88%	590	3.63%	81.45%	22	137	2.88%
16	SANDS*	114	2.46%	570	3.51%	70.15%	22	114	2.46%
17	BONANZA*	93	2.01%	435	2.67%	75.34%	22	93	2.01%
18	SIENNA*	91	1.97%	420	2.59%	76.00%	22	91	1.97%
19	BOURBON SQUARE CASINO*	75	1.62%	292	1.80%	90.09%	22	75	1.62%
20	DIAMOND	58	1.23%	300	1.53%	67.81%	5	58	1.23%
21	ALAMO	25	0.54%	180	1.11%	48.72%	6	25	0.54%
22	SIERRA 76	20	0.43%	132	0.54%	46.13%	6	20	0.43%
23	THE NUGGET	8	0.17%	56	0.25%	30.11%	6	8	0.17%
Totals		4,629	100.00%	16,237	100.00%	28.51%	408	4,629	100.00%
Total 5 Day*		4,287	92.61%	14,666	90.33%	102.53%	374	4,287	92.61%
Other		2,002	43.25%	5,478	33.74%	128.19%	99	2,002	43.25%
Spots		1,152	24.89%	3,848	23.67%	105.12%	122	1,152	24.89%
Downstream		1,475	31.86%	6,915	42.99%	78.82%	187	1,475	31.86%

CONFIDENTIAL

2/5/2014

MONTH-TO-DATE JANUARY 1 THRU 31, 2014
CONFIDENTIAL REPORT FOR WCR CLIENTS ONLY

RA 03385



BRIAN SANDOVAL
Governor

STATE OF NEVADA

GAMING CONTROL BOARD

1919 College Parkway, P.O. Box 8003, Carson City, Nevada 89702
555 E. Washington Avenue, Suite 2600, Las Vegas, Nevada 89101
3650 S. Pointe Circle, Suite 203, P.O. Box 31109, Laughlin, Nevada 89028
557 W. Silver Street, Suite 207, Elko, Nevada 89801
9790 Gateway Drive, Suite 100, Reno, Nevada 89521
750 Pilot Road, Suite H, Las Vegas, Nevada 89119

A.G. HURNETT, *Chairman*
SHAWN R. REID, *Member*
TERRY JOHNSON, *Member*

July 31, 2013

Reno
(775) 823-7250
Fax: (775) 823-7272

Attention IT Supervisor:

The Nevada Gaming Control Board is conducting an investigation of Corporate Analyst, Ryan Tors.

You are hereby requested to provide support and information as listed below to the NGCB Agent presenting this document.

This release of information is covered by the signed documents: 'Request to Release Information', 'Affidavit of Full Disclosure', 'Release and Indemnity of all Claims', NRS 463 and NGC Regulation 4.

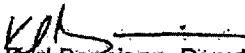
You are requested to provide the email data for the following individuals:

Mr. Ryan Tors, Corporate Analyst
Mr. John Hanson, Casino General Manager
Mr. Dave McHugh, Slot Director
Mr. Dave Halabuk, Marketing Director (former)
Mr. William Paganetti, Jr., Licensee
Mr. William Paganetti, Director of Marketing

The email correspondence for the above named individuals shall be provided for the 19 month period from January 1, 2012 to July 25, 2013. This will be in .PST format if applicable and will include all attachments, task list, and the recursive folder structure and archived content. If the network email structure is not an MS Exchange Server, then the equivalent format and content shall be provided.

The collected information shall be copied to external media provided by the NGCB. The collection of data shall be under the direct supervision of the NGCB Agent presenting this document.

Sincerely,


Karl Bennison, Deputy Chief
Enforcement Division
Reno Office

KB:th

HIGHLY CONFIDENTIAL



BRIAN SANDOVAL
Governor

STATE OF NEVADA

GAMING CONTROL BOARD

1919 College Parkway, P.O. Box 8003, Carson City, Nevada 89702
555 E. Washington Avenue, Suite 2600, Las Vegas, Nevada 89101
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750 Pilot Road, Suite H, Las Vegas, Nevada 89119

A.G. BURNETT, *Chairman*
SHAWN R. REID, *Member*
TERRY JOHNSON, *Member*

July 15, 2013

Reno
(775) 823-7250
Fax: (775) 823-7272

Ms. Denise Vessie
Executive Vice President
Peppermill Hotel & Casino
380 Brinkby Avenue #B
Reno, Nevada 89509

Ms. Vessie,

The Reno Enforcement Office of the State Gaming Control Board is currently conducting investigations involving Peppermill Hotel & Casino employee Ryan Tors. Please consider this a formal request for the following records and documents:

All internal and external electronic (email) correspondence in which employee Ryan Tors was the author, recipient or "copied to" recipient, from July 15, 2012 to present.

All spreadsheets and documents authored by or modified by employee Ryan Tors from July 15, 2012 to present.

I understand this may entail a large volume of records that may be archived in a server based computer system requiring your IT department to access, organize and produce the required documents. As such, the preferred method of submission of these documents is by digitally stored media on a flash drive, DVD or external hard drive, depending on volume.

Please feel free to contact me, Senior Agent Andrew Wright or investigating Agent Justin Woods, when you have compiled the requested documents.

Thank you for your cooperation in this matter,

David Andrews, Supervisor
Enforcement Division, Reno Office

DA:th

HIGHLY CONFIDENTIAL

PM 12467

(O) 3974

Reno, Nevada

STATE OF NEVADA
GAMING CONTROL BOARD

Las Vegas, Nevada

PROPERTY RECEIPT

Casino Peppermill Hotel Casino

Address 2702 South Virginia St. Reno, NV

Received from Peter Batchlor
Person or Casino Representative

(Description of property, gaming device, etc. Include serial or ID No.):

(1) Purple zip - drive

(1) Personal Notes on LPL Financial
Envelope

(30) Documents printed from computer

Isi [Signature]
Person or Casino Representative

Date 7-12-13 Time 21:45

Case No. 2013-1231R

William FITTS
Agent, Gaming Control Board

B 0615

[Signature]
Agent, Gaming Control Board

ORIGINAL—Licensee; YELLOW—Case File; PINK—Book Copy.

ENF-40 (Rev. 9-00)

(0)-3844

HIGHLY CONFIDENTIAL

PM 12469

RA 03388

STATE OF NEVADA
GAMING CONTROL BOARD

Reno, Nevada

Las Vegas, Nevada

PROPERTY RECEIPT

Casino Peppermill HOTEL & CASINO

Address 2707 SOUTH VERGINIA ST,

Received from PETER BATCHELOR
Person or Casino Representative

(Description of property, gaming device, etc. Include serial or ID No.):

2 (TWO) HP COMPUTER MONITORS WITH Power Cords
SERIAL #'S. CNU138POTT and CNU709TFUK;

1 (ONE) HP COMPUTER MOUSE;

1 (ONE) HP COMPUTER KEYBOARD

1 (ONE) HP CPU SERIAL # ZWA5380LST

1 (ONE) TRANSCEND 2GB THUMB DRIVE

1 (ONE) CD-R LABELED GAMING AND IT 11/2009 REQUESTED
PAR SHEETS

1 (ONE) SANDISK THUMB DRIVE

/s/ [Signature] Date 07/13/13 Time 1600 HRS
Person or Casino Representative

Case No. 2013-1225R JUSTIN WOODS
Agent, Gaming Control Board

N 0969 [Signature]
Agent, Gaming Control Board

ORIGINAL—Licensee; YELLOW—Case File; PINK—Book Copy.

(NSPO Rev. 5-02) ENT-40

(0)-3844

HIGHLY CONFIDENTIAL

PM 12470

RA 03389

STATE OF NEVADA
GAMING CONTROL BOARD

Reno, Nevada

Las Vegas, Nevada

PROPERTY RECEIPT

Casino

Peppercorn

Address

380 B Bankby Reno

Received from

Carol Voight

Person or Casino Representative

(Description of property, gaming device, etc. Include serial or ID No.):

1 CD Ryan Tors 7.12 to 7.15.13

3 Pages Documents

/s/

CC Voight

Person or Casino Representative

Date

7/17/13

Time

1530

Case No.

2013-1229R

Agent, Gaming Control Board

Stackpole #5015

B 0582

Agent, Gaming Control Board

ORIGINAL—Licensee; YELLOW—Case File; PINK—Book Copy.

ENF-40 (Rev. 9-00)

(0)-3844

HIGHLY CONFIDENTIAL

STATE OF NEVADA
GAMING CONTROL BOARD

Reno, Nevada

Las Vegas, Nevada

PROPERTY RECEIPT

Casino Peppermill Hotel & Casino

Address 2707 South Virginia St.

Received from Denise Vessie

Person or Casino Representative

(Description of property, gaming device, etc. Include serial or ID No.):

ONE (1) Sandisk "Cruzer Glide" 32GB

Thumb Drive

/s/

Person or Casino Representative

Date

8/1/13

Time

5:33

Case No. 2013-1231R

Agent, Gaming Control Board

N 0970

Agent, Gaming Control Board

ORIGINAL—Licensee; YELLOW—Case File; PINK—Book Copy.

(NSPO Rev. 5-02) ENF-40

(0)-3844

HIGHLY CONFIDENTIAL

PM 12472

RA 03391



NOTICE OF CONFIDENTIALITY OF PAR SHEETS

The enclosed par sheet/s are confidential, private and proprietary and a valuable trade secret of Aristocrat. Aristocrat is providing the par sheet at your request for your stated purpose or for regulatory or internal requirements. The par sheet is not to be copied or distributed outside of your organization or used for any other purpose without Aristocrat's prior written consent. Your request and/or receipt constitutes acceptance of the foregoing restrictions.

A handwritten signature in cursive script, reading "Kathleen Worley".

KATHLEEN WORLEY
Director, Regulatory Compliance

Aristocrat Technologies, Inc.
7230 Amigo Street
Las Vegas, Nevada 89119
tel 702 270 1000 fax 702 270 1001 web www.aristocratgaming.com



Game EPROM Description

0152642

Name	BUFFALO	Date	3/20/2008
Game Product Package	XTRA REEL POWER	Program Nbr	0152642
Combination	MV4328 ISSUE C	Game Type	GTY-0029 01 Reel Power Game (40)
Jackpot Hit Rate 1 in	33,333,333	ECO Nbr	903027
Progressive Type	NONE	Dual Monitor Support	NO
Clone Of		Base X Multi Game	NO
Game Description	Game Relationships		

Video Slot Game. All wins begin with leftmost reel and pay left to right only on adjacent reels, except scatters. Choose your number of reels. Choose your bet per reel. Coinciding wins are added. Scatter wins always added. Total bet is the number on the bet button multiplied by the number of credits on the reels button. SUNSET substitutes for all symbols except scattered COIN. SUNSET appears on reels 2, 3 and 4 only. Scattered COIN pays in any position. Highest win paid per winning combination on bought reels. Scatter wins multiplied by total number of credits staked. All wins multiplied by the number of bet per reel except scatters. All wins shown in credits.

Game Product Package
GPP-0129 01 XTRA REEL POWER
Game Package Software

Feature Description

FREE GAMES FEATURE:

8, 15 or 20 free games are awarded with 3, 4 or 5 scattered COIN win respectively. During the free games each SUNSET that appears anywhere on reels 2, 3 or 4 will multiply the total win for that spin by either 2 or 3. Feature can be won again during the feature. In addition, 5 Extra Free Games are awarded if any 2 scattered COIN occur during any free game. The reels selected and the bet multiplier during the feature are the same as those on the game that started the feature.

Game Relationships Continued

System Base (Core)	Sound Chip (Stepper)
SB010307 01 01.03.07 SYSTEM CHIP Minimum	
Platform	Features Supported
PFM-0009 01 MK6 XPC3	GFT-0011 01 GAMBLE YES -Exceptions see Submissions or notes
PFM-0008 01 MK6 XPC2	GFT-0069 01 MYSTERY YES -Mystery Pay feature - Only in NON-Hyperlink variations - N/A
Set (Chip or CF)	when hyperlink enabled.
SC060217 01 MK6 06.02.17 SET CHIP Minimum	

Lines/Credits

Lines	Lines To Play	Hit Frequency %	Lines or Credits	Credit Multiplier Per Line	Credit Max	Top Award	Bonus Award
1024 WAY	1,1-2,1-3,1-4,1-5	13.54	1024 WAY	1,2,5,10,20	800	162000	
			1024 WAY	1,2,3,4,5	200	40500	
			1024 WAY	1,2,3,5,10	400	81000	

Language/Denom

Language	Denom	Jurisdiction Currency
001 English	.01	United States -Dollar -\$
	.02	United States -Dollar -\$
	.05	United States -Dollar -\$
	.10	United States -Dollar -\$
	.25	United States -Dollar -\$
	.50	United States -Dollar -\$
	1.00	United States -Dollar -\$
	5.00	United States -Dollar -\$
	10.00	United States -Dollar -\$
	.20	United States -Dollar -\$
	2.00	United States -Dollar -\$
	50.00	United States -Dollar -\$
	100.00	United States -Dollar -\$
	20.00	United States -Dollar -\$

Game Variations Available


Lines	VAR	RTP	Hit Frequency	Volatility	Volatility Range	Released
1024 WAY	99	87.680		4	1-5	Y
1024 WAY	02	91.821		4	1-5	Y
1024 WAY	03	94.724		4	1-5	Y
1024 WAY	01	90.146		4	1-5	Y
16 WAY	02	91.817		4	1-5	Y
16 WAY	01	90.143		4	1-5	Y
16 WAY	99	87.676		4	1-5	Y
16 WAY	03	94.722		4	1-5	Y
256 WAY	02	91.820		4	1-5	Y
256 WAY	01	90.146		4	1-5	Y
256 WAY	99	87.679		4	1-5	Y
256 WAY	03	94.724		4	1-5	Y
4 WAY	02	91.817		4	1-5	Y
4 WAY	01	90.141		4	1-5	Y
4 WAY	99	87.675		4	1-5	Y
4 WAY	03	94.722		4	1-5	Y
64 WAY	02	91.818		4	1-5	Y
64 WAY	01	90.144		4	1-5	Y
64 WAY	99	87.677		4	1-5	Y
64 WAY	03	94.723		4	1-5	Y

EPROM Settings

Function	Position	MI 310	GI 3000	Checksum	EMP 30	Dataman	MT 2000
Game	U72		5A4B-4B12	053D7FAA	A1209C0C	6UCF2959	
Game	U73		9DF0-4E62	1D3B3E09	CD467A03	E64HD612	
Game	U85		15B4-552C	05400ED2	A204116C	539UF761	

Game	U86		80C1-6099	1DBAD438	F8C5E136	B48837B2	
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Current Revision

	Note Date	
	03/20/2008	
	Notes	

INITIAL SUBMISSION

Revision History

	Part Number History	
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Special Comments

Comments	
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ANTHONY TECHNOLOGIES AUSTRALIA PTY LTD 2007										Name: "2" - 801000 - Pay Probabilities, Pay Tables, Probabilities, Results														
Combination: BU333333 - BU3UFFALO										Result: "1" - 100000 - Pay Probabilities														
Real Pay: 48										Dashed 1/1000														
Multiplier: 5.15.25										BU33333														
COMPANY CONFIDENTIAL - NOT TO BE REPRODUCED																								
PAYOUT SYMBOL, LAYOUT																								
Column 1										Row 1														
BU	BU	BU	BU	BU	BU	280	300	300	300	300	2	KAHS	ACE	JACK	ACE	BU3UFFALO	BU3UFFALO							
BU	BU	BU	BU	BU	BU	150	250	300	300	300	3	JACK	ACE	ACE	15H	BU3UFFALO	BU3UFFALO							
BU	BU	BU	BU	BU	BU	10	20	30	30	30	4	EADE	ACE	ACE	15H	BU3UFFALO	BU3UFFALO							
BU	BU	BU	BU	BU	BU	10	10	10	10	10	6	EADE	BU3UFFALO	JACK	KAHS	BU3UFFALO	BU3UFFALO							
EA	EA	EA	EA	EA	EA	140	250	280	300	280	5	BU3UFFALO	BU3UFFALO	HADE	15H	BU3UFFALO	BU3UFFALO							
EA	EA	EA	EA	EA	EA	140	160	160	160	160	6	KAHS	JACK	BU3UFFALO	KAHS	BU3UFFALO	BU3UFFALO							
EA	EA	EA	EA	EA	EA	20	30	30	30	30	7	JACK	BU3UFFALO	BU3UFFALO	15H	BU3UFFALO	BU3UFFALO							
EA	EA	EA	EA	EA	EA	6	6	6	6	6	8	BU3UFFALO	BU3UFFALO	BU3UFFALO	15H	BU3UFFALO	BU3UFFALO							
CO	CO	CO	CO	CO	CO	160	200	260	280	250	8	QUEEN	ELK	15H	BU3UFFALO	COUGAR	COUGAR							
CO	CO	CO	CO	CO	CO	160	120	120	120	120	9	JACK	ELK	JACK	BU3UFFALO	BU3UFFALO	BU3UFFALO							
CO	CO	CO	CO	CO	CO	80	10	10	10	10	11	BU3UFFALO	COUGAR	15H	BU3UFFALO	COUGAR	COUGAR							
CO	CO	CO	CO	CO	CO	6	6	6	6	6	12	KAHS	15H	15H	15H	15H	15H							
CO	CO	CO	CO	CO	CO	6	6	6	6	6	13	KAHS	15H	15H	15H	15H	15H							
WO	WO	WO	WO	WO	WO	100	120	120	120	120	14	QUEEN	RND	KAHS	COUGAR	COUGAR	COUGAR							
WO	WO	WO	WO	WO	WO	80	80	80	80	80	15	QUEEN	RND	KAHS	COUGAR	COUGAR	COUGAR							
WO	WO	WO	WO	WO	WO	10	10	10	10	10	16	JACK	COUGAR	15H	15H	15H	15H							
WO	WO	WO	WO	WO	WO	6	6	6	6	6	17	KAHS	15H	15H	15H	15H	15H							
EL	EL	EL	EL	EL	EL	100	100	100	100	100	18	QUEEN	ACE	WOLF	15H	15H	15H							
EL	EL	EL	EL	EL	EL	10	10	10	10	10	19	BU3UFFALO	QUEEN	ACE	15H	15H	15H							
EL	EL	EL	EL	EL	EL	20	20	20	20	20	20	EADE	15H	15H	15H	15H	15H							
EL	EL	EL	EL	EL	EL	6	6	6	6	6	21	QUEEN	COUGAR	15H	15H	15H	15H							
A	A	A	A	A	A	100	100	100	100	100	22	KAHS	ELK	WOLF	RND	BU3UFFALO	BU3UFFALO							
A	A	A	A	A	A	10	10	10	10	10	23	QUEEN	15H	15H	15H	15H	15H							
A	A	A	A	A	A	10	10	10	10	10	24	EADE	COAN	15H	15H	15H	15H							
A	A	A	A	A	A	40	40	40	40	40	25	KAHS	ACE	WOLF	15H	15H	15H							
A	A	A	A	A	A	10	10	10	10	10	26	KAHS	ACE	WOLF	15H	15H	15H							
Q	Q	Q	Q	Q	Q	100	100	100	100	100	27	QUEEN	QUEEN	15H	15H	15H	15H							
Q	Q	Q	Q	Q	Q	20	20	20	20	20	28	KAHS	ACE	WOLF	15H	15H	15H							
Q	Q	Q	Q	Q	Q	5	5	5	5	5	29	COIN	ELK	15H	15H	15H	15H							
J	J	J	J	J	J	100	100	100	100	100	30	HADE	15H	15H	15H	15H	15H							
J	J	J	J	J	J	20	20	20	20	20	31	BU3UFFALO	SURGET	15H	15H	15H	15H							
J	J	J	J	J	J	6	6	6	6	6	32	QUEEN	15H	15H	15H	15H	15H							
10	10	10	10	10	10	10	10	10	10	10	33	ELK	ELK	15H	15H	15H	15H							
10	10	10	10	10	10	10	10	10	10	10	34	WOLF	ELK	15H	15H	15H	15H							
10	10	10	10	10	10	5	5	5	5	5	35	KAHS	15H	15H	15H	15H	15H							
8	8	8	8	8	8	100	100	100	100	100	36	JACK	ACE	15H	15H	15H	15H							
8	8	8	8	8	8	10	10	10	10	10	37	QUEEN	ACE	15H	15H	15H	15H							
8	8	8	8	8	8	10	10	10	10	10	38	BU3UFFALO	WOLF	15H	15H	15H	15H							
8	8	8	8	8	8	2	2	2	2	2	39	JACK	15H	15H	15H	15H	15H							
SCATTERED																								
ANY 3 x CO										20														
ANY 4 x CO										10														
ANY 5 x CO										2														
Pay Probabilities - Multiplier 10																								
Result 1-1					Result 1-2					Result 1-3					Result 1-4					Result 1-5				
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8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000					
2040	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000					
8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000					
8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000					
2140	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000					
1660	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000					
1440	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000					
1020	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000					
1010	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000					
1880	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000					
800	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000					
800	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000					
720	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000					
840	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000					
800	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000					
140	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000					
480	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000					
480	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000					
480	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000					
360	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000					
820	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000					
800	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000					
770	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000					
240	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000					
190	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000					
140	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000					
120	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000					
100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000					
80	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000					
60	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100	5.15000					
40	5.15000	8100	5.15000	8100	5.15000	8100	5.15000	8100</																

ANTHONY TECHNOLOGIES, INC. BUFFALO, NY 14203										Job: "05/20/05 - Pay Results, Pay Tables, Payrollables"									
Buffalo, NY 14203										Job: "05/20/05 - Pay Results, Pay Tables, Payrollables"									
Date Printed: 05/20										Job: "05/20/05 - Pay Results, Pay Tables, Payrollables"									
Printed From: 05/20										Job: "05/20/05 - Pay Results, Pay Tables, Payrollables"									
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Job Owner: 05/20										Job: "05/20/05 - Pay Results, Pay Tables, Payrollables"									
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Job Date: 05/20										Job: "05/20/05 - Pay Results, Pay Tables, Payrollables"									
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COUPON SYMBOL TABLE																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																									
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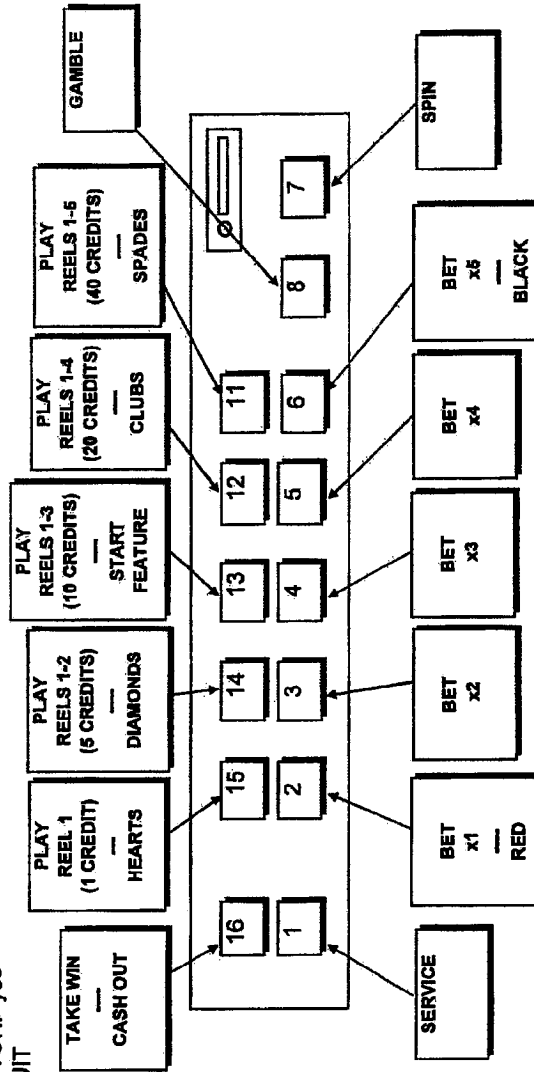
TEMPLATE: US-DA-00

BUTTON PANELS - MK6 XTRA REELPOWER

MARKET: US

START FEAT. BUTTON: yes

GAMBLE: SUIT



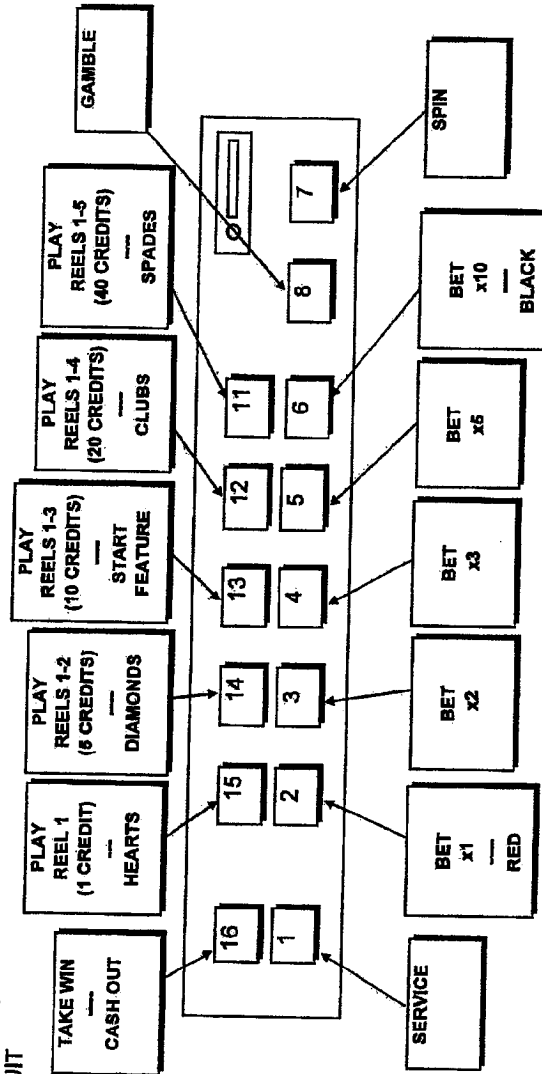
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BUTTON PANELS - MK6 XTRA REELPOWER

MARKET: US

START FEAT. BUTTON: yes

GAMBLE: SUIT



18 Aug 2008

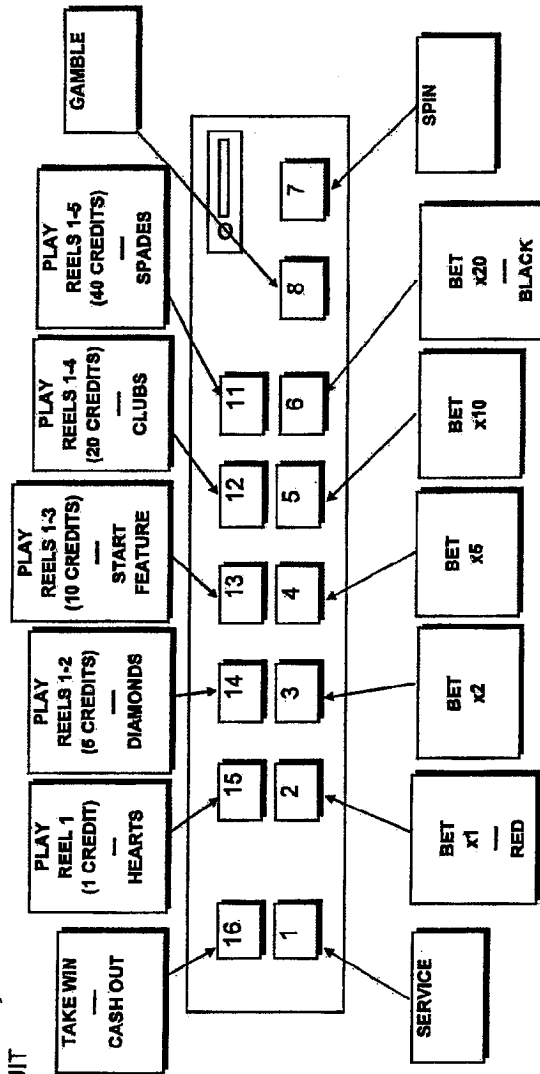
28-05040-00

9 of 13

TEMPLATE: US-DA-02

BUTTON PANELS - MK6 XTRA REELPOWER

MARKET: US
START FEAT. BUTTON: yes
GAMBLE: SUIT



18 Aug 2008

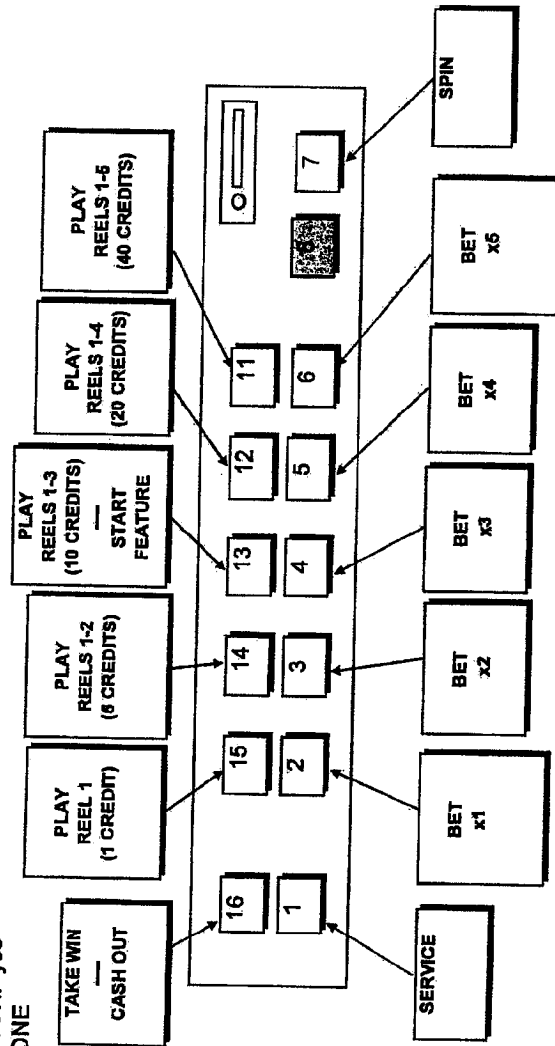
28-05040-00

10 of 13

TEMPLATE: US-DA-X00

BUTTON PANELS - MK6 XTRA REELPOWER

MARKET: US
START FEAT. BUTTON: yes
GAMBLE: NONE



18-Aug 2008

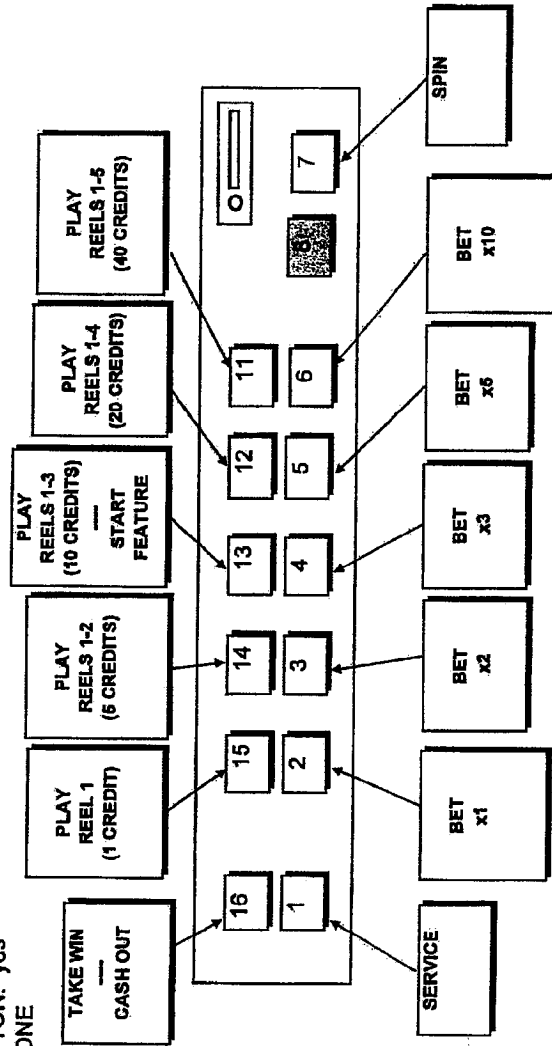
28-05040-00

11 of 13

TEMPLATE: US-DA-X01

BUTTON PANELS - MK6 XTRA REELPOWER

MARKET: US
START FEAT. BUTTON: yes
GAMBLE: NONE



18 Aug 2008

28-05040-00

12 of 13

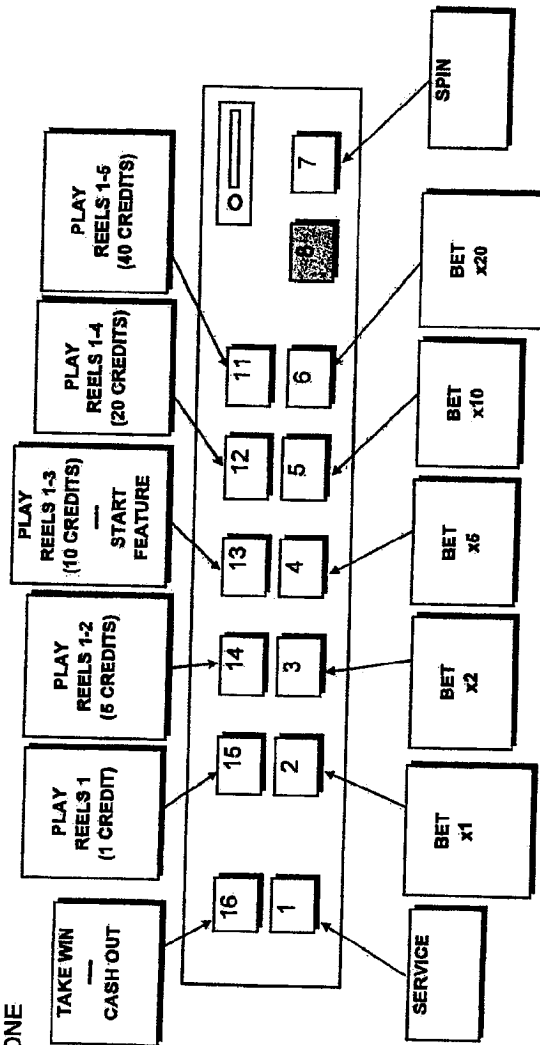
TEMPLATE: US-DA-X02

BUTTON PANELS - MK6 XTRA REELPOWER

MARKET: US

START FEAT. BUTTON: yes

GAMBLE: NONE



18 Aug 2008

28-05040-00

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GK002910

Page 1 of 2

80960 BASE Program Paytable Cover Sheet

11/20/2008

Sub #	Game Order	Paytable ID	Percent	Max Bet Default	Name	Paytable / Config file	Game CRC	Paytable CRC
1	1[1]	1322A107 +	96.54	300	CATS	V0028006/B1	B6D5	83ED
2	1[2]	1322A107	94.94	300	CATS	V0028005/B1	F829	F891
3	1[3]	1322A107	94.01	300	CATS	V0028004/B1	8CCA	098E
4	1[4]	1322A107	93.05	300	CATS	V0028003/B1	CA72	DABA
5	1[5]	1322A107	91.55	300	CATS	V0028002/B1	BE91	D221
6	1[6]	1322A107	89.95	300	CATS	V0028001/B1	23B4	3184
7	1[7]	1322A107	88.95	300	CATS	V0028000/B1	5757	0962
8	1[8]	1322A107	87.95	300	CATS	V0027999/B1	4357	27BB
9	1[9]	1322A107	86.88	300	CATS	V0027998/B1	37B4	2F3C
10	1[10]	1322A107	85.55	300	CATS	V0027997/B1	CBF0	8773

BASE

SYMBOL	PICTURE
LG	LOGO
H1	PANTHER
H2	LION
H3	TIGER
H4	LEOPARD
H5	COUGAR
D1	PANTHER DOUBLE
D2	LION DOUBLE
D3	TIGER DOUBLE
D4	LEOPARD DOUBLE
D5	COUGAR DOUBLE
L1	A
L2	K
L3	Q
L4	J
SC	PAW
SD	PAW DOUBLE

+ Machine Game/Paytable Default

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CONFIDENTIAL

PM 2693

RA 03406

80960 BASE Program Paytable Cover Sheet

11/20/2008

FREE SPINS BONUS	
SYMBOL	PICTURE
LG	LOGO
H1	PANTHER
H2	LION
H3	TIGER
H4	LEOPARD
H5	COUGAR
D1	PANTHER DOUBLE
D2	LION DOUBLE
D3	TIGER DOUBLE
D4	LEOPARD DOUBLE
D5	COUGAR DOUBLE
L1	A
L2	K
L3	Q
L4	J

+ Machine Game Paytable Default

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CONFIDENTIAL

PM 2694

RA 03407

I0000982

Page 1 of 1

80960 BASE Program Paytable Cover Sheet

01-24-03

Game Order	Paytable ID	Auto Hold	Max Win	Percent	Max Bet	Denom (\$)	Name	Paytable / Config file	Game CRC	Paytable CRC
1[1]	590D107 +	*****	*****	98.02	*****	*****	Cleopatra	V0014806/A1	6E0B	BF1C
1[2]	590D107	*****	*****	97.42	*****	*****	Cleopatra	V0014805/A2	64E3	AD89
1[3]	590D107	*****	*****	96.21	*****	*****	Cleopatra	V0014804/A2	698D	BE96
1[4]	590D107	*****	*****	95.02	*****	*****	Cleopatra	V0014803/A2	4B87	4A6C
1[5]	590D107	*****	*****	94.01	*****	*****	Cleopatra	V0014802/A2	46E9	FC82
1[6]	590D107	*****	*****	92.47	*****	*****	Cleopatra	V0014801/A2	515B	C4E4
1[7]	590D107	*****	*****	90.01	*****	*****	Cleopatra	V0014800/A2	5C35	33DF
1[8]	590D107	*****	*****	87.48	*****	*****	Cleopatra	V0014799/A2	3677	66D6
1[9]	590D107	*****	*****	84.97	*****	*****	Cleopatra	V0014798/A1	8A67	1EBC

SYMBOL	PICTURE
CL	CLEOPATRA – WILD, TOP AWARD
M1	SCARAB
M2	FLOWER
M3	CARTOUCHE (OBLONG TABLET)
M4	FLAIL
M5	EYE
AC	A
KI	K
QU	Q
JA	J
TE	TEN
NI	NINE
SC	SPHINX – SCATTER, FREE GAME BONUS INITIATOR

CONFIDENTIAL

+ Machine GamePaytable Default
 * See Paytable Report Listing

PM 2735

RA 03408

GK000247

Page 1 of 1

80960 BASE Program Paytable Cover Sheet

1/20/06

PM 14493

Game Order	Paytable ID	Percent	Max Bet Default	Name	Paytable / Config file	Game CRC	Paytable CRC
1[1]	1018A107 +	98.01	300	DUCKS_ROW	V0024958/B0	A8AC	9F39
1[2]	1018A107	97.41	300	DUCKS_ROW	V0024957/B0	C150	A606
1[3]	1018A107	98.20	300	DUCKS_ROW	V0024958/B0	5A2E	886D
1[4]	1018A107	94.98	300	DUCKS_ROW	V0024955/B0	CE2A	82B0
1[5]	1018A107	93.98	300	DUCKS_ROW	V0024954/B0	555A	6243
1[6]	1018A107	92.50	300	DUCKS_ROW	V0024953/B0	BC8A	2941
1[7]	1018A107	91.01	300	DUCKS_ROW	V0024952/B0	27F4	8EE9
1[8]	1018A107	90.01	300	DUCKS_ROW	V0024951/B0	D0DE	EAC5
1[9]	1018A107	87.98	300	DUCKS_ROW	V0024950/B0	4BA0	7D36

SYMBOL	PICTURE
LO	DUCKS IN A ROW LOGO
M1	FEMALE DUCK
M2	MALE DUCK
M3	BABY DUCK
D4	A
D5	K
D6	Q
N7	J
N8	10
N9	9
B1	BONUS
IN A ROW FREE SPINS BONUS	
M1	GOLDEN GOOSE
F1	INVESTOR DUCK
F2	OPERA DUCK
F3	BABY DUCK

+ Machine Game/Paytable Default

RA 03409

I0000522

Page 1 of 1

80960 BASE Program Paytable Cover Sheet

09-06-00

Game Order	Paytable ID	Auto Hold	Max Win	Percent	Max Bet	Denom (\$)	Name	Paytable / Config file	Game CRC	Paytable CRC
1[1]	530A163	*****	*****	98.02	180	.05	Double Diamond 2000	V0011759/A1	D075	49B5
1[2]	530A163	*****	*****	97.40	180	.05	Double Diamond 2000	V0011760/A1	D9D7	C63D
1[3]	530A163	*****	*****	96.20	180	.05	Double Diamond 2000	V0011761/A1	CB08	E6CF
1[4]	530A163	*****	*****	94.97	180	.05	Double Diamond 2000	V0011762/A1	B802	E833
1[5]	530A163	*****	*****	94.01	180	.05	Double Diamond 2000	V0011763/A1	0130	3835
1[6]	530A163 +	*****	*****	92.63	180	.05	Double Diamond 2000	V0011764/A1	F2AE	6CE3
1[7]	530A163	*****	*****	90.02	180	.05	Double Diamond 2000	V0011765/A1	25FB	448B
1[8]	530A163	*****	*****	87.51	180	.05	Double Diamond 2000	V0011766/A1	CDE3	058B
1[9]	530A163	*****	*****	85.02	180	.05	Double Diamond 2000	V0011320/A1	ESD2	38C0

SYMBOL	PICTURE
DD	DOUBLE DIAMOND
RI	RING
NE	NECKLACE
WA	WATCH
CA	DOLLAR
CC	PENDANT
GR	GRAPE
ST	PLUM
PE	STRAWBERRY
PL	PEACH
CH	CHERRY
BO	BOX - BONUS INITIATOR
CP	JEWELER - SCATTER SYMBOL

+ Machine Game/Paytable Default

* See Paytable Reel Report Listing

CONFIDENTIAL

PM 2712

RA 03410

I0000976

Page 1 of 1

80960 BASE Program Paytable Cover Sheet

03-25-03

Game Order	Paytable ID	Auto Hold	Max Win	Percent	Max Bet	Denom (\$)	Name	Paytable / Config file	Game CRC	Paytable CRC
1[1]	589A141 +		*****	98.01	*****	*****	Enchanted Unicorn	V0012334/B0	3842	AD26
1[2]	589A141		*****	97.41	*****	*****	Enchanted Unicorn	V0012333/B0	105C	B211
1[3]	589A141		*****	96.18	*****	*****	Enchanted Unicorn	V0012332/B0	F13C	4556
1[4]	589A141		*****	94.95	*****	*****	Enchanted Unicorn	V0012331/B0	8B12	8DD4
1[5]	589A141		*****	94.06	*****	*****	Enchanted Unicorn	V0012330/B0	6A72	899F
1[6]	589A141		*****	92.5	*****	*****	Enchanted Unicorn	V0012329/B0	A3EE	E03D
1[7]	589A141		*****	90.03	*****	*****	Enchanted Unicorn	V0012328/B0	428E	9407
1[8]	589A141		*****	87.46	*****	*****	Enchanted Unicorn	V0012327/B0	C7FB	930E
1[9]	589A141		*****	85.04	*****	*****	Enchanted Unicorn	V0012326/B0	269B	DB15

SYMBOL	PICTURE
SA	LION -- TOP AWARD
SB	PRINCE
SD	MAIDEN
F1	ROSE
F2	MUSHROOM
F3	RASPBERRY
F4	PINECONE
F5	ACORN
UN	WILD ENCHANTED UNICORN
SC	FOREST/FULL MOON -- SCATTER
B1	TREASURE CHEST BONUS -- SCATTER/BONUS INITIATOR

+ Machine Game/Paytable Default

* See Paytable Report Listing

CONFIDENTIAL

PM 2691

RA 03411

GK001984

Page 1 of 1

80960 BASE Program Paytable Cover Sheet

9/13/2007

Sub #	Game Order	Paytable ID	Percent	Max Bet Default	Name	Paytable / Config file	Game CRC	Paytable CRC
1	1[1]	1055B131+	91.66	500	HOROSCOPE_FK	V0027170/B0	4986	4A48
2	1[2]	1055B131	91.50	500	HOROSCOPE_FK	V0027165/B0	9C40	6DBE
3	1[3]	1055B131	90.09	500	HOROSCOPE_FK	V0027169/B0	3F75	14AE
4	1[4]	1055B131	89.81	500	HOROSCOPE_FK	V0027164/B0	5EDD	8CEA
5	1[5]	1055B131	89.42	500	HOROSCOPE_FK	V0027163/B0	214F	2707
6	1[6]	1055B131	88.09	500	HOROSCOPE_FK	V0027163/B0	3331	F8B9
7	1[7]	1055B131	87.98	500	HOROSCOPE_FK	V0027167/B0	98B9	9E5E
8	1[8]	1055B131	87.12	500	HOROSCOPE_FK	V0027166/B0	F981	07F2
9	1[9]	1055B131	85.64	500	HOROSCOPE_FK	V0027162/B0	7EB3	F829
10	1[10]	1055B131	84.75	500	HOROSCOPE_FK	V0027161/B0	42D9	B8D3

SYMBOL	PICTURE
WW	SIDNEY OMARR'S HOROSCOPE II LOGO
SU	SUN
MO	MOON
PL	PLANETS
PR	PRISM
CA	CANDLE
ST	A
OR	K
CH	Q
AP	J
B1	ZODIAC WHEEL
B2	HOUR GLASS
WW	SIDNEY OMARR'S HOROSCOPE II LOGO
SU	SUN
MO	MOON
PL	PLANETS
PR	PRISM
CA	CANDLE
ST	ZODIAC SYMBOL
OR	ZODIAC PICTURE - MODERN
CH	ZODIAC PICTURE - TRADITIONAL
AP	ZODIAC CONSTELLATION
B1	ZODIAC WHEEL
B2	HOUR GLASS

+ Machine Game/Paytable Default

The payback % shown here does not include the effect of the bonus feature. The bonus feature is used in the paytable configuration from IGT.

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CONFIDENTIAL

PM 2689

RA 03412

AVP Program Paytable Cover Sheet

6/26/07

Sub #	Paytable ID	Percent	Max Bet Default	Name	Paytable	Paytable CRC	Config CRC
1	1098G101 +	87.54	400	LIL LADY	AVV025923	B31C5DE2	EFA690CF
2	1098G101	90.04	400	LIL LADY	AVV025924	E7C0DE35	EFA690CF
3	1098G101	91.06	400	LIL LADY	AVV025925	D70D287B	EFA690CF
4	1098G101	92.51	400	LIL LADY	AVV025926	8C0F7C8D	EFA690CF
5	1098G101	94.03	400	LIL LADY	AVV025927	6287AC95	EFA690CF
6	1098G101	94.98	400	LIL LADY	AVV025928	EC079220	EFA690CF
7	1098G101	96.22	400	LIL LADY	AVV025929	532D8FE6	EFA690CF
8	1098G101	97.43	400	LIL LADY	AVV025930	58D675A0	EFA690CF
9	1098G101	98.00	400	LIL LADY	AVV025931	0BF93217	EFA690CF
				BASE			

SYMBOL	PICTURE
WW	LADYBUG SHELL WITH GREEN BORDER
M1	FEMALE LADYBUG (FACING RIGHT)
M2	MALE LADYBUG WITH FLOWER (FACING LEFT)
M3	MUSHROOM WITH BLUE BACKGROUND
M4	FLOWER WITH PURPLE BACKGROUND
F5	A WITH TAN BACKGROUND
F6	K WITH TAN BACKGROUND
F7	Q WITH TAN BACKGROUND
F8	J WITH TAN BACKGROUND
F9	10 WITH TAN BACKGROUND
F0	9 WITH TAN BACKGROUND
SC	BONUS WITH YELLOW BORDER

BONUS

SYMBOL	PICTURE
WW	LADYBUG SHELL WITH DARK BLUE BORDER
M1	FEMALE LADYBUG (FACING LEFT)
M2	MALE LADYBUG WITH FLOWER (FACING RIGHT)
M3	MUSHROOM WITH YELLOW BACKGROUND
M4	FLOWER WITH BLUE BACKGROUND
F5	A WITH LIGHT BLUE BACKGROUND
F6	K WITH LIGHT BLUE BACKGROUND
F7	Q WITH LIGHT BLUE BACKGROUND
F8	J WITH LIGHT BLUE BACKGROUND
F9	10 WITH LIGHT BLUE BACKGROUND
F0	9 WITH LIGHT BLUE BACKGROUND
SC	BONUS WITH PINK BORDER

+ Machine Game/Paytable Default

I0000586

Page 1 of 1

80960 BASE Program Paytable Cover Sheet

06-10-02

Game Order	Paytable ID	Auto Hold	Max Win	Percent	Max Bet	Denom (\$)	Name	Paytable / Config file	Game CRC	Paytable CRC
1[1]	631A107 +		*****	98.01	400	.05	Money Storm	V0012948/A0	39CD	A268
1[2]	631A107		*****	87.43	400	.05	Money Storm	V0012949/A0	F830	5031
1[3]	631A107		*****	96.22	400	.05	Money Storm	V0012950/A0	91D7	7881
1[4]	631A107		*****	94.99	400	.05	Money Storm	V0012951/A0	876F	0EB9
1[5]	631A107		*****	94.03	400	.05	Money Storm	V0012952/A0	67A9	3AC3
1[6]	631A107		*****	92.53	400	.05	Money Storm	V0012953/A0	F250	81B9
1[7]	631A107		*****	90.02	400	.05	Money Storm	V0012954/A0	FE8B	CE59
1[8]	631A107		*****	87.52	400	.05	Money Storm	V0012955/A0	B395	1BCC
1[9]	631A107		*****	85.50	400	.05	Money Storm	V0012956/A0	1637	EC49

SYMBOL	PICTURE
LO	MONEY STORM LOGO – TOP AWARD
M1	COW
M2	PIG
M3	ROOSTER
M4	SHEEP
M5	HORSE
F1	NORTH
F2	SOUTH
F3	EAST
F4	WEST
B1	FARMER – SCATTER
B2	WEATHER BEACON – BONUS INITIATOR
B3	TORNADO – BONUS INITIATOR

+ Machine Game/Paytable Default

* See Paytable Report Listing

CONFIDENTIAL

PM 2688

RA 03414

80960 BASE Program Paytable Cover Sheet

01-31-03

Game Order	Paytable ID	Auto Hold	Max Win	Percent	Max Bet	Denom (\$)	Name	Paytable / Config file	Game CRC	Paytable CRC
[1]	557E107 +		*****	97.12	*****	*****	Munsters	V0014048/A1	591E	110E
[2]	557E107	*****	*****	96.5	*****	*****	Munsters	V0014049/A1	2EB9	8131
[3]	557E107	*****	*****	95.49	*****	*****	Munsters	V0014050/A1	EA3D	B99C
[4]	557E107	*****	*****	93.99	*****	*****	Munsters	V0014051/A1	6E7D	D1E4
[5]	557E107	*****	*****	93.06	*****	*****	Munsters	V0014052/A1	EAAC	AC25
[6]	557E107	*****	*****	91.7	*****	*****	Munsters	V0014053/A1	6EEC	B67A
[7]	557E107	*****	*****	89.11	*****	*****	Munsters	V0014054/A1	EB1F	CBF9
[8]	557E107	*****	*****	86.66	*****	*****	Munsters	V0014055/A1	6F5F	399E

SYMBOL	PICTURE
WD	WILD BONUS - BAT INTO GRANDPA
HR	HERMAN - TOP AWARD
LI	LILY
GP	GRANDPA
ED	EDDIE
CM	COUSIN MARILYN
MM	MUNSTER MATCH COINS - BONUS INITIATOR
ST	SPOT THE DINOSAUR - BONUS INITIATOR
DR	MUNSTER KOACH JALOPLY
MK	DRAGULA DRAG RACER
SP	CLOCK W/BIRD
BT	HEATED VIAL

+ Machine Game/Paytable Default
* See Paytable Report Listing

10000968

Page 1 of 1

80960 BASE Program Paytable Cover Sheet

04-11-03

Game Order	Paytable ID	Auto Hold	Max Win	Percent	Max Bet	Denom (\$)	Name	Paytable / Config file	Game CRC	Paytable CRC
1[1]	567A107 +		*****	98.01	*****	*****	Texas Tea	V0012113/B0	F2BE	DFFF
1[2]	567A107		*****	97.4	*****	*****	Texas Tea	V0012064/B0	1F46	60EF
1[3]	567A107		*****	96.2	*****	*****	Texas Tea	V0012056/B0	596F	B342
1[4]	567A107		*****	94.93	*****	*****	Texas Tea	V0012057/B0	D31E	3C18
1[5]	567A107		*****	94.0	*****	*****	Texas Tea	V0012058/B0	56A2	9514
1[6]	567A107		*****	92.5	*****	*****	Texas Tea	V0012059/B0	D4FF	61E8
1[7]	567A107		*****	90.01	*****	*****	Texas Tea	V0012060/B0	9770	54C7
1[8]	567A107		*****	87.5	*****	*****	Texas Tea	V0012061/B0	0D59	6C36
1[9]	567A107		*****	85.0	*****	*****	Texas Tea	V0012062/B0	8B63	1BEC

SYMBOL	PICTURE
ST	TEXAS TEA LOGO – TOP AWARD
CD	CADILLAC
JT	JET
TL	LONGHORN
AR	ARMADILLO
YR	YELLOW ROSE
BB	BLUE BONNET
BT	BUTTER CUP
BC	BARREL CACTUS
CS	OIL BARON – OIL DIVIDEND SCATTER BONUS INITIATOR
OD	OIL DERRICK – BIG OIL BONUS INITIATOR

CONFIDENTIAL

+ Machine Game/Paytable Default
 * See Paytable Report Listing

PM 2695

RA 03416

80960 BASE Program Paytable Cover Sheet

10/16/06

Sub #	Game Order	Paytable ID	Percent	Max Bet Default	Name	Paytable / Config file	Game CRC	Paytable CRC
1	1[1]	1098G101 +	98.00	400	WOLF RUN	V0025931/B0	BFB1	A04F
2	1[2]	1098G101	97.43	400	WOLF RUN	V0025930/B0	87C9	D50D
3	1[3]	1098G101	96.22	400	WOLF RUN	V0025929/B0	F862	3AC2
4	1[4]	1098G101	94.98	400	WOLF RUN	V0025928/B0	5FD8	46D7
5	1[5]	1098G101	94.03	400	WOLF RUN	V0025927/B0	B634	E51C
6	1[6]	1098G101	92.51	400	WOLF RUN	V0025926/B0	CF8F	A2FE
7	1[7]	1098G101	91.06	400	WOLF RUN	V0025925/B0	9543	7BC8
8	1[8]	1098G101	90.04	400	WOLF RUN	V0025924/B0	94EA	006D
9	1[9]	1098G101	87.54	400	WOLF RUN	V0025923/B0	58C9	00FF

BASE	
SYMBOL	PICTURE
WW	WOLF AND MOON (BLUE LANDSCAPE)
M1	GREY WOLF (WITH BLUE BACKGROUND)
M2	WHITE WOLF (FACING RIGHT)
M3	TOTEM WITH BLUE BACKGROUND (FACING RIGHT)
M4	TOTEM WITH GREEN BACKGROUND (FACING LEFT)
F5	A WITH TAN BACKGROUND
F6	K WITH TAN BACKGROUND
F7	Q WITH TAN BACKGROUND
F8	J WITH TAN BACKGROUND
F9	10 WITH TAN BACKGROUND
F0	9 WITH TAN BACKGROUND
SC	BONUS WITHIN FRAME

BONUS	
SYMBOL	PICTURE
WW	WOLF AND MOON (PURPLE LANDSCAPE)
M1	GREY WOLF (WITH RED BACKGROUND)
M2	WHITE WOLF (FACING LEFT)
M3	TOTEM WITH BLUE BACKGROUND (FACING LEFT)
M4	TOTEM WITH GREEN BACKGROUND (FACING RIGHT)
F5	A WITH BLACK BACKGROUND
F6	K WITH BLACK BACKGROUND
F7	Q WITH BLACK BACKGROUND
F8	J WITH BLACK BACKGROUND
F9	10 WITH BLACK BACKGROUND
F0	9 WITH BLACK BACKGROUND
SC	BONUS WITHOUT FRAME

+ Machine Game/Paytable Default

EXHIBIT
14A

MONTH ENDED	—	DECEMBER 31, 2012
QUARTER ENDED	—	DECEMBER 31, 2012
YEAR ENDED	—	DECEMBER 31, 2012

STATE OF NEVADA

STATE GAMING CONTROL BOARD

GAMING REVENUE REPORT

INTRODUCTION & INFORMATION

This report is a summary of information provided by nonrestricted gaming licensees who file Monthly Gross Revenue Statistical Reports (Form NGC-31). Results are provided in a current one-month, three month, and twelve month format. Gaming results from restricted licensees are not included in this report. The data provided is subject to change due to late filings of reports, audits, and other adjustments occurring subsequent to the release date of this publication. All locations included in revenue range groups are based on the cumulative gaming win reported in the current twelve months covered by this report. Gaming win for locations that have changed ownership during the current twelve months is combined in order to establish proper placement for such locations in appropriate revenue range groups. Locations newly licensed during the current twelve months are included in revenue range groups based on each location's gaming win, beginning with the month in which gaming operations commenced and based on cumulative totals thereafter. Locations included in revenue range groups in the current periods are also included in the comparative year-ago groups regardless of the revenue produced in the year-ago periods. The minimum number of locations in any revenue range or area group is four. Additionally, if there are fewer than three locations reporting revenue for a specific gaming unit, the information for that gaming unit will be included in the "other" revenue categories. The "Win Percent" for games provides a ratio which has been adjusted for effects of credit play. The "Win Percent" for slot devices provides a ratio which represents the reported win amount divided by the total dollar amount played by patrons. "Taxable" gaming revenue data is provided in an appendix summary located at the end of this report (page A-01).

Questions concerning the content of this report should be directed to the Nevada State Gaming Control Board, Tax and License Division, Economic Research Section (775) 684-7770.

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NEVADA STATE GAMING CONTROL BOARD

STANDARD

ALL NONRESTRICTED LOCATIONS

Win Amounts are in Thousands (Add 000)

GAMING REVENUE REPORT

UNIT DESCRIPTION GAMES AND TABLES:	CURRENT MONTH SUMMARY - DECEMBER, 2012					THREE MONTH SUMMARY - 10/01/12 TO 12/31/12					TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12				
	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
TWENTY-ONE CHAPS	149	2,707	94,669	12,777	11.19	149	2,704	242,609	0.97	10.55	152	2,739	985,472	-4.66	10.87
ROULETTE	128	388	33,397	10.53	14.73	128	387	87,501	0.16	13.65	131	390	385,209	-2.48	13.39
3-CARD POKER	122	455	36,314	20.87	21.93	122	456	121,441	55.39	22.54	124	459	367,619	13.69	17.37
BACCARAT	109	269	13,051	3.17	31.84	110	270	39,070	-2.42	31.74	117	270	156,789	5.25	31.64
MINI-BACCARAT	23	300	189,469	25.87	11.17	23	290	390,633	-1.89	12.42	25	278	1,374,919	8.94	12.16
KENO	46	135	54,450	3.38	10.12	48	132	27,358	48.47	11.28	51	129	95,079	5.98	10.51
BINGO	57	92	2,078	-12.69	25.18	57	92	7,566	-0.23	28.08	60	97	30,913	-4.18	27.54
LET IT RIDE	38	38	302	12.23	1.79	42	40	1,287	-34.64	2.48	43	40	6,431	-2.34	3.16
PAI GOW	69	97	3,455	-3.96	24.90	71	98	10,737	-6.64	24.54	73	98	44,579	-3.46	24.61
PAI GOW POKER	27	44	1,663	44.08	17.06	28	44	4,784	47.07	17.28	32	43	19,890	58.77	18.12
RACE BOOK (1)	88	266	10,366	6.92	23.01	88	267	25,892	-4.46	21.45	92	270	105,535	-2.02	20.98
SPORTS POOL (2)	90	90	3,726	-14.05	14.64	108	84	12,953	-6.97	14.86	163	76	54,386	-8.69	14.65
OTHER GAMES	183	184	30,245	108.30	7.34	184	182	28,779	-55.71	2.29	189	182	170,062	20.84	4.93
	292	292	13,113	11.61	25.63	289	289	36,385	-8.60	24.54	290	290	167,482	-4.39	24.27
TOTAL GAMES	162	5,357	441,298	21.16	12.09	162	5,335	1,036,995	0.43	11.85	168	5,362	3,954,427	3.21	12.18
CARD GAMES	84	758	9,821	-7.12		87	761	27,937	-7.93		99	809	123,253	-6.54	
SLOT MACHINES:	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
1 CENT	238	49,513	172,758	7.17	8.79	238	49,113	577,953	4.96	9.85	242	47,658	2,340,833	6.44	10.06
5 CENT	180	3,950	7,353	-28.06	5.31	182	4,005	23,911	-38.26	5.80	205	4,703	115,758	-29.19	5.78
25 CENT	214	10,193	26,737	-17.65	4.93	215	10,349	94,495	-18.65	5.71	225	11,076	417,304	-16.57	5.78
1 DOLLAR	261	9,043	31,595	-6.94	3.88	203	9,144	118,528	-0.93	5.06	206	9,475	536,255	-2.76	5.44
MEGABUCKS	136	543	1,454	-77.86	2.97	136	539	15,447	-25.80	10.21	139	526	74,742	1.98	12.87
5 DOLLAR	101	1,322	9,074	18.21	4.51	104	1,331	27,983	14.58	5.23	105	1,369	106,476	0.03	5.31
25 DOLLAR	47	234	959	19.27	1.44	52	244	5,155	25.65	3.30	55	250	25,276	-8.52	4.06
100 DOLLAR	28	143	3,351	468.74	5.54	31	150	7,907	239.60	6.85	34	162	21,299	14.02	4.81
MULTI DENOMINATION	313	82,678	233,251	3.58	4.38	315	83,003	755,315	1.40	4.95	322	83,338	3,120,259	1.25	5.17
OTHER SLOT MACHINES	1,041	5,653	52.89			1,048	5,653	12,816	8.18		1,091	54,833	3.74		
TOTAL SLOT MACHINES	320	158,660	492,185	2.35	5.31	323	158,926	1,639,508	0.36	6.12	329	159,845	5,783,035	0.67	6.34
TOTAL GAMING WIN			943,304	10.24				2,704,439	0.29				12,860,715	1.49	
(1) RACE PARI-MUTUEL	80	80	3,030	-8.42	16.63	81	81	12,990	-6.17	16.46	83	83	55,374	-6.89	16.38
(2) SPORTS POOL DETAIL	182	182	27,168	199.38	9.66	182	182	15,643	-65.95	1.68	182	182	68,456	54.43	4.37
FOOTBALL	181	181	2,352	-48.56	2.14	181	181	5,921	-28.54	2.81	181	181	47,980	-2.00	4.91
BASKETBALL	27	27	-1,296	2.26	-135.79	27	27	3,653	203.10	6.11	27	27	30,106	53.28	4.34
SPORTS PARLAY CARDS	171	171	2,849	19.81	26.41	171	171	4,003	-63.09	11.08	171	171	13,575	-22.56	23.33
SPORTS PARI-MUTUEL			0	0.00				0	0.00				0	0.00	
OTHER			-826	-366.82	-9.16			-440	-112.75	-2.37			10,045	-2.27	6.37

Columns may not foot due to rounding. Unit detail is shown separately only when there are 3 or more locations reporting specific unit information. Otherwise, such information is included in 'OTHER' categories.

FIGURES ARE CURRENT AS OF: 02/01/13

Page 1

Columns may not foot due to rounding. Unit detail is shown separately only when there are 3 or more locations reporting specific unit information. Otherwise, such information is included in 'OTHER' categories.

NEVADA STATE GAMING CONTROL BOARD

STANDARD REVENUE RANCE
\$1,000,000 AND
Win Amounts are in Thousands (Add 000)

GAMING REVENUE REPORT

UNIT DESCRIPTION	CURRENT MONTH SUMMARY - DECEMBER, 2012					THREE MONTH SUMMARY - 10/01/12 TO 12/31/12					TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12				
GAMES AND TABLES:	# OF REPORTING LOCATIONS --- 248					# OF REPORTING LOCATIONS --- 248					# OF REPORTING LOCATIONS --- 248				
	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
THIRTY-ONE	145	2,701	94,662	12.80	11.19	145	2,698	242,576	1.00	10.55	146	2,732	995,337	-4.48	15.87
CRAPS	128	388	33,397	10.60	14.73	128	387	87,501	0.20	13.65	130	390	385,200	-2.35	13.36
ROULETTE	122	455	36,314	20.89	21.33	122	456	121,441	55.41	22.54	123	458	367,605	13.89	17.37
3-CARD POKER	109	269	13,051	3.17	31.94	110	270	39,070	-2.42	31.74	117	270	156,789	0.33	31.04
BACCARAT	23	300	189,469	25.87	11.17	23	290	390,633	-1.89	12.92	25	278	1,374,929	8.94	12.24
MINI-BACCARAT	46	135	9,450	3.38	10.12	48	132	27,358	48.47	11.28	51	129	95,079	5.99	10.01
KENO	57	92	2,078	-12.69	25.18	57	92	7,566	-0.23	28.08	60	97	30,913	-4.18	27.54
BINGO	38	38	302	12.23	1.79	42	40	1,287	-34.64	2.48	43	40	6,491	-5.34	3.16
LET IT RIDE	69	97	3,455	-3.96	24.90	71	98	10,737	-6.54	24.54	74	98	46,579	-5.46	24.62
PAI GOW	27	44	1,663	4.08	17.06	28	44	4,784	47.07	17.28	32	43	19,890	58.77	18.22
PAI GOW POKER	88	266	10,366	6.92	23.01	88	267	25,892	-4.46	21.45	92	270	105,535	-1.94	23.98
RACE BOOK (1)	76	76	3,637	-14.24	14.53	76	65	12,677	-6.73	14.80	78	52	53,047	-8.66	14.60
SPORTS POOL (2)	79	80	26,183	-103.67	7.09	79	79	24,781	-56.50	2.18	81	79	150,905	24.51	4.81
OTHER GAMES	292	13,113	11.61	25.53		289	36,385	-8.60	24.34		290	147,482	-4.34	24.27	
TOTAL GAMES	158	5,233	437,140	20.62	12.12	158	5,208	1,032,689	0.85	11.96	160	5,227	3,933,772	3.33	12.24
CARD GAMES	83	757	9,819	-7.13		86	760	27,931	-7.94		98	808	123,230	-6.44	
SLOT MACHINES:															
1 CENT	209	48,949	172,349	7.21	8.80	209	48,550	576,552	4.98	9.85	210	47,326	2,335,036	6.65	10.06
5 CENT	151	3,740	7,269	-27.75	5.32	152	3,797	23,584	-38.27	5.80	171	4,453	114,246	-28.79	5.79
25 CENT	187	10,018	26,667	-17.57	4.93	188	10,175	94,263	-18.55	5.71	194	10,682	415,957	-6.36	5.78
1 DOLLAR	181	8,955	31,527	-5.92	3.88	182	9,053	118,311	-1.00	5.06	184	9,380	505,334	-2.69	5.44
MEGARUCKS	134	540	1,450	-77.90	2.97	134	536	15,433	-25.77	10.21	136	521	74,679	2.17	12.87
5 DOLLAR	101	1,322	9,074	18.21	4.51	104	1,331	27,980	14.58	5.23	105	1,369	156,436	0.03	5.31
25 DOLLAR	47	234	959	19.27	1.44	52	244	5,155	25.65	3.30	55	250	25,276	18.92	4.06
100 DOLLAR	28	143	3,351	468.74	5.54	31	150	7,907	239.60	6.85	34	162	21,299	14.02	4.81
MULTI DENOMINATION	246	80,691	230,726	3.56	4.37	246	81,011	747,455	1.40	4.94	246	81,358	3,090,856	-1.42	5.16
OTHER SLOT MACHINES	1,031	5,677	53.41			1,038	12,859	8.78			1,080	54,918	5.22		
TOTAL SLOT MACHINES	248	155,623	489,049	2.38	5.30	248	155,885	1,629,497	0.39	6.12	248	156,783	5,744,077	0.86	6.34
TOTAL GAMING WIN															
(1) RACE PARI-MUTUEL	74	74	3,779	-7.86	16.60	74	74	12,767	-5.73	16.44	75	75	54,260	-6.88	16.56
(2) SPORTS POOL DETAIL															
FOOTBALL	78	78	24,739	205.68	9.64	78	78	14,160	-65.41	1.65	78	78	62,612	61.29	4.34
BASEBALL	78	78	1,358	-65.87	1.42	78	78	4,155	-41.41	2.25	78	78	40,759	-4.29	4.64
BASKETBALL	17	17	-1,218	-1.94	-127.28	17	17	3,583	225.66	6.55	17	17	27,166	62.97	4.32
SPORTS PARLAY CARDS	72	72	2,059	-5.19	27.10	72	72	3,375	-60.98	12.88	72	72	11,222	-20.83	25.52
SPORTS PARI-MUTUEL															
OTHER															

CARSON VALLEY AREA
ALL NONRESTRICTED LOCATIONS

Win Amounts are in Thousands (Add 000)

NEVADA STATE GAMING CONTROL BOARD

GAMING REVENUE REPORT

UNIT DESCRIPTION GAMES AND TABLES:	CURRENT MONTH SUMMARY - DECEMBER, 2012										THREE MONTH SUMMARY - 10/01/12 TO 12/31/12										TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12									
	# OF REPORTING LOCATIONS --					19					# OF REPORTING LOCATIONS --					19					# OF REPORTING LOCATIONS --					20				
	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
TWENTY-ONE	6	27	148	-10.88	14.85	6	26	512	0.75	16.58	6	26	512	0.75	16.58	6	25	2,333	5.41	18.54	6	25	2,333	5.41	18.54	6	25	2,333	5.41	18.54
CRAPS	6	6	41	220.72	26.43	6	6	117	131.61	24.10	6	6	117	131.61	24.10	6	6	676	41.59	27.14	6	6	676	41.59	27.14	6	6	676	41.59	27.14
3-CARD POKER	5	5	28	43.11	32.37	5	5	69	-12.43	24.09	5	5	69	-12.43	24.09	5	5	366	-11.18	23.40	5	5	366	-11.18	23.40	5	5	366	-11.18	23.40
KENO	3	3	51	87.27	31.20	3	3	126	7.61	25.06	3	3	126	7.61	25.06	3	3	535	-16.42	25.54	3	3	535	-16.42	25.54	3	3	535	-16.42	25.54
RACE BOOK (1)	3	3	71	108.16	16.21	3	3	142	-0.93	15.08	3	3	142	-0.93	15.08	3	3	742	-36.60	14.17	3	3	742	-36.60	14.17	3	3	742	-36.60	14.17
SPORTS POOL (2)	12	12	155	-24.91	9.93	12	12	93	-83.05	1.93	12	12	93	-83.05	1.93	12	12	886	-14.58	6.42	12	12	886	-14.58	6.42	12	12	886	-14.58	6.42
OTHER GAMES	6	32	32	7.49	22.84	6	32	76	12.73	19.84	6	32	76	12.73	19.84	6	32	341	2.91	20.71	6	32	341	2.91	20.71	6	32	341	2.91	20.71
TOTAL GAMES	7	62	527	6.09	14.87	7	52	1,136	-24.96	10.81	7	52	1,136	-24.96	10.81	7	60	5,878	-5.32	14.78	7	60	5,878	-5.32	14.78	7	60	5,878	-5.32	14.78
CARD GAMES	4	11	44	-20.80		4	11	127	-5.84		4	11	127	-5.84		4	11	573	-10.48		4	11	573	-10.48		4	11	573	-10.48	
SLOT MACHINES:																														
1 CENT	14	1,223	2,602	10.42	7.04	14	1,220	7,670	5.13	6.98	14	1,220	7,670	5.13	6.98	14	1,199	32,615	11.12	7.25	14	1,199	32,615	11.12	7.25	14	1,199	32,615	11.12	7.25
5 CENT	10	127	237	52.31	4.26	10	127	520	37.13	3.64	10	127	520	37.13	3.64	10	129	2,546	83.08	4.27	10	129	2,546	83.08	4.27	10	129	2,546	83.08	4.27
25 CENT	13	182	214	-33.73	2.98	13	159	347	-13.40	4.10	13	159	347	-13.40	4.10	13	168	3,890	30.90	4.52	13	168	3,890	30.90	4.52	13	168	3,890	30.90	4.52
1 DOLLAR	9	63	103	-36.84	2.82	9	68	461	-12.07	3.83	9	68	461	-12.07	3.83	9	72	1,929	3.11	3.72	9	72	1,929	3.11	3.72	9	72	1,929	3.11	3.72
MEGABUCKS	6	11	-10	-119.13	-3.11	6	11	99	-32.83	9.04	6	11	99	-32.83	9.04	6	11	496	4.11	11.63	6	11	496	4.11	11.63	6	11	496	4.11	11.63
MULTI DENOMINATION	18	2,838	4,186	-10.68	4.98	18	2,836	12,435	-7.73	4.91	18	2,836	12,435	-7.73	4.91	18	2,849	52,652	-12.49	5.50	18	2,849	52,652	-12.49	5.50	18	2,849	52,652	-12.49	5.50
OTHER SLOT MACHINES	3	3	-40	33.32		3	3	-93	31.27		3	3	-93	31.27		3	4	-423	30.61		3	4	-423	30.61		3	4	-423	30.61	
TOTAL SLOT MACHINES	19	4,427	7,292	-5.04	5.28	19	4,424	22,038	-3.09	5.31	19	4,424	22,038	-3.09	5.31	19	4,431	91,704	-2.25	5.41	19	4,431	91,704	-2.25	5.41	19	4,431	91,704	-2.25	5.41
TOTAL GAMING WIN			7,862	-4.47				23,301	-4.52				23,301	-4.52				98,155	-2.50				98,155	-2.50				98,155	-2.50	
(1) RACE PARI-MUTUEL			57	100.35	14.77			120	3.55	14.15			120	3.55	14.15			538	-52.08	14.25			538	-52.08	14.25			538	-52.08	14.25
(2) SPORTS POOL DETAIL																														
FOOTBALL	12	12	101	-18.03	10.73	12	12	32	-89.41	1.02	12	12	32	-89.41	1.02	12	12	322	-17.67	5.74	12	12	322	-17.67	5.74	12	12	322	-17.67	5.74
BASKETBALL	12	12	24	-23.72	5.38	12	12	87	42.09	10.34	12	12	87	42.09	10.34	12	12	344	35.24	8.45	12	12	344	35.24	8.45	12	12	344	35.24	8.45
BASEBALL			-2	-1463.41	-1597.14			-77	-2406.11	-30.61			-77	-2406.11	-30.61			64	-24.45	2.33			64	-24.45	2.33			64	-24.45	2.33
SPORTS PARLAY CARDS	11	11	28	-44.97	18.14	11	11	40	-18.63	7.77	11	11	40	-18.63	7.77	11	11	85	-65.52	10.50	11	11	85	-65.52	10.50	11	11	85	-65.52	10.50
SPORTS PARI-MUTUEL			0	0.00				0	0.00				0	0.00				0	0.00				0	0.00				0	0.00	
OTHER			4	388.02	27.16			10	256.83	25.18			10	256.83	25.18			71	220.38	12.28			71	220.38	12.28			71	220.38	12.28

Columns may not foot due to rounding. Unit detail is shown separately only when there are 3 or more locations reporting specific unit information. Otherwise, such information is included in 'OTHER' categories.
Carson Valley Area includes Carson City, Gardnerville, Minden and all other areas of Douglas County except the South Shore Lake Tahoe Area

FIGURES ARE CURRENT AS OF: 02/01/13

NEVADA STATE GAMING CONTROL BOARD

CARSON VALLEY AREA
\$1,000,000 AND OVER REVENUE RANGE
Win Amounts are in Thousands (Add 000)

SAMPLING REVENUE REPORT

UNIT DESCRIPTION GAMES AND TABLES:	CURRENT MONTH SUMMARY - DECEMBER, 2012										THREE MONTH SUMMARY - 10/01/12 TO 12/31/12										TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12									
	# OF REPORTING LOCATIONS --					15					# OF REPORTING LOCATIONS --					15					# OF REPORTING LOCATIONS --					15				
	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	PERCENT
TWENTY-ONE	6	27	148	-10.88	14.85	6	26	512	0.75	16.58	6	25	2,333	9.41	16.74	6	25	2,333	9.41	16.74	6	25	2,333	9.41	16.74	6	25	2,333	9.41	16.74
CRAPS	6	6	41	220.72	26.43	6	6	117	133.61	24.10	6	6	576	41.59	27.14	6	6	576	41.59	27.14	6	6	576	41.59	27.14	6	6	576	41.59	27.14
3-CARD POKER	5	5	20	43.11	32.37	5	5	69	-2.43	24.09	5	5	366	-13.28	23.49	5	5	366	-13.28	23.49	5	5	366	-13.28	23.49	5	5	366	-13.28	23.49
KENO	3	3	51	87.27	31.20	3	3	126	7.61	25.06	3	3	535	-16.42	25.54	3	3	535	-16.42	25.54	3	3	535	-16.42	25.54	3	3	535	-16.42	25.54
OTHER GAMES	8	8	85	70.04	16.94	8	8	182	4.96	15.88	8	7	956	-25.85	15.70	8	7	956	-25.85	15.70	8	7	956	-25.85	15.70	8	7	956	-25.85	15.70
TOTAL GAMES	7	49	354	28.17	18.56	7	48	1,307	8.42	18.26	7	46	4,865	-1.95	19.33	7	46	4,865	-1.95	19.33	7	46	4,865	-1.95	19.33	7	46	4,865	-1.95	19.33
CARD GAMES	4	11	44	-20.80		4	11	127	-15.84		4	11	573	-10.48		4	11	573	-10.48		4	11	573	-10.48		4	11	573	-10.48	
SLOT MACHINES:	# OF REPORTING LOCATIONS --					15					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --				
	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	PERCENT
1 CENT	10	1,177	2,587	13.82	7.05	10	1,170	7,607	5.30	6.98	10	1,148	30,316	11.28	7.54	10	1,148	30,316	11.28	7.54	10	1,148	30,316	11.28	7.54	10	1,148	30,316	11.28	7.54
5 CENT	6	86	221	57.20	4.15	6	86	571	40.53	3.53	6	88	2,366	99.39	4.70	6	88	2,366	99.39	4.70	6	88	2,366	99.39	4.70	6	88	2,366	99.39	4.70
25 CENT	11	149	208	-35.91	2.95	11	146	931	-13.26	4.09	12	155	3,816	31.88	4.58	12	155	3,816	31.88	4.58	12	155	3,816	31.88	4.58	12	155	3,816	31.88	4.58
1 DOLLAR	8	61	101	-37.76	2.80	8	56	456	-12.49	3.81	8	70	1,921	3.15	3.73	8	70	1,921	3.15	3.73	8	70	1,921	3.15	3.73	8	70	1,921	3.15	3.73
MEGAUCKS	6	11	-10	-119.13	-3.11	6	11	99	-32.83	9.04	5	12	496	4.11	11.03	5	12	496	4.11	11.03	5	12	496	4.11	11.03	5	12	496	4.11	11.03
MULTI DENOMINATION	15	2,762	4,172	-10.55	4.98	15	2,765	12,392	-7.58	4.91	15	2,774	52,444	-12.44	5.50	15	2,774	52,444	-12.44	5.50	15	2,774	52,444	-12.44	5.50	15	2,774	52,444	-12.44	5.50
OTHER SLOT MACHINES	3	3	-39	33.20		3	3	-92	29.87		3	4	-422	36.36		3	4	-422	36.36		3	4	-422	36.36		3	4	-422	36.36	
TOTAL SLOT MACHINES	15	4,249	7,239	-5.04	5.28	15	4,246	21,865	-2.97	5.31	15	4,250	90,967	-2.16	5.47	15	4,250	90,967	-2.16	5.47	15	4,250	90,967	-2.16	5.47	15	4,250	90,967	-2.16	5.47
TOTAL GAMING WIN			7,637	-4.00				22,999	-2.60				96,405	-2.20				96,405	-2.20				96,405	-2.20				96,405	-2.20	

Columns may not foot due to rounding. Unit detail is shown separately only when there are 3 or more locations reporting specific unit information. Otherwise, such information is included in 'OTHER' categories.

Carson Valley Area includes Carson City, Gardnerville, Minden and all other areas of Douglas County except the South Shore Lake Tahoe Area

FIGURES ARE CURRENT AS OF: 02/21/13

NEVADA STATE GAMING CONTROL BOARD

CHURCH COUNTY

ALL NONRESTRICTED LOCATIONS

Win Amounts are in Thousands (Add 000)

GAMING REVENUE REPORT

UNIT DESCRIPTION GAMES AND TABLES:	CURRENT MONTH SUMMARY - DECEMBER, 2012										THREE MONTH SUMMARY - 10/01/12 TO 12/31/12										TWELVE MONTH SUMMARY - 11/01/12 TO 12/31/12									
	# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --				
	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
TWENTY-ONE	3	5	25	419.69	22.84	3	5	25	419.69	22.84	3	5	25	419.69	22.84	3	5	25	419.69	22.84	3	5	25	419.69	22.84	3	5	25	419.69	22.84
SPORTS POOL (2)	3	3	26	-52.60	14.40	3	3	26	-52.60	14.40	3	3	26	-52.60	14.40	3	3	26	-52.60	14.40	3	3	26	-52.60	14.40	3	3	26	-52.60	14.40
OTHER GAMES	4	31	13.05	28.34		4	31	13.05	28.34		4	31	13.05	28.34		4	31	13.05	28.34		4	31	13.05	28.34		4	31	13.05	28.34	
TOTAL GAMES	5	12	82	-5.26	20.57	5	12	82	-5.26	20.57	5	12	82	-5.26	20.57	5	12	82	-5.26	20.57	5	12	82	-5.26	20.57	5	12	82	-5.26	20.57
CARD GAMES			7	93.26				7	93.26				7	93.26				7	93.26				7	93.26				7	93.26	
SLOT MACHINES:																														
1 CENT	5	254	470	33.51	6.54	5	254	470	33.51	6.54	5	254	470	33.51	6.54	5	254	470	33.51	6.54	5	254	470	33.51	6.54	5	254	470	33.51	6.54
25 CENT	4	15	22	-35.18	2.34	4	15	22	-35.18	2.34	4	15	22	-35.18	2.34	4	15	22	-35.18	2.34	4	15	22	-35.18	2.34	4	15	22	-35.18	2.34
1 DOLLAR	3	9	24	94.49	9.59	3	9	24	94.49	9.59	3	9	24	94.49	9.59	3	9	24	94.49	9.59	3	9	24	94.49	9.59	3	9	24	94.49	9.59
MEGABUCKS	3	3		-62.63	6.38	3	3		-62.63	6.38	3	3		-62.63	6.38	3	3		-62.63	6.38	3	3		-62.63	6.38	3	3		-62.63	6.38
MULTI DENOMINATION	10	839	1,234	6.36	5.96	10	839	1,234	6.36	5.96	10	839	1,234	6.36	5.96	10	839	1,234	6.36	5.96	10	839	1,234	6.36	5.96	10	839	1,234	6.36	5.96
OTHER SLOT MACHINES	17	17	11	-43.99		17	17	11	-43.99		17	17	11	-43.99		17	17	11	-43.99		17	17	11	-43.99		17	17	11	-43.99	
TOTAL SLOT MACHINES	10	1,137	1,763	11.23	5.95	10	1,137	1,763	11.23	5.95	10	1,137	1,763	11.23	5.95	10	1,137	1,763	11.23	5.95	10	1,137	1,763	11.23	5.95	10	1,137	1,763	11.23	5.95
TOTAL GAMING WIN			1,852	10.57				1,852	10.57				1,852	10.57				1,852	10.57				1,852	10.57				1,852	10.57	
(2) SPORTS POOL DETAIL																														
FOOTBALL	3	3	17	-45.07	18.29	3	3	17	-45.07	18.29	3	3	17	-45.07	18.29	3	3	17	-45.07	18.29	3	3	17	-45.07	18.29	3	3	17	-45.07	18.29
BASKETBALL	3	3	2	-89.30	2.54	3	3	2	-89.30	2.54	3	3	2	-89.30	2.54	3	3	2	-89.30	2.54	3	3	2	-89.30	2.54	3	3	2	-89.30	2.54
BASEBALL			0	0.00				0	0.00				0	0.00				0	0.00				0	0.00				0	0.00	
SPORTS PARLAY CARDS	3	3	8	2.09	37.77	3	3	8	2.09	37.77	3	3	8	2.09	37.77	3	3	8	2.09	37.77	3	3	8	2.09	37.77	3	3	8	2.09	37.77
SPORTS PARI-MUTUEL			0	0.00				0	0.00				0	0.00				0	0.00				0	0.00				0	0.00	
OTHER			0	-163.08	-33.79			0	-163.08	-33.79			0	-163.08	-33.79			0	-163.08	-33.79			0	-163.08	-33.79			0	-163.08	-33.79

Columns may not foot due to rounding. Unit detail is shown separately only when there are 3 or more locations reporting specific unit information. Otherwise, such information is included in 'OTHER' categories.

FIGURES ARE CURRENT AS OF: 02/01/13

CLARK COUNTY
ALL NONRESTRICTED LOCATIONS
Win Amounts are in Thousands (Add 000)

NEVADA STATE GAMING CONTROL BOARD

GAMING REVENUE REPORT

12/23/12

12/23/12

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12/23/12

UNIT DESCRIPTION	CURRENT MONTH SUMMARY - DECEMBER, 2012				THREE MONTH SUMMARY - 10/01/12 TO 12/31/12				TWELVE MONTH SUMMARY - 11/01/12 TO 12/31/12			
GAMES AND TABLES:	# OF REPORTING LOCATIONS --		# OF REPORTING LOCATIONS --		# OF REPORTING LOCATIONS --		# OF REPORTING LOCATIONS --		# OF REPORTING LOCATIONS --		# OF REPORTING LOCATIONS --	
	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT

20-ONE	99	2,158	82,114	11.75	10.45	99	2,157	215,047	0.11	10.01	120	2,190	882,368	-5.91	10.37
CRAPS	90	320	31,107	11.43	14.82	90	319	81,460	1.73	13.60	92	323	356,468	-1.64	13.28
ROULETTE	91	384	34,466	22.50	21.81	91	385	115,288	56.61	22.35	92	389	348,373	14.18	17.20
3-CARD POKER	77	214	11,752	5.17	32.47	78	216	35,309	-2.08	32.19	84	216	139,903	1.66	31.40
BACCARAT	20	288	184,585	22.29	10.95	20	280	380,968	-4.62	12.23	21	269	1,364,080	9.60	12.11
NINT-BACCARAT	40	126	8,990	13.33	3.95	41	122	26,164	61.95	11.14	43	120	90,822	8.41	9.99
KENO	35	57	1,326	-14.95	23.35	35	57	5,177	-6.93	28.15	37	62	20,451	-3.70	28.20
BINGO	28	28	281	-4.37	1.76	29	29	1,262	-36.01	2.59	30	29	5,563	-3.96	2.90
LET IT RIDE	53	79	3,056	-3.66	24.36	55	80	9,586	-5.69	24.13	58	80	39,212	-4.86	24.20
PAI GOM	20	36	1,489	69.05	17.43	21	36	4,210	59.94	16.96	25	36	17,986	73.96	18.25
PAI GOM POKER	68	194	8,637	12.34	22.97	68	195	21,418	-3.35	21.52	71	198	87,382	-0.63	21.10
RACE BOOK (1)	70	70	3,278	-16.21	14.35	77	63	11,709	-6.95	14.70	92	54	48,744	-8.17	14.68
SPORTS POOL (2)	107	107	26,310	110.42	6.99	108	107	26,535	-53.42	2.31	111	106	150,971	23.51	4.77
OTHER GAMES	255	255	2,367	12.92	25.74	253	253	34,318	-9.35	24.47	253	253	138,411	-4.57	24.12
TOTAL GAMES	106	4,316	409,758	20.32	11.73	106	4,299	968,443	-0.16	11.64	109	4,325	3,692,756	3.39	11.96
CARD GAMES	53	513	8,637	-7.05		56	617	24,537	-8.12		63	661	109,269	-6.34	

SLOT MACHINES:														
	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	WIN PERCENT	CHANGES	
													AMOUNT	PERCENT
1 CENT	127	37,578	143,686	9.53	127	37,226	480,726	5.84	10.50	130	36,091	1,926,202	7.43	-2.77
5 CENT	105	2,974	6,240	-31.75	106	3,022	20,336	-42.06	6.07	116	3,662	120,516	-32.29	5.96
25 CENT	113	8,523	24,078	-16.70	113	8,660	84,535	-19.31	5.70	119	9,284	369,741	-7.54	5.74
1 DOLLAR	103	6,945	26,975	-4.52	103	7,007	101,734	0.43	5.22	105	7,250	428,363	-1.93	5.64
MEGABUCKS	95	451	1,226	-79.83	95	446	14,141	-26.21	10.10	96	429	68,198	-1.54	12.82
5 DOLLAR	70	992	7,693	14.32	71	998	24,009	15.73	5.27	72	1,036	91,567	1.69	5.51
25 DOLLAR	34	144	440	84.28	39	154	3,837	39.77	2.87	41	163	20,557	29.67	3.97
100 DOLLAR	21	108	2,950	542.67	24	114	7,476	275.36	6.92	26	121	19,520	18.73	4.73
MULTI DENOMINATION	166	60,666	188,945	5.19	167	60,939	613,848	1.72	5.05	173	61,376	2,523,562	2.06	5.32
OTHER SLOT MACHINES	915	915	5,041	59.95	922	922	13,534	27.67		958	958	51,589	8.81	
TOTAL SLOT MACHINES	170	119,296	407,273	3.76	171	119,488	1,364,177	0.75	6.31	175	120,370	5,599,835	-1.15	6.59
TOTAL GAMING WIN			825,668	11.22			2,357,157	0.27				9,399,860	1.52	
(1) RACE PARI-MUTUEL	66	66	3,419	-9.54	67	67	11,806	-6.07	16.47	68	68	50,225	-5.52	15.66
(2) SPORTS POOL DETAIL														
FOOTBALL	106	106	24,433	208.33	106	106	14,880	-64.38	1.74	106	106	61,232	56.46	4.25
BASKETBALL	105	105	1,852	-54.76	105	105	4,772	-35.70	7.47	105	105	42,322	-2.32	4.72
BASEBALL	25	25	-1,125	11.14	25	25	4,222	219.39	7.69	25	25	28,063	61.99	4.38
SPORTS PARLAY CARDS	97	97	1,977	-0.75	97	97	3,217	-60.58	12.96	97	97	10,229	-22.30	25.38
SPORTS PARI-MUTUEL			0	0.00			0	0.00				0	0.00	
OTHER			-797	-243.94			-556	-117.70	-3.18			9,124	-1.76	5.21

(1) RACE PARI-MUTUEL	66	66	3,419	-9.54	16.61	67	67	11,806	-6.07	16.47	68	68	50,225	-5.52	15.60
(2) SPORTS POOL DETAIL															
FOOTBALL	106	106	24,433	208.33	9.43	106	106	14,880	-64.38	1.74	106	106	61,232	56.46	4.25
BASKETBALL	105	105	1,852	-54.76	1.84	105	105	4,772	-35.70	2.47	105	105	42,322	-2.32	4.72
BASEBALL	25	25	-1,125	11.14	-117.63	25	25	4,222	219.39	7.69	25	25	28,063	61.99	4.38
SPORTS PARLAY CARDS	97	97	1,977	-0.75	27.28	97	97	3,217	-60.58	12.96	97	97	10,229	-22.30	25.38
SPORTS PARI-MUTUEL			0	0.00				0	0.00				0	0.00	
OTHER			-797	-243.94	-9.35			-556	-117.70	-3.18			9,124	-1.76	5.21

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NEVADA STATE GAMING CONTROL BOARD

CLATSOP COUNTY

\$1,000,000 AND OVER REVENUE RANGE
Win Amounts are in Thousands (Add 000)

GAMING REVENUE REPORT

UNIT DESCRIPTION GAMES AND TABLES:	CURRENT MONTH SUMMARY - DECEMBER, 2012										THREE MONTH SUMMARY - 10/01/12 TO 12/31/12										TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12									
	# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --				
	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
TWENTY-ONE CHAPS	97	2,154	82,114	11.80	10.45	97	2,153	215,038	0.15	10.01	97	2,186	882,291	-5.72	10.37	97	2,186	882,291	-5.72	10.37	97	2,186	882,291	-5.72	10.37	97	2,186	882,291	-5.72	10.37
CRAPS	90	320	31,107	11.50	14.82	90	319	81,460	1.78	13.60	90	323	356,459	-1.53	13.29	90	323	356,459	-1.53	13.29	90	323	356,459	-1.53	13.29	90	323	356,459	-1.53	13.29
ROULETTE	77	385	34,466	22.52	21.91	77	385	115,288	56.63	22.33	77	385	115,288	56.63	22.33	77	385	115,288	56.63	22.33	77	385	115,288	56.63	22.33	77	385	115,288	56.63	22.33
3-CARD POKER	91	214	11,752	5.17	32.47	91	216	35,303	-2.08	32.19	91	216	139,953	1.71	31.42	91	216	139,953	1.71	31.42	91	216	139,953	1.71	31.42	91	216	139,953	1.71	31.42
BACCARAT	20	288	184,585	22.29	10.95	20	280	380,965	-4.62	12.23	20	280	380,965	-4.62	12.23	20	280	380,965	-4.62	12.23	20	280	380,965	-4.62	12.23	20	280	380,965	-4.62	12.23
MINI-BACCARAT	40	126	8,990	13.03	9.95	41	122	26,164	61.95	11.14	41	122	26,164	61.95	11.14	41	122	26,164	61.95	11.14	41	122	26,164	61.95	11.14	41	122	26,164	61.95	11.14
KENO	35	57	1,326	-14.35	23.35	35	57	5,177	-2.62	23.59	35	57	5,177	-2.62	23.59	35	57	5,177	-2.62	23.59	35	57	5,177	-2.62	23.59	35	57	5,177	-2.62	23.59
BINGO	28	28	281	-4.37	1.76	29	29	9,585	-5.69	24.13	29	29	9,585	-5.69	24.13	29	29	9,585	-5.69	24.13	29	29	9,585	-5.69	24.13	29	29	9,585	-5.69	24.13
LET IT RIDE	53	79	3,056	-3.66	24.36	53	80	9,585	-5.69	24.13	53	80	9,585	-5.69	24.13	53	80	9,585	-5.69	24.13	53	80	9,585	-5.69	24.13	53	80	9,585	-5.69	24.13
PAI GOW	20	36	1,489	69.05	17.43	21	36	4,210	59.94	16.96	21	36	4,210	59.94	16.96	21	36	4,210	59.94	16.96	21	36	4,210	59.94	16.96	21	36	4,210	59.94	16.96
PAI GOW POKER	68	194	8,637	12.34	22.97	68	195	21,418	-3.35	21.52	68	195	21,418	-3.35	21.52	68	195	21,418	-3.35	21.52	68	195	21,418	-3.35	21.52	68	195	21,418	-3.35	21.52
RACE BOOK (1)	62	62	3,221	-16.17	14.27	62	63	11,507	-6.72	14.66	62	63	11,507	-6.72	14.66	62	63	11,507	-6.72	14.66	62	63	11,507	-6.72	14.66	62	63	11,507	-6.72	14.66
SPORTS POOL (2)	66	66	24,218	108.51	6.94	66	65	23,607	-55.02	2.19	66	65	23,607	-55.02	2.19	66	65	23,607	-55.02	2.19	66	65	23,607	-55.02	2.19	66	65	23,607	-55.02	2.19
OTHER GAMES	255	255	12,367	12.92	25.74	253	253	34,318	-9.35	24.47	253	253	34,318	-9.35	24.47	253	253	34,318	-9.35	24.47	253	253	34,318	-9.35	24.47	253	253	34,318	-9.35	24.47
TOTAL GAMES	104	4,263	407,609	20.04	11.76	104	4,244	965,314	0.02	11.70	104	4,244	965,314	0.02	11.70	104	4,244	965,314	0.02	11.70	104	4,244	965,314	0.02	11.70	104	4,244	965,314	0.02	11.70
CARD GAMES	52	612	8,634	-7.05		55	616	24,531	-8.13		55	616	24,531	-8.13		55	616	24,531	-8.13		55	616	24,531	-8.13		55	616	24,531	-8.13	
SLOT MACHINES:																														
1 CENT	117	37,439	143,582	9.67	9.35	117	37,089	480,350	5.86	10.51	117	37,089	480,350	5.86	10.51	117	37,089	480,350	5.86	10.51	117	37,089	480,350	5.86	10.51	117	37,089	480,350	5.86	10.51
5 CENT	95	2,883	6,191	-31.59	5.52	96	2,939	20,181	-41.97	6.09	96	2,939	20,181	-41.97	6.09	96	2,939	20,181	-41.97	6.09	96	2,939	20,181	-41.97	6.09	96	2,939	20,181	-41.97	6.09
25 CENT	104	8,463	24,058	-16.60	4.94	104	8,601	84,457	-19.22	5.71	108	9,213	369,251	-7.32	5.75	108	9,213	369,251	-7.32	5.75	108	9,213	369,251	-7.32	5.75	108	9,213	369,251	-7.32	5.75
1 DOLLAR	101	6,925	26,967	-4.50	3.97	101	6,987	101,700	0.44	5.22	103	7,229	428,242	-1.82	5.64	103	7,229	428,242	-1.82	5.64	103	7,229	428,242	-1.82	5.64	103	7,229	428,242	-1.82	5.64
MEGABUCKS	94	450	1,225	-79.83	2.70	94	445	14,138	-26.17	10.10	94	428	68,186	1.74	12.69	94	428	68,186	1.74	12.69	94	428	68,186	1.74	12.69	94	428	68,186	1.74	12.69
5 DOLLAR	70	992	7,693	14.32	4.48	71	998	24,009	15.73	5.27	72	1,036	91,567	1.69	5.81	72	1,036	91,567	1.69	5.81	72	1,036	91,567	1.69	5.81	72	1,036	91,567	1.69	5.81
25 DOLLAR	34	144	440	84.28	0.75	39	154	3,837	39.77	2.87	41	163	20,557	29.57	3.97	41	163	20,557	29.57	3.97	41	163	20,557	29.57	3.97	41	163	20,557	29.57	3.97
100 DOLLAR	21	108	2,950	542.67	5.25	24	114	7,476	275.36	6.92	26	121	19,520	18.73	4.73	26	121	19,520	18.73	4.73	26	121	19,520	18.73	4.73	26	121	19,520	18.73	4.73
MULTI DENOMINATION	137	59,719	187,517	5.24	4.40	137	59,984	609,466	1.82	5.04	137	59,984	609,466	1.82	5.04	137	59,984	609,466	1.82	5.04	137	59,984	609,466	1.82	5.04	137	59,984	609,466	1.82	5.04
OTHER SLOT MACHINES	912	912	5,060	60.64		919	919	13,577	28.35		955	955	51,718	9.37		955	955	51,718	9.37		955	955	51,718	9.37		955	955	51,718	9.37	
TOTAL SLOT MACHINES	139	118,035	405,684	3.82	5.40	139	118,230	1,359,193	0.82	6.31	139	119,065	5,380,845	1.39	5.58	139	119,065	5,380,845	1.39	5.58	139	119,065	5,380,845	1.39	5.58	139	119,065	5,380,845	1.39	5.58
TOTAL GAMING WIN																														
(1) RACE PARI-MUTUEL	62	62	3,375	-9.13	16.59	62	62	11,630	-5.71	16.45	63	63	49,348	-6.07	16.58	63	63	49,348	-6.07	16.58	63	63	49,348	-6.07	16.58	63	63	49,348	-6.07	16.58
(2) SPORTS POOL DETAIL	65	65	23,059	214.87	9.49	65	65	13,542	-64.94	1.67	65	65	58,486	51.80	4.28	65	65	58,486	51.80	4.28	65	65	58,486	51.80	4.28	65	65	58,486	51.80	4.28
FOOTBALL	65	65	1,324	-64.57	1.46	65	65	3,828	-42.63	2.19	65	65	38,234	-3.65	4.57	65	65	38,234	-3.65	4.57	65	65	38,234	-3.65	4.57	65	65	38,234	-3.65	4.57
BASKETBALL	17	17	-1,090	5.37	-113.97	17	17	4,024	234.73	7.75	17	17	26,149	7.34	4.75	17	17	26,149	7.34	4.75	17	17	26,149	7.34	4.75	17	17	26,149	7.34	4.75
BASEBALL	59	59	1,700	-12.42	27.34	59	59	2,815	-60.95	13.05	59	59	9,453	-19.22	26.75	59	59	9,453	-19.22	26.75	59	59	9,453	-19.22	26.75	59	59	9,453	-19.22	26.75
SPORTS PARLAY CARDS																														
SPORTS PARI-MUTUEL																														
OTHER																														

CLARK COUNTY DEPARTMENT OF LAS VEGAS AREA
ALL NONRESTRICTED LOCATIONS
Win Amounts are in Thousands (Add 000)

NEVADA STATE GAMING CONTROL BOARD

GAMING REVENUE REPORT

UNIT DESCRIPTION GAMES AND TABLES:	CURRENT MONTH SUMMARY - DECEMBER, 2012										THREE MONTH SUMMARY - 10/01/12 TO 12/31/12										TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12									
	# OF REPORTING LOCATIONS --					19					# OF REPORTING LOCATIONS --					13					# OF REPORTING LOCATIONS --					20				
	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
20-ONE	14	229	3,790	6.31	12.41	14	230	10,915	-0.24	12.39	15	231	43,742	3.04	12.66	15	231	43,742	3.04	12.66	15	231	43,742	3.04	12.66	15	231	43,742	3.04	12.66
CHAPS	12	36	2,690	45.30	13.90	12	36	6,943	-14.56	10.78	12	36	26,399	-6.27	11.42	12	36	26,399	-6.27	11.42	12	36	26,399	-6.27	11.42	12	36	26,399	-6.27	11.42
ROULETTE	12	32	1,015	28.13	22.45	12	32	2,920	13.24	20.99	12	32	1,594	3.46	9.54	12	32	1,594	3.46	9.54	12	32	1,594	3.46	9.54	12	32	1,594	3.46	9.54
3-CARD POKER	11	19	794	2.28	25.49	11	19	2,367	-2.20	25.16	11	19	9,571	-0.94	24.82	11	19	9,571	-0.94	24.82	11	19	9,571	-0.94	24.82	11	19	9,571	-0.94	24.82
MINI-BACCARAT	4	5	18	21.03	0.96	4	5	123	-50.14	2.79	4	5	923	6.14	5.05	4	5	923	6.14	5.05	4	5	923	6.14	5.05	4	5	923	6.14	5.05
KENO	6	7	201	-28.82	18.17	6	7	1,112	-3.81	26.41	6	7	4,357	3.67	27.43	6	7	4,357	3.67	27.43	6	7	4,357	3.67	27.43	6	7	4,357	3.67	27.43
LET IT RIDE	10	11	453	1.26	21.50	10	11	1,454	2.41	24.34	10	11	5,534	2.22	24.08	10	11	5,534	2.22	24.08	10	11	5,534	2.22	24.08	10	11	5,534	2.22	24.08
PAI GOW	3	3	45	207.39	21.89	3	3	151	157.56	22.68	3	3	430	148.94	19.26	3	3	430	148.94	19.26	3	3	430	148.94	19.26	3	3	430	148.94	19.26
PAI GOW POKER	10	15	296	-15.86	20.55	10	15	711	-32.14	15.98	10	15	3,631	-6.06	9.91	10	15	3,631	-6.06	9.91	10	15	3,631	-6.06	9.91	10	15	3,631	-6.06	9.91
RACE BOOK (1)	6	6	94	-12.85	17.78	6	6	355	-9.17	16.28	6	6	1,491	-8.53	16.69	6	6	1,491	-8.53	16.69	6	6	1,491	-8.53	16.69	6	6	1,491	-8.53	16.69
SPORTS POOL (2)	11	11	1,289	589.05	6.93	11	11	1,784	7.51	3.61	11	11	4,726	8.24	3.45	11	11	4,726	8.24	3.45	11	11	4,726	8.24	3.45	11	11	4,726	8.24	3.45
OTHER GAMES	20	20	698	62.24	20.64	20	20	1,905	5.92	20.75	20	20	5,939	19.59	20.86	20	20	5,939	19.59	20.86	20	20	5,939	19.59	20.86	20	20	5,939	19.59	20.86
TOTAL GAMES	14	394	11,383	29.04	13.16	14	394	30,340	-3.30	12.01	14	394	118,257	1.22	12.83	14	394	118,257	1.22	12.83	14	394	118,257	1.22	12.83	14	394	118,257	1.22	12.83
CARD GAMES	4	34	338	-4.59		4	34	985	-14.33		4	34	4,276	-13.42		4	34	4,276	-13.42		4	34	4,276	-13.42		4	34	4,276	-13.42	
SLOT MACHINES:	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
1 CENT	14	3,809	9,629	18.90	9.13	14	3,755	35,837	8.25	10.64	15	3,676	144,737	14.03	11.07	15	3,676	144,737	14.03	11.07	15	3,676	144,737	14.03	11.07	15	3,676	144,737	14.03	11.07
5 CENT	15	428	718	4.18	7.92	15	439	2,478	-20.79	8.69	15	485	11,331	-17.82	9.71	15	485	11,331	-17.82	9.71	15	485	11,331	-17.82	9.71	15	485	11,331	-17.82	9.71
25 CENT	14	1,440	3,567	3.18	4.50	14	1,481	12,834	-9.22	5.24	15	1,508	52,955	-8.27	5.26	15	1,508	52,955	-8.27	5.26	15	1,508	52,955	-8.27	5.26	15	1,508	52,955	-8.27	5.26
1 DOLLAR	13	885	3,334	75.52	4.12	13	898	11,151	14.94	4.65	14	915	43,614	4.24	4.89	14	915	43,614	4.24	4.89	14	915	43,614	4.24	4.89	14	915	43,614	4.24	4.89
MEGABUCKS	12	57	-396	-155.48	-8.04	12	57	1,223	-48.38	7.30	13	57	7,734	20.01	12.26	13	57	7,734	20.01	12.26	13	57	7,734	20.01	12.26	13	57	7,734	20.01	12.26
5 DOLLAR	11	93	820	75.36	6.05	11	93	2,288	30.83	5.95	11	95	7,731	-5.13	5.67	11	95	7,731	-5.13	5.67	11	95	7,731	-5.13	5.67	11	95	7,731	-5.13	5.67
MULTI-DENOMINATION	18	4,153	7,315	16.63	4.24	18	4,117	25,281	-8.07	4.89	20	4,241	111,735	-2.63	5.39	20	4,241	111,735	-2.63	5.39	20	4,241	111,735	-2.63	5.39	20	4,241	111,735	-2.63	5.39
OTHER SLOT MACHINES	148	148	281	224.30		145	145	1,696	12.37		145	145	7,295	6.66		145	145	7,295	6.66		145	145	7,295	6.66		145	145	7,295	6.66	
TOTAL SLOT MACHINES	19	11,013	25,268	16.20	5.27	19	10,984	92,788	-0.43	6.34	20	11,124	386,612	3.22	6.69	20	11,124	386,612	3.22	6.69	20	11,124	386,612	3.22	6.69	20	11,124	386,612	3.22	6.69
TOTAL GAMING WIN			36,989	19.63				124,113	-1.27				509,144	2.52				509,144	2.52				509,144	2.52				509,144	2.52	
(1) RACE PARI-MUTUEL	5	5	92	-13.58	17.69	5	5	350	-8.23	16.41	5	5	1,411	-9.77	16.66	5	5	1,411	-9.77	16.66	5	5	1,411	-9.77	16.66	5	5	1,411	-9.77	16.66
(2) SPORTS POOL DETAIL																														
FOOTBALL	11	11	957	706.16	8.53	11	11	871	-41.20	2.64	11	11	2,643	2.66	3.06	11	11	2,643	2.66	3.06	11	11	2,643	2.66	3.06	11	11	2,643	2.66	3.06
BASKETBALL	11	11	307	525.44	4.61	11	11	672	342.10	5.55	11	11	2,958	56.55	4.57	11	11	2,958	56.55	4.57	11	11	2,958	56.55	4.57	11	11	2,958	56.55	4.57
BASEBALL			-53	1.84	2318.84			-61	86.45	-3.16			377	-27.03	1.27			377	-27.03	1.27			377	-27.03	1.27			377	-27.03	1.27
SPORTS PARLAY CARDS	11	11	98	18.66	20.03	11	11	204	-39.96	13.07	11	11	528	-14.67	22.06	11	11	528	-14.67	22.06	11	11	528	-14.67	22.06	11	11	528	-14.67	22.06
SPORTS PARI-MUTUEL			0	0.00				0	0.00				0	0.00				0	0.00				0	0.00				0	0.00	
OTHER			-20	-111.66	-7.56			97	-28.16	12.33			230	-38.87	3.83			230	-38.87	3.83			230	-38.87	3.83			230	-38.87	3.83

Columns may not foot due to rounding. Unit detail is shown separately only when there are 3 or more locations reporting specific unit information. Otherwise, such information is included in 'OTHER' categories.

FIGURES ARE CURRENT AS OF: 02/21/13

CLARK COUNTY DOG LAS VEGAS AREA
\$1,000,000 AND OVER REVENUE RANGE
Win Amounts are in Thousands (Add 000)

NEVADA STATE GAMING CONTROL BOARD

SAVING REVENUE REPORT

UNIT DESCRIPTION GAMES AND TABLES:	CURRENT MONTH SUMMARY - DECEMBER, 2012										THREE MONTH SUMMARY - 10/01/12 TO 12/31/12										TWELVE MONTH SUMMARY - 01/01/12 TO 12/31/12									
	# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --					# OF REPORTING LOCATIONS --				
	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
TWENTY-ONE	13	227	3,791	7.15	12.42	13	228	10,911	0.57	12.33	13	229	43,635	3.86	12.85	13	229	43,635	3.86	12.85	13	229	43,635	3.86	12.85	13	229	43,635	3.86	12.85
CRAPS	12	36	2,690	46.69	13.90	12	36	6,543	-14.16	10.78	12	37	26,330	-5.78	11.42	12	37	26,330	-5.78	11.42	12	37	26,330	-5.78	11.42	12	37	26,330	-5.78	11.42
ROULETTE	12	32	1,015	28.13	22.45	12	32	2,920	13.24	20.99	12	31	11,034	3.46	20.99	12	31	11,034	3.46	20.99	12	31	11,034	3.46	20.99	12	31	11,034	3.46	20.99
3-CARD POKER	11	19	794	2.20	25.49	11	19	2,367	-2.20	25.16	11	19	9,071	-2.84	24.80	11	19	9,071	-2.84	24.80	11	19	9,071	-2.84	24.80	11	19	9,071	-2.84	24.80
MINT-BACCARAT	4	5	18	-21.03	0.96	4	5	123	-50.14	2.79	4	5	923	6.44	5.05	4	5	923	6.44	5.05	4	5	923	6.44	5.05	4	5	923	6.44	5.05
KENO	6	7	20	-28.82	18.17	6	7	1,112	-3.81	26.41	6	7	4,357	3.67	27.43	6	7	4,357	3.67	27.43	6	7	4,357	3.67	27.43	6	7	4,357	3.67	27.43
LET IT RIDE	10	11	453	1.26	24.50	10	11	1,454	2.41	24.34	10	11	5,534	3.22	24.38	10	11	5,534	3.22	24.38	10	11	5,534	3.22	24.38	10	11	5,534	3.22	24.38
PAI GOW	3	3	43	207.00	21.89	3	3	151	157.56	22.68	3	3	430	-48.94	19.26	3	3	430	-48.94	19.26	3	3	430	-48.94	19.26	3	3	430	-48.94	19.26
PAI GOW POKER	10	15	296	-15.86	20.55	10	15	711	-32.14	15.98	10	15	3,631	-6.56	15.91	10	15	3,631	-6.56	15.91	10	15	3,631	-6.56	15.91	10	15	3,631	-6.56	15.91
RACE BOOK (1)	4	4	80	-7.70	17.79	4	4	304	0.25	16.44	4	4	1,199	-4.34	16.44	4	4	1,199	-4.34	16.44	4	4	1,199	-4.34	16.44	4	4	1,199	-4.34	16.44
SPORTS POOL (2)	4	4	350	418.13	7.62	4	4	387	-57.13	2.31	4	4	2,494	-2.98	3.43	4	4	2,494	-2.98	3.43	4	4	2,494	-2.98	3.43	4	4	2,494	-2.98	3.43
OTHER GAMES	20	20	698	62.24	20.64	19	19	1,905	5.92	20.75	19	19	6,939	19.58	20.84	19	19	6,939	19.58	20.84	19	19	6,939	19.58	20.84	19	19	6,939	19.58	20.84
TOTAL GAMES	13	383	10,431	20.79	14.41	13	383	29,888	-4.98	13.16	13	385	115,578	1.23	13.62	13	385	115,578	1.23	13.62	13	385	115,578	1.23	13.62	13	385	115,578	1.23	13.62
CARD GAMES	4	34	338	-4.59		4	34	985	-14.33		4	34	4,276	-13.42		4	34	4,276	-13.42		4	34	4,276	-13.42		4	34	4,276	-13.42	
SLOT MACHINES:	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT	# OF LOC'S	# OF UNITS	WIN AMOUNT	CHANGE	WIN PERCENT
1 CENT	14	3,809	9,629	19.27	9.13	14	3,755	35,837	8.62	10.64	15	3,674	144,722	14.55	11.27	15	3,674	144,722	14.55	11.27	15	3,674	144,722	14.55	11.27	15	3,674	144,722	14.55	11.27
5 CENT	14	416	718	1.15	7.92	14	435	2,478	-17.21	8.63	14	482	11,315	-13.30	9.22	14	482	11,315	-13.30	9.22	14	482	11,315	-13.30	9.22	14	482	11,315	-13.30	9.22
25 CENT	14	1,440	3,567	3.92	4.50	14	1,481	12,834	-8.67	5.24	14	1,504	52,953	-7.34	5.26	14	1,504	52,953	-7.34	5.26	14	1,504	52,953	-7.34	5.26	14	1,504	52,953	-7.34	5.26
1 DOLLAR	13	885	3,334	75.52	4.12	13	898	11,151	-4.94	4.65	14	915	43,614	4.04	4.69	14	915	43,614	4.04	4.69	14	915	43,614	4.04	4.69	14	915	43,614	4.04	4.69
MEGABUCKS	12	57	-396	-155.71	-8.04	12	57	1,223	-48.13	7.30	12	52	7,171	20.93	12.26	12	52	7,171	20.93	12.26	12	52	7,171	20.93	12.26	12	52	7,171	20.93	12.26
5 DOLLAR	11	93	820	75.36	6.05	11	93	2,288	30.83	5.95	11	95	7,731	15.13	5.67	11	95	7,731	15.13	5.67	11	95	7,731	15.13	5.67	11	95	7,731	15.13	5.67
MULTI DENOMINATION	15	4,071	7,219	18.24	4.25	15	4,035	25,036	-7.09	4.91	15	4,149	110,637	-1.73	5.40	15	4,149	110,637	-1.73	5.40	15	4,149	110,637	-1.73	5.40	15	4,149	110,637	-1.73	5.40
OTHER SLOT MACHINES	148	281	252.10			145	145	1,696	15.42		15	151	7,287	9.93		15	151	7,287	9.93		15	151	7,287	9.93		15	151	7,287	9.93	
TOTAL SLOT MACHINES	15	10,919	25,172	17.19	5.28	15	10,898	92,543	0.30	6.35	15	11,022	385,431	4.08	6.71	15	11,022	385,431	4.08	6.71	15	11,022	385,431	4.08	6.71	15	11,022	385,431	4.08	6.71
TOTAL GAMING WIN			35,941	17.96				122,416	-1.13				505,284	3.24				505,284	3.24				505,284	3.24				505,284	3.24	
(1) RACE PARI-MUTUEL	4	4	80	-7.51	17.79	4	4	303	0.29	16.43	4	4	1,161	-16.72	16.67	4	4	1,161	-16.72	16.67	4	4	1,161	-16.72	16.67	4	4	1,161	-16.72	16.67
(2) SPORTS POOL DETAIL																														
FOOTBALL	4	4	294	1046.24	9.02	4	4	231	-74.57	1.82	4	4	713	-9.29	3.54	4	4	713	-9.29	3.54	4	4	713	-9.29	3.54	4	4	713	-9.29	3.54
BASKETBALL	4	4	45	437.85	4.16	4	4	138	768.73	6.47	4	4	35	-89.58	0.23	4	4	35	-89.58	0.23	4	4	35	-89.58	0.23	4	4	35	-89.58	0.23
BASEBALL	4	4	-31	19.95		4	4	-108	44.74	-11.35	4	4	257	1.43	22.11	4	4	257	1.43	22.11	4	4	257	1.43	22.11	4	4	257	1.43	22.11
SPORTS PARLAY CARDS	4	4	38	-37.82	18.02	4	4	53	-38.83	7.04	4	4	0	0.00		4	4	0	0.00		4	4	0	0.00		4	4	0	0.00	
SPORTS PARI-MUTUEL																														
OTHER			5	-58.91	9.50			73	-15.15	29.23			236	46.91	9.37			236	46.91	9.37			236	46.91	9.37			236	46.91	9.37

Columns may not foot due to rounding. Unit detail is shown separately only when there are 3 or more locations reporting specific unit information. Otherwise, such information is included in 'OTHER' categories.

FIGURES ARE CURRENT AS OF: 12/31/13