

IN THE SUPREME COURT OF THE STATE OF NEVADA

MICHAEL LUIS COTA,  
Appellant,  
vs.  
WILLIAM A. GITTERE, WARDEN,  
NEVADA DEPARTMENT OF  
CORRECTIONS,  
Respondent.

MICHAEL LUIS COTA,  
Appellant,  
vs.  
WILLIAM A. GITTERE, WARDEN,  
NEVADA DEPARTMENT OF  
CORRECTIONS,  
Respondent.

MICHAEL LUIS COTA,  
Appellant,  
vs.  
WILLIAM A. GITTERE, WARDEN,  
NEVADA DEPARTMENT OF  
CORRECTIONS,  
Respondent.

No. 83773

**FILED**

**FEB 16 2022**

ELIZABETH A. BROWN  
CLERK OF SUPREME COURT  
BY S. Young  
DEPUTY CLERK

No. 83841

No. 83774

**ORDER**

Appellant filed an informal brief in Docket No. 83774 on December 21, 2021. Appellant has now filed a "notice of error in filing" in Docket No. 83774, wherein he states that the informal brief he filed in that docket was meant to be filed in Docket No. 83773.<sup>1</sup> Appellant requests that this court transfer his informal brief from Docket No. 83774 to Docket Nos. 83773/83841. Appellant's request is granted. The clerk of this court shall transfer the informal brief filed in Docket No. 83774 on December 21, 2021,

<sup>1</sup>Docket No. 83773 was consolidated with Docket No. 83841 by order of this court entered January 31, 2022.

and file it in Docket Nos. 83773/83841. Respondent need not file a response to the informal brief unless ordered to do so by this court. NRAP 46A(c).

Appellant shall have until March 24, 2022, to file in Docket No. 83774, either (1) a brief that complies with the requirements in NRAP 28(a) and NRAP 32; or (2) the "Informal Brief Form for Pro Se Parties" provided by the supreme court clerk. NRAP 31(a)(1). If no brief is submitted, the appeal may be decided on the record on appeal. NRAP 34(g). Respondent need not file a response to any brief filed by appellant, unless ordered to do so by this court. NRAP 46A(c). This court generally will not grant relief without providing an opportunity to file a response. *Id.*

It is so ORDERED.

 C.J.

cc: Michael Luis Cota  
Attorney General/Carson City  
Douglas County District Attorney/Minden